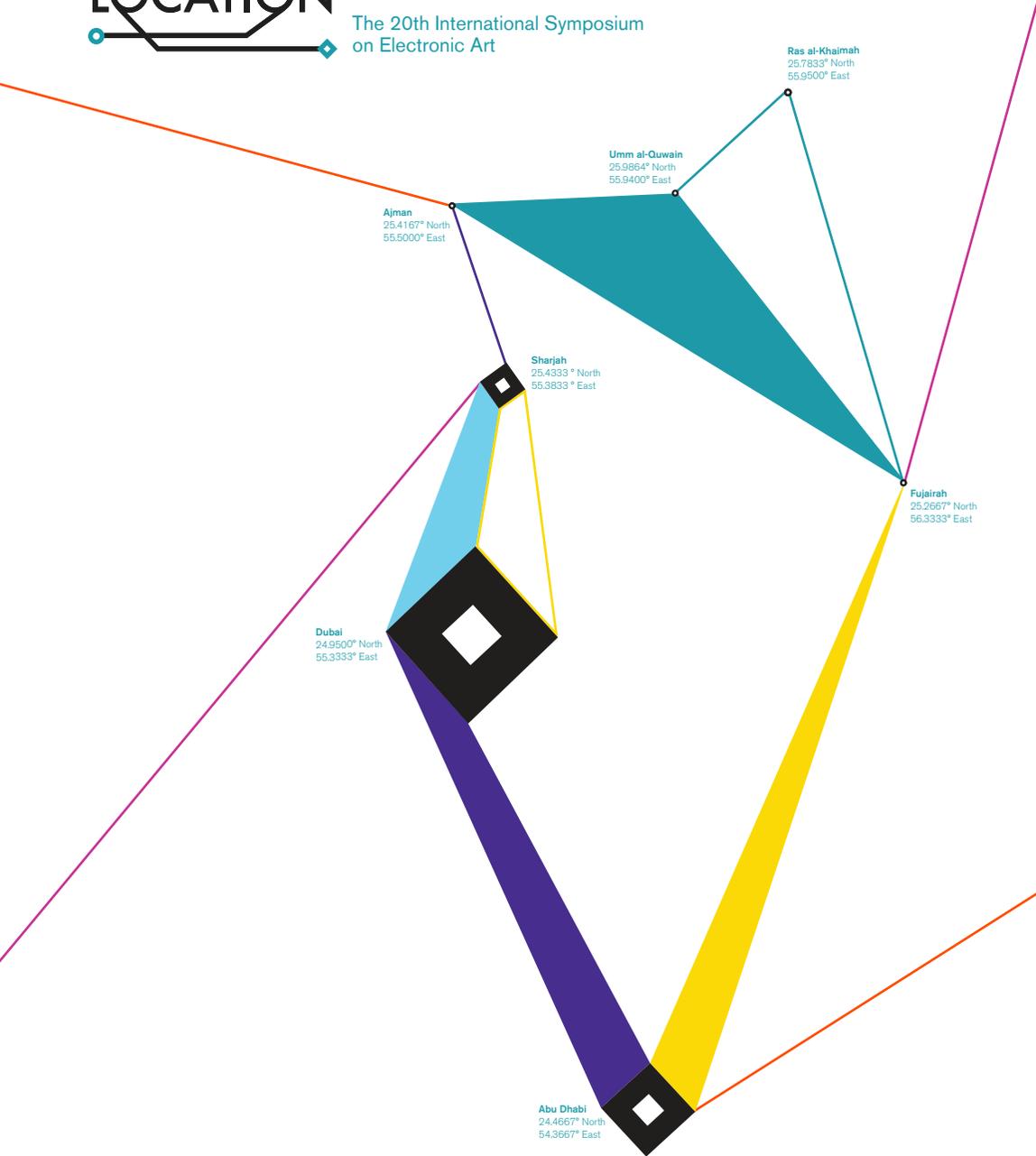
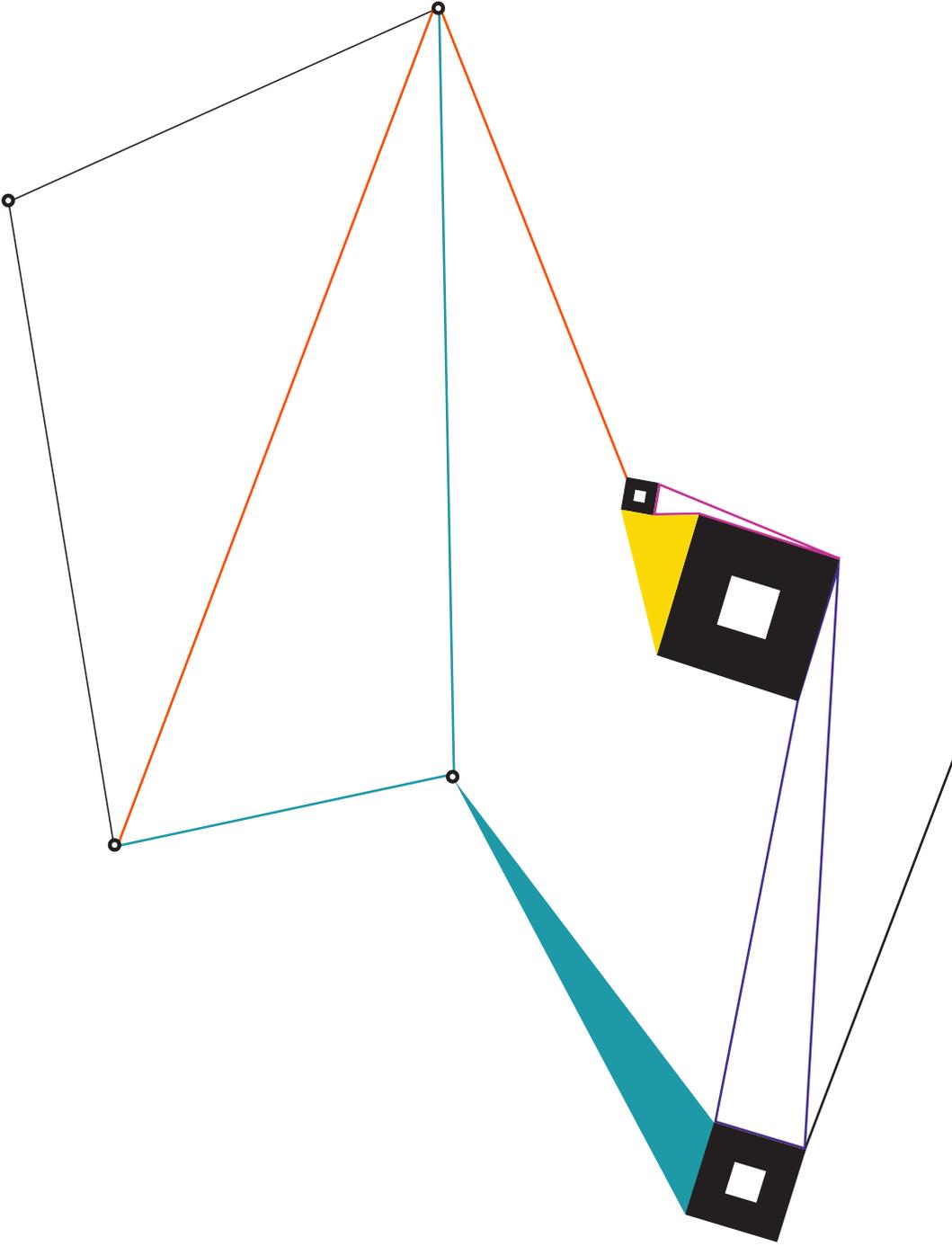


ISEA2014 LOCATION

المؤتمر العالمي العشريون لدعم الابتكار
في مجال الفنون والتكنولوجيا

The 20th International Symposium
on Electronic Art





Under the Patronage of

H.E. Sheikha Lubna Bint Khalid Al Qasimi

Minister of International Cooperation and Development,
President of Zayed University

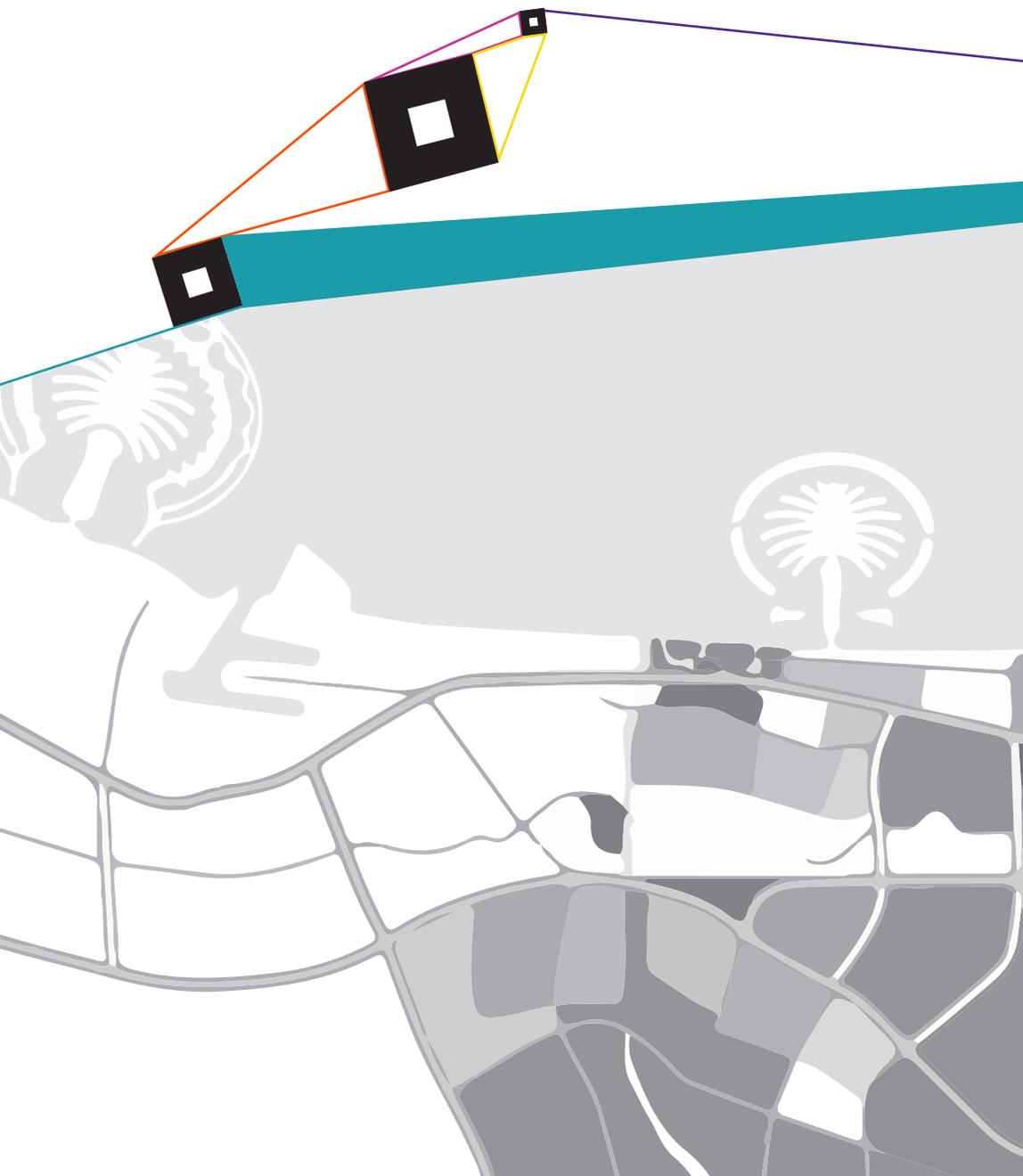
ISEA2014 LOCATION

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مجال الفنون والتكنولوجيا

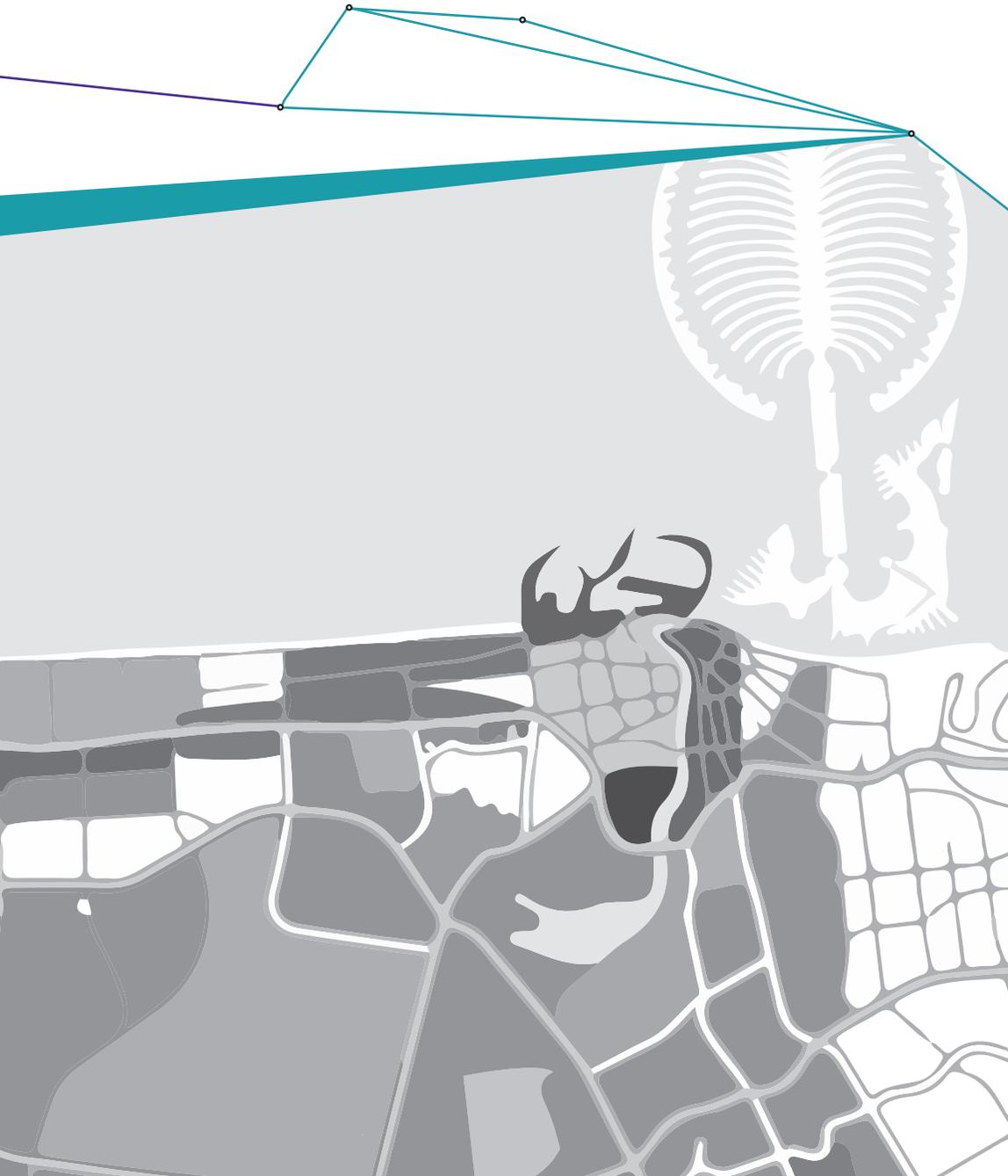
The 20th International Symposium
on Electronic Art

30 October – 8 November, 2014





ISEA2014, where Art, Science, and Technology Come Together





On land and in the sea, our forefathers lived and survived in this environment. They were able to do so only because they recognized the need to conserve it, to take from it only what they needed to live, and to preserve it for succeeding generations.

Late Sheikh Zayed bin Sultan Al Nahyan

ZAYED UNIVERSITY

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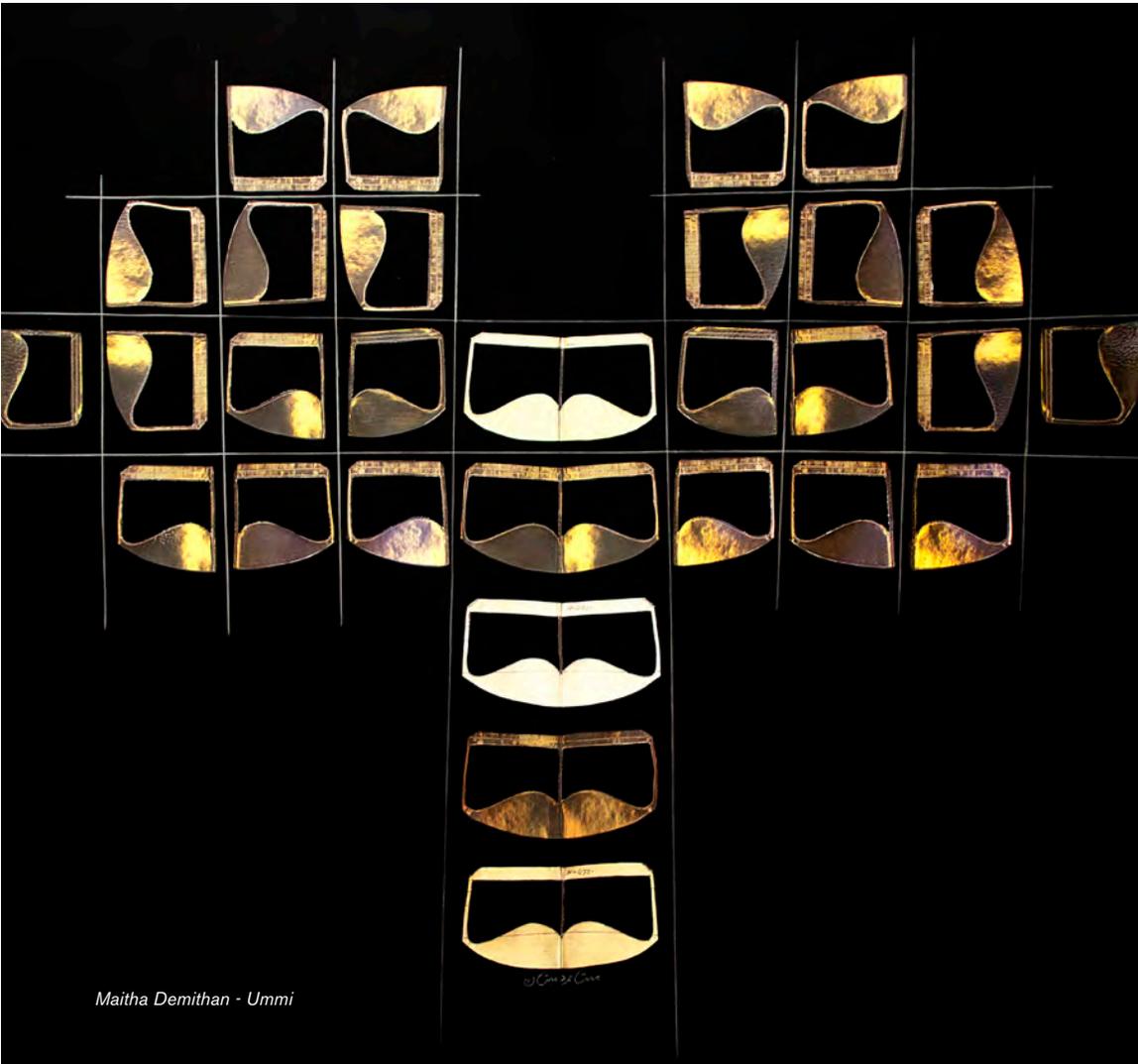
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THE ABU DHABI MUSIC & ARTS FOUNDATION Patron & President: HE Sheikh Nahayan Mabarak Al Nahyan

ADMAF is an incubator of talent, leadership and creative thinking. It advances Abu Dhabi's cultural vision and nurtures society through the arts, education, and culture. Established in 1996, ADMAF is a not-for-profit arts organisation which delivers arts education and community arts programmes as well as the Abu Dhabi Festival each year. ADMAF offers young citizens a range of exciting annual award initiatives as well as vocational training programmes to nurture artistic excellence and innovation. It is committed to uniting technology and the arts and works to inspire, engage and inform all those who believe in the limitless potential of creative collaboration. ADMAF is pleased to count Zayed University as a National Education Partner and is proud to support ISEA2014.



Maitha Demithan - Ummi

© Cornelia Cava

FOREWORD - ISEA2014

Hoda Al Khamis-Kanoo, Founder, Abu Dhabi Music & Arts Foundation

As incubators of talent, leadership and thought, Zayed University and Abu Dhabi Music & Arts Foundation (ADMAF) share an unwavering commitment to nurture the creative potential of the UAE. Over the last seven years, we have successfully collaborated on numerous arts initiatives including Lest We Forget: Emirati Vernacular Photography, Emerge II: Radiating Ports, and Crossing. These projects have not only informed and inspired all who participate but have also given meaningful momentum to the preparations for ISEA2014.

Our two institutions believe that S.T.E.A.M. shall power the next generation. Sheikh Zayed once said 'Future generations will be living in a world that is very different from that to which we are accustomed. It is essential that we prepare ourselves and our children for that new world.' Only by providing a range of dynamic learning experiences across the arts and sciences will we ensure our future leaders and thinkers are ready for what lies ahead. I firmly believe that ISEA2014 will help open our eyes to a new gateway of possibilities.

Thanks to the leadership, today the United Arab Emirates holds pole position in the global innovation race. ISEA2014 will only strengthen our standing further. By transforming the way we learn, we are building a greater tomorrow for all. By fostering a spirit of artistic curiosity and intellectual inquisitiveness, we are changing society's consumption of technology into the conception of new ideas, industries and inventions.

I commend ISEA2014 and wish all those who participate a fruitful and productive experience.

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BY ALSERKAL AVENUE

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cuadro

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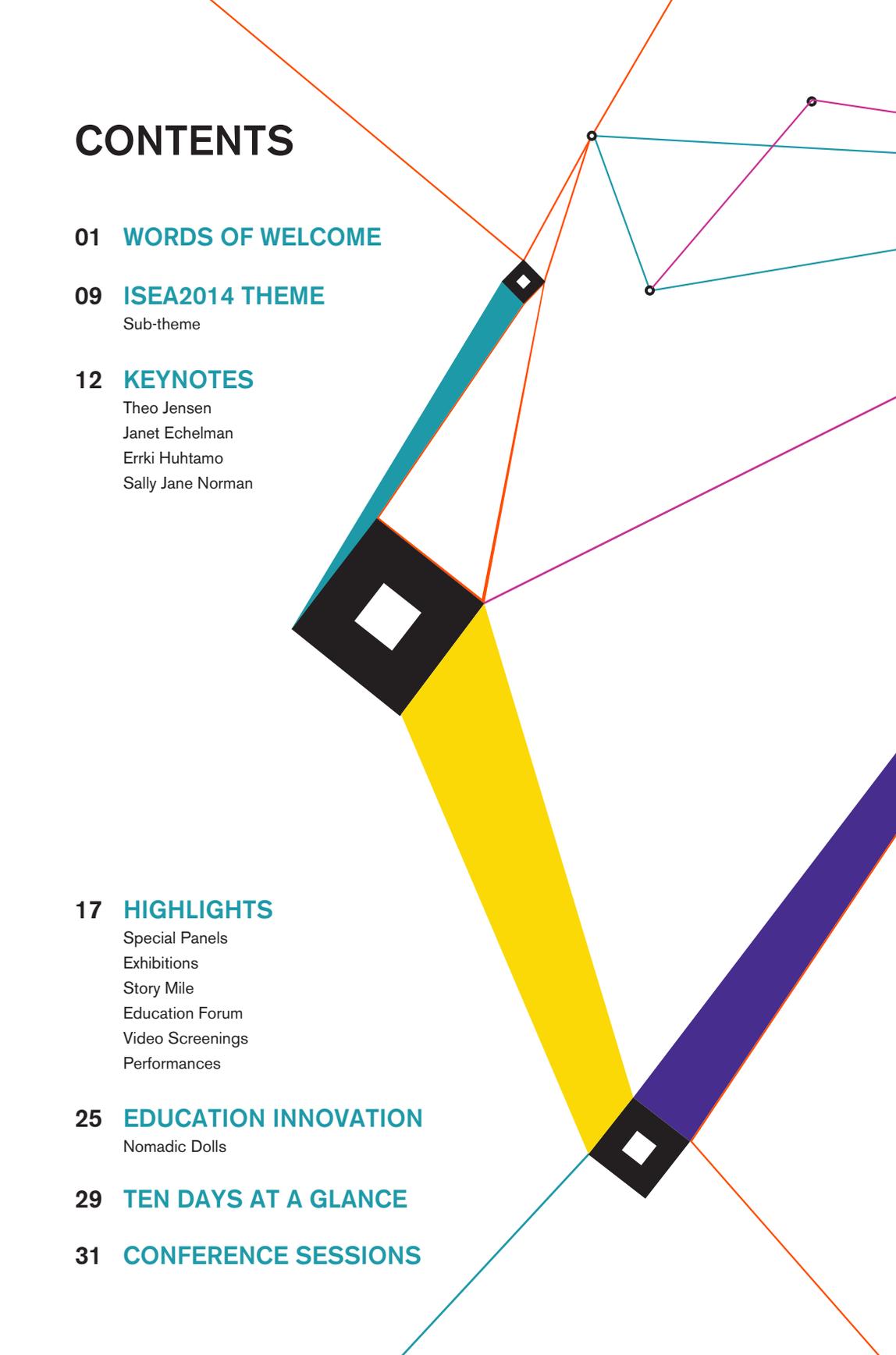


University of Brighton

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INSTITUT

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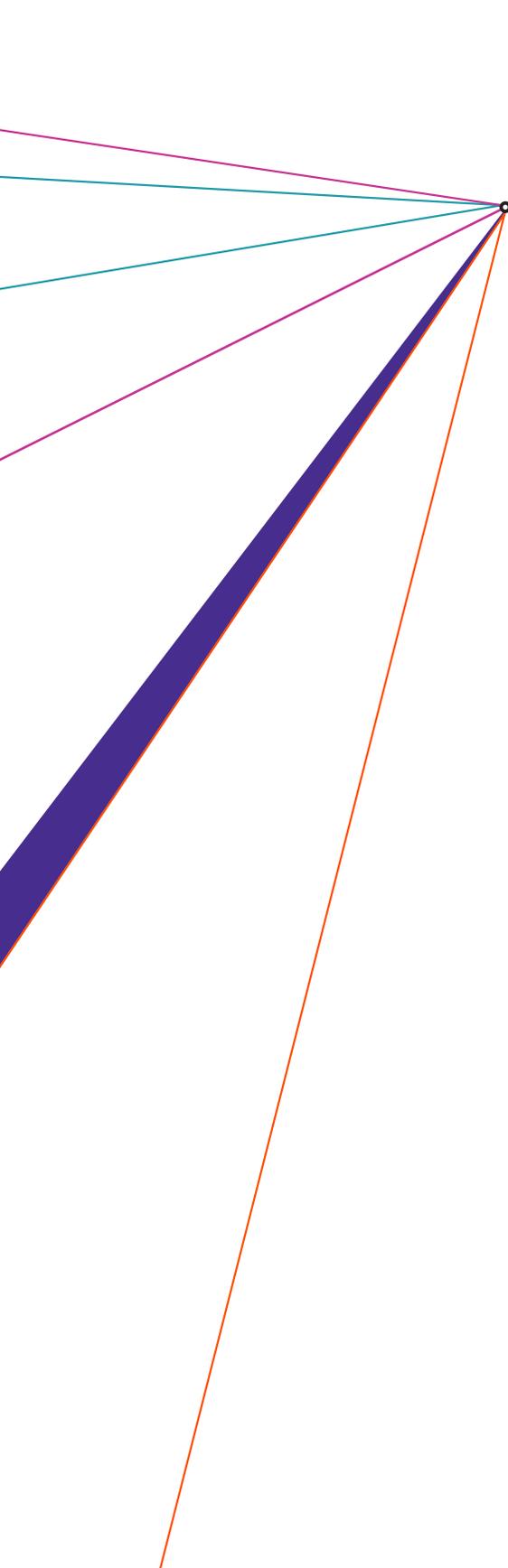
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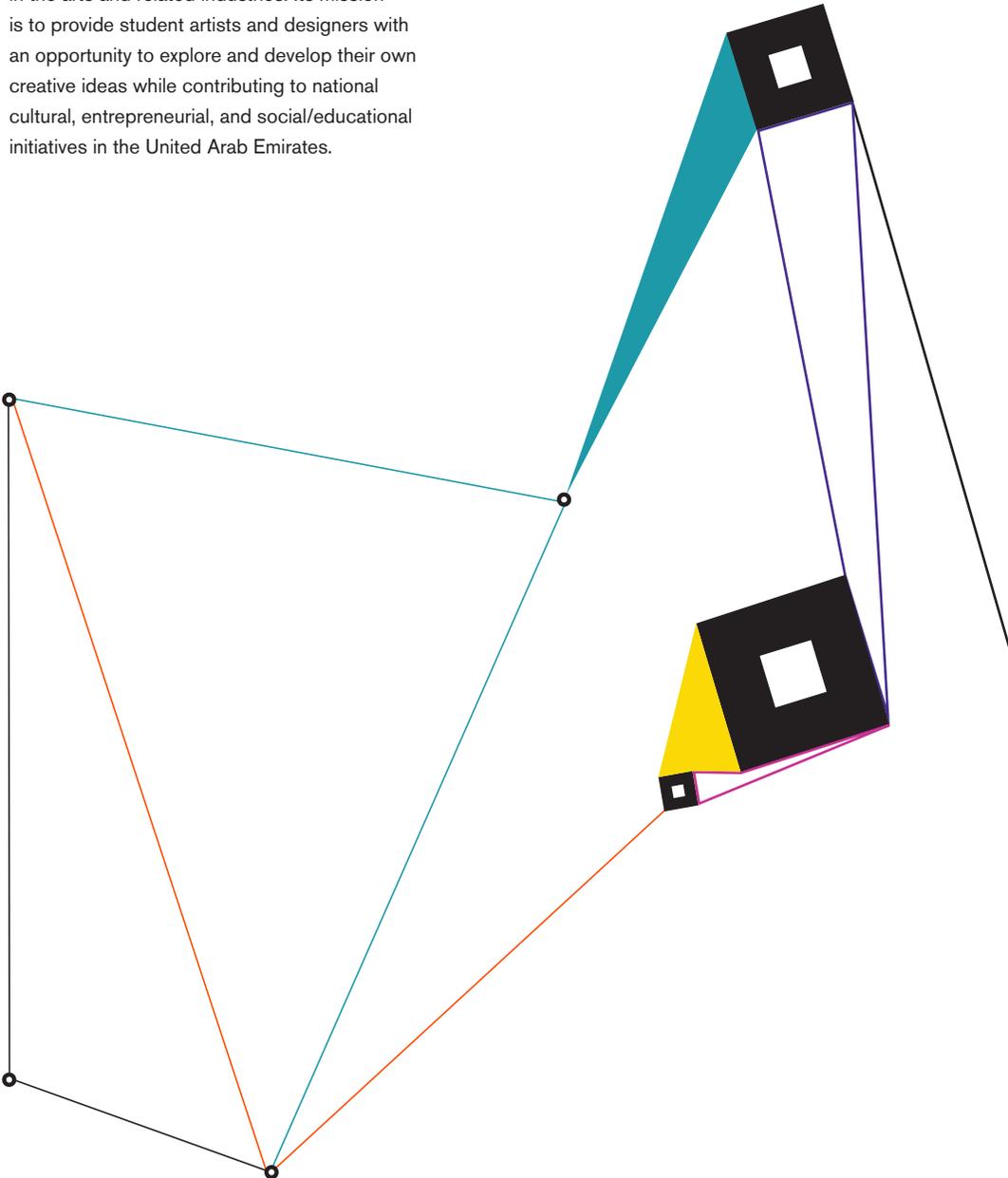
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THE COLLEGE OF ART AND CREATIVE ENTERPRISES (CACE)

CREATIVE, INNOVATIVE,
COLLABORATIVE, EMPOWERING

The College of Arts and Creative Enterprises aims to prepare students to become creative leaders in the arts and related industries. Its mission is to provide student artists and designers with an opportunity to explore and develop their own creative ideas while contributing to national cultural, entrepreneurial, and social/educational initiatives in the United Arab Emirates.



WELCOME TO ISEA2014

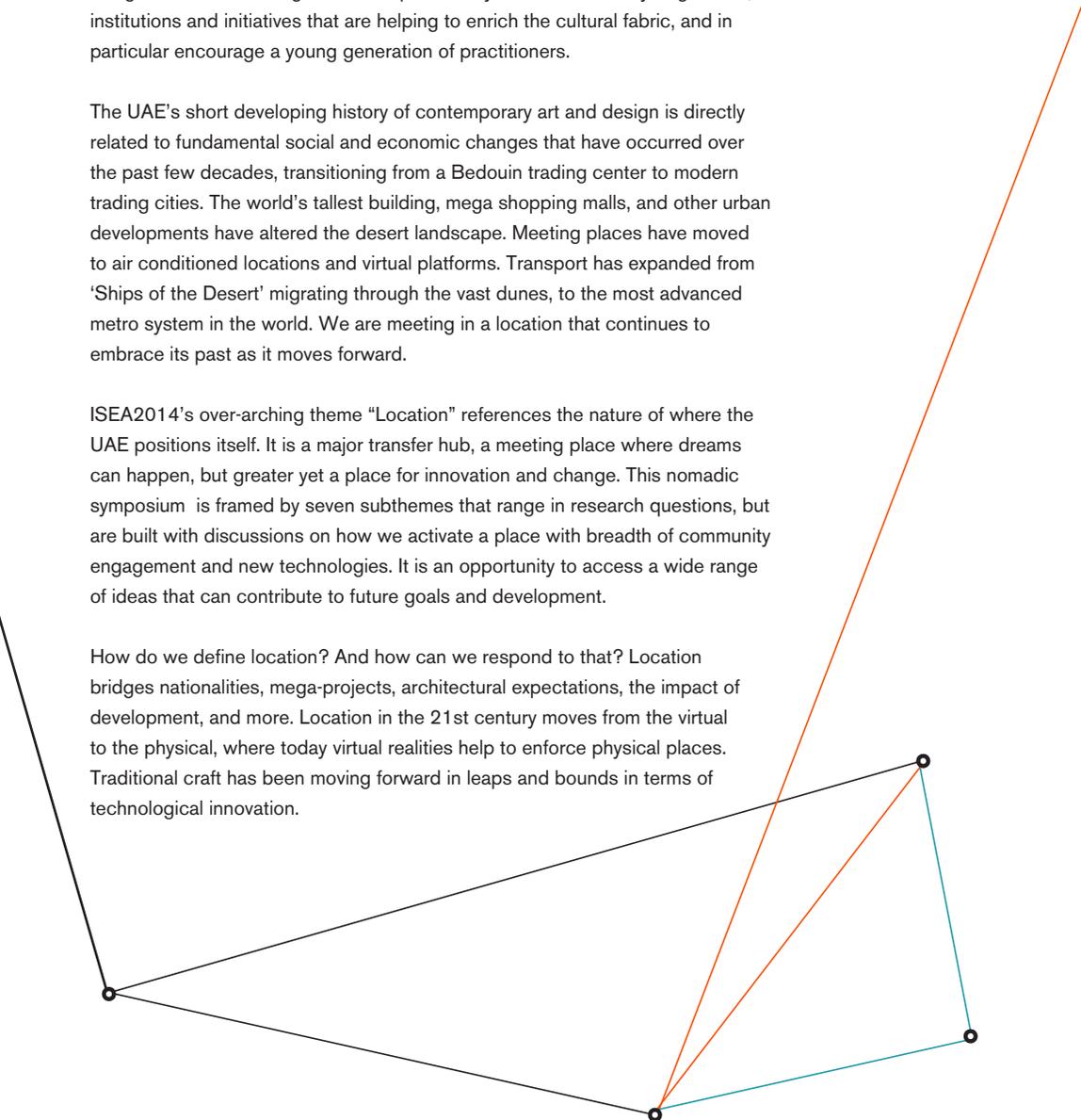
Janet Bellotto, Artistic Director

The 20th International Symposium on Electronic Art will be truly memorable. Dubai and the UAE is the place that welcomes innovation and supports ideas that seem impossible. Everyday I am inspired about this location, which is infused with ever-changing ideas. When I arrived in Dubai in 2007, the art and culture scene began to flourish with the first major art fair, now Art Dubai, which instigated a flood of art galleries to open. Today there are a variety of galleries, institutions and initiatives that are helping to enrich the cultural fabric, and in particular encourage a young generation of practitioners.

The UAE's short developing history of contemporary art and design is directly related to fundamental social and economic changes that have occurred over the past few decades, transitioning from a Bedouin trading center to modern trading cities. The world's tallest building, mega shopping malls, and other urban developments have altered the desert landscape. Meeting places have moved to air conditioned locations and virtual platforms. Transport has expanded from 'Ships of the Desert' migrating through the vast dunes, to the most advanced metro system in the world. We are meeting in a location that continues to embrace its past as it moves forward.

ISEA2014's over-arching theme "Location" references the nature of where the UAE positions itself. It is a major transfer hub, a meeting place where dreams can happen, but greater yet a place for innovation and change. This nomadic symposium is framed by seven subthemes that range in research questions, but are built with discussions on how we activate a place with breadth of community engagement and new technologies. It is an opportunity to access a wide range of ideas that can contribute to future goals and development.

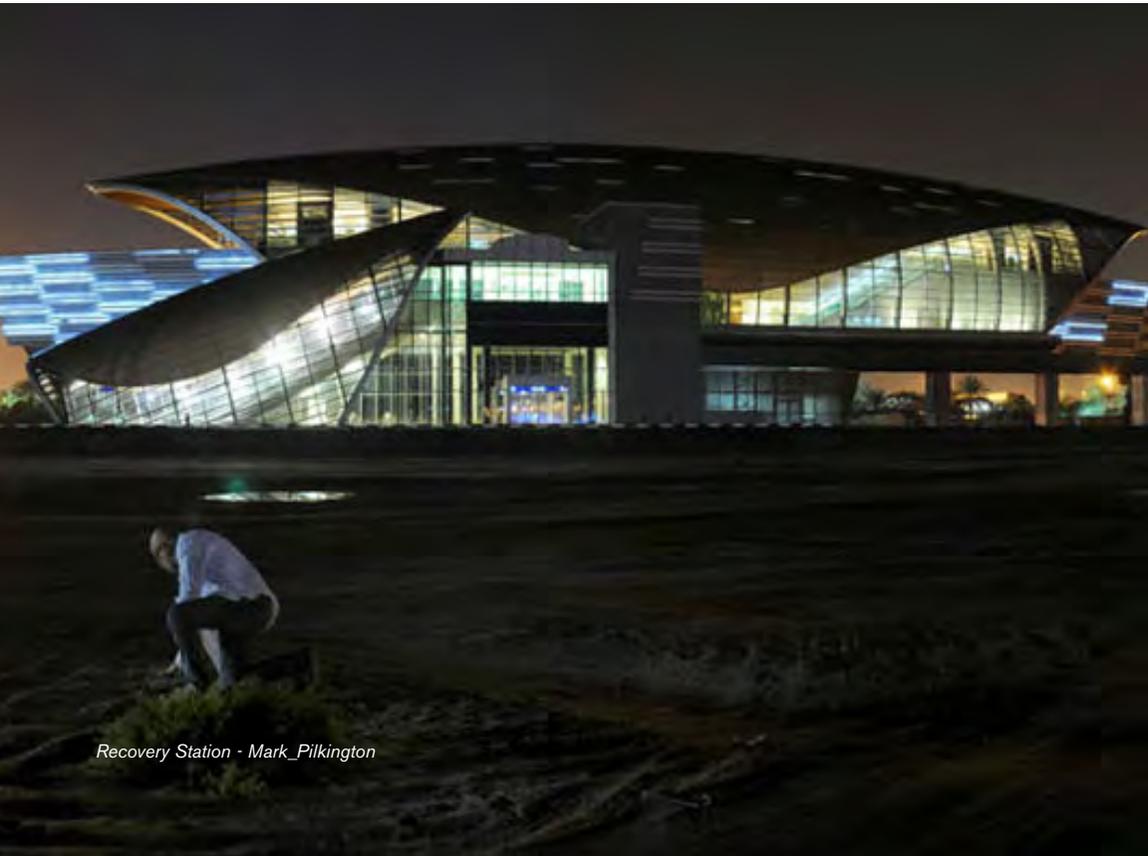
How do we define location? And how can we respond to that? Location bridges nationalities, mega-projects, architectural expectations, the impact of development, and more. Location in the 21st century moves from the virtual to the physical, where today virtual realities help to enforce physical places. Traditional craft has been moving forward in leaps and bounds in terms of technological innovation.



Dubai, and the UAE, as a location holds layers upon layers of complex narratives, offering artists and academics a unique opportunity. In this unique meeting place, the potential for exchange is exponential, and future collaboration for positive change, through creative and innovative means in the world is eminent. Throughout the symposium, tune in to the extraordinary complexities that appear and are captured through the various presentations, artistic manifestations and innovative learning sessions.

ISEA2014 maps out locations across Dubai, Abu Dhabi and Sharjah. Two artist residency programs at Tashkeel and Art Hub activate the program. With great prominence in Dubai, exhibitions will be held near the Dubai Creek, which was the original trading ground, and moves towards recent developments, from the center of the financial district to the vibrant arts district. Intense workshops weave throughout the week, while the closing of the symposium coincides with the annual community event Quoz which will take place at Al Serkal Avenue.

Four days of academic conference and forum are filled with paper presentations, panels and roundtable discussions. The conference program is highlighted daily by a Keynote Speaker. Their presentations will no doubt tune us in to contemplating our immediate surroundings both physically and virtually, and inspire with tools for progress. It seemed fitting to connect to the place where ISEA first grew legs, and invite Dutch Kinetic Sculptor/ Innovator Theo Jansen,



to discuss his evolving practice and demonstrate one of his “Strandbeests,” which pushes ideas of sustainability and the future. Media Archaeologist Erkki Huhtamo mediates us through the digital highway of images captured on the Internet, and provides a possible tool through understanding the cloud. Artist Janet Echelman, with her gigantic sculptures transforming urban landscapes, has blurred the lines of craft and new technologies while enriching the discourse of art and public space. To conclude these riveting discourses, Cultural Theorist Sally Jane Norman has us consider how, with today’s tools, we can better navigate the world around us.

All three Emirates which are hosting ISEA2014 exhibitions are leaders in building the cultural knowledge economy of the country. However, artistic vibrations are equally found in the other four Emirates. In an attempt to highlight what is already occurring locally, a series of panel discussions focuses on developments from technology to public art.

Involving our students and alumni and other universities has been one of our key goals. The Education Innovation Program has reached out to local and regional universities for their contributions and participation. The “Nomadic Dolls” student exhibition showcases over 100 transformed dolls that reflect the theme “Location.” Beyond the wonderful creative outcomes, it is a legacy icon started in 2007 by ZU curatorial students, who began to explore ideas beyond the classroom and thinking of ways to engage community.

It is fitting that ISEA2014 precedes the multitude of plans that are surfacing in relation to Expo 2020. The community built by ISEA2014 will cast its own vibrations, which will be felt around the globe.

Thank you to H.E. Sheikha Lubna Bint Khaled Al Qasimi for her leadership and patronage of ISEA2014. I would like to thank the ISEA2014 team, my CACE colleagues, alumni, students, local and international peers, sponsors and partners, who have come together to make this event possible in the UAE, including our Educational Partners American University in Dubai, New York University Abu Dhabi and American University of Sharjah, who have recognized the need for collaborative discussions and engagement.

To the ISEA International’s Board of Directors for their confidence in selecting Dubai and the UAE for hosting this event for the first time in the Gulf and Middle East. Special thanks to Hoda Kanoo and the Abu Dhabi Music and Arts Foundation for their continued support and encouragement in our vision to launch this platform that bursts with innovation and creativity, which we hope is one of the sparks that motivates the creative minds of the next generation.

Janet Bellotto
ISEA2014 Artistic Director
Interim Dean, Associate Professor
College of Arts and Creative Enterprises
Zayed University

WELCOME TO ISEA2014

Yunsun Chung-Shin, Program Director

It has been an insightful journey bringing ISEA2014 to our vibrant community in the United Arab Emirates. The program attempts to link academia, creative industry experts, government, and the community around the UAE as visualized in this year's branding of ISEA2014.

Platforms such as ISEA can provide opportunities to activate different locations and ignite positive change. ISEA2014 embraces our maturing creative scenes and endeavors to bring together international artists, university students and faculty throughout the ten days in an effort to cross-pollinate technical and social innovations, and impactful actions.

ISEA2014's program offers a synthesis of new inspirations in academic conference and community-oriented interactive exhibitions, workshops, walk and talks, introducing art with innovation to locations in Dubai, Abu Dhabi, and Sharjah. We have worked hand in hand with diverse creative communities to design activities, such as Round Table Discussions and Expo 2020 Student Design Workshop aiming to support a research culture. As Dubai is in transition to be a smart city bustling with active social media and meaningful dialogues in our community's creative capacities and challenges, we hope to continuously enrich students' learning, research, and professional practices through future projects and efforts, such as collaborative research-based projects and industry internships by strengthening ties amongst local stakeholders.

My sincere thanks to everyone who worked tirelessly to make this symposium possible as we were well-embraced and supported by like-minded creative communities, friends and colleagues. On behalf of the ISEA2014 Organizing Committee, we hope you will experience the true spirit of Emirati hospitality as we share this creative feast.

Yunsun Chung-Shin
ISEA2014 Program Director
Associate Professor
College of Arts and Creative Enterprises
Zayed University

ISEA INTERNATIONAL

The 20th International Symposium on Electronic Art (ISEA2014) is staged for the first time in the Middle East. Dubai was selected to host ISEA2014. The event is organised by the Zayed University, in collaboration with the Dubai Convention Bureau and in engagement with a range of cultural and creative partners in the Middle East.

For ISEA2014, the ISEA International Board received two very strong proposals from Zayed University, Dubai, UAE and Simon Fraser University, Vancouver, BC, Canada. Following public presentations by both bids at ISEA2011 in Istanbul and a final bid process, the ISEA Board agreed that the Dubai bid, with its focus on the burgeoning field of art and technology in the Arab World would provide a unique opportunity for ISEA to connect audiences and artists from the Middle East with the international electronic art community. Vancouver will be the location of ISEA2015.

ISEA International (formerly Inter-Society for the Electronic Arts) was founded in the Netherlands in 1990, to co-ordinate the continued occurrence of the ISEA symposia that started in 1988, also in The Netherlands. Since then the symposium has been held in 4 continents and over 20 cities. Among others: Sydney (Australia), Montreal (Canada), Chicago (USA), Liverpool/Manchester (UK), Singapore, Nagoya (Japan), Paris (France) and Istanbul (Turkey).

ISEA International is an international non-profit organisation fostering interdisciplinary academic discourse and exchange among culturally diverse organisations and individuals working with art, science and technology.

ISEA International Board

Peter Anders, Chair

Wim van der Plas, Treasurer

Bonnie Mitchell, Secretary

ISEA International Headquarters

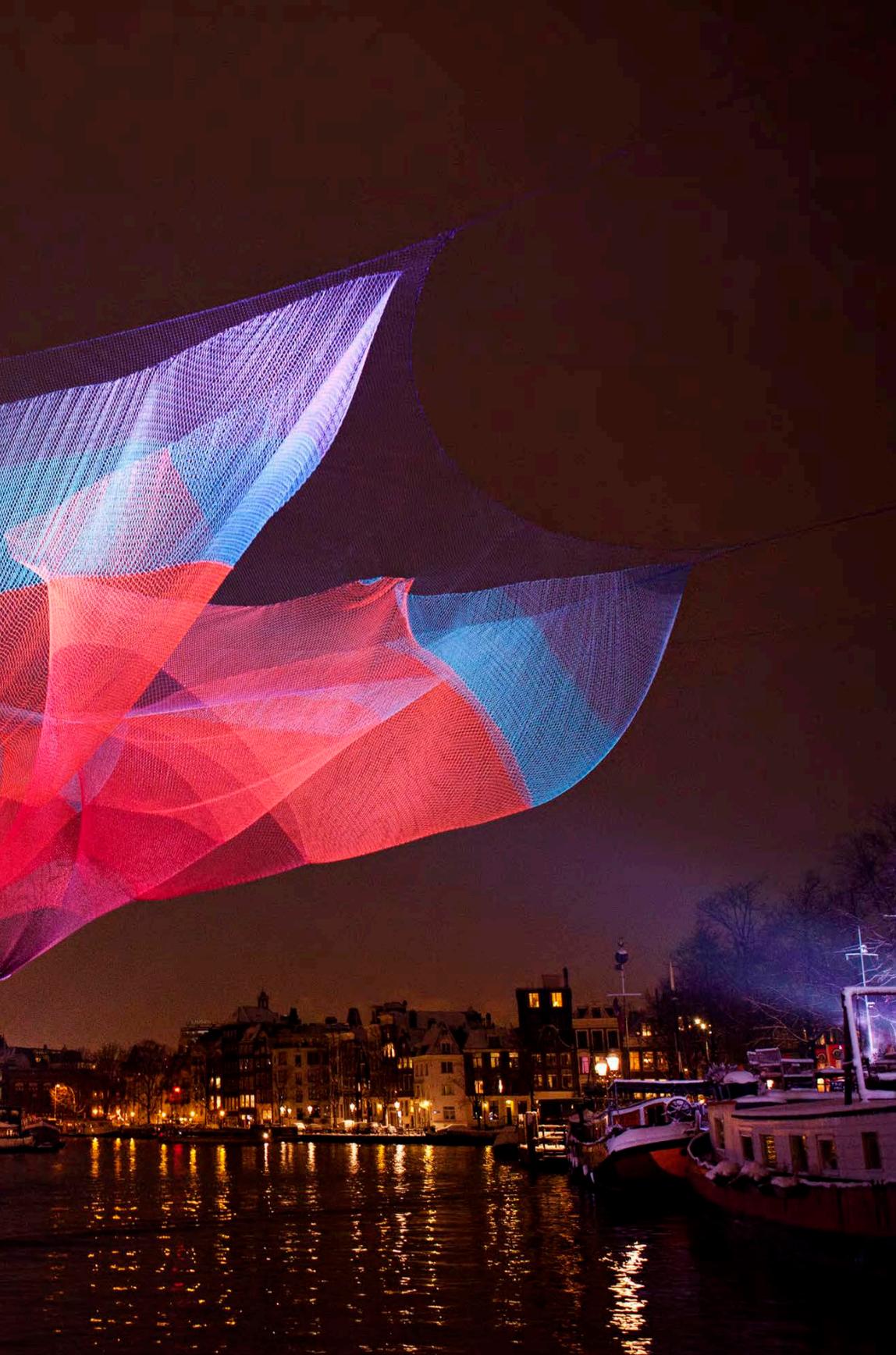
University of Brighton, UK

Sue Gollifer, Director HQ





Janet Echelman, Photo:Janusvanden Eijnden



ISEA2014 Theme

LOCATION

The United Arab Emirates is a location with exquisite contradictions. Its location not only provides a place with world-renowned architecture, but also boasts its development along the waters, its original trading ground.

The overarching theme of ISEA2014,

Location weaves local UAE tradition and history into the global context of new media science, art, and technology.

It will explore strands such as: Technology, Science, and Art: East Meets West; Emerging Economies/Emerging Identities; Nomadic Shifts & Digital Archaeology; and Collaborative Spaces. Themes were specifically chosen with both local importance and international relevance, and we are confident that the symposium will

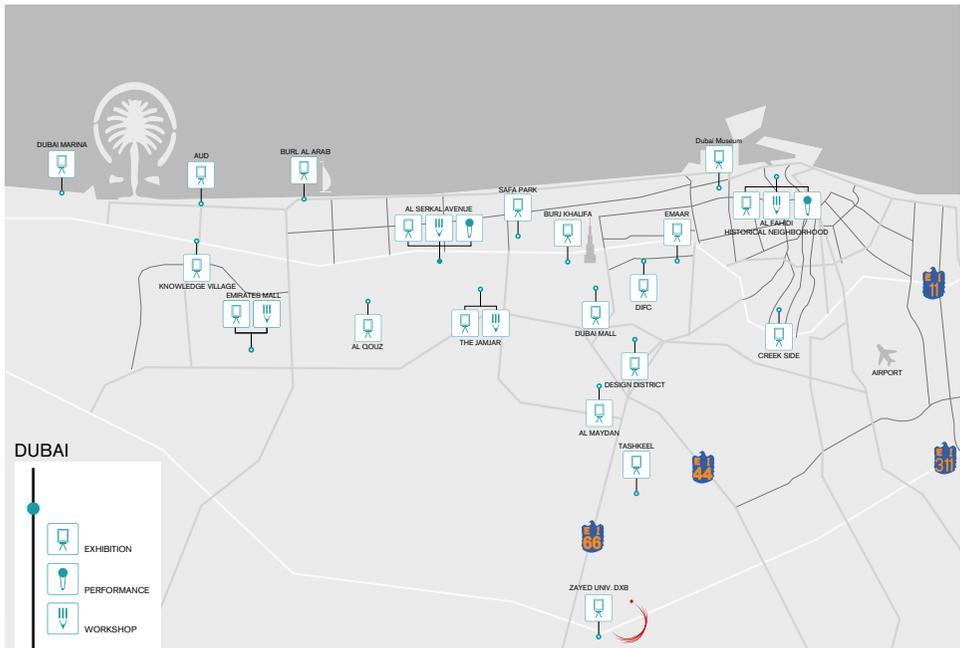
be an event not to be missed here in Dubai.

For presenters and attendees of ISEA2014, it will be a unique experience.

ISEA2014 offers a platform for its neighbors in the Middle East, North Africa and South Asia (the MENASA region) to come and share not only their research, but to have access to the wide range of ideas that ISEA2014 brings with its symposium.

ISEA2014 participants from beyond the MENASA region will have the opportunity to engage with an audience outside of their usual practice within a framework of conceptual relevance both in and outside of the Middle East.

Join us for complex conversations around the theme *Location*. Lectures, workshops, panel discussions, exhibitions, keynote presentations, and more will create vibrations in Dubai sure to be felt around the globe.





Sub-themes

Speculative Mediations

The media plays a primary role in our perceptions of the world around us. It can be argued that in some ways the media helps to create the world around us. What is our role as new media artists and manipulators? How do we engage in the world around us through the media? How do we move beyond speculations and get to the truth? Should we disclaim our personal bias within our work? If so, how?

Technology, Science, and Art: East Meets West

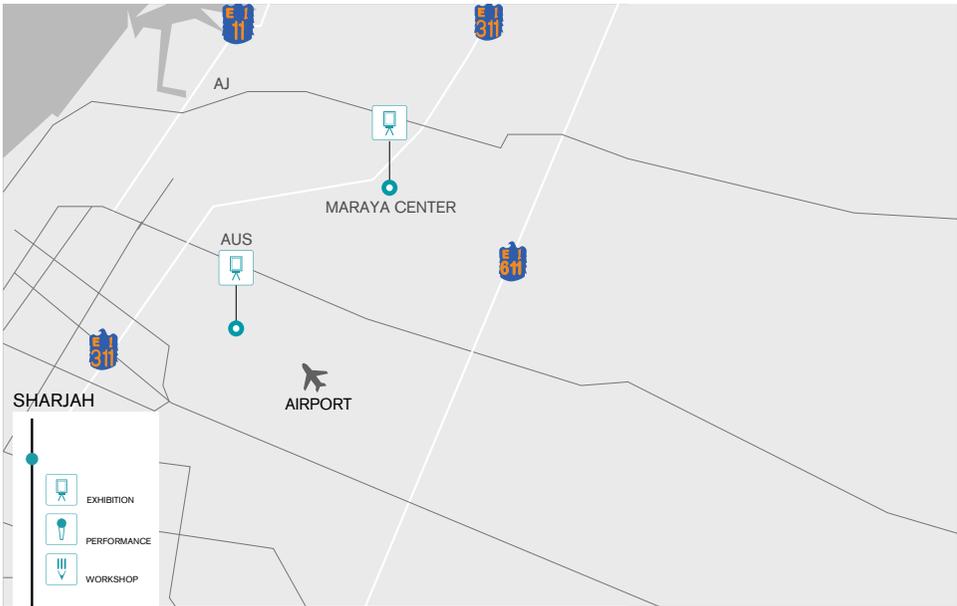
From the very zero that makes possible the binary data that the information age is built upon to the recursive geometries of Arabesque patterns, the long history of mathematical, scientific, and artistic contributions from the Arab world is well known. Within the context of the current state of geopolitical flux, speculation is solicited with regard to the contemporary and future balance of technological progress between East and West and the prospects for trans-global cooperation and project collaboration.

Emerging Economies/Emerging Identities

Dubai has been the emerging economy to watch over the past 15 years. Both the unprecedented triumphs and dramatic overreaches have played a role in shaping identity, and in many ways the reverse is also true. How has the course of emerging economies like Dubai's at the turn of the 21st century played into the identity of the developed world and in the world that has yet to emerge? In what way has this influenced the work of artists?

Nomadic Shifts

The rich history and cultural identity of the Emirati people is closely tied to nomadic lifestyle. Microclimate, geography, and biology of the region are the generative cause of the nomadic life of the Bedouin. Today, the idea of the nomad has taken on a multitude of diverse connotations with new generative causes. How do these new notions of nomadic existence affect the practice of new media art?



Digital Archaeology & Collaborative Spaces

Digital tools and applications are being used to recreate lost communities and to better understand spatial and cultural histories. In architecture and planning, virtual worlds create the opportunity to push the boundaries of materials and concepts (chaos, uncertainty, responsive environments)—that may or may not be realized. How does this practice impact the evolution of social systems? How has this practice influenced education and collaborations across disciplines?

Interlacing Worlds – Fibres & Sensory Mediation

Trading states along the Silk Road, by their nature as wealthy cross-cultural meeting points, played a catalytic role in advancing the evolution of luxury or exotic goods. In Nomadic societies, fabrics—whether for clothing or housing—were developed from products in their surrounding environments. Today, technology has advanced to allow fibers and fabrics to engage upon our senses through optics and feedback response. This theme explores the rich history of, and the

future possibilities for the influence of textile and related materials by digital technology.

Nomadic Highway/Bridging Media

Social networks have played a pivotal role in today's communication system. The Internet and other digital media are indispensable in the effort to illuminate and advance the public discourse on complex social themes and political systems. This theme aims to provide a forum for the exploration of the future of social media in art and its potential influence on the evolution of social ecologies.

Connecting Worlds/Linking Ideas

As professors try to provide a better learning platform for students, to diversify their subject matter and engage interdisciplinary platforms, this theme focuses on the connection between art and science in the classroom. With the world ever more connected, how can educators embrace new technologies to create new and stimulating ways to link ideas and cultures around the world. Can art generated through new intersections with science and technology lead to a new visual culture that link people and their ideas instantaneously, crossing all borders?

KEYNOTES

Theo Jensen

3 November

2:00pm - 3:00pm

Zayed University - Dubai

Janet Echelman

4 November

11:00am - 12:00pm

Zayed University - Dubai

Errki Huhtamo

5 November

4:00pm - 5:00pm

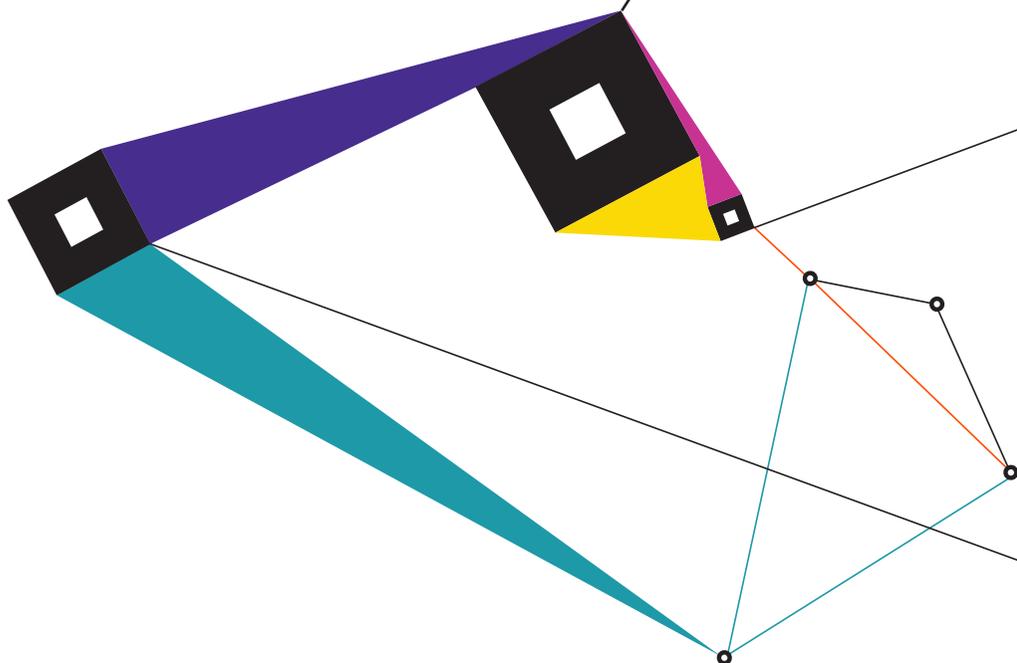
Zayed University - Dubai

Sally-Jane Norman

6 November

4:00am - 5:00pm

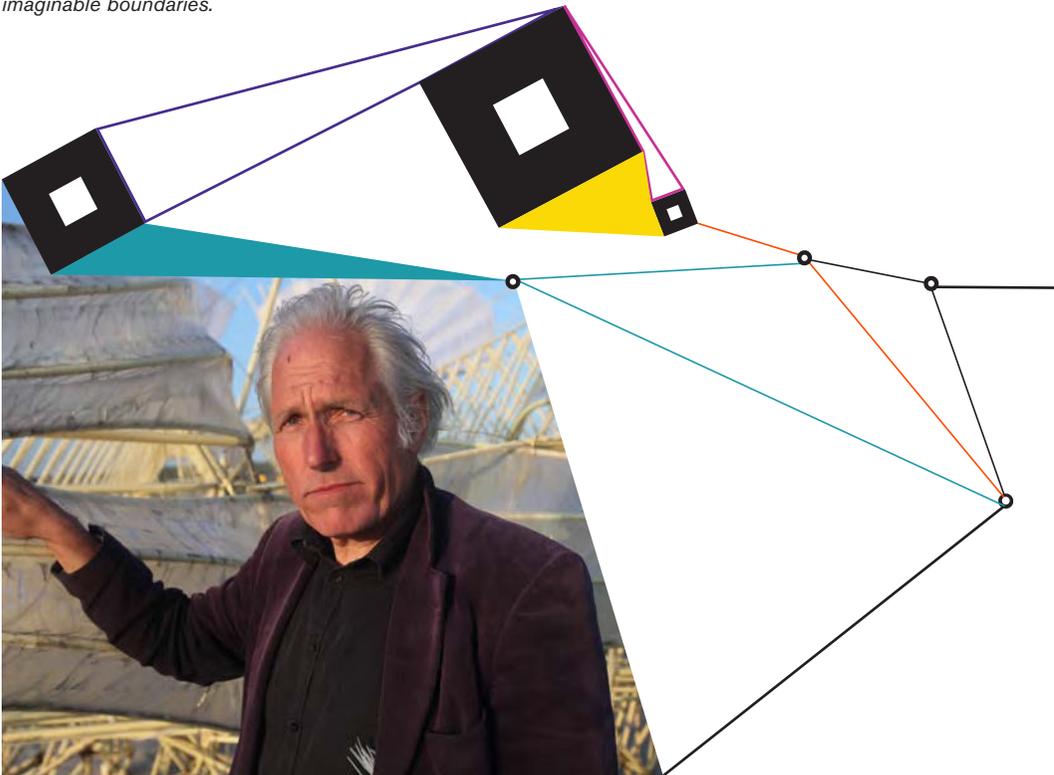
New York University Abu Dhabi



THEO JENSEN

Known as the Leonardo Da Vinci of the 21st century, Dutch artist Theo Jansen has devoted his body and soul to creating a new life-form over the last two decades. His Strandbeest (Beach Beasts) look so organic and real that from a distance they are mistaken for the skeletons of prehistoric dinosaurs. However, they are made of basic materials such as plastic tubes or sticky tape. With no need for motors or any kind of technological aids, Jansen manages to make these creatures come to life; they only require the force of the wind and beach sand. Engineering, biomechanics and art blend together in the surprising work of Theo Jansen, taking the concept of kinetic sculpture to its peak.

After dropping out of his Physics degree at the Universitij of Delft (The Netherlands), Theo Jansen began working as a painter in the mid 70s. Later on, he developed an interest in robotics and aeronautics. His first inventions were his UFO, a spaceship in the shape of a flying saucer that terrorised the inhabitants of Delft, and his painting machine, a robot that created graffiti on a wall. In the early 80s, Jansen's interest in designing live and autonomous organisms through the use of software led him to start this series of kinetic sculptures— Strandbeest—endowed with spectacular elegance in their movement, which can be over 10 meters tall. This project has provided him with broad worldwide recognition and his fame has trespassed all imaginable boundaries.



JANET ECHELMAN

Recipient of the Guggenheim Fellowship, her TED talk "Taking Imagination Seriously" has been translated into 34 languages with more than one million views. Ranked number one on Oprah Magazine's List of 50 Things that Make You Say Wow!, she was named an Architectural Digest Innovator for "changing the very essence of urban spaces."

Reshaping Public Space

Janet Echelman found her voice as an artist when her paints went missing, which forced her to look towards her surroundings and at a new art material – fishing nets. Now she makes billowing sculpture the scale of buildings that become inviting focal points for civic life. She combines ancient craft with cutting-edge technology to create monumental, ultra-lightweight art that moves gently with the wind.

How can we enhance public spaces in cities to make them engage individuals and community? What can entice us to slow down and take a moment of pause in our busy lives? Janet

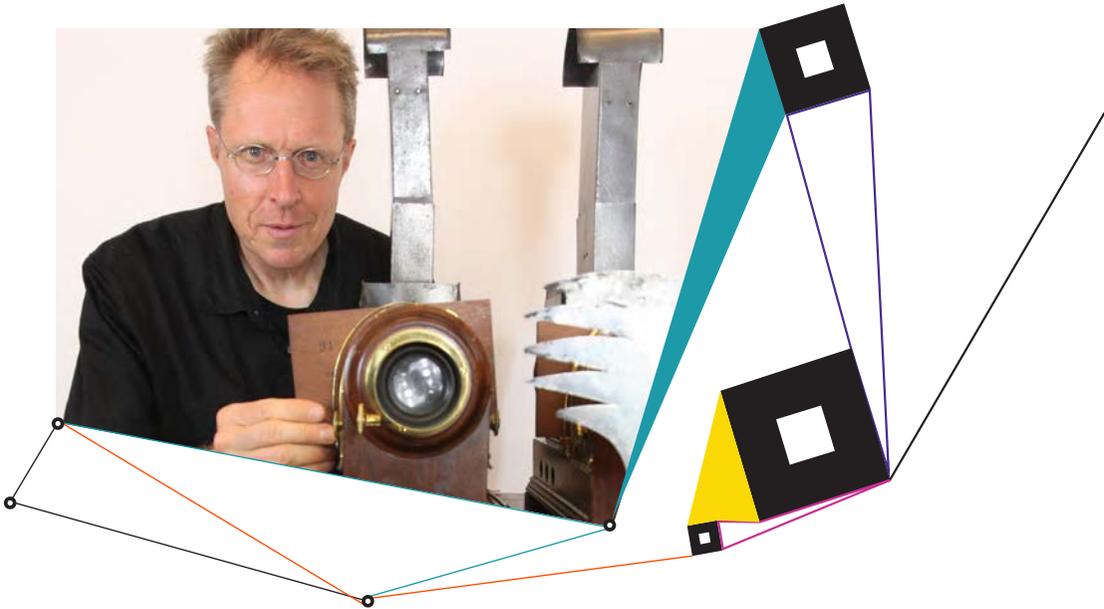
Echelman shares her journey exploring these questions in cities across the globe, from San Francisco to New York City, Amsterdam to Sydney.

Echelman will discuss her work to create social spaces for people to gather, including her most recent work, which embodies the infusion of art and technology. "Skies Painted with Unnumbered Sparks" spanned 745 feet across Vancouver's waterfront and was presented with an interactive lighting program, as visitors were able to choreograph the lighting in real time using physical gestures on their mobile devices.



ERKKI HUHTAMO

*Erkki Huhtamo is known as a founding figure of media archaeology. He has published extensively on media culture and media arts, lectured worldwide, given stage performances, curated exhibitions, and directed TV programs. He is a professor at the University of California Los Angeles (UCLA), Departments of Design Media Arts, and Film, Television, and Digital Media. His most recent book is *Illusions in Motion. Media Archaeology of the Moving Panorama and Related Spectacles* (The MIT Press, 2013).*



Obscured by The Cloud – How Media Archaeology Can Help Us Understand the Traffic of Images on the Internet?

The traffic of images on the Internet has reached explosive dimensions. Millions of images come and go, appear and disappear every moment. These images are dispatched and captured by almost anyone from children to the elderly; from private people representing any imaginable walk of life to businessmen and government officials. Some are premeditated, while others are inspired by a moment's fancy. The situation represents a moment of crisis, at least for those whose profession it is to analyze the changing forms of visual culture. Grasping something so elusive and enormous has made some scholars to raise their hands in despair, while others have sought

help from digital tools designed to handle and analyze Big Data. The problem with the latter approach is that while it may be able to detect patterns on macroscopic scale its possibilities are often limited to formal and stylistic analyses. By applying media archaeological topos study, this lecture outlines and demonstrates an approach that could provide new possibilities of penetrating behind the surface manifestations of the image traffic taking place on the Internet.

SALLY JANE NORMAN

Since 2010 as Professor of Performance Technologies at the University of Sussex, Sally Jane Norman has led development of the Attenborough Centre for creative research while teaching and supervising post-graduates; from 2015 she will be co-investigator of the Sussex Humanities Lab. Her work spans art and technology and focuses on performance, scenography and sound. Sally Jane participated in the first jury of the Vida Art and Artificial Life competition launched in 1999 by Telefonica Foundation, to which she has regularly contributed since. From 2004-09 she was founding director of Culture Lab, Newcastle University's interdisciplinary digital hub.

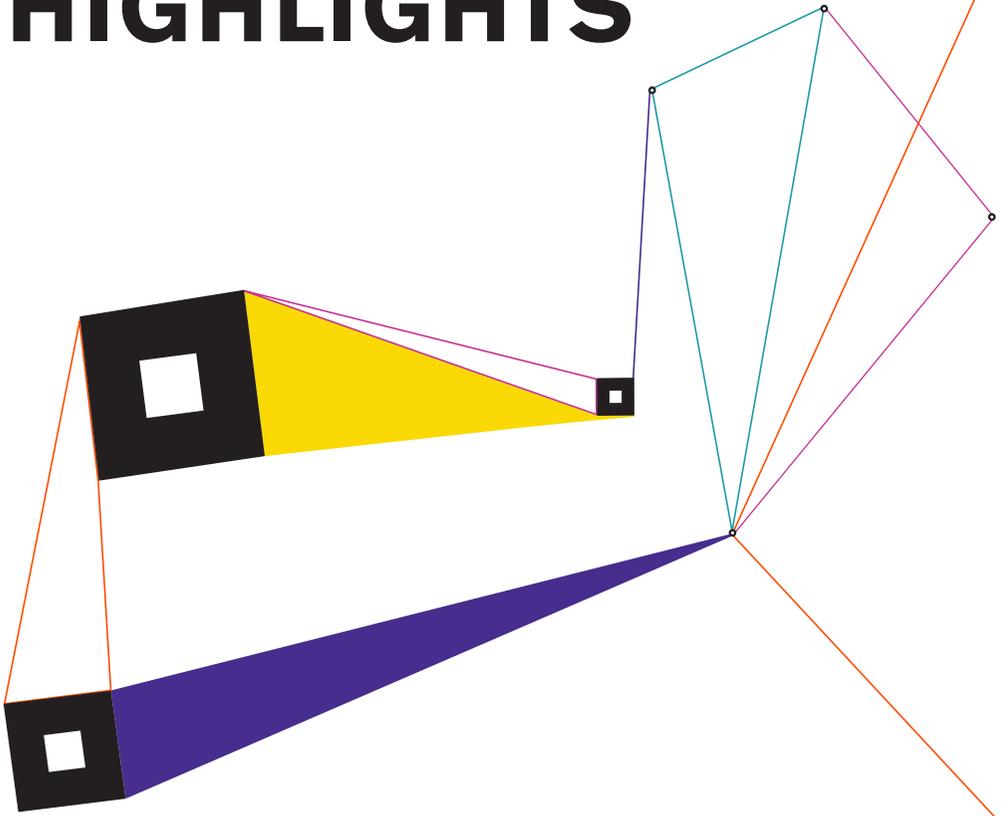


Location and Navigation: Wayfaring and Arts of Tuning

Wayfaring hones our ability to discern familiar and alien settings, reinforcing our sense of drifting or belonging. Ways of wayfaring evolve technically and cognitively: while star path steering of ancient vessels meant instrument-free navigation, the "star paths" of today's spacecraft are largely controlled by remote apparatus. Navigation can be construed as a kind of exploratory tuning whereby we can access infinite or infinitesimal spatial and temporal scales, in contrast to location and situatedness which imply positioning, thus responsibility for

the paths traced by our journeying. This paper suggests that the more we develop our wayfaring skills, the more we need to celebrate (in) specific times and places through aesthetic experience that uniquely tunes our responses in, and to, the Anthropocene.

HIGHLIGHTS



Special Panels

ROUND TABLE DISCUSSIONS

The interrelationship of art, design, technology, and the city recognizing the unique location in the Middle East will be discussed in four round table discussions and culminate in the Creative Think Tank. Hosted under the stream for public space and public art, this special program element brings together local, regional and international experts and community to critically consider particular issues related to the influence of creative disciplines and technology on public interactions and future city spaces. The round table discussions will be moderated by special invited guests ranging from creative industry expert – Giorgio Ungani (Senior Manager at Expo2020), collector – Sultan Sooud Al Qassemi (Founder of Barjeel Art Foundation), new media artist – Elizabeth Monoian and architect – Robert Ferry (Co-Founders Land Art Generator Initiative). The discussions will highlight topics such as 'the growing field of Research Collaboration and Shared Digital Archives', 'the relationship of bottom up art communities and governments', 'the role of heritage and culture in the age of technology' and 'the possibilities of Learning from artistic methods to build smart future city spaces' and will include short presentations, brainstorm sessions

and prompts as well as an open round table discussion involving the invited speakers and the ISEA2014 audience. Fostering an interdisciplinary dialogue special invited speakers such Ahmed Mater (Artist/Co-Founder "Edge of Arabia"), Aisha Bilkhair (Director Research and Knowledge Services Department at National Center for Documentation & Research/NCDR), Anabelle de Gersigny (Strategy and Partnership Development Manager at Tashkeel), Antonia Carver (Fair Director at Art Dubai), Christine Nasserghodsi (Director of Innovation and Entrepreneurship at GEMS Education.), Erkki Huhtamo (Media Historian/Archeologist), Hetal Pawani (Director at thejamjar), Hind Mezaina (Photographer/Writer and theculturist.com), Jalal Luqman (UAE based Mixed Media Artist), Janet Echelman (Artist/ Sculptor), Khaled Hafez (Founder/Director at the Khaled Hafez Foundation), Lisa Ball-Lechgar (Public Relations Manager at ADMAF), Michael Bechara (Director of Projects at British Council), Nasreen Al Tamimi (Vice President tasmena), Nina Colosi (Founder/Creative Director of Streaming Museum), Salem F. Al Qassimi (Founder of Fikra Design Studio) and Sue Gollifer (Director of ISEA International Headquarters).

Exhibition

MAGNIFICENT HYPERBOLE: PROBING THE IDEA OF LOCATION AS A PSYCHOLOGICAL CONDITION.

Camilla Singh and Walter Willems
in collaboration with CACE

The exhibition consists of a series of new portraits staged in Dubai. Students were asked to think about locations and objects of personal and cultural significance to stimulate discussion about location, identity and the shifting relevance of cultural representation and cultural reference.

Exhibition

LOCATION EXTRAPOLATION

Hosted by The NewBridge Project, The 404th Wall is a satellite project of ISEA2014. Referencing both Denis Diderot's term "breaking the fourth wall" in which the boundary between audience and performer is removed, and the dreaded 404 Internet Error Code, The 404th Wall presents a series of daily live-streamed events between Newcastle and Dubai in an evolving participatory installation.
<http://thenewbridgeproject.com/the-404th-wall>

Special Project

STORY MILE

The tradition of storytelling in the region is as ancient as its sands and seas. Zayed University's Al Kharareef Storytelling Club was created to enrich and contribute to the revival of the cultural heritage of the storytelling tradition within the United Arab Emirates.

Last year, the Club in collaboration with the Abu Dhabi Music & Arts Foundation launched a collection of original fairytales and fables featuring folkloric characters from the UAE. The stories were written and illustrated by Zayed University students from various disciplines and translated by ZOWD volunteers into the language of its characters, Emirati dialect.

The project has continued to grow and this collection of 50 illustrations is a compilation of some of the best art that has been developed for this endeavor. It consists of stories that were carefully crafted from the imagination of our visual artists to bring to life iconic characters from the rich oral tradition of Emirati folklore, while preserving other key aspects of Emirati culture

The Story Mile art collection stands as a testament to the wealth of creativity and talent that lies in the Emirates and the success of the training provided by the College of Arts and Creative Enterprises.

Take a journey across the four corners of the Emirates with the characters of the Story Mile and re-discover the jinn from the bygone days of childhood as they honor the traditional heritage, culture and values of this land of many blessings. Step into a world crafted from the imaginations of our 26 Emirati visual storytellers as their characters guide you on a voyage of remembrance and celebration of the best of storytelling art in these sumptuous tales.

Education Forum

LOCATION

ISEA2014 EDUCATION FORUM:

9:30 am - 11:30 pm

November 6, 2014

American University in Dubai (AUD)

Building C, Room #227

Welcome by

Peter Anders, Chair, ISEA International
Janet Bellotto, Artistic Director, ISEA2014.

Convenor: Nina Czegledy.

Program: Brief presentations by international and regional academics on the Location theme, followed by brief informal introductions from different continents by Cornelia Sollfrank, Lynn Hughes, Caroline Langill, Julia Townsend and Deborah Lowler-Dormer (with Ian Clothier remotely participating).

In the context of the ISEA2014 Education Forum the Location theme indicates a site of pedagogical variance including cultural similarities/differences, and diverse socio-political issues. Global education systems are presently under a considerable amount of pressure. One of the key questions for students worldwide is: how to get a good education? For policy makers: how do you increase institutional access, but at the same time how do you meet the quality standards that society

requires, and that the labor market demands?

The last decade has seen an exceptional interest and rapid growth in higher education in the Middle East. Several countries have invested in developing new or invited education institutions from the U.S., Canada and Europe to establish local campuses with the conviction that these institutions will provide high standards of education. A similar interest in higher education on other continents contributed to the rapid growth of private institutions. How should we define the process called the internationalization of higher education ubiquitous presently around the world? Previous experience shows that imported knowledge, techniques, and institutions can be adopted and re-developed on site. Nevertheless these issues require cautious interpretation and forecasting on the geo- and socio-political level.

The Education Forum brings together academics, researchers, students and conference participants to discuss the main topic, which is frequently debated by educators, experts, policy makers as well as students - with varying success.

The Education Forum is co-organized mainly as a participatory discussion to be scheduled within the time frame of the ISEA2014 conference schedule.

Exhibition

DABARITHMS

Reza Safavi & Max Kazemzadeh



Dabarithms is a series of physical and digital algorithms to be created and carried out through daily explorations in Dubai forming a physical evolving algorithmic interactive installation at ISEA2014.

Performance

DISSOLVING SELF: WEARABLE TECHNOLOGY AND CONTEMPORARY DANCE

Maziar Ghaderi



Dissolving Self employs metaphoric data visualization, motion capture and wearable technology to harness the subtle movements of a contemporary dancer.

Exhibition

MIRROR SONATA IN FOUR KINETIC MOVEMENTS

Khaled Hafez



Mirror Sonata in Four Kinetic Movements

is a flexible site-specific video-animation project that incorporates animation of the visual elements in my painting, where I explore the ideas of cultural pride, the self as maker of past, present and future, the self as creator of melody and movement.

Exhibition

BILINGUAL SCRIPTING

Salem Al-Qassimi



Bilingual Scripting examines the futuristic possibilities of writing, reading, seeing, and experiencing "Arabish" text. It is a script that is bilingual in its nature but singular in its execution.

Exhibition

ADAGIO #8 AND TEST PATTERN

Curator: Nina Colosi

Marty St.James, Adagio#8; Ryoji Ikeda, Test Pattern (Times Square). Conclusion to a year-round collaboration, screening in Dubai.





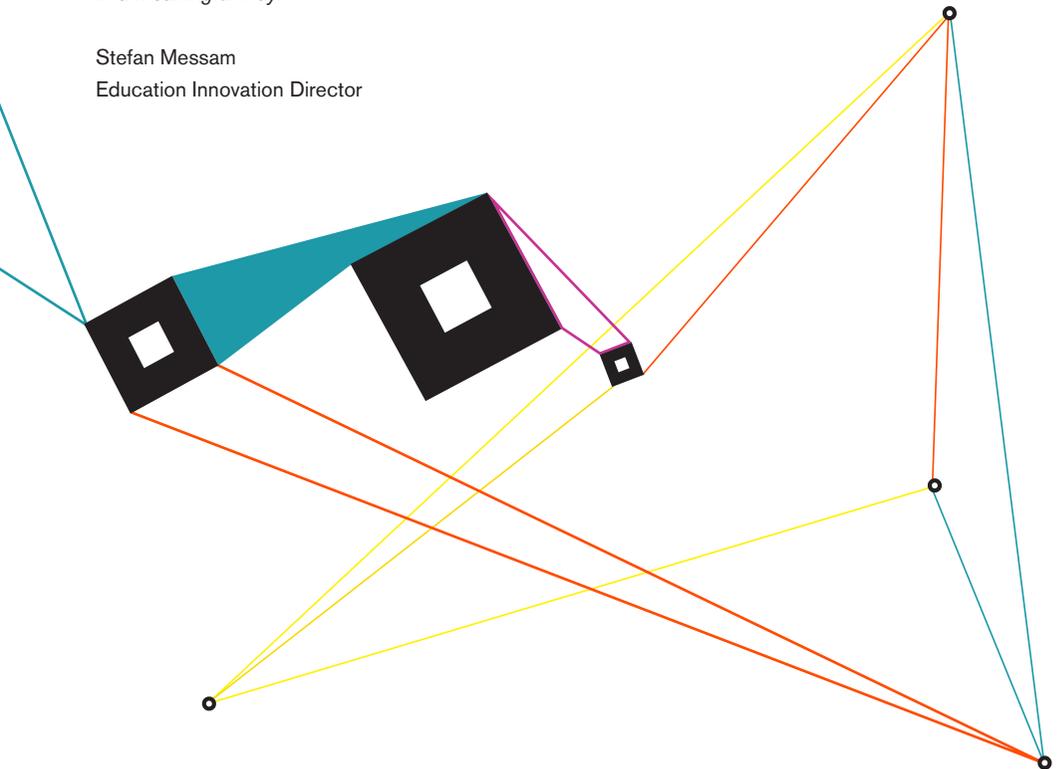
Student participation is a critical component of any symposium, ISEA2014 is no exception. The Education Innovation team sought to bring together students from around the region to share ideas and projects through presentations and collaboration.

Pecha Kucha Dubai presents a night for students to refine and deliver ideas and projects that inspire and challenge the norm. The unique format enables students to share their work with the wider community in the informal setting of Safa Park. The event provides a platform for professionals, family and friends to see work that demonstrates the diversity of young creative minds. The projects contribute to our community and help us to view our surroundings in new and thoughtful ways, and examine the role location and technology plays in daily life.

As does The Nomadic Dolls exhibition, a student collaborative that seeks to unite institutions across the region. Using the doll as a blank canvas, the medium offers the opportunity for students to indulge their playful side. The exhibition brings together 7 institutions, contributing to a collective that surprises and delights in unusual ways.

It is our pleasure to bring these events to ISEA2014, giving the chance for students to build the fabric of their learning and experience, while contributing in a meaningful way.

Stefan Messam
Education Innovation Director



Special Project

NOMADIC DOLLS

The *Nomadic Dolls* was an initiative by the College of Art & Creative Enterprises (CACE), Zayed University graduates, Arwa Bukhash and Hind Bin Demaithan in 2009. The concept was to unite artists for a fundraising project through the Doll as a blank 'canvas', of sorts.

CACE's Student Council, as a means of promoting the college and engaging the wider community, picked the idea up again earlier this year at Zayed University's Carnival. The *Nomadic Doll* has become a mascot for CACE activities, as the Council became renown through the customization, and enabling individual creativity to thrive. The *Nomadic Doll* allowed non-art students to showcase their creativity.

We at CACE are pleased to explore the possibilities of the *Nomadic Doll* initiative. ISEA2014 has presented CACE with an ideal opportunity to share the *Nomadic Dolls* with the wider community, incorporating the Nomadic Doll into a collaborative student exhibition that spans

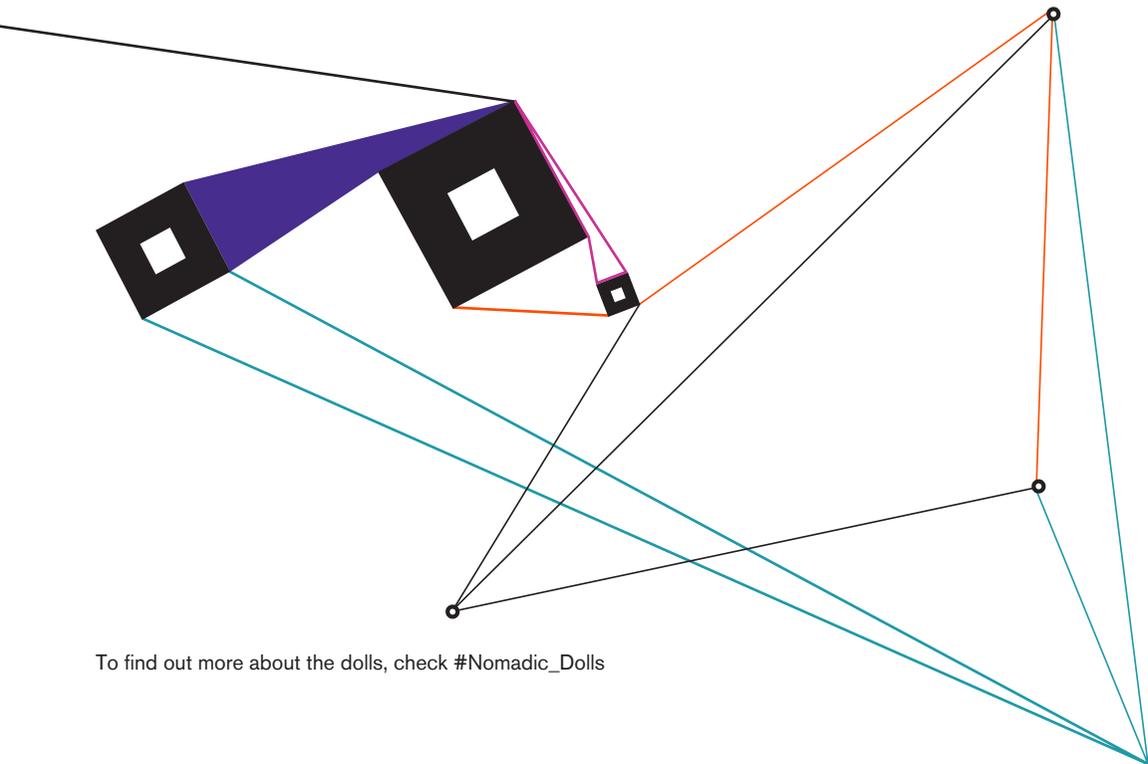
the Middle East region. The exhibition will be a part of ISEA2014, Oct 30-Nov 8.

The exhibition has gained interest from professional artists, art & design students and non- art students alike. This has begun to prove the playfulness of the Initiative.

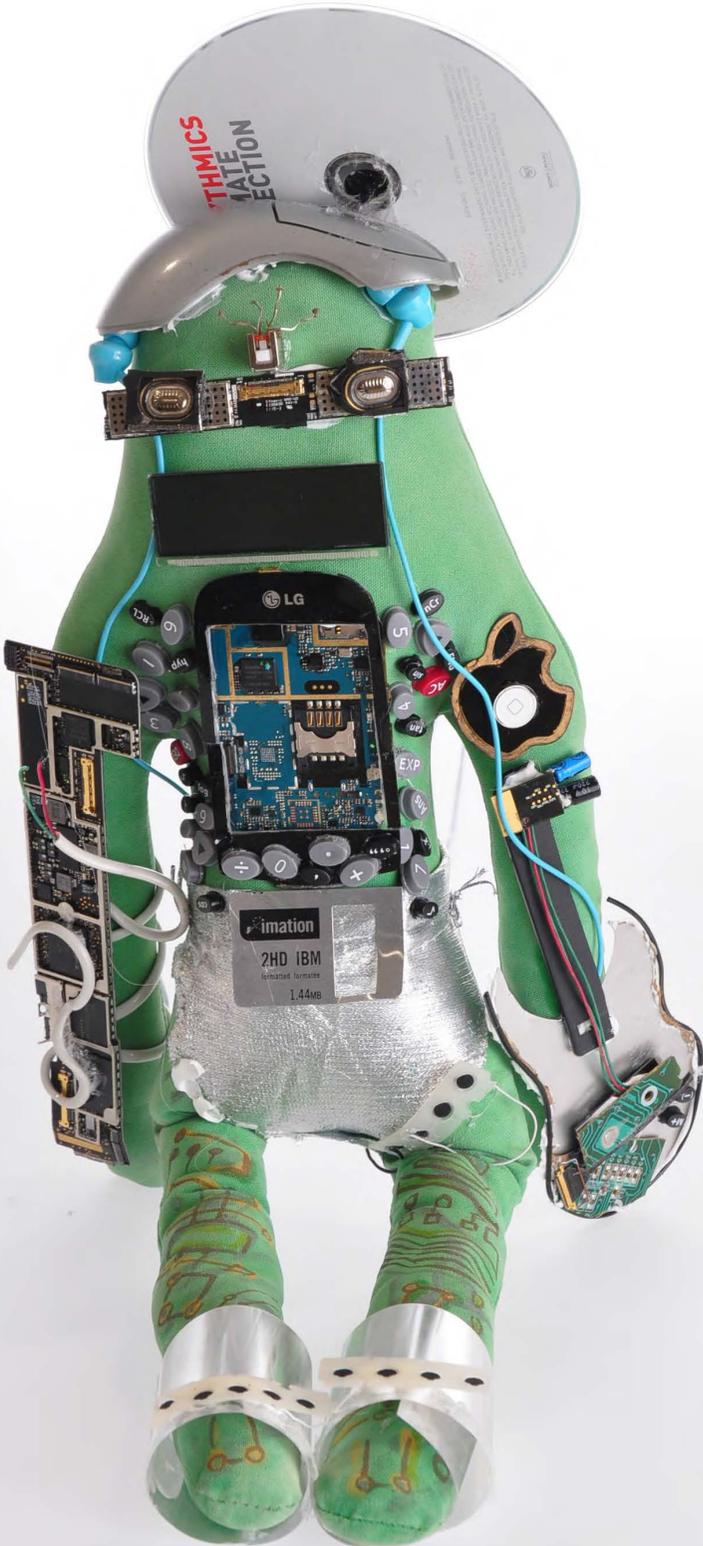
The participants will explore idea generation, limitations and possibilities. Some have spent time exploring the character created into a narrative, character interaction and narrative options were investigated by the participants - from photography to stop motion, animation, and traditional video approaches.

The *Nomadic Doll* project has proven that it is a wonderful bridge between designers & artists and the wider community, as a means of creative play with the goal of fun and whimsy at its heart. It demonstrates the reason we begin to create and reminds us of our ability to surprise ourselves.

To find out more about the dolls, check [#Nomadic_Dolls](#)



HIGHLIGHTS



Dara Hussein & Emily Maxwell (Brighton College) - Z-E-R-O

**here we have a
4 page fold out
that has the ten
day glance**

CONFERENCE SESSION



Together with the Exhibition and Workshop Programs, ISEA2014's Academic Conference forms the heart of the International Symposium on Electronic Art in Dubai. The conference brings together artists and scholars working in the field of electronic and global art and provides delegates with the opportunity to discuss and analyze developments in the field as well as to connect with peers from all over the world. In addition to the four keynote addresses from local and international leaders in the field, this year's conference program offers papers, panels and presentations in six separate streams (Technology, Location/Space, Performance, Sensory Body, Education Media, and Public Space) over three-plus days. The conference's educational emphasis is further articulated by the Education Forum which will take place on Thursday, Nov. 6th and will bring together international and regional educators, as well as students, in a round table forum to discuss the challenges and possibilities of higher education in the Middle East.

Thorsten Lomker, Marta Ameri, Brad Moody
Conference Chairs ISEA2014

ISEA2014's Academic Conference is divided into six streams. These streams address scholarly topics such as the interrelationship of Electronic Arts to Technology, Location/Space, Performance, Sensory Body, Education Media, and Public Space/Public Art. More than 125 academic papers, 11 Roundtable Discussions, 16 Panels, as well as several Invited and Poster Presentations will form a solid foundation for an exceptional exchange of academic knowledge. A total of more than 150 presentations will be chaired by distinguished moderators from all around the globe.

CONFERENCE: NOVEMBER 3

MORNING SESSION

TECHNOLOGY

10:00-10:20

Logics of technologically (un)mediated production in electronic music and video games.

[Damien Charrieras](#)

10:20-10:40

Getting to the Bottom of Reality: Designing Contexts for the Emergence of Truth(s) in

[Documentary Videogames](#)

[Aaron Oldenburg](#)

10:40-11:00

Sensing Baía de Todos os Santos bay and Paraguaçu river

[Karla Brunet](#)

11:00-11:20

Samsara: A digital medium for theatrical storytelling using animation, robotics and immersive technology.

[Raakhi Kapur](#)

[Ajay KAPur](#)

11:20-12:00

INVITED PRESENTATION

[Hind Mezaina](#)

LOCATION/SPACE

10:00-10:20

Roaming Trans_cities and Airborne Fiction: click the image to enlarge and zoom in'

[Sharmeen Syed & George Katodrytis](#)

10:20-10:40

An Emotional Compass: Harvesting Geo-located Emotional States from User Generated Content on Social Networks and Using them to Create a Novel Experience of Cities.

[Salvatore Iaconesi](#)

[Oriana Persico](#)

10:40-11:00

Making Glass Road Muqarnas through Digital Road Process

[Mark Hursty](#)

11:00-11:20

Maraya, where is here? reflections on practice-based research as engagement strategy

[Glen Lowry, Henry Tsang, M. Simon](#)

[Levin](#)

11:20-11:40

Space Juxtaposition in Arts

[Annie Wan](#)

11:40-12:00

The spaces between - - artist and audience

[Julianne Pierce](#)

PERFORMANCE

10:00-10:20

A Different Engine

[Nigel Helyer](#)

10:20-10:40

Convergent journeys

[Paul Bantey](#)

10:40-11:00

Museums: A study of attractiveness on social networks

[Fernanda Araujo](#)

11:00-11:20

Oil, War and Housing Markets: the aesthetics of accumulation and waste

[Matt Kenyon](#)

11:20-11:40

From microscope to skin: the use of stem cell images to design bio inspired tattoos

[Breno Bitarello Sad, Daisyléa Paiva,](#)

[Jane de Almeida, Beatrix Longo, Joao](#)

[Queiroz](#)

11:40-12:00

A relationship between the Internet and the physical for the art

[Masanori Mizuno](#)

SENSORY BODY

10:00-10:20

Archaeophony: (re)creating ancient soundscapes

[Frank Ekeberg](#)

10:20-10:40

Digital intervention of archaeological sounds of Tuza aerophonised

[Adriana Guzman](#)

10:40-11:00

State sensing: Recent environmental media installation art from Aotearoa/ New Zealand

[Deborah Lawler-Dormer](#)

11:00-11:20

Redesigning the Way We Listen

[Morten Søndergaard](#)

11:20-11:40

The noise of mind: a performative statement of privacy

[Pia Palme](#)

EDUCATION/MEDIA

10:00-10:20

natlaB-Baltan: electronic art in the former Philips Physics Laboratory/ Presentations of Institutes and Organizations

[Koen Snoeckx](#)

10:20-10:40

The future of the domestic object. 2025: Deriving plausible futures of domestic objects through three-axis cube world design, foresight techniques and ideational drawing

[Slavica Ceperkovic](#)

10:40-11:00

New Domestic Locations: Reconfiguring the home through the Internet of Things.

[Chris Speed](#)

[Chris Barker](#)

11:00-11:20

Aheilos virtual world. Creation and education in the space of information

[Andreas Guskos](#)

11:20-11:40

The I-Node of the Planetary Collegium

[Katerina Karoussos](#)

11:40-12:00

The New Playable Art

[Olli Tapio Leino](#)

PUBLIC SPACE

10:00-12:00

[ROUNDTABLE]

Changing policy: The relationship of bottom up art communities and governments

Moderator: [Giorgio Ungani](#) (Expo 2020)

[Anabelle de Gersigny](#) (tashkeel)

[Antonia Carver](#) (Art Dubai)

[Jalal Luqman](#) (UAE based Artist)

[Jill Hoyle](#) (tashkeel)

[Michel Bechara](#) (British Council)

[Lisa Ball-Lechgar](#) (Abu Dhabi Music and Arts Foundation/ADMAF)

CONFERENCE: NOVEMBER 3

AFTERNOON SESSION 1

13:00 -15:00

Opening Conference Ceremony: Address by **HE Sheikha Lubna Bint Khalid AlQasimi**
(Minister for International Cooperation and Development, President of Zayed University)

Keynote Address: **Theo Jansen** (Kinetic Sculptor)

AFTERNOON SESSION 2

TECHNOLOGY

15:20-16:20

[PANEL]

Birding the Future: environmental health within a regional and global perspective

Moderator: **Krista L. Caballero**

16:20-16:40

How And Why I Created This Fur Ball

Laura De Decker

16:40-17:00

Hybrid Bodies: Intersections of Art and Science

Ingrid Bachmann

17:00-17:20

A Shy Game: The Artist's

Bared Soul in Virtual 3D Space

Benjamin Poynter

17:20-17:40

(+/-) Pendulum

Raphael Arar (remote)

Ajay Kapur

LOCATION/SPACE

15:20-15:40

Learning From the Megaphone:

Design Principles for Interactive Public Space Digital Installations
Claude Fortin

Alexandre Lupien

Kate Hennessy

15:40-17:40

[PANEL]

Responsive Environments: On the Interrelation between Location, Atmosphere, and Digital Media

Moderator: **Christiane Heibach**

Jan-Lewe Torpus

Andreas Simon

PERFORMANCE

15:20-16:20

[ROUNDTABLE]

TBA

Moderator: TBA

16:20-17:40

[ROUNDTABLE]

Mediating the Nomadic Highway (MENASA focus)

Moderator: **Scott Fitzgerald**

Khaled Hafez, Ahmed El Shaer,

Chadi Salama.

SENSORY BODY

15:20-15:40

[INVITED PRESENTATION]

Audible Phenomena in the Everyday
(Tashkeel Resident)

[Fari Bradley](#)

15:40-16:00

Music from outer space

[Wilson Avilla](#)

16:00-16:20

Palm House Transect

[Ed Osborn](#)

16:20-17:40

[ROUNDTABLE]

Women & Interactivity: Exploring
Art, Science & Technology

Moderator: **Dot Tuer**

and Caroline Langill

[Zina Kaye](#), [Hind Bin Demaitan](#),
[Myfanwy Ashmore](#), [Fari Bradley](#)
& [Jane Tingley](#)

18:00-21:00

ISEA2014 Opening Symposium Reception

Exhibitions Reception

Welcome Address

Umbrella Performance by [Marcus Lytuns](#)

EDUCATION/MEDIA

15:20-15:40

[INVITED PRESENTATION]

Story Mile

[Peter Hassall & Brione LaThrop](#)

15:40-16:40

[ROUNDTABLE]

Cognitive Terrains

Moderator: **Ellen Pearlman**

TBA

16:40-17:40

[ROUNDTABLE]

Student-Led Roundtable Discussion

Nomadic Dolls

Moderator: **Hamda Al Ansari**

TBA

PUBLIC SPACE

15:20-15:40

Mobile Sound and (Re)Making Place

[Jessica Thompson](#)

15:40-16:00

Overload/Absence: the collapse of
space to surface in representations of
urban space

[Annette Weintraub](#)

16:00-16:20

Walking with projectors

[Rocio von Jungenfeld](#)

16:20-16:40

Media façades: Augmenting Urban
Locations through Interaction

[Caitilin de Bérigny \(remote\)](#)

[FreyaZinovieff \(remote\)](#)

16:40-17:00

Generative spatial montage with
multi-layered screens in "Lost
Fragments of the Night"

[Sojung Bahng](#), [Patrick Hutchings](#)
& [Graham Wakefield](#)

17:00-17:20

Urban Space of Qatar's Built Heritage

[Diane Derr](#)

17:20-17:40

Mapping Public Spaces

[Greg Giannini](#)

CONFERENCE: NOVEMBER 4

MORNING SESSION

TECHNOLOGY

9:00-9:20

Art and the Science of Influencing
Hearts and Minds

[Nina Ciosi](#)

09:20-90:40

The Moon Is A Mirror: Organic
and Natural Screens

[Scott Hessels](#)

09:40-10:00

Post-digital Sunlight: Participatory
Space crossing Virtual and Physical,
Artificial and Natural

[Sheng-Ying Pao](#)

10:00-10:20

The case for Improvisation:
New Approaches to Animated
Digital Sculpture

[Andrew Buchanan](#)

10:20-10:40

'Simulization': New Paradigms
for Networked Language Art

[Daniel Howe](#)

LOCATION/SPACE

9:00-9:20

Human-Computer Idology

[Thomas Laurenzo](#)

09:20-90:40

Locative Art, Identity And
Memory: Production of
Participative Hypermedia
Documentaries in the Settlements
of Landless Rural Workers
Movement in Brazil

[Andreia Oliveira & Felix Rebollo](#)

09:40-10:00

Because I am not Here, Selected
Second Life-Based Art: Dual
Subjectivity, Liminality and the
Individually Social.

[Francisco Gerardo Toledo Ramirez](#)

10:00-10:20

Stories on walls, representing text
through architectural projection.

[Anthony Head](#)

10:20-10:40

Geographies without bodies and
bodies without lands: Video Art
in the Islamic World

[Atteqa Ali](#)

PERFORMANCE

9:00-9:20

The Post-virtual Stage
for Performing Arts

[Joonsung Yoon](#)

[Arem Ryu](#)

[Suk Chon](#)

09:20-90:40

Location as Space/Space as
Location: The Notion of Perspective
from Postmodern to Digital Art

[Andrea Davidson](#)

09:40-10:00

Holding Moments in Place

[Kirk Woolford](#)

10:00-10:20

The device in interactive art: Interac-
tivity, Gesture and Sense.

[Andrea Sosa](#)

10:20-10:40

Designing Nature

[Laura Beloff](#)

11:00-12:00

Keynote Address, [Janet Echelman](#) (Artist/Sculptor)

SENSORY BODY

9:00-9:20

New Media as Technologies of Self, or 'Sentimental Journey' of Modern Nomads.

[Polina Dronyaeva](#)

09:20-9:40

Applying Data Visualization to Cultural Study of the Salsa

[Matilda Asuzu](#)

09:40-10:00

Speculative Identity: Let's Play with Our Values. Toi, Moi et la Charte ('You, Me, and the Charter')

[Alice Ming Wai Jim](#)

10:00-10:20

Expanded photography; Interactive media art, contingency, crowd-sourced distributed pictures and Big Biology Data.

[Brad Miller](#)

10:20-10:40

Skin Pattern Data Sonification as Personalized Media Art Experience

[Yoon Chung Han & Byeong-jun Han](#)

EDUCATION/MEDIA

9:00-9:20

Constructing Narrative in Interactive Documentaries

[Raivo Kelomees](#)

09:20-9:40

2467/3970: A shortcut to connect Purdue University (USA) and Universidad de Antioquia (Colombia) in an interdisciplinary experience between art and technology

[Isabel Restrepo & Esteban Garcia](#)

09:40-10:00

A theoretical foundation for the integration of artistic and academic methodologies

[Falk Heinrich](#)

10:00-11:00

[PANEL]

Location aesthetics: Creative technologies

Moderator: [Janis Jefferies](#)

TBA

PUBLIC SPACE

9:00-9:20

Musica Mobilis: New Relationships between Sound and Space

[André Damião](#)

09:20-09:40

Do we mark time, or does time mark us?

[Angela Davies](#)

09:40-10:00

Lomas On-Site Listening Station (LOLS): Infrastructure and Visibility in Public Space

[Elizabeth Shores](#)

10:00-11:00

INVITED PRESENTATION

Current Works at thejamjar

[Hetal Pawani and Lindsey Gildea](#)

(thejamjar)

CONFERENCE: NOVEMBER 4

AFTERNOON SESSION 1

TECHNOLOGY

13:00-13:40

[PANEL]

Locationally Yours

Moderator: **Taqi Shaheen**

Yasir Hussain (remote)

Aamir Habib

Atteqa Ali

13:40:14:40

[PANEL]

meta-narratives

Moderator: **Cecelia Cmielewski**

Clea T Waite, Lauren Fenton

& Bronia Iwanczak

LOCATION/SPACE

13:00-13:20

Nowhere, Anywhere, Everywhere:

Location as Fiction and Function

Jonny Farrow

13:20:13:40

Google Street View – Navigating the operative image

Ingrid Hoelzl & Remi Marie

13:40:14:40

[PANEL]

Art in the Age of Networks

Moderator: **Cornelia Sollfrank**

Sarah Cook & Felix Stalder

PERFORMANCE

13:00-13:40

[PANEL]

The Locus of Action, V2_ Institute for the Unstable Media & LUCA School of Arts

Moderator: **Boris Debackere**

Steven Devleminck

13:40:14:40

[ROUNDTABLE]

Choreographies of attention and control: biosensors, networks and embodiment in installation and performance

Moderator: **Ian Winters**

Kirk Woolford, Mark Coniglio (remote),

John Macallum & Teoma Naccorato

AFTERNOON SESSION 2

15:00-15:20

The Map as Raw Material

Gabriel Menotti Gonring

15:20-15:40

Blank Spaces, an Excursion to Another Future

Claudia Westermann

15:40-16:00

Locating the Territory

Beverly Hood & Chris Speed

16:00-16:20

Tweeting Twitter: How to make instant messages slow.

Byeongwon Ha

16:20-16:40

Flickering Formalism:

The Art of Lorna Mills

RM Vaughan

15:00-15:20

An Urban Radio Portrait:

Mapping of Walter Benjamin's Berlin

Heather Contant & Rory Solomon

15:20-15:40

The Ford Folly

Seth Ellis & Chris Cassidy

15:40-16:00

Shanghai Express - an interactive installation dealing with the city as a fragile organism

Christa Sommerer & Laurent

Mignonneau

16:00-16:20

Project 929: Mapping the Solar

Joseph DeLappe

16:20-17:00

[PANEL]

Collecting New Media Art

Moderator: **Beryl Graham**

Christiane Paul

15:00-15:40

[PANEL]

Locating the artist - A DIY-waniya

Moderator: **Alexia Mellor**

Anthony Schrag

& Drop-in participants

15:40-16:00

From the City Plaza to the Virtual Database: New Media Interventions in the Mining of Memory

Dot Tuer

16:00-16:20

Place of Place in Telematic Society

Andrew Starner

16:20-16:40

Polivis - Methods Towards an Augmented Citizenship

Mécia Sá, Ricardo Lobo and

Miguel Carvalhais

SENSORY BODY

13:00-14:40

[PANEL]

Scent marks and territories:
cultural artefacts

Moderator: **Luisa Paraguai**

Jenny Marketou

Josely Carvalho

13:00-14:40

The Politics of Smell: how scent technologies are affecting the way we experience space, our sense of place and one another

Nina Leo

EDUCATION/MEDIA

13:00-14:40

[PANEL]

Online Higher Education for

Moderator: **Peter Chanthanakone**

Electronic Arts - New Practices

13:00-14:40

Play Connected -
an online media game

Moderator: **Peter Chanthanakone**

Simone van Groenestijn

13:00-14:40

Delocalized pedagogy through digital music programming instruction

Moderator: **Peter Chanthanakone**

Ajay Kapur, Perry Cook

PUBLIC SPACE

13:00-14:40

POSTER PRESENTATION

Yun Tae Nam

Marea Atkinson

Eva Sjuve

Tom Kuo / Helen Yung

Cynthia Beth Rubin

15:00-15:20

Design of co-evolving textiles applied to smart products

Rachel Zuanon & Geraldo Coelho

Lima Júnior

15:20-15:40

Open Wearables

Valérie Lamontagne

15:40-16:00

Mind/Body-Movement Embodiment & Interactive 3D audio/visual

Ken Byers

15:00-15:20

ISEA INTERNATIONAL

Wim van der Plas

15:20-15:40

Mountain Convergence,
The Banff Centre

Charlene Quant-World

15:40-16:20

INVITED PRESENTATION

ASCII Foundation
for Contemporary Art Education

Shady El Noshokaty

16:20-16:40

ACM Siggraph Digital Arts
Community

Cynthia Beth Rubin, Greg Garvey,

Scotti Huang, Sue Gollifer

& Bonnie Mitchell

15:00-17:00

[ROUNDTABLE]

Smart City: Learning from artistic methods to build smart future city spaces

Moderator: **Elisabeth Monoian and Robert Ferry** (Land Art Generator Initiative /LAGI)

Christine Nasserghodsi (Gems Education)

Janet Echelman (Studio Echelman)

Nina Colosi (Streaming Museum)

Usama Al Alami (Zayed University),

Khalid Shafar (Khalid Shafar)

CONFERENCE: NOVEMBER 5

MORNING SESSION

TECHNOLOGY

9:00-9:20

The Rise of Hybrid
Exhibitionary Spaces
[Francesca Baglietto](#)

9:20-9:40

Thinking through Digital Media:
Locative Media, Migratory
Archives, Micropublics
[Patricia Zimmermann & Dale Hudson](#)

09:40-10:00

MASS CAFÉ: Picturing Uncertainty
within Coffee Ring Effect
[Jongcheon Shin, Jangwon Lee
& Joonsung Yoon](#)

10:00-10:20

VoicingElder: avatar platform
for reminiscence storytelling
[Semi Ryu](#)

10:20-10:40

T/HERE
[Vanguard Whitehead](#)

LOCATION/SPACE

9:00-9:20

The Jazeera Al Hamra Digital
Heritage Project: A Model for
Digitally Preserving the Heritage
of the Arabian Peninsula
[Seth Thompson](#)

9:20-9:40

Gambiarra, or Recuperated
Technologies
[Gabriel Menotti Gonring](#)

09:40-10:00

Digging into the Cassava Tuber:
Archiving Social Memory in
Cyberspace as Social Digital
Archaeology
[Joonsung Yoon, Kok Yoong Lim
& Sau Bin Yap](#)

10:00-10:20

Out of the box: smart cities
[Eva Kekou](#)

10:20-10:40

Rea'location
[Haytham Nawar](#)

1040-1100

Visible from Space
[Paul Catanese](#)

PERFORMANCE

9:00-10:00

[PANEL]
What Actually Is Interaction? When
Does it Start and Where Does It
End?
Moderator: [Kirsty Boyle](#)
[Chris Lueg & Leah Barclay](#)

10:00-10:20

The Right to Artificial Life: A
Declaration of Rights for Artificial Life
[Greg Garvey](#)

10:20-10:40

Contemplative interaction
and mixed reality artworks
[Matthew Riley & Adam Nash](#)

SENSORY BODY

9:00-9:20

Making Sense of theory in an age that supersedes the theoretic

[Terry Flaxton](#)

9:20-9:40

Goktan

Counter

[Zeynep Zeren](#)

09:40-10:00

Senses and places mediated by water. Can we sense kinesthesia in dance through ripples in a pond?

[Todd Cochrane & Isabel Valverde](#)

10:00-10:20

Interlacing Worlds: Fibres and Sensory Mediation

[Tomas Lorenzo](#)

10:20-10:40

Transcoding Action:

Embodying the game

Pedro Cardoso (remote)

[Miguel Carvalhais](#) (remote)

EDUCATION/MEDIA

9:00-9:20

The Breath Project

[Hana Iverson, Jackie Brookner & Pramod Abichandani](#)

9:20-9:40

Beauty of Media Created Worlds

[Falk Heinrich](#)

09:40-10:00

Haptic Media Across Cultures

[Stahl Stenslie](#)

10:00-10:20

New Media Art

Beyond Mediation

[Lau Ho Chi & Olli Tapio Leino](#)

10:20-10:40

The Well-Sequenced Synthesizer

[Luisa Pereira](#)

PUBLIC SPACE

9:00-11:00

[ROUNDTABLE]

Connecting Cultures: Research Collaboration and Shared Digital Archives

Moderator:

[Carlos Guedes](#) (NYU AD)

[Aisha Bilkhair](#) (National Center for Documentation & Research/NCDR)

[Joseph Francis Bihag](#)

(Y&R Advertising)

[Khaled Hafez](#) (Artist, Filmmaker)

[Sally-Jane Norman](#)

(University of Sussex)

[Sue Gollifer](#) (ISEA International

Headquarters)

[Salwa Mikdadi](#) (Art Historian/NYU AD)

CONFERENCE: NOVEMBER 5

AFTERNOON SESSION 1

TECHNOLOGY

13:20-13:40

Observation Instruments
for Imaginary Geographies
[David Bouchard](#)

13:40-14:00

New forms of Creative Expression
Within Typography and Lettering
[Chae Ho Lee](#)

14:00-14:20

RhyCycling – Fluid Borderland
[Flavia Caviezel](#)

14:20-14:40

Intertwining Art and Anatomopathology through Artistic
Exploration of Augmented Reality
and Medical Imaging
[Paulo Bernardino Bastos](#), [Maria
Manuela Lopes](#) & [Sergio Eliseu](#)

LOCATION/SPACE

13:20-14:40

[PANEL]
Genresis: Trends and Trajectories
within the Art/Science Genre
Chair: [Peter Anders](#)
[Christiane Paul](#), [Edward Shanken](#),
[Oron Catts](#), [Brandon Ballengée](#) &
[Paul Thomas](#)

PERFORMANCE

13:20-13:40

Enactive Affective Systems in Art and
TechnoScience: Vital Experiences of
Displacement in the City
[Tiago Franklin](#), [Rodrigues Lucena](#) &
[Cristiano Jacques Miosso](#)

13:40-14:00

A Basic Design for the Interactive Artwork
Image Garden based on the Traditional
Korean Myth 'Lady WonAng'
[Je-ho Oh](#) & [Chung-Kon Shi](#)

14:00-14:40

INVITED PRESENTATION

Studio Caravan
[Emmanuela Corti](#), [Ivan Parati](#),
[Muhammed Shameel](#)

AFTERNOON SESSION 2

15:00-16:00

[ROUNDTABLE]
Interactivity II: Locating Process
& Practice
Moderator: [Scott Fitzgerald](#)
[Ayyub Russell Hamilton](#), [Ana
Rewakowicz](#), [Marco Pinter](#),
[Mark Pilkington](#), [Sama Alshaibi](#),
[Joshua Watts](#)

15:00-16:00

[ROUNDTABLE]
Arabic Medicine Contributions to the
Field of Ophthalmology and Beyond
Moderator: [Ali Hossaini](#)
[Warren Neidich](#) & [Marcos Lutyens](#)

15:00-16:00

[PANEL]
Locating East West Robot Culture
Moderator: [Kirsty Boyle](#)
[Angela Ndalians](#)

16:00-17:00

Keynote Address, [Erkki Huhtamo](#) (Media Archeologist)

SENSORY BODY

13:20-13:40

Telematic Interaction in Collaborative
Creation Enviroments
[Mario Humberto & Valencia Garcia](#)
[Elizabeth Granados Salgado](#)

13:40-14:00

Place-based, Somatic Augmented
Reality as Critical Practice
[Meredith Drum](#)

14:00-14:20

Engendering tactility through
haptic bodysuits
[Stahl Stenslie](#)

14:20-14:40

Imagining CBC Newsworld
[Martha Ladly](#)

EDUCATION/MEDIA

13:20-14:00

[PANEL]
Copyright and Digital Media Art
Moderator: [Smita Kheria](#)

14:00-14:40

[PANEL]
Stephen Fry Narrative Technology
[Nathan Hall](#)

PUBLIC SPACE

13:20-14:00

INVITED PRESENTATION
TBA

14:00-14:20

Non Ten Xeito Fole
Constelaciones
[Rita Buil & Andrea Olmedo](#)

15:00-16:00

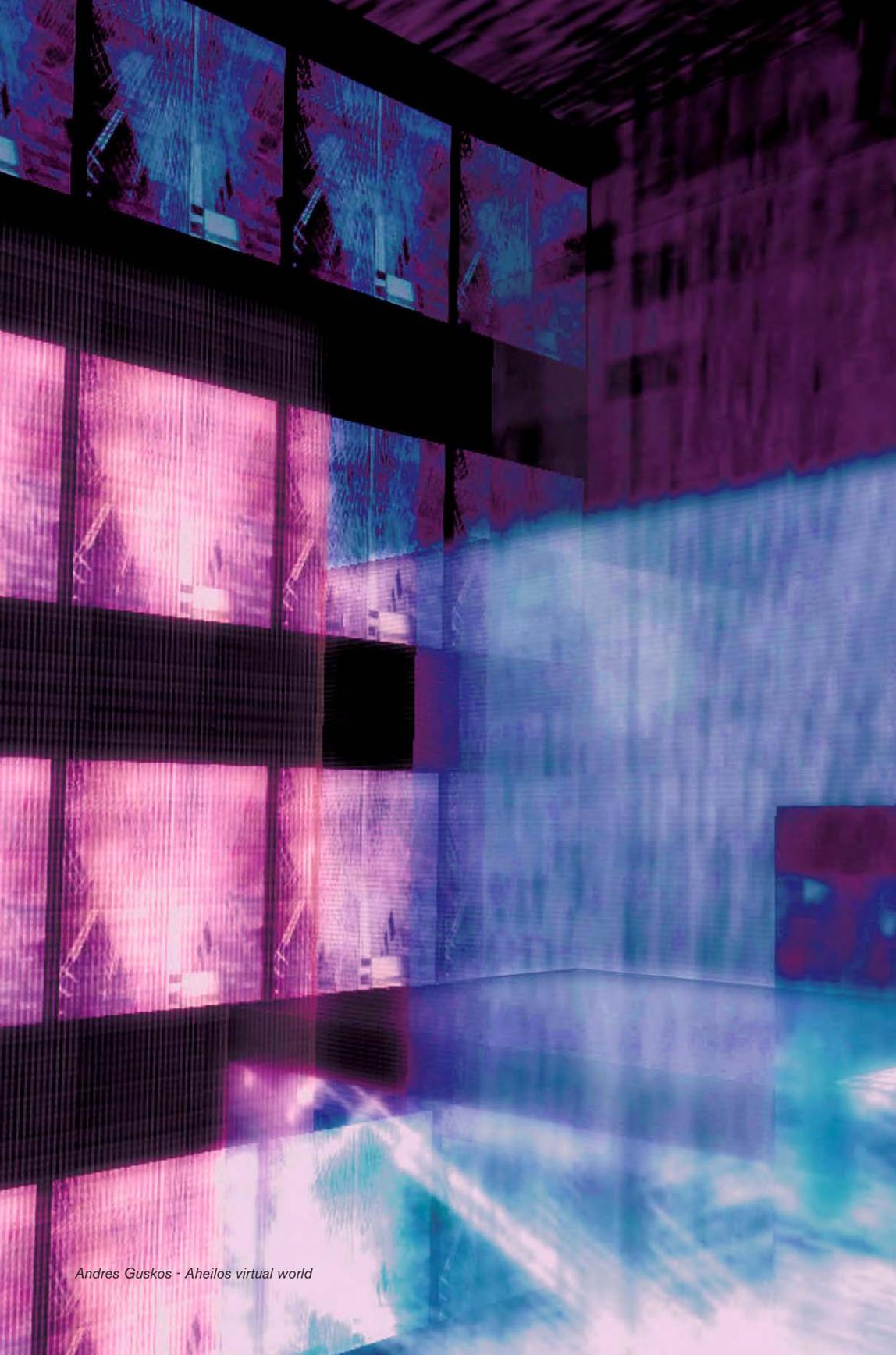
[PANEL]
Dream Land: Mass Hallucinations
and Virtual Changes to Real
Environments
Moderator: [Russell Arthur Bauer](#)
[Andrea Polli & Nigel Jamieson](#)

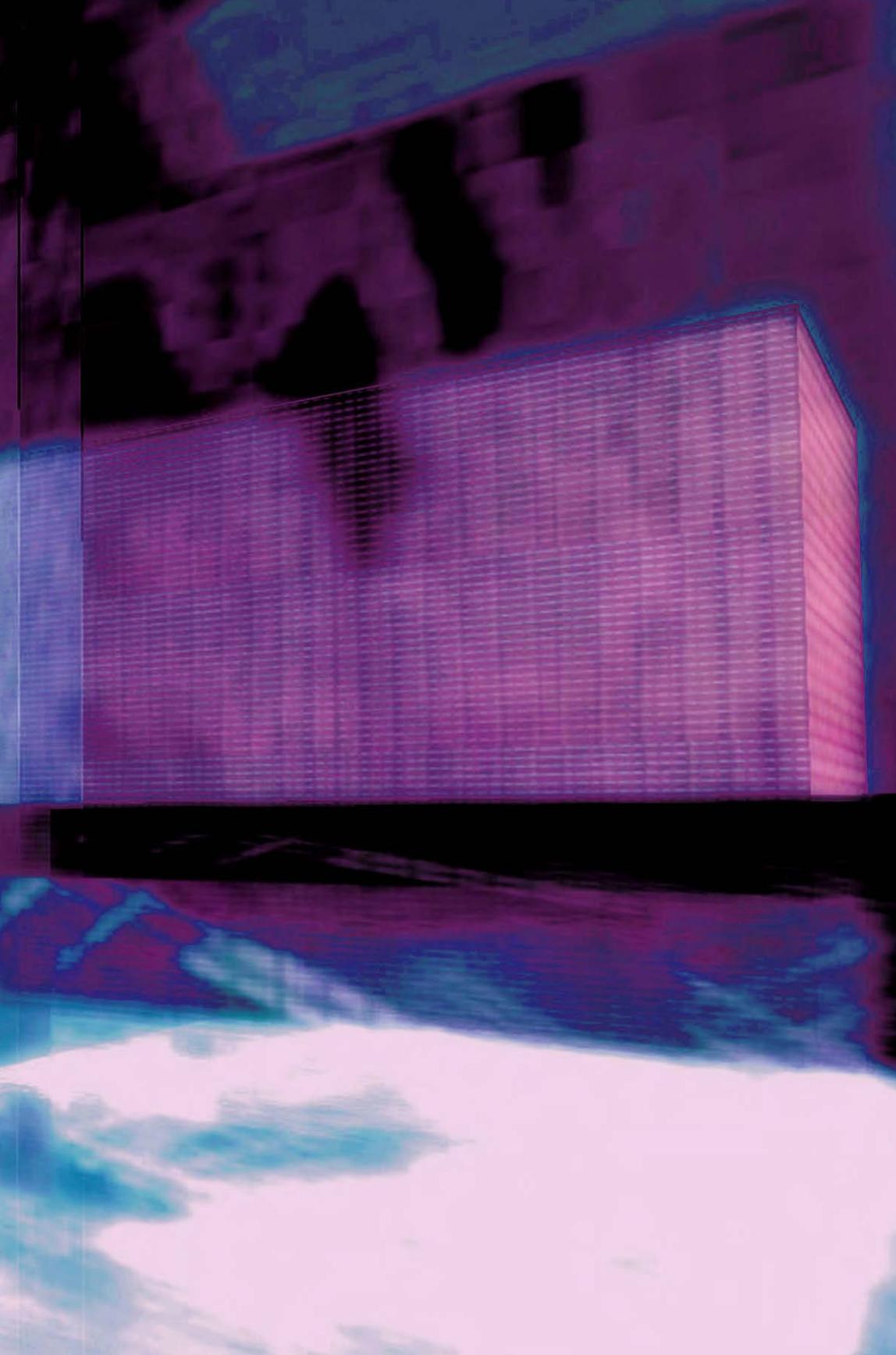
15:00-16:00

[ROUNDTABLE]
Leap of Animation
Moderator: [Bonnie Mitchell](#)
[Alizee Sarazin](#) (Dubai Moving
image Museum)
[Erriki Huhtamo](#) (Media Archaeologist)

15:00-16:00

INVITED PRESENTATION
Land Art Generator Initiative
[Elizabeth Monoian and Robert Ferry](#)
(LAGI)





EXHIBITIONS

by location

Dubai

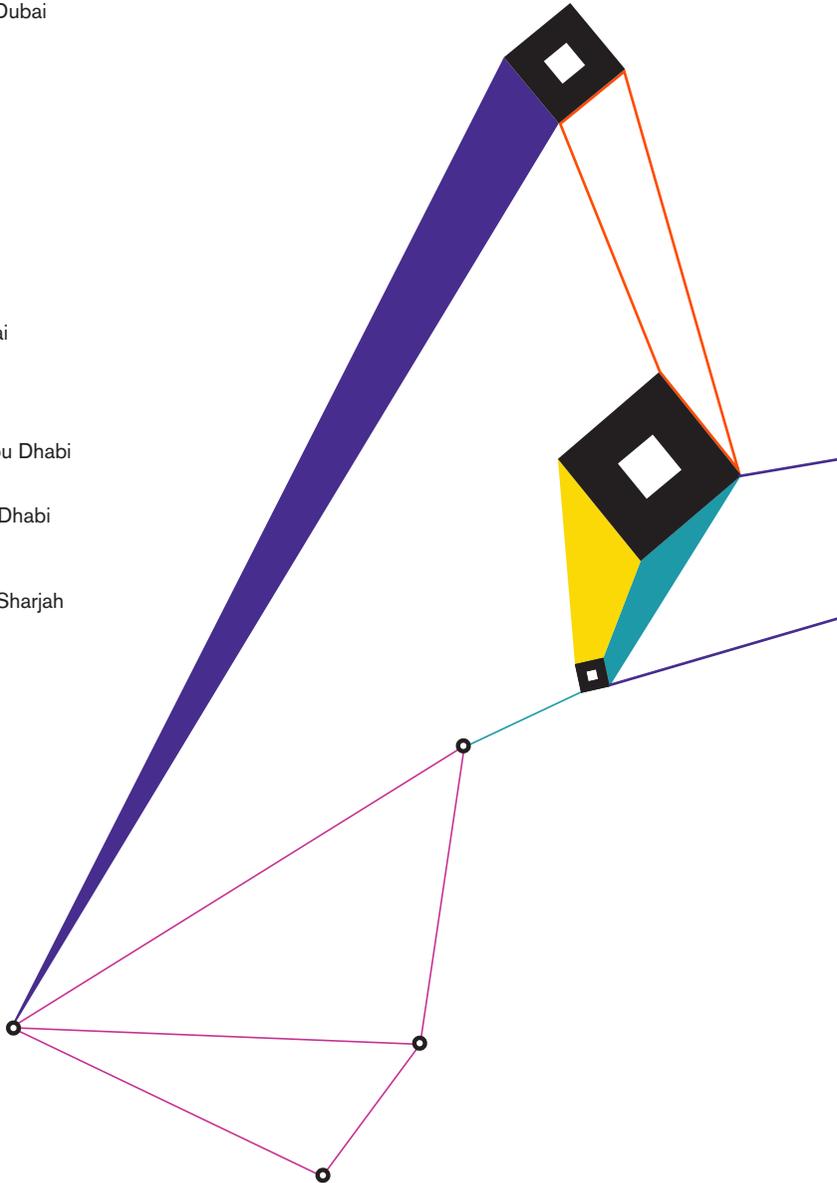
A4 Space
Al Fahidi Historical Neighborhood
American University in Dubai
Creekside
Cuadro
Lobo Listone Gallery
Tashkeel
The Empty Quarter
The Fridge
Thejamjar
U energy
XVA Gallery
Zayed University - Dubai

Abu Dhabi

Art Hub
New York University Abu Dhabi
The Space
Zayed University - Abu Dhabi

Sharjah

American University of Sharjah
Maraya Art Park



ISEA exhibitions will showcase more than 120 works of art that thrive on technology and innovation. Installations, sculptures, videos, photographs, and many other forms of art utilizing the latest developments in technical equipment, science, and mechanics will be featured. Interactive installations that involve robotics, multimedia projections in outdoor spaces, and videos about the environment are just a sampling of the wide range of works on offer during ISEA. These captivating artworks will bring the Emirates to life in locations including galleries, universities, institutions, offices, shopping malls, and public parks in Dubai, Abu Dhabi, and Sharjah.

Artists from all over the world submitted proposals that were reviewed and selected for presentation. Several artists based in the Emirates and the extended Gulf region are also participating in the exhibition. A special presentation highlights the works of selected artist from the Emirates and nearby countries. These varied works not only showcase the technological advances of humankind, they also examine and explore its humanity.

Atteqa Ali and Joshua Watts
ISEA2014 Exhibition Directors

Over the last decade, Dubai and its neighbouring Emirates have fostered platforms for professional and emerging artists through independent galleries, art institutes and specialised initiatives. This has contributed to the rapid growth and international reconization of artists in the region.

ISEA2014 will be a milestone in this evolution, as the symposium has encouraged collaborations and bridged art academia and professional practice. Galleries, universities, not-for-profit art institutions and cultural synergies have come together for the first time in this LOCATION - starting dialogues in new-media processes, research and support for the growth of artists in the region.

Joanne Renaux
ISEA2014 Programme Manager

A4 SPACE

Site Curator:
Atteqa Ali

2 - 8 November (community space)
6 - 11 November (project space)

Sunday-Thursday: 11:00 am - 6:00 pm
Saturday: 12:00 pm - 4:00 pm

A4 Space by Al Serkal Avenue offers an innovative space dedicated to product launches, brainstorming sessions, meetings, team-building activities and presentations. The Project Space and Screening Room is a unique space for public engagement, exhibitions and screenings. The Cultural Library and Workspace is open to writers, artists and researchers to create, connect and collaborate. STORiEs Concept store showcases the work and creative paths of selected artists and designers, offering an unusual selection of design products and artists creations.

Daniel Cermak-Sassenrath, Mathew Martin and Jenna Gavin and Lynn Heller & Jackie Calderwood present interactive projects that will engage participants. Maja Kalogera & Martina Mezak and Naz Shahrok explore nature and the environment. Rahul Malpure, Julia Townsend & Tim Wong and Levi Hammett play with patterns to comment on culture.

Reception

7:00pm

8 November 2014

ENGINES OF DIFFERENCE

Lynne Heller & Jackie Calderwood



A site responsive, performative work that utilizes tourist transportation, the geographies of Dubai, sites of consumer consumption and virtual worlds, to highlight/elide difference, glocal economies and locality.

SHADOW SHOWDOWN

Daniel Cermak-Sassenrath, Jenna Gavin & Matthew Martin

Shadow Showdown is a multiplayer, whole-body installation that encourages interaction between people, creativity, and physical activity.



Daniel Cermak-Sassenrath, Jenna Gavin & Matthew Martin - *Shadow Showdown*

FLAT TO FICTION

Rahul Malpure, Julia Townsend,
and Tim Wong



Flat to Fiction is a short (5 minutes) animation in 3D (with glasses) that will be viewed in Knowledge Village in the CYVIZ company screening room.

ON THE ROAD (FE FEKRET HASTAM)

Naz Shahrokh

This work is a conversation with Jack Kerouac and his scroll, and Zen Buddhism, the practice of consciously living in the now, while walking through the journey of life.



ALL THE SEAS IN THE WORLD

Maja Kalogera & Martina Mezak



All the Seas in the World is sound installation in which sea water purity/contamination data is measured and translated to the sound.

CULTURAL CAMOUFLAGE: CULTURAL DATA VISUALIZATION AND LOCAL IDENTITY

Levi Hemmett

Cultural Camouflage is a series of design projects that seek to explore and document unconventional cultural patterns and local identities.



AL FAHIDI HISTORICAL NEIGHBORHOOD

Site Curator:
Joshua Watts

2 - 8 November

Daily: 12:00 am - 8:00 pm

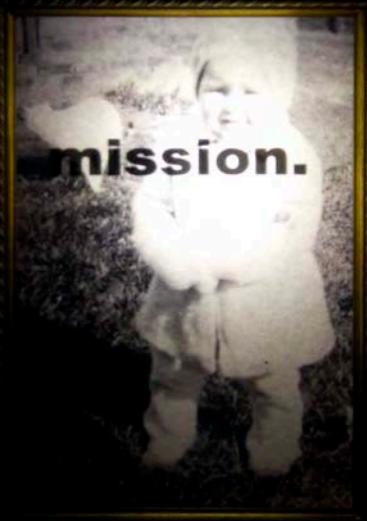
The Dubai Culture and Arts Authority was launched in March 2008 as a key initiative of the Dubai Strategic Plan 2015, by His Highness Sheikh Mohammed bin Rashid Al Maktoum, Vice-President and Prime Minister of the UAE and Ruler of Dubai. Under the leadership of His Excellency Abdul Rahman Al Owais, Chairman; and Her Highness Sheikha Latifa Bint Mohammed Bin Rashid Al Maktoum, Vice Chairman of the Board of Directors, Dubai Culture has played a crucial role in further establishing Dubai as a vibrant, global Arabian metropolis that shapes culture and the arts in the region. The area of Al Fahidi Historical Neighbourhood was built in 1859 and was famous for signature wind towers creating an iconic skyline for Dubai. Al Fahidi Historical Neighbourhood is now a tourist village with a museum, a cultural centre, restaurants and an art gallery.

The Al Fahidi area includes a number of artists in multiple partner venues within the historic district of old Dubai. This location represents the origins of Dubai settlement as a trading hub welcoming people from every part of the world. It is with great honor that we present these contemporary works of electronic art within the spaces that helped shape the history and traditions of life in the UAE.

Reception

6:00pm

4 November 2014



TRANSMISSION AND DIASPORA

[Joshua Watts](#)

Actively engaging ISEA members by asking them to locate solar-powered lightboxes placed around Dubai, taking them back to their home country, and sharing the journey through Google Earth.
(image above)

BIRDING THE FUTURE

Frank Ekeberg



Birding the Future explores extinction rates through the warning abilities of birds. Pairing an outdoor sound installation with a stereoscopic image walk participants are guided through a journey of extinction.

SENSORIUM IN CORRELATIONS. A JOURNEY FROM THE SEA TO THE RIVER

Karla Brunet



This artwork is a visualization of the correlations of the data collected with 5 arduinos and 8 different sensors on a boat trip held by professors, university students and artists.

IN TRANSITION

Igor Molochevski



In Transition is mixed media installation based on slow motion footage captured in many different locations around the Earth.

LOUISIANA RE-STORIED: AN INTERACTIVE DOCUMENTARY REGARDING ENVIRONMENTAL JUSTICE

Meredith Drum



Louisiana Re-storied is a web-based, interactive documentary that maps important spatial and cultural histories regarding pollution regulation in the Southern United States.

SOUND TRANSECTS/REALITY ENGINE

James Partaik with Insertio



Reality Engine is a performance piece and an interactive audio installation. An ambisonic device reveals a series of acoustic ambiences creating an audio and virtual voyage through the urban environment.

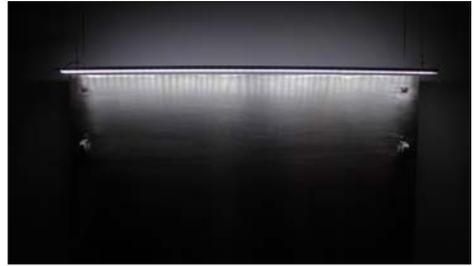
POINTS DE REPÈRE

Francois Quevillon

A virtual camera gravitates around a 3D point cloud of Plateau Mont-Royal in Montreal which translates environmental conditions recorded over a one year period. (image below)

THE CANVAS OF RESONANCE

Chi Chuen Wong



The work creates an experience from physical vibration into various sound compositions. The analog properties transformed into a canvas of audio-visual imagination beyond the range of vibration and resonances.



METAPHONE

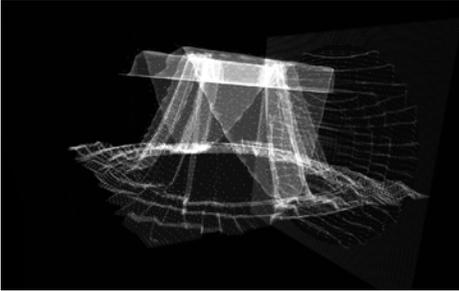
Vygandas Šimbelis & Anders Lundström

Metaphone- the art project consists of interactive apparatus, painting technique and sonic art. The machine captures bio-data from participants and creates paintings and sounds through the interaction. (image below)



CONSTRUCTION IN KNEADING

Ryo Ikeshiro



Excerpts from performance of live audiovisualisation work, where both audio and visuals are produced in real-time by emergent generative system based on Mandelbox fractal.

AND ALL WATCHED OVER BY MACHINES OF LOVING GRACE

Donna Szoke



Eyes on video monitors track viewers as they move. Initially, it's almost comic, but gradually reveals itself as an unsettling comment on the ubiquitous nature of contemporary surveillance technology.

A STRONG HEART

Peter Joseph

Remote intimate sound environment, an alley, a boat hold, a cave, a deserted shore. Children struggling to learn beloved songs of the Emirates, Arab, Indian, Pakistani.



THE INSTITUTE OF UNNECESSARY RESEARCH MEETS THE EGYPTIAN BIOART CLUB

[Anna Dumitriu](#)

A collaboration between The Institute of Unnecessary Research and The Egyptian Bioart Club. A living artwork/open lab around DIY biology, bioart, the body and digital technologies.

THIN MEMBRANE

Minna Långström



Thin Membrane is a videoinstallation that shows how media electronics are embraced similarly across cultures as tools and status symbols in order to enhance feelings of community and belonging.

LOCATION-DISLOCATION

Anne O'Callaghan



The project a Campfire conversations/ performances centered on the theme Location/ Dislocation, set in Muskoka, Ontario, The resulting video to be part of Arabian Nights campfire projections in the desert.

GRIT FROM THE PALM

Julia Townsend & Lincoln Adams



This is an 18-line poem that will be projected onto a sand dune (if outdoors), or on a wall (if indoors), with accompanying short video(s) adjacent (or nearby).

PERSONALIZING THE EVERYDAY: INTERLACING TECHNOLOGY WITH QUOTIDIAN OBJECTS

Curator: Nazima Ahmad

The artists exhibiting (videos) follow a common element of manipulating intangible data to create personalised everyday objects. (next 5 artworks)

THE IDEA OF A TREE

Katharina Mischer & Thomas Traxler



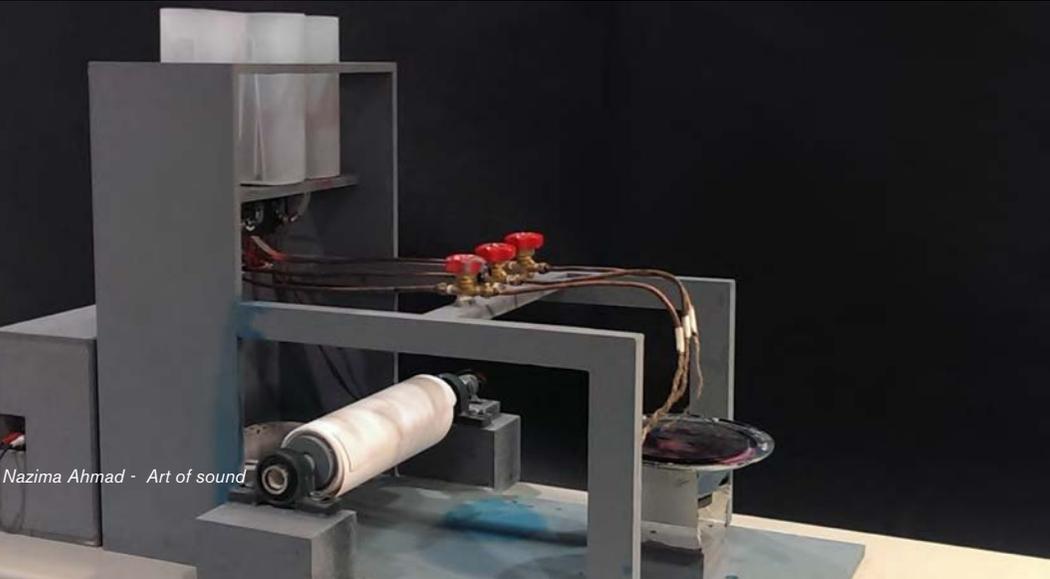
The Ideas of a tree is a product of its specific time and place much like the natural growth of a tree. It reacts and develops according to its surrounding and constantly records various environmental impacts in its growth process. Each single tree tells its own story of development.

NEURO KNITTING

Varvara Guljajeva and Mar Canet
and Sebastian Mealla



Plotting brainwave activity into a knitted pattern.



Nazima Ahmad - Art of sound

INCERTITUDES

Ying Gao



The project was built around the idea of uncertainty. Both garments are activated by the spectator's voice.

GLITCH TEXTILES - FRAGMENTED MEMORY

Philip Stearns

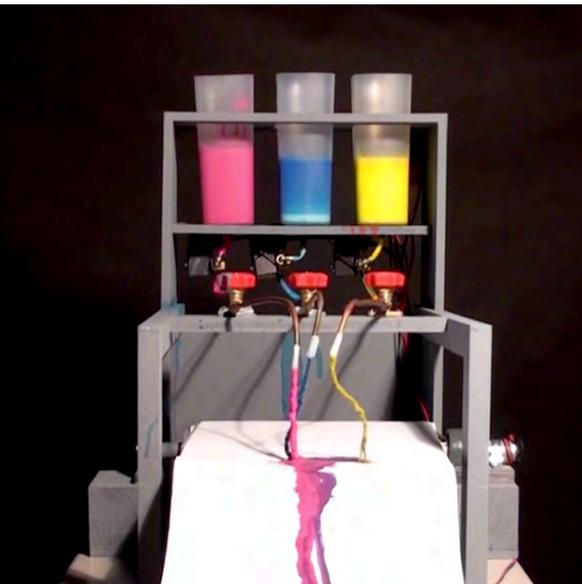


The project uses digital practices and processes to blur the lines between photography, data visualization, textile design, and computer science.

ART OF SOUND

Nazima Ahmad

Art of sound is a mechanism of self-expression developed to visualize sound. The system allows any individual to evoke their own work of art by simply attaching their laptop/phone to the machine and play their chosen audio track.







AMERICAN UNIVERSITY IN DUBAI

Site Curator: Woodman Taylor
Site Supervisor: Lina Ahmad

2 - 8 November

Saturday-Thursday: 9:00 am - 9:00 pm



The American University in Dubai is a private, non-sectarian institution of higher learning founded in 1995, licensed by the UAE Ministry of Higher Education and Scientific Research and accredited by the Southern Association of Colleges and Schools Commission on Colleges. AUD, as an international institution of higher education, encourages global understanding by providing an atmosphere of cultural diversity and opportunities for international education. The Department of Visual Communication at AUD offers a BFA in the fields of Advertising, Digital Media, Graphic Design and Studio Art.

The Department of Visual Communication at the American University in Dubai is honored to be an Educational Partner with Zayed University for hosting ISEA2014. Exhibitions and installations are presented in AUD's Rotunda Gallery and Glass Box.

Reception

5:30pm

2 November 2014



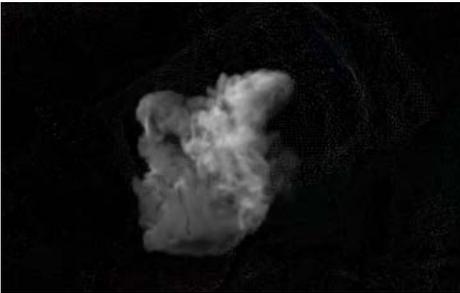
MARAYA: SISYPHEAN CART

Henry Tsang, Simon Levin & Glen Lowry

Maraya: Sisyphian Cart is a mobile 'sousveillance' cart mounted with an automated pan-tilt-zoom camera pulled along the Dubai Marina seawall Marina Walk interacting with local residents and visitors. (image above)

FOG

Selçuk Artut



Blurred under a cloud of uncertainty, world is a phenomenon with undergoing changes surrounded by manipulators of various benefiteres. *Fog* represents dominance as a weapon of choice.

LIMINAL

Chi Chuen Wong & Marco De Mutiis



Liminal aims at enhancing the tension in inbetween spaces, while simultaneously creating an awareness of negotiation between temporary presence and absence of public space, using hacked quadcopters equipped with loudspeakers.

POINTS OF VIEW

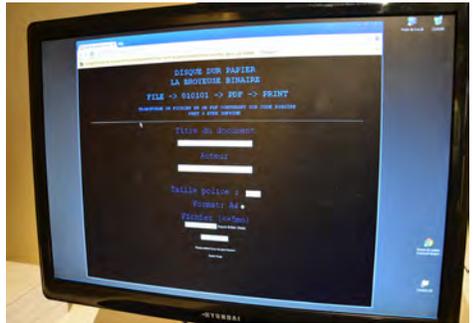
Zohar Kfir



Point of View is an interactive documentary based on footage shot by Palestinians working with B'Tselem's Camera Distribution Project.

HARD DISK PAPER

David Guez



Hard Disk Paper Series is an initiative to safeguard against magnetic attacks of all kinds, a reflection on the fragility of our digital civilization.

FILTER*.COM

Daniel Cermak-Sassenrath & Clinton Watkins



The interactive installation *filter *.com* seeks to intensely immerse both participant and spectator with digital content that connects with the concept of the filter in digital media.

AUDIOLFACTORY CREOLIZATION

Gwenn-Ael Lynn

*Audiolfactory Creolization** is an interactive sound and smell installation investigating mixed identities. It presents a community of communities that is a direct result of increased emigration in our globalized world. (image below)

NOT AVAILABLE IN YOUR COUNTRY

Daniel Cermak-Sassenrath & Clinton Watkins



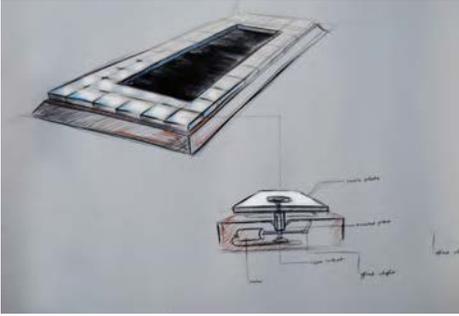
Not Available In Your Country provides participants with a personal, immediate and provocative experience with online censorship. Participants use an interactive system that is successively shutting itself down.



This project is partially supported by a Community Arts Assistance Program grant from the City of Chicago Department of Cultural Affairs and the Illinois Arts Council, a state agency.

REFRACTION

Russell Bellamy, Scott Conard
& Jordan Vinyard



The work consists of several marble tiles, assembled on a platform. The experience for the audience can be summarized by an overwhelming sensation. The culmination of the machines, the sounds, and the reflecting pool is designed to be all encompassing.

Invited Artist

NILE BLUE

Janet Bellotto



The video could be seen as a type of “Noah’s Arc”, it contains animals that are considered as prey. *Nile Blue* refers to a color that is greenish blue, but it is also a dye used as a biological stain for cells, which changes from blue to purplish red as an indicator.

VINCENT AND EMILY

Nikolas Schmid-Pfähler & Carolin Liebl



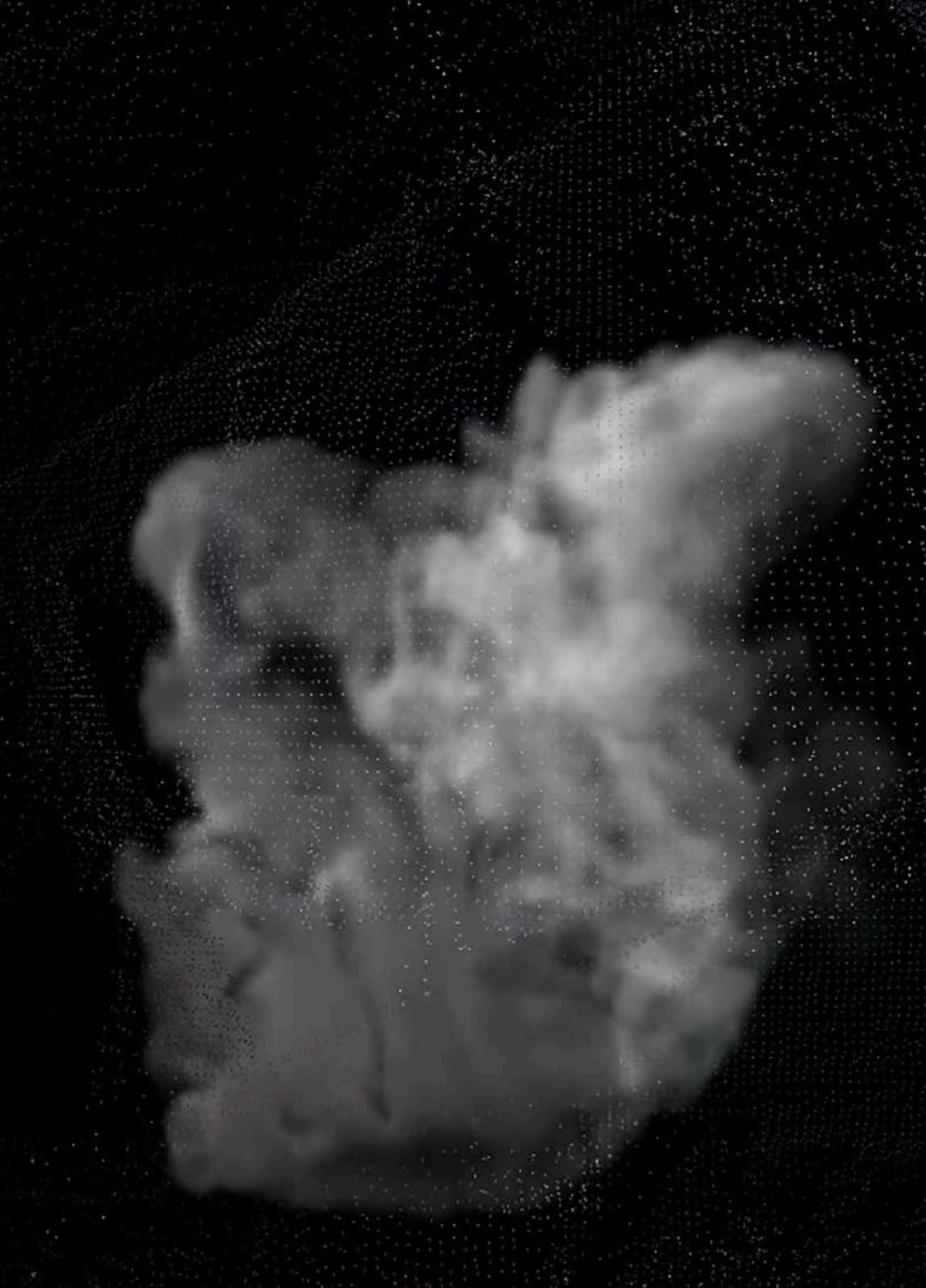
Vincent and Emily are two self-willed robots that show the viewer the solitude of a partner relationship and simultaneously the involvement of the partners in society and their impulses.

TREADMILL DREAMTIME, RUNNING, IN PLACE

Grisha Coleman, Daragh Byrne,
Steven Klems, Vita-Berezina-Blackburn
& Anthony Obr.



Treadmill, Dreamtime, Running, in Place is a hybrid work of interactive installation and performance that invites spectators to consider their relationship with the environment. A large-scale multimedia event constructed for both live performance and interactive installation; it is a response to our current global environmental crisis.



Selçuk Artut - Fog (Detail)

CREEKSIDE

2 - 8 November

Sunday-Thursday: 10:00 am - 8:00 pm

Saturday: 12:00pm - 6:00pm

Site Curator:
Joshua Watts

Located in the heart of historic Dubai, Creekside provides a platform to support an active cultural community that caters its program to ensure historical continuity in a contemporary context. Whether someone is to attend a workshop, or simply indulge in our contemporary local cuisine, Creekside will always leave its visitors with food for thought. Creekside aims to make what's foreign, familiar. Whether by embarking on an abraa for a vivid tour of the creek, or journeying through the entwined alleys of the old city to find its hidden gems or simply picking up a new skill such as Arabic typography, our programming will be sure carry you outside the walls of this establishment into a world of cultural discovery.

The Creekside location is hosting interactive works by Sheryl Oring, William Pappenheimer, and Tamiko Thiel.

Tour:

4 November 2014

ROLE MODEL

Sheryl Oring



Role Model performances pose the question: What can Dubai teach the world?, while the installation shows answers from shows done in Russia and Brazil.

BIOMER SKELTERS

William Pappenheimer & Tamiko Thiel

Biomer Skelters is a participatory public artwork connecting body rhythms to potential ecosystems. As participants walk the streets, a wearable biosensing system repaints the cityscape with fantastic augmented reality vegetation.



CUADRO

Site Curator:
Atteqa Ali

27 October - 4 November

Sunday-Thursday: 10:00 am - 8:00 pm

Friday: closed

Saturday: 12:00 pm - 6:00 pm

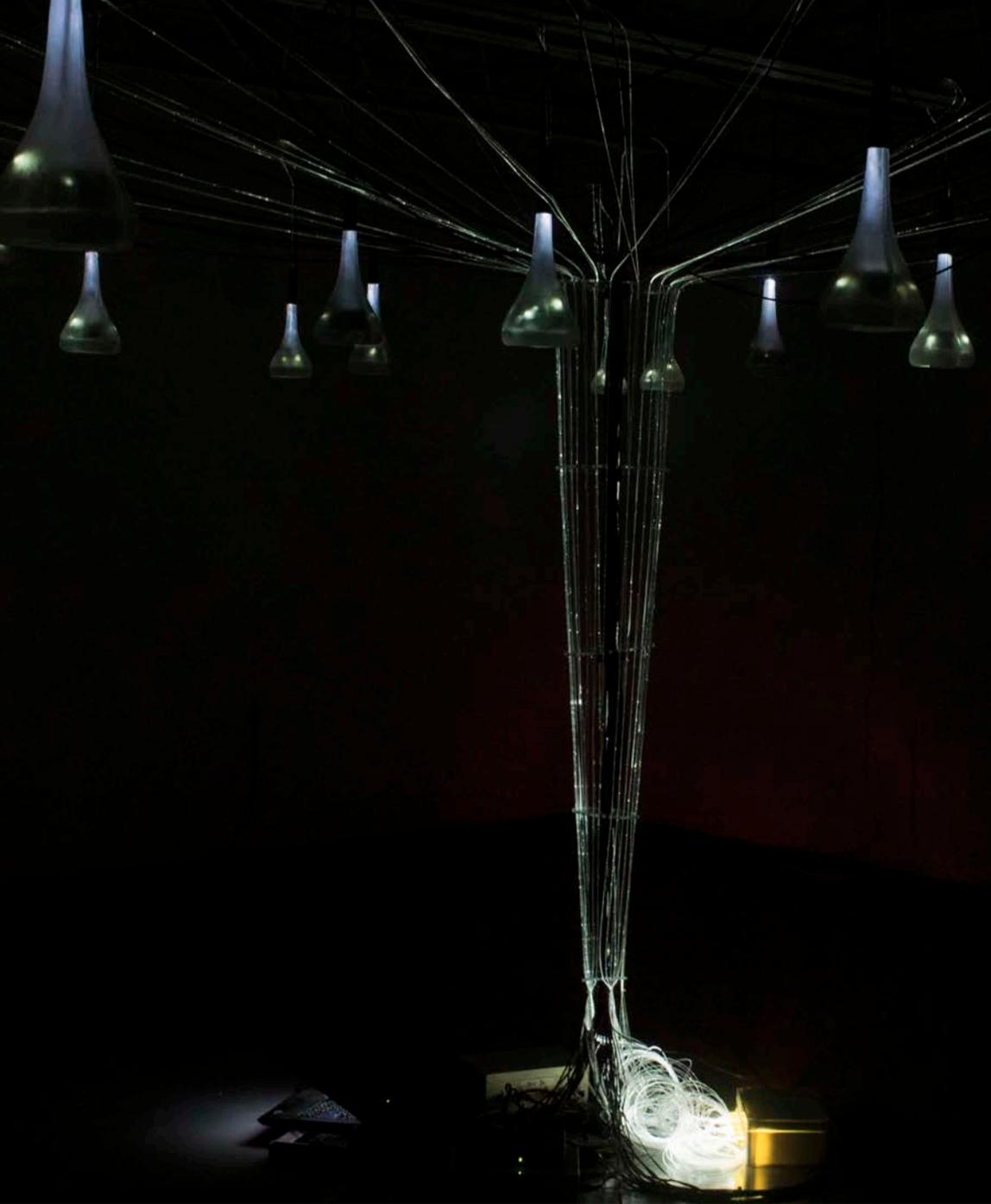
Founded in 2008, Cuadro Gallery, located in the Dubai International Financial Center (DIFC), has quickly become one of the UAE's premier post-modern and contemporary art venues. Cuadro Gallery maintains four key areas of focus: exhibitions, education, residency and consultation. Cuadro's curated exhibitions provide audiences with an opportunity to experience diverse approaches to and executions of art. These exhibitions are enhanced by the Education Program at Cuadro, comprised of lectures, workshops and panel discussions that present an academic avenue through which to understand and participate in the evolving art market.

The works at this location bring together nature and technology. These two seemingly opposite streams sit comfortably together in the art on display. In Ana Rewakowicz's work, humans and technology unite to give life to nature. Mary Tsiongas's video gives life to an animal that, subsequently, gives humans life. Hasnat Mehmood shows the growth and development of cities through using sand to build them. Sarah Lahti's videos explore the pristine nature of El Nido in the Philippines; Stephen Hilyard's waterfall offers just that in a video format; and Ben Bogart offers landscapes in unexpected ways. Meanwhile, Jane Tingley & Michal Seta's installation is not necessarily about nature, but it evokes natural forms and responds to its environment.

Art Night

7:00pm

27 October 2014



RE-COLLECT

Jane Tingley & Michal Seta

A responsive sound installation comprised of 30 objects containing speakers, sensors and microphones. The installation is attentive to its environment and responds through light fluctuations and an evolving sound composition.

SAND CASTLES

Hasnat Mehmood



This project explores the rapid rise and development in the world. "I constructed multiple sandcastles at the beach. In the act of making one sandcastle after the other, I engaged with the environment as well as the manmade world. The dream is to make one's own castle, although, once achieved, it may not result in what one hopes for." Mehmood

WATERFALL

Stephen Hilyard



Waterfall presents the viewer with a single static shot of a majestic waterfall. Over the course of the piece a number of figures walk slowly into the shot.

STREAMING POOL

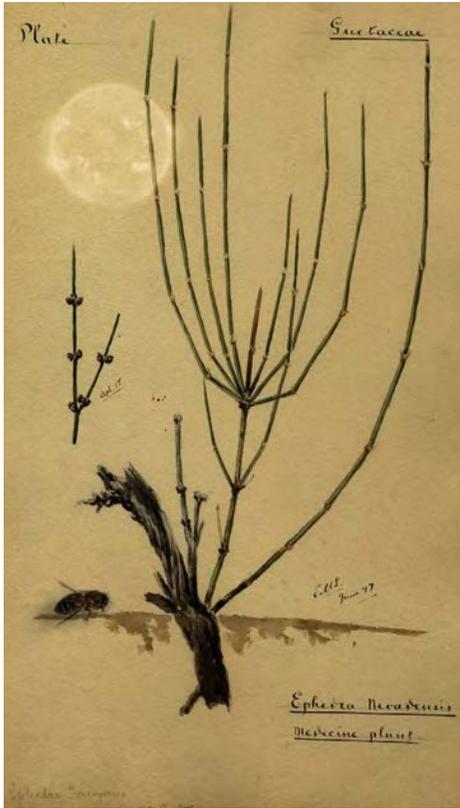
Colleen Quigley

Streaming Pool is an interactive installation of clusters of wheel-thrown plates and bowls which contain speakers from which sounds of social interaction, nature, and art making come together to fill the space and to remind us of our everyday existence, the materiality of culture and ways in which we connect. (image below)



TEA FOR IMPOSSIBLE PATHS

Mary Tsiongas



A framed video work shows a honeybee traversing botanical drawings of native plants from New Mexico, Greece and Dubai (the artist's current home, native home, and location of conference).

LSS (LIFE SUPPORT SYSTEM)

Ana Rewakowicz



The LSS (Life Support System) is a hydroponics modular system for plant cultivation, in which the well-being of the plants depends on participants 'donation' of Co2.

SELF-ORGANIZED LANDSCAPES

Ben Bogart



Self-Organized Landscapes are print collages composed of thousands of closeup photos that are taken using robotic or hand-held cameras that pan and tilt to examine a visual context.



PICTURING EL NIDO

[Ben Bogart](#)

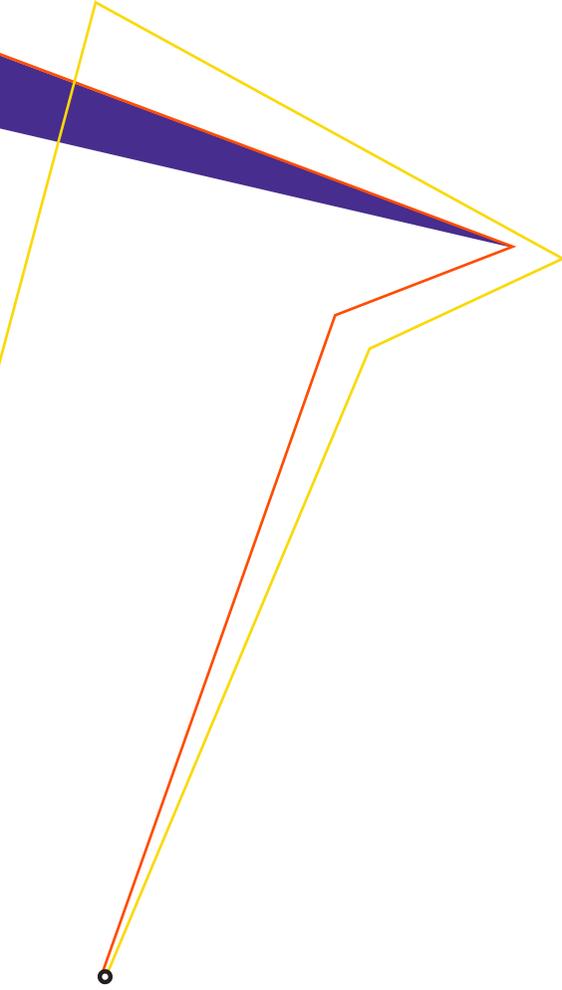
This project is an Arduino light sensitive video installation, celebrating interactivity, color, and light. It is a collaboration between Sarah Lahti and Christian Kantner. (image above)

LOBO LISTONE GALLERY

Site Curator:
Atteqa Ali

30 October - 8 November

Monday - Saturday: 10:00 am - 8:00 pm



Lobo Listone Gallery is a unique art and design space promoting artists and designers through grassroots initiatives and events. Located in Al Quoz district amongst a thriving community of art galleries, the warehouse is Dubai's largest dedicated space for exhibitions and events of its kind. Lobo Listone Gallery is supported by Lobo & Listone.

Two exhibitions happen at Lobo Listone gallery. On the ground level, there are a variety of artworks that were submitted for selection by ISEA. Ranging from videos to multimedia installations, the artists explore different concepts. Banu Colak, Scott Conard & Jodi Magi, Natalie Olanick, and Christian Rubino explore issues of consumerism and its impact on society, culture, and the environment. Michelle Gay addresses questions of reality. Law Alsbrook, Clay Ewing, Chloe Cheuk, and Josh Berson, Daniel Cermak-Sassenrath & Jacob Ringbo, and Byron Rich & Alex Derwick offer insights into debates on happiness, pleasure, and beauty.

On the upper level of the gallery, Isea2014 presents a special exhibition on the impact of technology on the making of art in the Middle East, North Africa, and South Asia region. "Locating the Local and the Global: Contemporary Art and Technology" highlights works that utilize various technologies. It is not meant to be a complete survey of what is happening in the region, but to offer a few insights into what technology means to artists here.

Closing Ceremony
8 November 2014

STOCK MARKETS AND HEMLINES

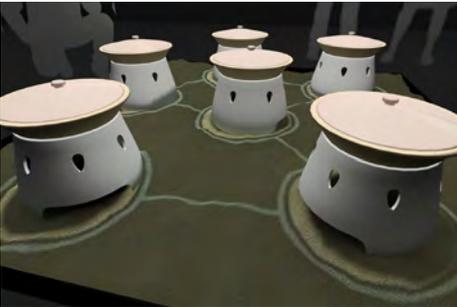
Natalie Olanick



An exploration of graphs and boundaries in paintings and video. The work questions how colours and forms are used to signify wealth.

ELIODOMESTICO'S WEB

Christian Rubino



Eliodomestico's web is sculptural installation presenting the Eliodomestico, a solar desalination still developed by industrial designer Gabriele Diamanti. Combined with video projection highlighting a web of connections.

UNDER EXAMINATION

Ahmed El Shaer

There are many times in the life when he or she is put under examination of a community's standards, laws, and customs that he or she might reject completely.

THE NEW EMPIRE

Banu Colak



This is a seven-minute split screen video which is related to 'Emerging Economies/ Emerging Identities.

Invited Artist

MIRROR SONATA IN FOUR KINETIC MOVEMENTS

Khaled Hafez



Mirror Sonata in Four Kinetic Movements is a flexible site-specific video-animation project that incorporates animation of the visual elements in my painting, where I explore the ideas of cultural pride, the self as maker of past, present and future, the self as creator of melody and movement.

SIBEEL WATER

Ammar Al Attar

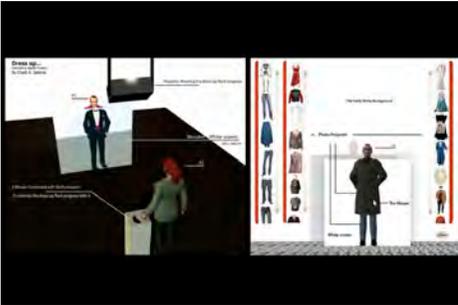


An article in the National Geographic titled, *Water, The Age of Scarcity Begins*, inspired Ammar Al Attar to do a project about water. Moved by the fact that our most basic necessity is a scarce and precious resource, the artist chose the UAE in which to explore the contradictory notion that water is often given away for free; remaining easily accessible and freely available to many.

Invited Artist

DRESS UP

Chadi Salama



The concept of the project is based on the indefinite options of wearing clothes. The artist prepared a digital library with the support of the Faculty of Art Education students in Egypt, and enclosing 90 pieces of different clothes. A digital program was particularly developed for this installation

Invited Artist

MADE IN... SERIES

Hasnat Mehmood

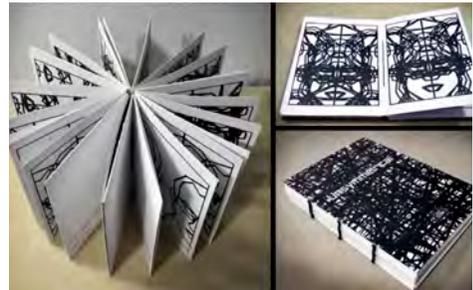


The *Made In... series* are drawings that utilize a projector to create large-scale miniature paintings that explore colonialism, globalization, and world politics.

Invited Artist

UNSYMMETRICAL

Chadi Salama



This Artwork is a book art for digital contour drawing and the product is presented as an interactive digital pdf book format in a touch screen or tablet. It is also shown as a printed book with hand-made paintings.

DABARITHMS

Reza Safavi & Max Kazemzadeh



Dabarithms is a series of physical and digital algorithms to be created and carried out through daily explorations in Dubai forming a physical evolving algorithmic interactive installation at ISEA2014.

ONWHATIS

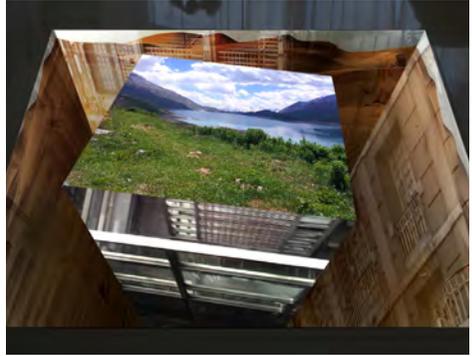
Michelle Gay



Onwhatis - is language experiment, digital dynamically generating bookmachine - 'natural language' engine acting as ghost writer, collaborator and framework - where language acts upon language, activating and destabilizing Parmenides Fragments.

SEARCHING FOR SUBSTANCE

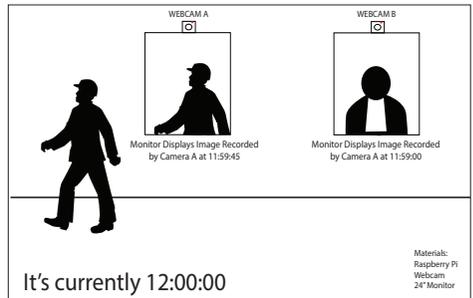
Scott Conard & Jodi Magi



Searching for Substance is an indoor video installation that examines the ideas of consumerism, manicured spaces, and manufactured environments.

CANDID REFLECTION

Clay Ewing



Seeing our reflection, we become conscious of how we look thereby removing any possibility of catching ourselves as we are. This project allows the viewer to see themselves candidly.

TE KALLISTI - TO THE FAIREST

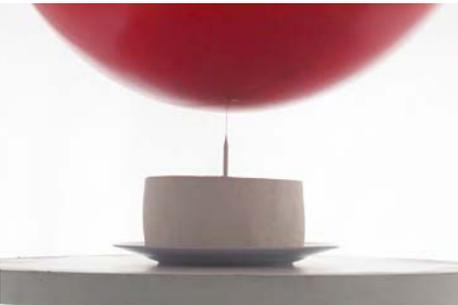
Law Alsbrook



An interactive object that obstructs the action of viewing as a device to confuse, frustrate and ultimately question the act of gazing vainly.

THE BURST OF PLEASURE

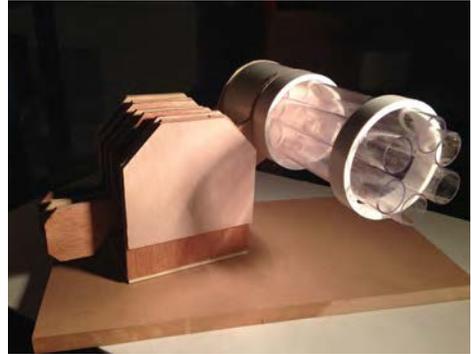
Chloe Cheuk



The Burst of Pleasure is an electronic installation which builds up the excitement and relief holds the audience's breath and emotion and serves as a certain art therapy.

AUTONOMOUS PLAYER SIMULATION (APS)

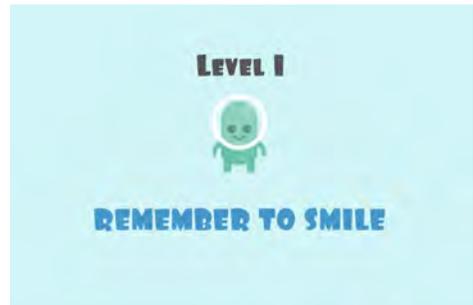
Byron Rich, Brandon Aleson and Ian Thomas



APS is an interactive near-future scale model of a gun that autonomously responds to viewer presence. It investigates the interrelationships between gaming culture, and military drone technology facilitated by communication technology.

HAPPY GO LUCKY: A SMILE AND RUN GAME

Josh Berson

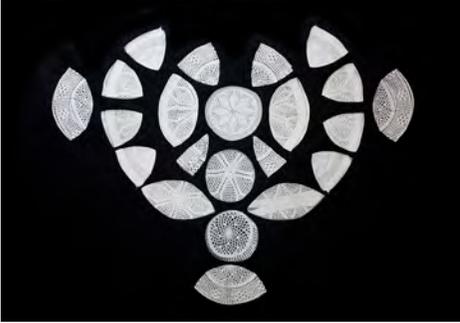


The interactive installation *Happy Go Lucky* demonstrates how specific, immediate and intimate medial manipulation can be, by influencing how people *_feel_*.

Invited Artist

ABBI

Maitha Demithan



The artist uses a small, flatbed, A4 scanner to take multiple images of her subjects and digitally enhance them to create ethereal and beautiful portraits. (image above)

Invited Artist

MIZIARA ARCHITECTS

Vikram Divecha



In *Miziara Architects* we follow father and son through their design journey, which we see taking shape as a 3-D structure. As they debate and collaborate, an architectural narrative unfolds, which opens doors to sociological norms and generation gaps. The video spans across three generations as each floor is envisioned.

Invited Artist

**CAIRO CROSSROAD;
ANA; LIFE IN THE DELTA;
EDGEWARE ROAD
PROJECT CAIRO**

Susan Hefuna

Multimedia artist Susan Hefuna draws upon her mixed Egyptian and German heritage in her boundary-breaking art, which explores the intersection of location and identity.

Invited Artist

BILINGUAL SCRIPTING

Salem Al-Qassimi



Bilingual Scripting examines the futuristic possibilities of writing, reading, seeing, and experiencing "Arabish" text. It is a script that is bilingual in its nature but singular in its execution.





Maitha Demithan - Juliana

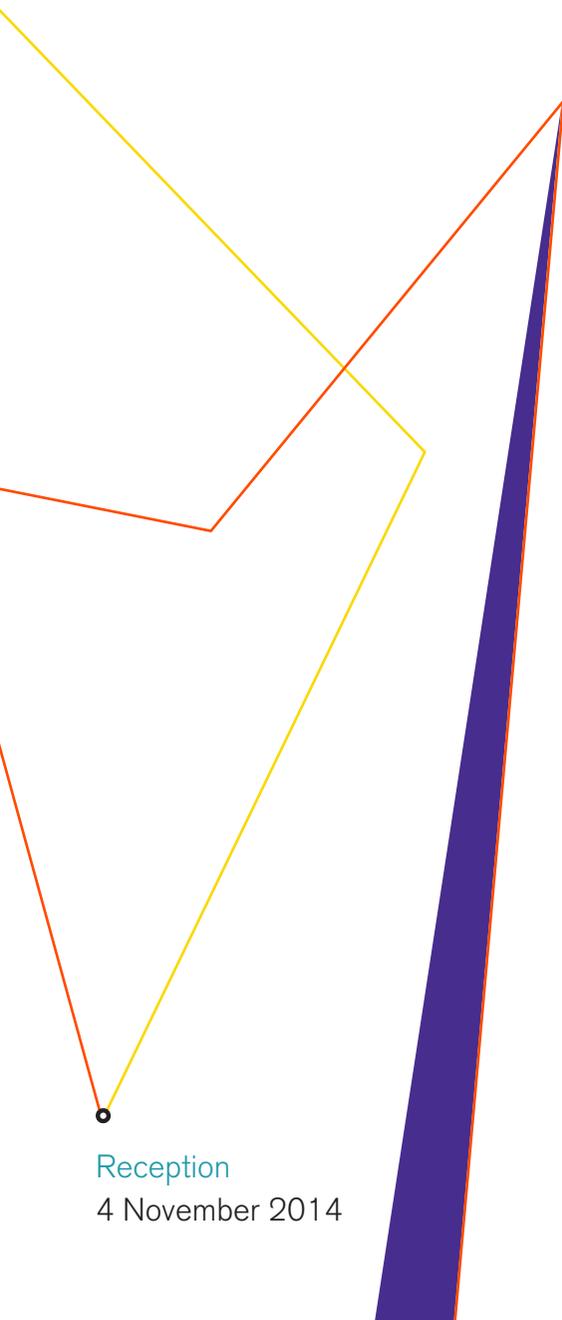
TASHKEEL

2 - 8 November

Daily: 12:00 am - 8:00 pm

Site Supervisor:

Joshua Watts



Established in 2008 by Lateefa bint Maktoum, Tashkeel is a contemporary art organisation based in Dubai committed to facilitating art and design practice, creative experimentation and cross-cultural dialogue. Placing the artist at the core, Tashkeel supports the UAE's creative community through studio facilities, artists' residencies, international fellowships, a programme of exhibitions, events and professional as well as recreational workshops.

Tashkeel currently runs up to three residencies a year, along with 6 residencies in conjunction with our partner entities - Delfina Foundation London, Dubai Culture and Arts Authority and Art Dubai. Encouraging the exchange of ideas between international and local practitioners, the non-prescriptive and process-based nature of the residencies allows visiting artists to develop projects in response to their new context, or to conduct research benefiting from Tashkeel's resources. Residencies generally culminate in an exhibition, accompanied by activities such as talks and seminars, aiming to introduce the general public to international artists and their practice.

Tashkeel's exhibition space accommodates up to six main projects a year, as well as a series of small-scale events. The programme includes solo and thematic exhibitions, screenings, workshops and seminars, fulfilling Tashkeel's commitment to bringing art and culture to a wider audience and engaging the local community.

Reception

4 November 2014



VARIATIONS FOR ROOMS AND A TONE

[Fari Bradley](#) and [Chris Weaver](#)

Variations for Rooms and a Tone explores the relationship between architecture and sound using only the natural, resonant frequencies of a space. Every built environment has a unique sonic identity defined by its architecture, and certain notes are naturally emphasised over others creating a sonic self-portrait of the space.

THE EMPTY QUARTER

30 October - 8 November

Sunday-Thursday: 10:00 am - 8:00 pm
Friday and Saturday: closed

Site Supervisor:
Atteqa Ali

The Empty Quarter - Fine Art Photography is the only gallery in Dubai devoted exclusively to fine art photography and serving a rapidly growing membership of artists and photo enthusiasts. Our goal is to expand the understanding and appreciation of photography as an artistic medium. The gallery deals with young emerging and established photographers. Discover and celebrate photography from all continents and various points of views: documentary, fine art, photojournalism, poetic, personal, abstract, human, and street photography. Read essays, analysis and criticism about photography and culture. Listen to audio interviews, view documentaries of photographers, as well as rare and special edition books.

This gallery will host a video by Laura De Decker that explores the intersections of fundamentals in aesthetics of pattern, geometry, and movement through abstract video animation.

Gallery Tour

2 November 2014



COMPOSITION IN RED, GREEN, AND BLUE

Laura De Decker

Exploring: intersections of fundamentals in aesthetics of pattern, geometry, and movement through abstract video animation.

THE FRIDGE

8 November

See Program timings

Site Supervisor:
Woodman Taylor



The Fridge is the region's premiere artist, entertainment and music management company. Founded in 2007, it is dedicated to supporting and developing the music and performing arts platform in the UAE and wider region. Alongside this, it manages and promotes over 3,000 performances annually, from many of the UAE's most iconic events to private functions and daily hotel residencies. Based in Al Qouz and nestled amongst art galleries, The Fridge operates out of a converted warehouse in Alserkal Avenue which is split into the office and an urban event space, which provides the perfect platform to showcase fresh and exciting performers through curated programming such as The Fridge Concert Series. The space is also a unique venue for corporate and private hire with a number of exciting events already under its belt.

Performances

8 November 2014

**PERFORMANCE:
DISSOLVING SELF: WEARABLE
TECHNOLOGY AND
CONTEMPORARY DANCE**

[Maziar Ghaderi](#)

Dissolving Self employs metaphoric data visualization, motion capture and wearable technology to harness the subtle movements of a contemporary dancer.

[2 November at AUD](#)

[8 November at The Fridge](#)

Also check performance section to find out about other performances at The Fridge.



Maziar Ghaderi - Dissolving Self: Wearable Technology and Contemporary Dance

THEJAMJAR

2 - 8 November

Monday-Thursday and Saturday: 10:00 am - 8:00 pm

Friday: 2:00 pm - 8:00 pm

Sunday: closed

Reception

8:00pm

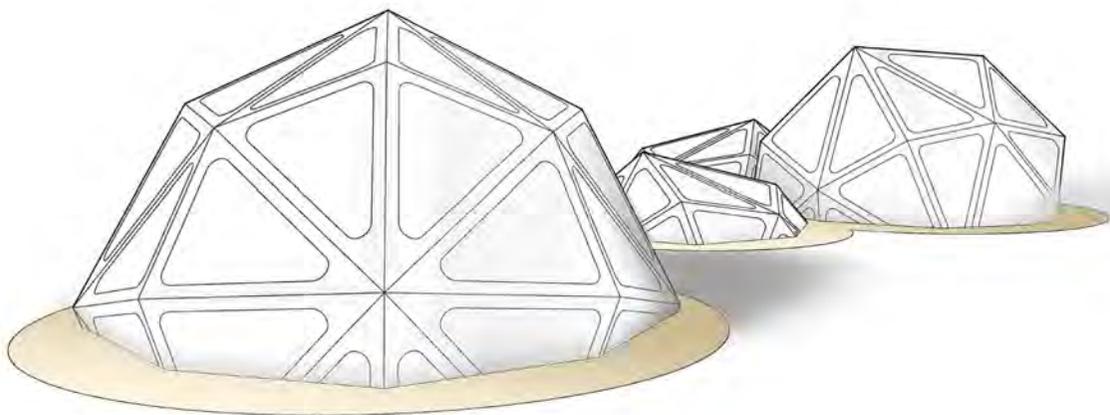
2 November 2014

Thejamjar's gallery has evolved into a contemporary project space responding to the needs of the local artistic community by fostering creative talent through an artist residency programme and accompanying public programme. Through an artist residency programme UAE based artists are given the opportunity to realise a new body of work through research, experimentation, and dialogue. An accompanying public programme allows for interaction and dialogue through workshops, talks and open days allowing audiences to understand and respond, feeding into the artistic practice.

ECLIPSE BUREAU

Bridget Walker*

The second iteration of the *Eclipse Bureau*, a body of work around an independent research organisation comprising an architectural-sound installation that incorporates community engagement via a multi-language survey.



Bridget would like to thank the following people for their contributions:

- The Research

Research Consultant - Sean Walker
Research Assistant/Social Media Coordinator: Hiba AL-Midfa

- The Bureau

Materials research & CAD Technician - Tristan Forward
Panel Fabrication & Consultant - Castform
Detail & Fabrication Consultant - Power to Make
CNC Fabrication - Power to Make

This project has been assisted by the Australian Government through the Australia Council, its arts funding and advisory body.

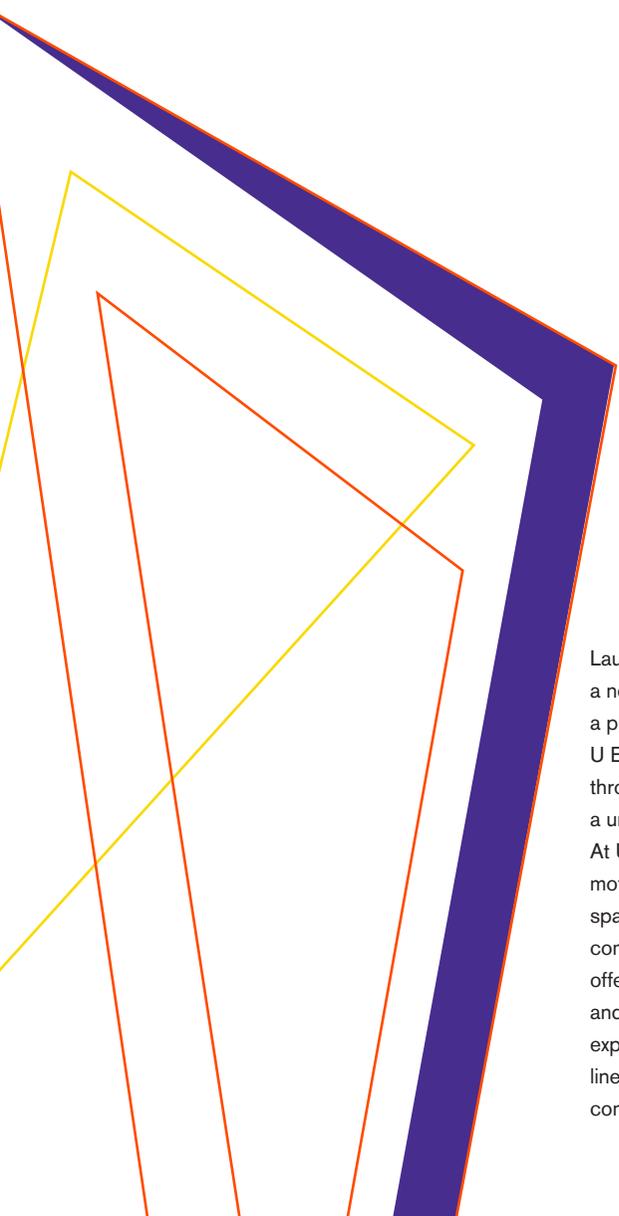
U ENERGY

2 - 8 November

Friday-Saturday: 7:00 am - 10:00 pm

Sunday-Thursday: 9:00 am - 11:00 pm,

3:00 pm - 5:00 pm, 8:00 pm - 10:00 pm,



Launched in DIFC in 2011, U Energy represents a new kind of health club concept. With a philosophy that focuses on personal service, U Energy is committed to continuous improvement through knowledge and innovation, crafting a unique training and fitness experience.

At U Energy we offer our clients a dynamic, motivational environment that creates an inviting space, conducive for a healthy, energetic and comfortable workout. We hope to inspire them by offering the most advanced exercise strategies and nutrition guidance, through our team of expert trainers and health advisors, top of the line equipment, and an extensive schedule of constantly updated classes.

ENVELOPED BY CARAGANA

Linda Duvall

Unlike the art historical version of the sublime with roaring waterfalls and dramatic vistas, Duvall focuses on a barren sandy and windy section of the Canadian prairie. As she wanders this land, she reveals echoes of her complex and sometimes painful relationship with this place. Her videos are absent of narrative, but within the slowness of the unfolding performative gestures, one gets hints of the intensity of her complicated history with this place.

Also check video screening section to find out more

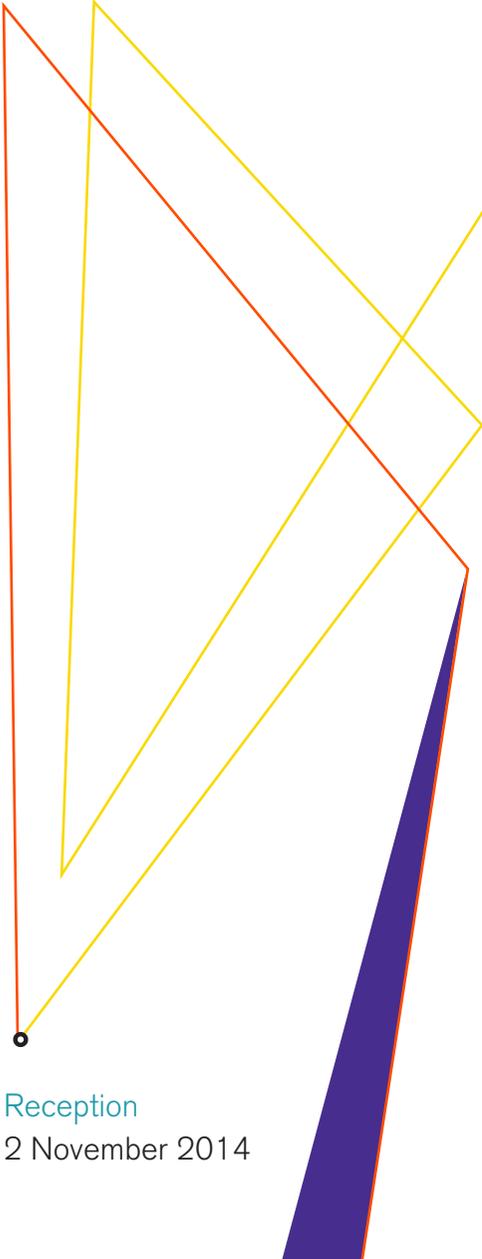


XVA GALLERY

Site Curator:
Joshua Watts

2 - 8 November

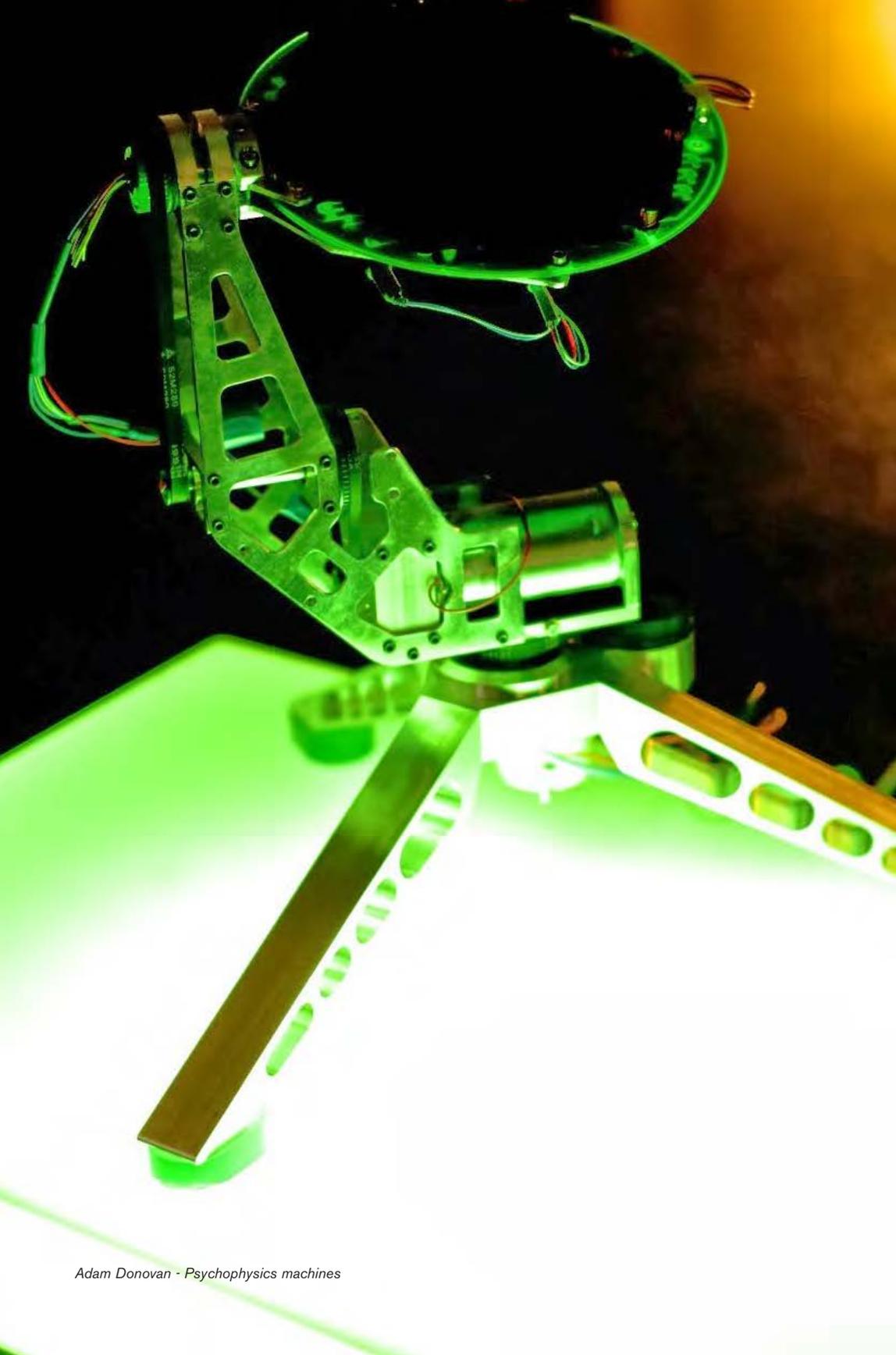
Daily: 10:00 am - 6:00 pm



Established in 2003, XVA is one of the leading galleries in the Middle East that specializes in contemporary art from the Arab world, Iran and the Subcontinent. Exhibitions focus on works by the regions foremost artists as well as those emerging onto the scene. The gallery's artists express their different cultural identities and perspectives while challenging the viewer to drop prejudices and borders. XVA Gallery exhibits both locally and internationally; collaborating with galleries and participating in international art fairs, such as Art Basel Hong Kong, SH Contemporary, Singapore Art Fair and Abu Dhabi Art in 2014, in order to further expose Middle Eastern contemporary art. XVA Gallery and XVA Art Hotel are located in Dubai's heritage district, now called Al Fahidi Historical Neighborhood. XVA founded and organized the Bastakiya Art Fair from 2007- 2010 as part of its commitment to raising the profile of contemporary art practice in Dubai. For three years XVA was located in DIFC, and has now expanded itself in Al Fahidi.

Reception

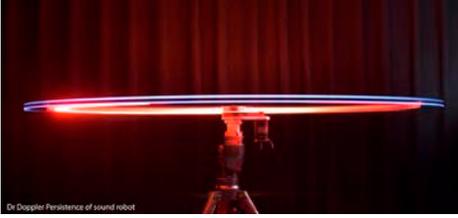
2 November 2014



Adam Donovan - Psychophysics machines

PSYCHOPHYSICS MACHINES*

Adam Donovan



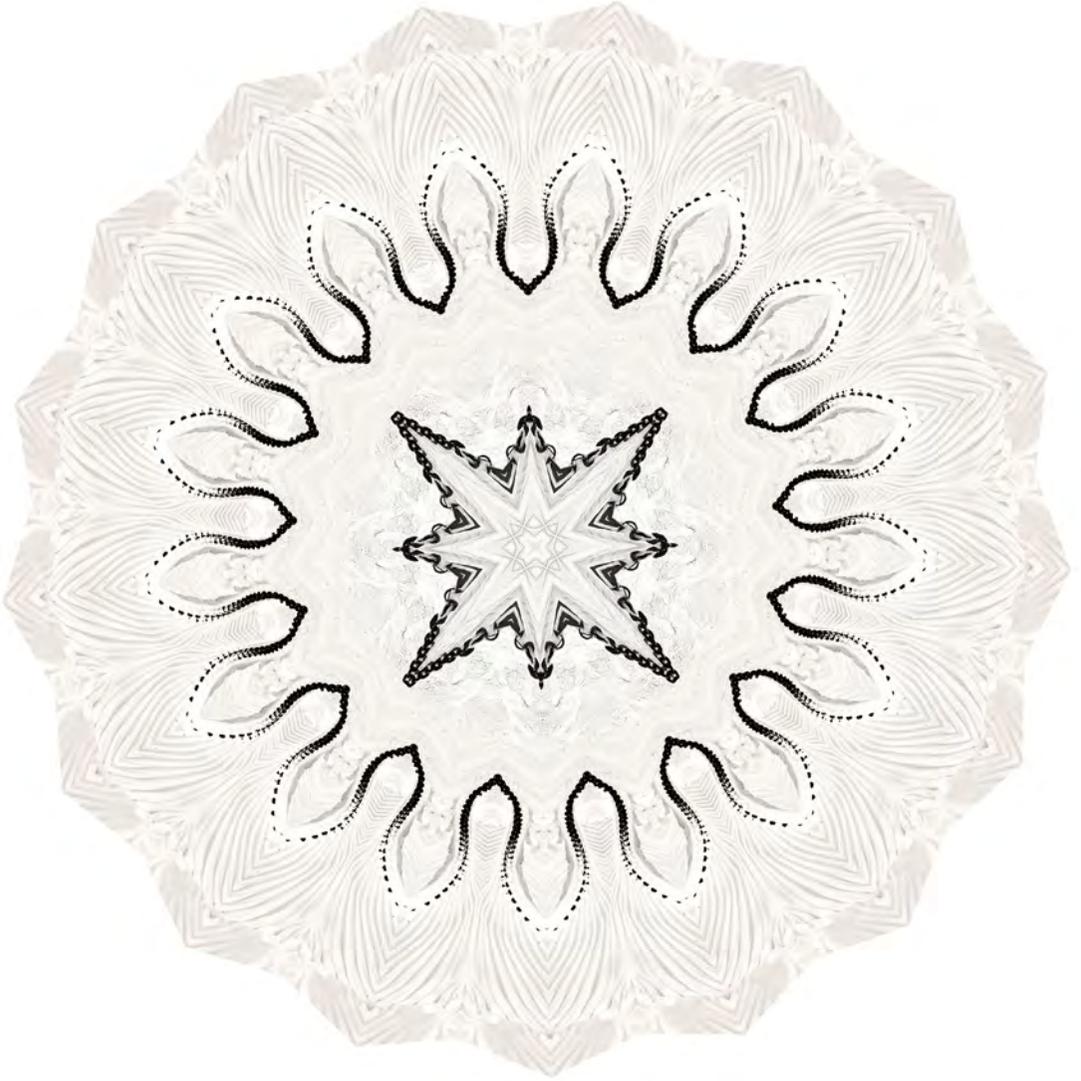
An installation of five acoustic physics robots. Using sound focusing and Anti Doppler shifts it affects the auditory perceptual engine to create an environment not possible to hear in nature.

A MODEL OF MOTIONS

Sama AlShaibi & Michael Fadel

A Model of Motions is a multi-media interactive installation comprised of three wood and metal vessels – 'Swell', 'Footsteps', and 'Turn'—and a rustic ship anchor linked together by linked chain. The installation forms a snaked pathway for the audience to journey over sand and water, history and imagination, earthly desire and celestial wonder.

* - Photography credit goes to Edward Chapon



ZAYED UNIVERSITY - DUBAI

3 - 8 November

Sunday-Thursday: 9:00 am - 5:00 pm
(by appointment only or delegate pass)

Reception

3 November 2014

Site Curators:
Sabrina DeTurk
Colleen Quigley

Using a wide variety of media and artistic practice, twenty four artist works will investigate the intersection of art and technology in works exhibited on the Dubai Campus of Zayed University. Ranging from large, interactive installations to video screenings, to sculpture and prints, the works share a common theme of exploring ways in which new media shape our interactions with the world around us. Some artists achieve this exploration by engaging the viewer actively and physically with the work of art, for example in installations by Zina Kaye, Martha Ladly, Jessica Thompson, Rodrigo Carvalho, Kevin Badni, Peter Hassall, Yulius Yulius and Omnia Amin. Other artists, including Tamas Waliczky; George Legrady, Marco Pinter and Danny Bazo; and Chris Coleman and Laleh Mehran, rely on machines themselves to engage with their environment and interpret data to produce changing aesthetic affects. Jiayi Young and Shih-Wen Young; Deborah and Richard Cornell; ETMCA Ukwuoma; Valeria Lamontagne; Sarah Nesbitt; Hind Demaitan and Maitha Demithan; Jennifer Willet and Jeanette Groenendaal Zoot Derks and Jennifer Willet; Ava Ansari and Marco Pinter; Andreas Guskos; Jaak Kaevats; Seth Ellis and Chris Cassidy; Ben Bogart and Philippe Pasquier; and Marcos Luytens round out the scope of the exhibits with a diverse set of works that combine elements of visitor interaction, data collection and manipulation, and traditional artistic practice to continue to push the boundaries of electronic art.

REFLECTING PLACE

Deborah Cornell & Richard Cornell

An installation and workshop that fuses geophysical and cultural mapping to create a multi-level locative vision of an expansive present.



(a)

Reflecting Place by Deborah Cornell & Richard Cornell

IMAGINING CBC NEWSWORLD

Martha Ladly



This project utilizes visualization and sonification of portions of an enormous historical CBC Newsworld data corpus to enable an 'on this day' experience for viewers.

OBJECT PERMANENCE 3: NON-DUAL

Marco Pinter



The *Object Permanence series* explores the underlying mechanisms of perception, seeking to create situations of conflict between higher level consciousness and lower level perception.

BIOARTCAMP: A ROCKY MOUNTAIN ADVENTURE IN ART AND BIOLOGY

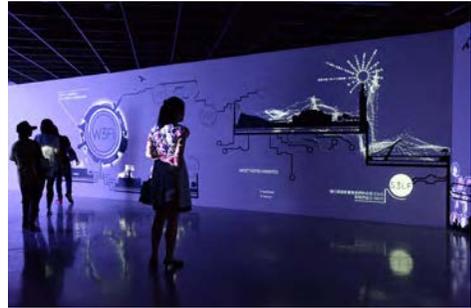
Jennifer Willet



The *BioARTCAMP* video installation loops 11 short videos across three screens following artists and scientists through their experiences participating in BioARTCAMP in the Canadian Rocky Mountains.

W3FI: DUBAI

Laleh Mehran & Christopher Coleman



W3FI is an immersive and interactive installation fusing the digital and the physical, inspiring viewers to consider how our digital selves interact with one another in our increasingly connected world.

ANDANTE

Maitha Demithan and Hind Bin Demaithan

It is a response to a workshop given by Italian artist Fabrizio Plessi that refers to a metaphor resonating with "the fluidity inside of us", the fluidity that makes it possible for identities to be formed and cohered.



STREET-SCAPE

Jaak Kaevats



Street-Scape is a contextual visualisation of an urban environment revealing the demographics, speed, density and the overall atmosphere of a place.

OUR HISTORY OF THE TELEPHONE

Sarah Nesbitt



Using Augmented Reality, when the phone is pointed to the photograph on the wall, a video starts playing of the book with the text slowly disappearing, leaving behind eraser debris.

CONDUCTING STUDIES: ONE THOUSAND AND ONE NIGHTS

Ava Ansari & Marco Pinter



Conducting Studies is a series of ongoing explorations of musical embodiment; a translation of the physical performance of an orchestra conductor to visual imagery representing the conductor's movements, as captured through the motion of the conductor's baton.

TRIANGULATION DEVICE

Jessica Thompson



Triangulation Device is a participatory sound piece that generates networked soundscapes between two users using the movement of the body as a compositional device.

FLOATING SATELLITES

Rodrigo Carvalho

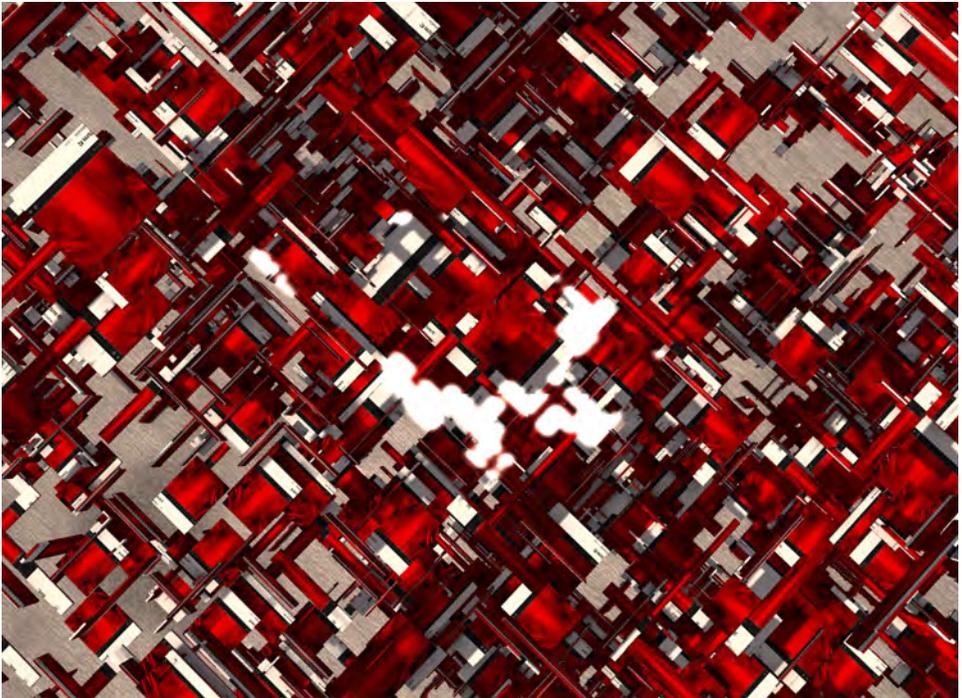


Floating Satellites is an audiovisual interactive installation that uses the real time position's data of artificial satellites around planet earth to generate sound and visuals.

AHEILOS VIRTUAL WORLD. CREATION AND EDUCATION IN THE SPACE OF INFORMATION

Andres Guskos

Aheilos is an online virtual interactive 3d environment. The idea of *Aheilos* is to promote diverse creative, educational and informative activity on the edge of art, science and technology.



Andres Guskos - *Aheilos* virtual world

DISCOVERY ART: THE CITIES SERIES

ETMCA Ukwuoma



Through responsive emails, locations and people within Cities are associated with an encoded painting, by a single degree of separation. A 'locative' painting for Dubai and other cities are presented.

POETRY IN MOTION

Myfanwy Ashmore
& Zayed University students

Poetry in motion was a workshop to create games or gamified experiences to elicit simple poetic expressions, personal narratives and kinetic textual poems through the game platform

DIY SOCIAL SKIN

Valerie Lamontagne



DIY Social Skin steps beyond data-visualization, to question the modalities under which the body is transformed by its social environment, and the modalities within which these transformations are shared.

WHEELS

Tamas Waliczky

Wheels is an installation with real-time computer simulation, simulating a universe of circles in the background which determines the movement of the human bodies in front.



COLOR THERAPY: MOOD PULSE

Marcos Lutyens

Curator: Kóan Jeff Baysa

Our TwinGalaxiesLive (TGL) interactive streaming player brings distant people and places together on a single screen to communicate and interact. A very unique and intuitive way to present large events to a live audience.

Samsung GALAXY Tab S



SPACE FOLDING

Zina Kaye

You encounter a feast of intense morphing light in a chamber structure. You feel ecstatic as you move inside the chamber through an aperture and experience bathing in transcending colour.





DREAMING MACHINE #3

Ben Bogart & Philippe Pasquier



Dreaming Machine #3 is a site-specific generative artwork whose artificial intelligence processes transform material from a live camera to construct images in perceptual, mind-wandering and dreaming modes.

HAFTH AL'A-ALMSWADIH DA'IMAN (ALWAYS KEEP THE NEGATIVE CLEAN)

Hind Bin Demaithan

An interactive story box, *Hafth Al'a-Almswadih Da'imani* (always keep the negative clean) is a video object designed by the artist to share a collection of repurposed family negatives. Where the viewer's get the chance to animate chapters of her past and bring them to life through a hands on experience directed by them. (image left)

THE FORD FOLLY

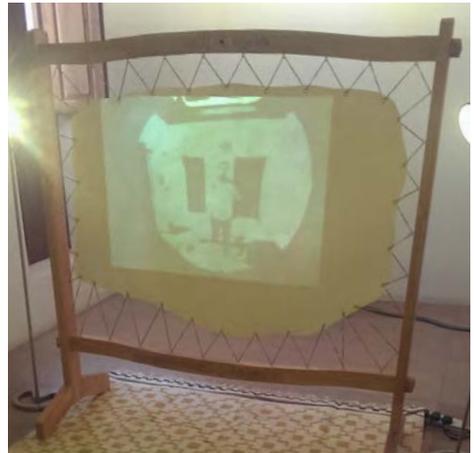
Seth Ellis & Chris Cassidy



Taking a cue from the immense collection of artifacts at the Henry Ford Museum in Dearborn, the installation will use recreations of significant objects as "keys" to access alternate storylines in a viewer-activated audiovisual environment.

STILL

Kevin Badni

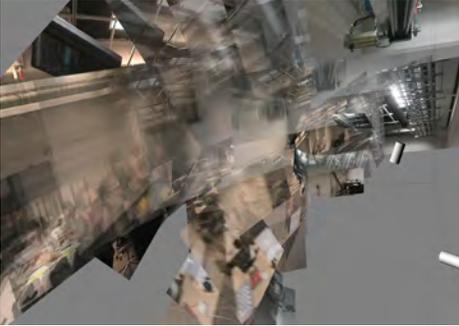


The artwork grounded on the region's heritage, reacts inversely to the norms of interactive pieces. It begins as abstract shapes, only when one remains still does the image become tangible.

SWARM VISION

George Legrady, Marco Pinter & Danny Bazo

Swarm Vision is an installation consisting of multiple autonomously behaving cameras simulating human vision that continuously map the space in which they are situated on large screens.



SOLAR PINK PONG – STREET VIDEO GAME

Assocreation



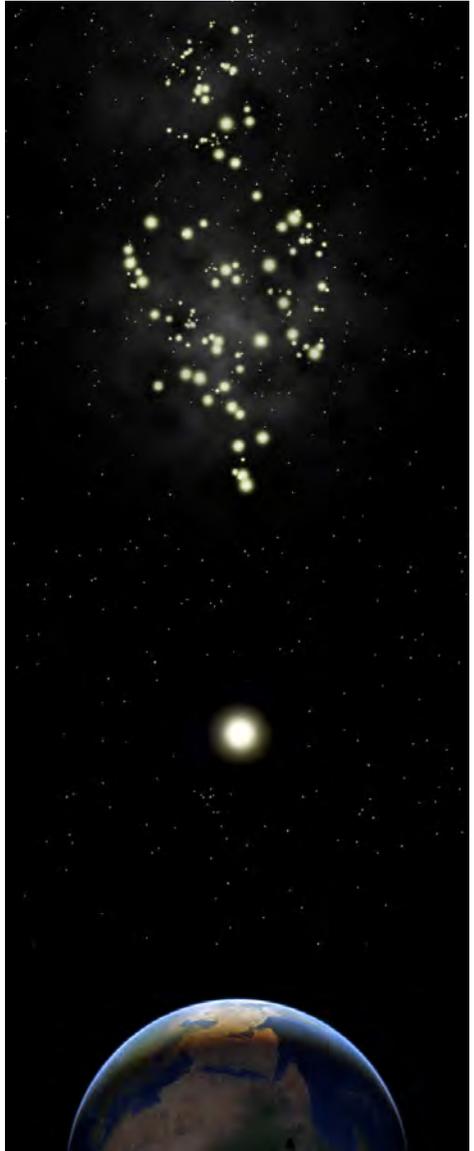
Solar Pink Pong is a sun-powered street video game, in which a moving sunlight reflection becomes the target and the street's surface the screen.

MESSAGE IN THE SKY

Jiayi Young & Shih-Wen Young

Curator: Kóan Jeff Baysa

Message in the Sky, taking shape as a site-specific/crowd-responsive installation, pools together the city's modern-day 1001 dreams, and casts them away into the celestial using a radio telescope. The installation invites local public to bring in their favorite fragrances and spray on hand-gold-leafed paper cards. In exchange, they are given unique codes which enable them the privilege of casting their hopes and dreams as messages to the stars.



INTERACTIVE GLOWING CUBE

Peter Hassall, Yulius Yulius & Omnia Amin

Interactive Glowing Cube is an immersion experience of Emirati life stories written through Facets Short Stories.



ART HUB

1 - 8 November

Saturday-Wednesday: 9:00 am - 8:00 pm

Friday: closed

Thursday: 9:00 am - 2:00 pm

Site Supervisor:

Karen Oremus



Art Hub is a Middle East-based artist community promoting cross-cultural exchange and artistic innovation. Abu Dhabi Art Hub was the first artist community to be established in the United Arab Emirates. A second location at the edge of the magnificent Empty Quarter in the Western Region of Abu Dhabi, Art Hub Liwa was inaugurated in March 2014. Focused on emerging and established visual artists from across the world, Art Hub residency programs provide a platform for interaction between national, regional and international visual artists. Through a program of annual art festivals the Liwa location is a gathering place for talents from across the globe representing all artistic disciplines and medium as well as film, team building, performance, yoga, creative writing and poetry. Festivals basically fall under the categories of art/science, art/culture and heritage and art/environment. Since welcoming the first artists in October 2012, more than 160 artists representing 45 countries have participated in residency programs at Art Hub.

Residency Artist Talk
26 October 2014

PLAY CONNECTED

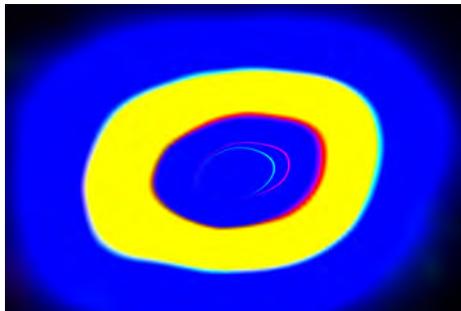
Simone van Groenestijn



Play Connected is a project by Cym in which she creates a computer game together with the input of local children. In several workshop sessions she explores the local surroundings together with children.

TURN-OVER 2

Yoshiyuki Abe



Turn-over 2 is an installation to prompt spectators to touch the art works directly. The artist wants you taste the colors and feel the paper.

UNIVERSALS

Anne Katrine Senstad

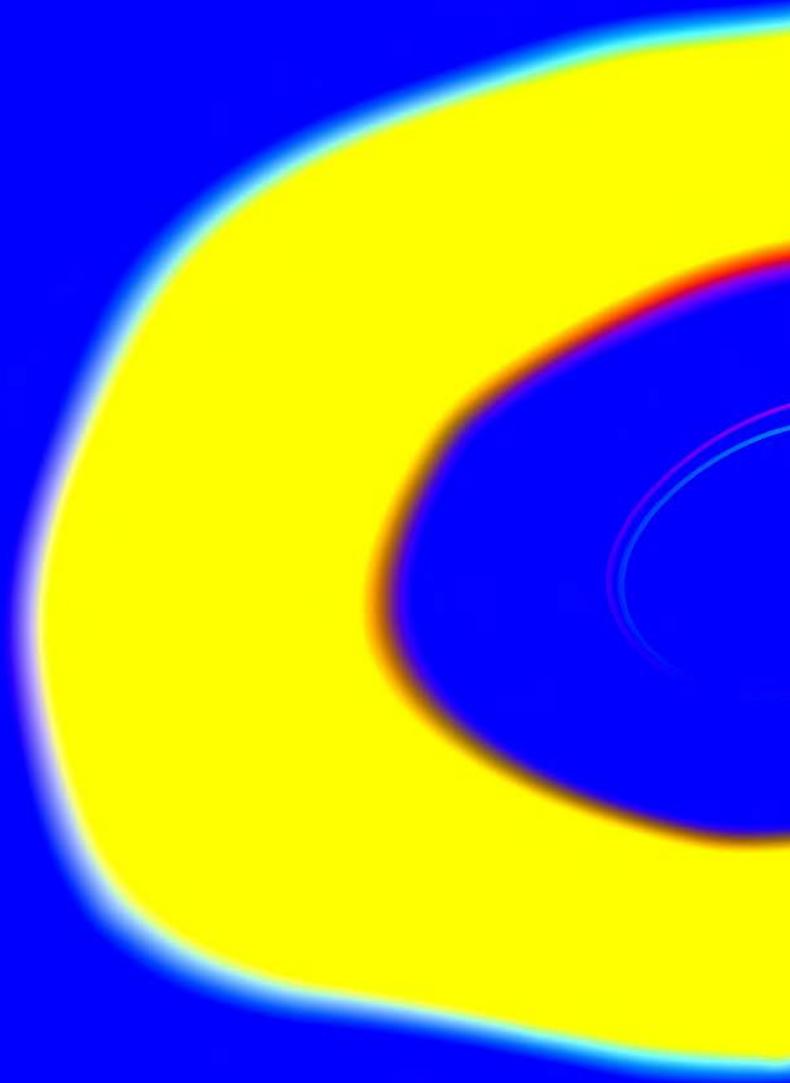


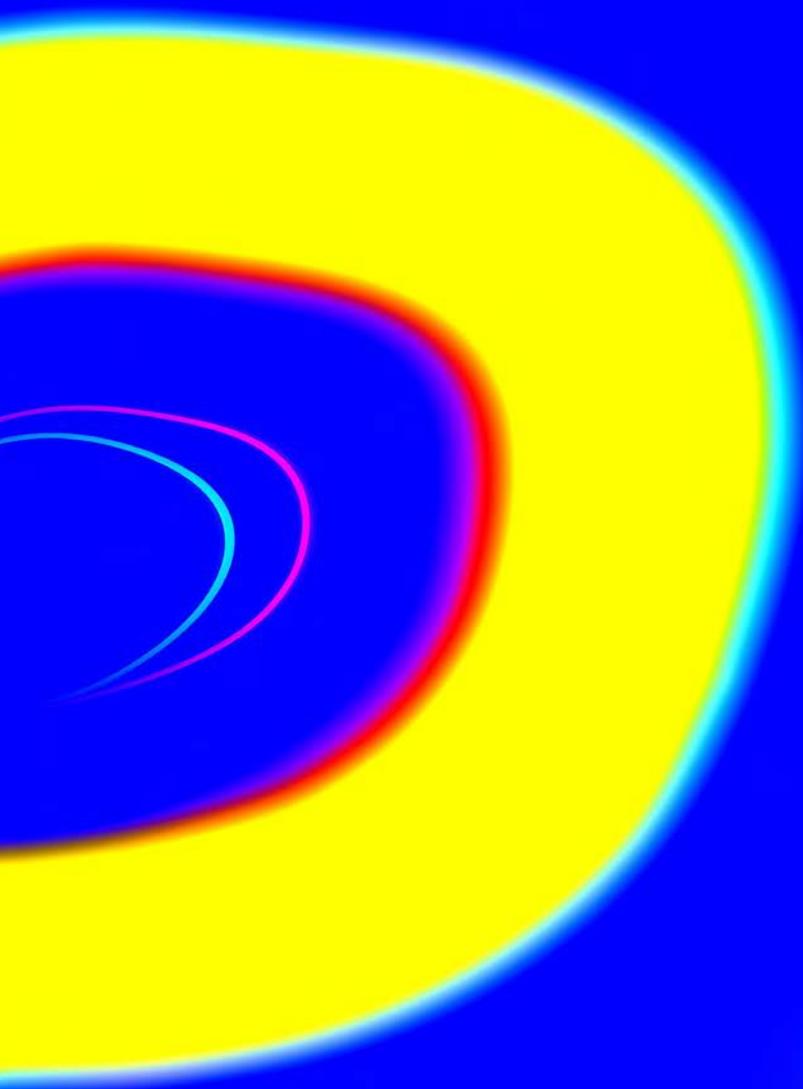
Interlacing Worlds - The infinitesimal is a site specific sound and video projection installation that will take place in the Al Fahidi historic district of Dubai. The projections will transform exteriors of historic buildings and interior spaces, recreating and reinterpreting the experiential architecture and local aesthetics.

Installationview, Colour Synesthesia IV 2011, multiple projections, fabric, wind. 4:1 channel surround sound. By Anne Senstad. Sound composed by JG Thirlwell.

pnek

Production Network for Electronic Art, Norway



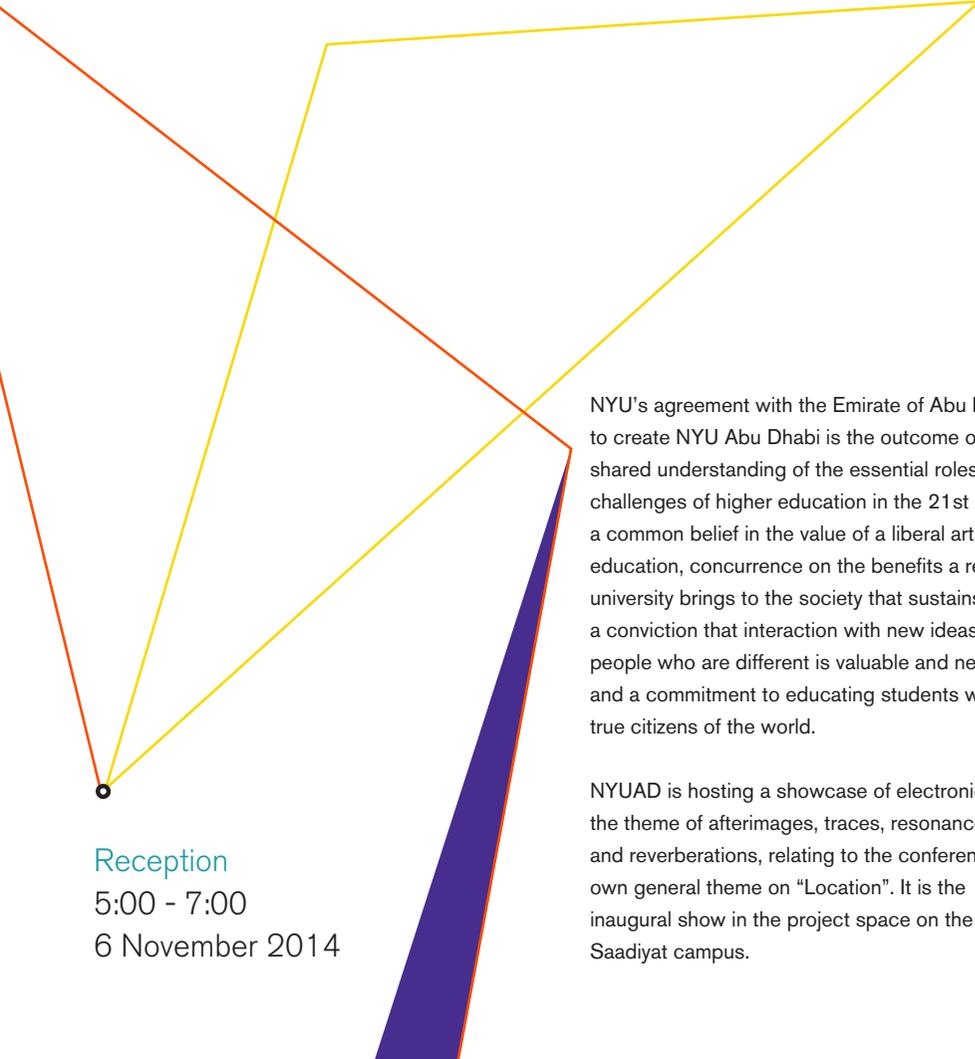


NEW YORK UNIVERSITY ABU DHABI

Site Curators:
Carlos Guedes
Scott Fitzgerald

1 - 13 November

Sunday-Thursday: 9:00 am - 5:00 pm



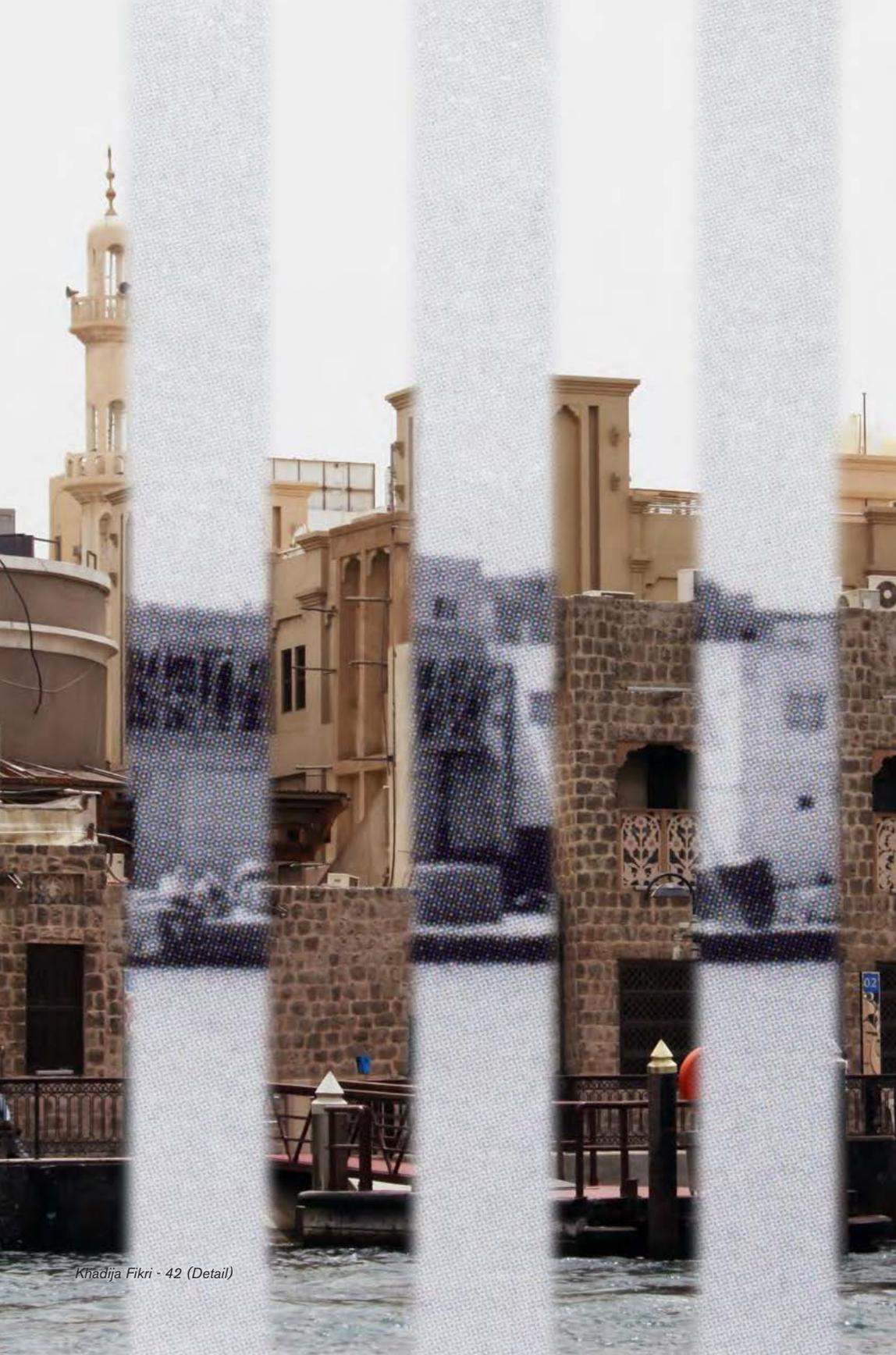
NYU's agreement with the Emirate of Abu Dhabi to create NYU Abu Dhabi is the outcome of a shared understanding of the essential roles and challenges of higher education in the 21st century: a common belief in the value of a liberal arts education, concurrence on the benefits a research university brings to the society that sustains it, a conviction that interaction with new ideas and people who are different is valuable and necessary, and a commitment to educating students who are true citizens of the world.

NYUAD is hosting a showcase of electronic art on the theme of afterimages, traces, resonances, and reverberations, relating to the conference's own general theme on "Location". It is the inaugural show in the project space on the new Saadiyat campus.

Reception

5:00 - 7:00

6 November 2014



Khadija Fikri - 42 (Detail)

SUPERMAJOR

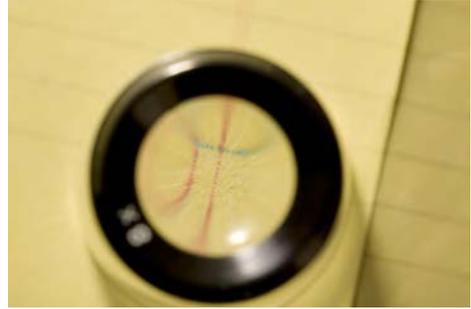
Matt Kenyon



Drops of oil seem to hover unsupported in mid-air. At other times, the drops are in the process of a reverse slow motion splash onto the pedestal.

NOTEPAD

Matt Kenyon



Notepad, were covertly distributed to US representatives and senators, as a sort of Trojan horse, injecting transgressive data straight into the halls of power and memorializing it in official archives.

HUMMING MISSISSIPPI

Frederick Ostrenko



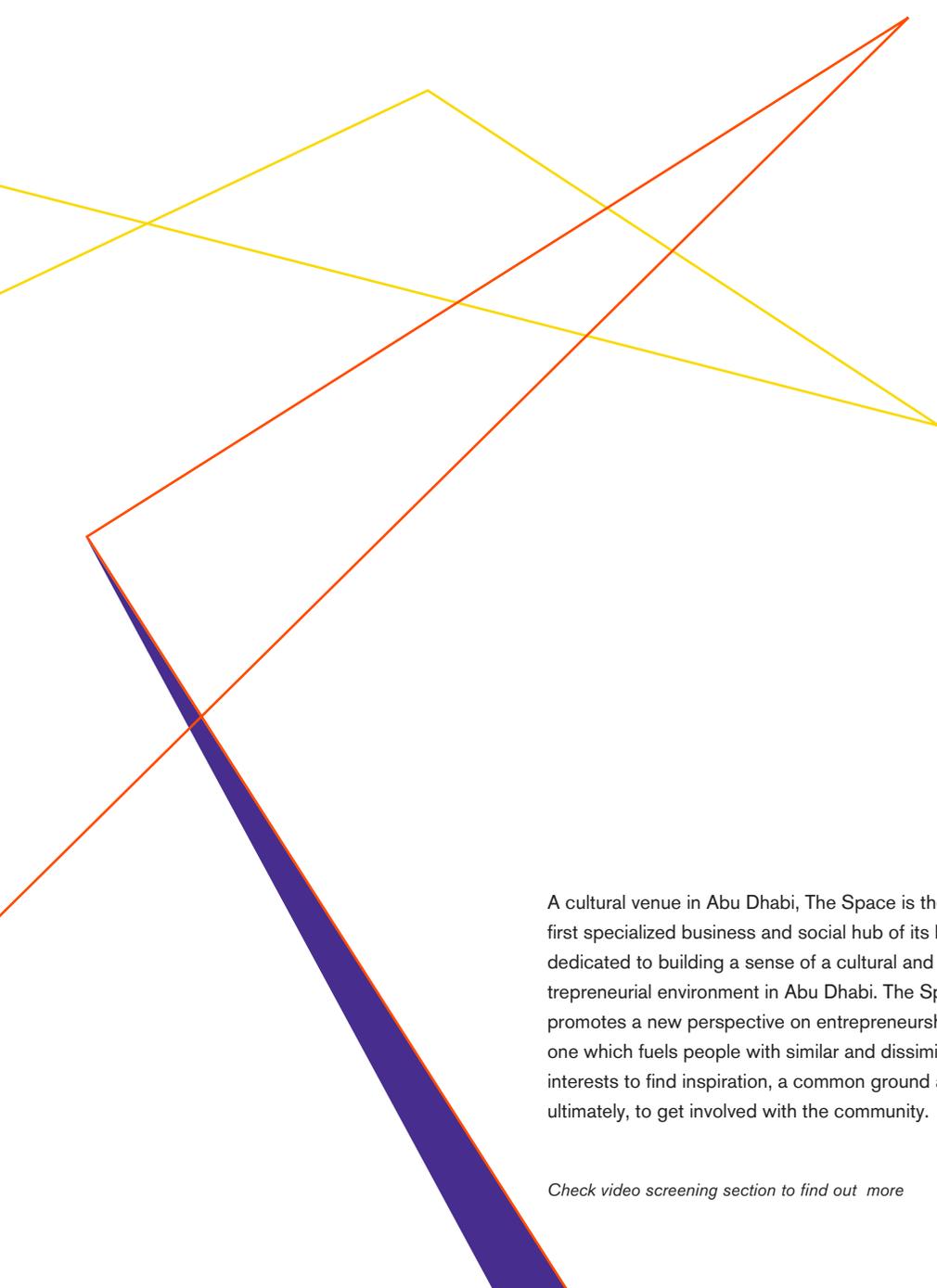
Humming Mississippi is an interactive sculpture, sonification, and visualization of the Mississippi River.

THE SPACE

1 - 8 November

Monday - Thursday: 9:00 am - 5:00 pm

Site supervisor:
Marco Sosa
Joshua Watts

Abstract geometric lines in yellow, orange, and purple. A yellow line starts from the left edge, goes up to a peak, then down to the right edge. An orange line starts from the bottom left, goes up to a peak, then down to the right edge. A purple line starts from the bottom left, goes up to a peak, then down to the right edge. The lines are thin and intersect each other.

A cultural venue in Abu Dhabi, The Space is the first specialized business and social hub of its kind dedicated to building a sense of a cultural and entrepreneurial environment in Abu Dhabi. The Space promotes a new perspective on entrepreneurship, one which fuels people with similar and dissimilar interests to find inspiration, a common ground and ultimately, to get involved with the community.

Check video screening section to find out more

COLLABORATIVE INTERFACE

A visual representation of arab visual culture as seen by female emirati students at zayed university

Ben Stopher in collaboration with CACE

Information and interaction designer Ben Stopher is the programme director for Interactive and Visual Communication at the London College of Communication, University of the Arts London. As a special project inline with ISEA2014, Stopher provided a workshop to CACE faculty on ways to explore project data and project options. He concluded the workshop by presenting a prototype document including visual direction, recommended technology, and next steps for student work and project development.

The team consisted of faculty members Tina Sleiman and Yunsun Chung-Shin (Graphic Design II classes, Spring 2014), Scott Conard (Web Design, Fall 2014) and Dahlia Mahmoud (GD II, Fall 2014) and their 70 students.

The project entailed working with the students on gathering artifacts and any form of visual evidences from local or regional visual culture in the second half of the 20th century, and then organizing them visually in an informational and engaging format where the users (public) can view and interact. In collaboration, Stopher developed the interface for this database of collected visual items from CACE students home pre-year 2000. The items consist of various forms of design—graphic design, product design, and fashion design, presented in an interactive visual display.



Supported by: British Council and the RCA

ABOUT

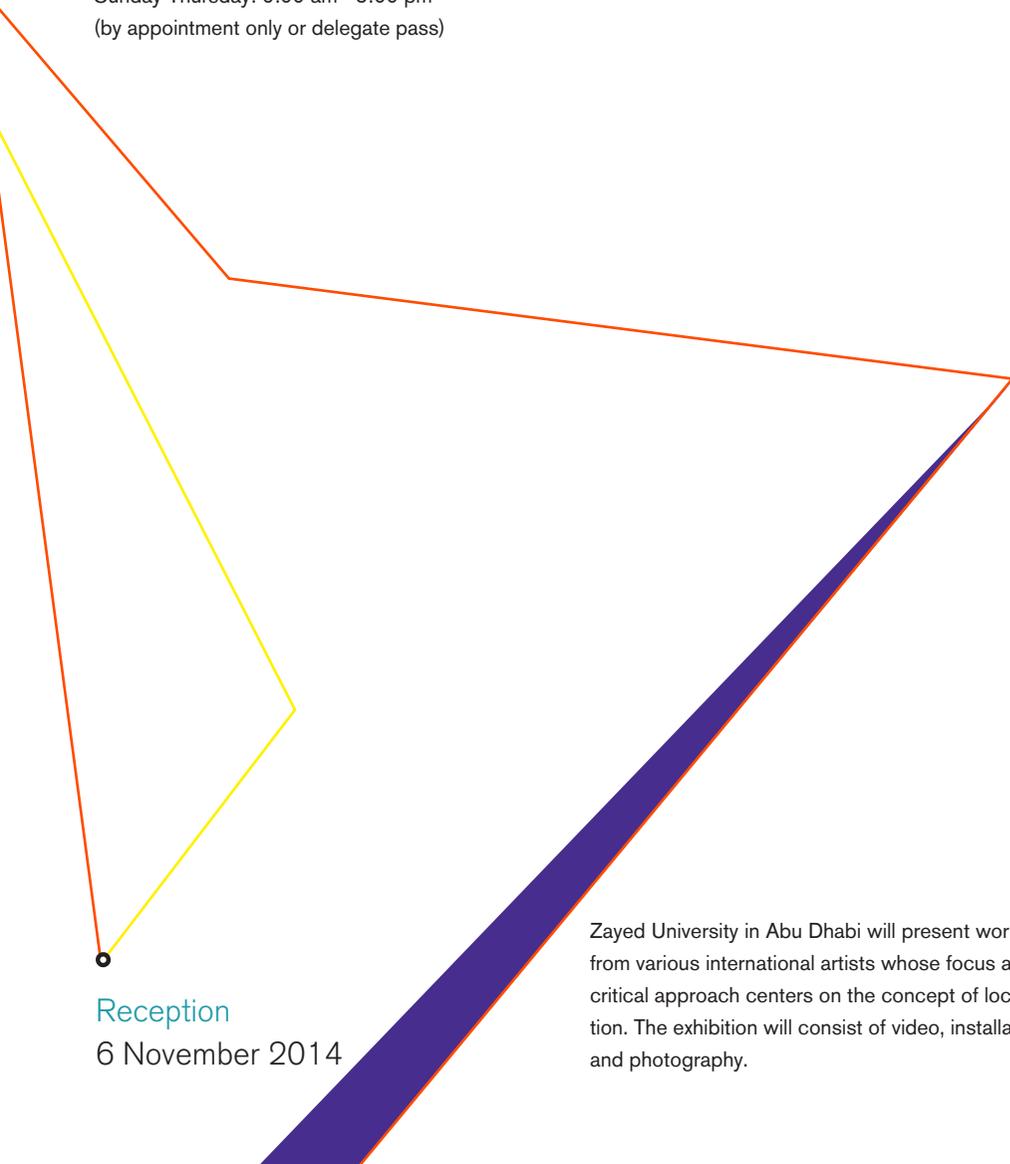
Arab Visual Culture

ZAYED UNIVERSITY - ABU DHABI

Site Curators:
Naz Shahrokh
Banu Colak

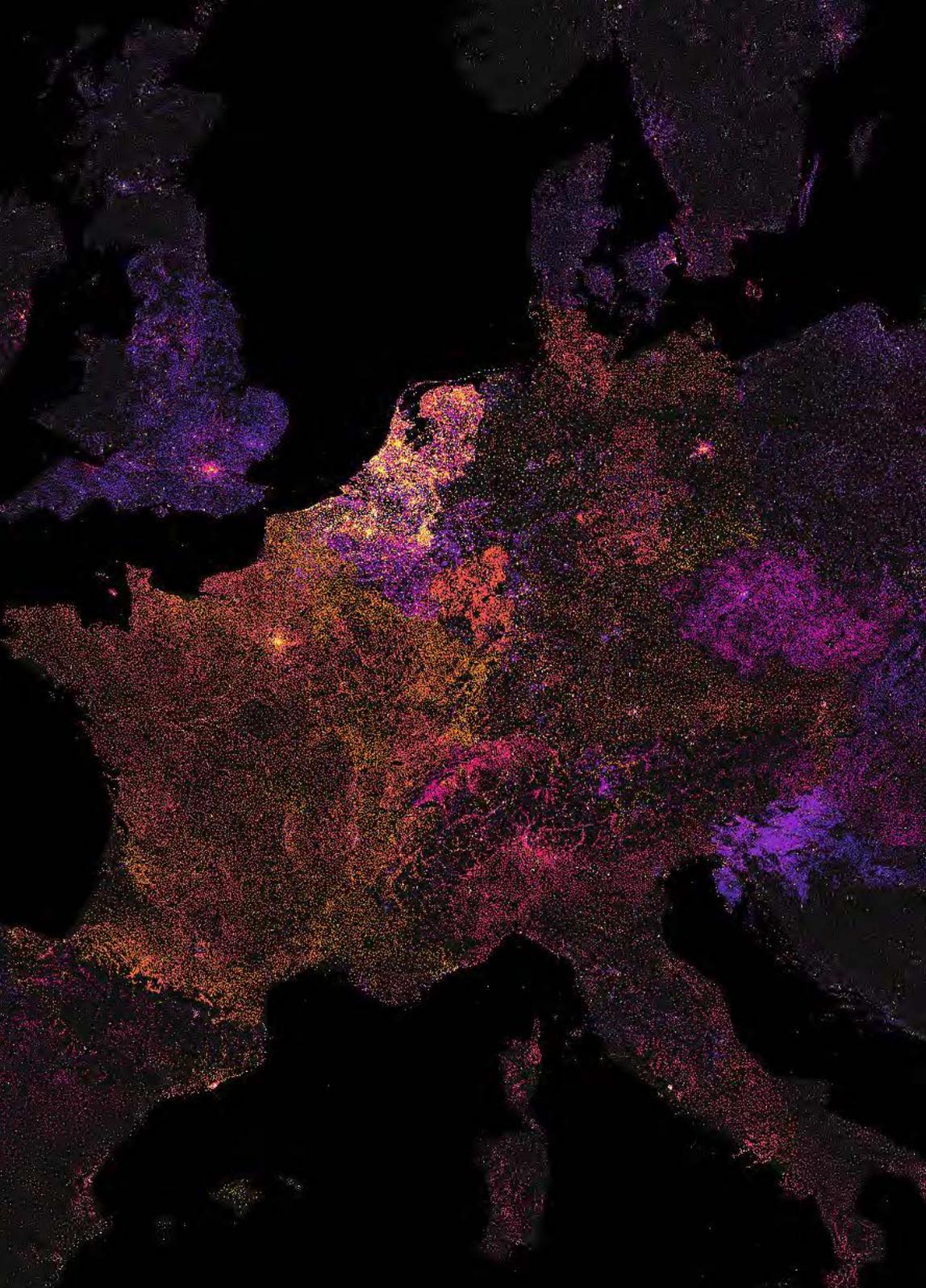
2 - 8 November

Sunday-Thursday: 9:00 am - 5:00 pm
(by appointment only or delegate pass)



Reception
6 November 2014

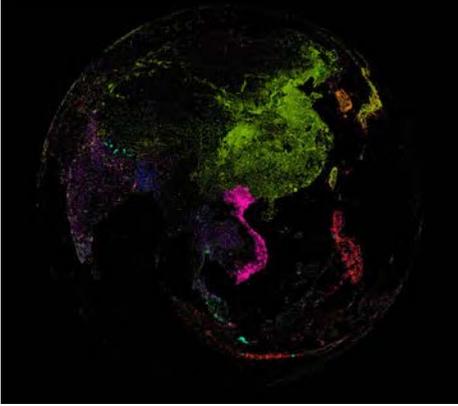
Zayed University in Abu Dhabi will present work from various international artists whose focus and critical approach centers on the concept of location. The exhibition will consist of video, installation and photography.



Gavin Baily - Terra Incognita (Detail)

TERRA INCOGNITA

Gavin Baily



Terra Incognita visualises how the geography of Wikipedia's language editions have evolved over the last decade, as an intriguing mirror of cultural and sociological difference.

HIC SUNT LEONES

Jonathan Gobbi & Natália Trejbalová



Discover glitch and lack of data on Google Maps, between digital error and social rules of representation.

CACE FACULTY EXHIBITION:

Banu Colak, *Ephemera III*; David Howarth, *Memory-Through Cine Film*; Janet Bellotto, *The Slow Decline*; Joshua Watts, *Transmission and Diaspora Series*; Karen Oremus, *Can you Feel the Love Tonight*; Lina Ahmad, *Subdivision*; Marco Sosa, *Intersection of Two Spaces*; Matthew Dolls, *Sentimentalist Series*; Ayyub Hamilton, *Money Talks*; ZU Students (Ayyub Hamilton), *Back in the Day*

POST-DIGITAL SUNLIGHT: PARTICIPATORY SPACE CROSSING VIRTUAL AND PHYSICAL, ARTIFICIAL AND NATURAL

Sheng-Ying Pao



Leverage sunlight at given locations, this research presented augmented experiences pushing the boundaries across the artificial and natural, the virtual and physical, as well as the local and the remote.

DRAWBOTICAL MELODIES

Hans-Gunter Lock



Drawbotical Melodies is a sound/light installation. Visitors can draw on a the touchscreen and the drawing movements will be played as melodic phrases by a robotic recorder (flute).



TRANSIT-BORDERLESS

Denis Farley



Transit explores the representation of clouds within the context of wireless networks.

MIST COLLECTOR

Ana Rewakowicz & Jean-Marc Chomaz

Mist Collector is a long-term research and developing project focusing on exploration of various surfaces that allow collecting water from moisture in the air. (image above)

RECOVER

Mark Pilkington

To photograph myself as a responder to both urban and rural landscapes within the UAE. This work develops work i showed as part of Sikka 2013.



AMERICAN UNIVERSITY OF SHARJAH

Site Curator:
Mehdi Sabet

1 - 8 November

Saturday-Thursday: 8:00 am - 8:00 pm

The American University of Sharjah (AUS) was founded in 1997 by His Highness Sheikh Dr. Sultan Bin Mohammad Al Qassimi, Member of the Supreme Council of the United Arab Emirates and Ruler of Sharjah. AUS is an independent, not-for-profit, coeducational institution. Although consciously based upon American institutions of higher education, AUS is expected also to be thoroughly grounded in Arab culture and to be part of a larger process of the revitalization of intellectual life in the Middle East. There are nine distinct artists who will be exhibiting their diverse approach and unique thinking of electronic arts to deal with human perception to explore the fine line between reality and perception of reality through digital technology, and how it informs and reforms human conditions.

Alan Bogana "explores a series of computer graphics simulations that explore our understanding of reality if perceived only through traces of refracted light". In his artwork, tries "to reduce and magnify the scale of life, let this work can collect life by itself and transfer into a virtual environment to create a kind of afterlife." Similarly, Raphael Arar in his (+/-) Pendulum dear with gravity and reflects on the intersection of our digital lives with our physical lives.

The unique examination of "sense of place" by Richard Wheeler who, by layering the geographic footprints of years of satellite imagery creates interesting surfaces that show areas that have been photographed frequently from space, areas that have been photographed infrequently from space, and all the areas in between.

Reception

4:00 pm

1 November 2014



Cecilia Cmielewski, Clea T. Waite, Nigel Helyer, Nigel Helyer, Bronia Ivanczak, John Gwadbu - Meta-Narratives

CAVE CAUSTICS

Alan Bogana



A series of computer graphics simulations that explore our understanding of reality if perceived only through traces of refracted light. They are part of a project named 'Cave Caustics'.

META-NARRATIVES

Cecilia Cmielewski, Clea T. Waite, Nigel Helyer, Nigel Helyer, Bronia Ivanczak, John Gwadbu



Storytelling with images may be our first record of narratives, such as sand drawings and rock carvings in the western desert tradition through to interactive meta-narratives being produced today. *Meta-narratives*, the exhibition, will present works by artists who re-interpret the manner in which stories are told.

(Photo: John Gwadbu, (Gwadbu No. 2.) Marrwakara Story, 1964. Mwang Language, Goulburn Island, Western Arnhem Land NT. Ochre on Stringybark)

(+/-) PENDULUM

Raphael Arar



(+/-) Pendulum is an electro-mechanically driven kinetic sculpture based on the mechanics of a subverted Foucault Pendulum, which seeks to reflect on the current state of our digital lives.



RUNNING IN PARALLEL - FOUR DECADE ANALOGY: UAE AND THE SHORT HISTORY OF THE ELECTRONIC ART

[Zlatan Filipovic](#)

Collectively harvested data and an interactive AR presentation of the History of the Electronic Arts over the period of last four decades.



DISPLACEMENT

Zinka Bejtic

Multimedia installation about cultural exchange between two different locations to reveal specific ambient qualities through juxtaposition of images/sounds and investigate the cultural authenticity of urban vs. peripheral settings.

POINTS OF INTEREST IN THE UNITED ARAB EMIRATES AS DEFINED BY COMMERCIAL SATELLITE IMAGERY COLLECTION, 1986-2013

Richard Wheeler



An exploration of how big data can show us new ways to see our world, and a look at the often surprising places that this exploration can take us.

THE NOISY SPACE*

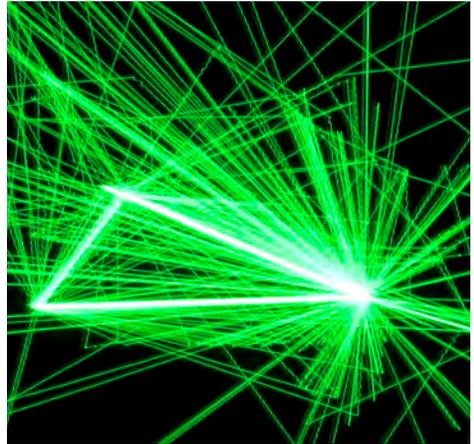
Abel, Carlo & Max Korinsky



Korinsky creates a sound performance installed across the vertical surface which is site-specific and generates new physical and emotional acoustic illusions.

LATITUDE AND LONGITUDE PROJECT/XY PLOTTER

Stephen Cartwright



Every hour since 1999 Stephen Cartwright has recorded his exact latitude and longitude with a GPS to create multi-media art offering a unique perspective of a transit through life.

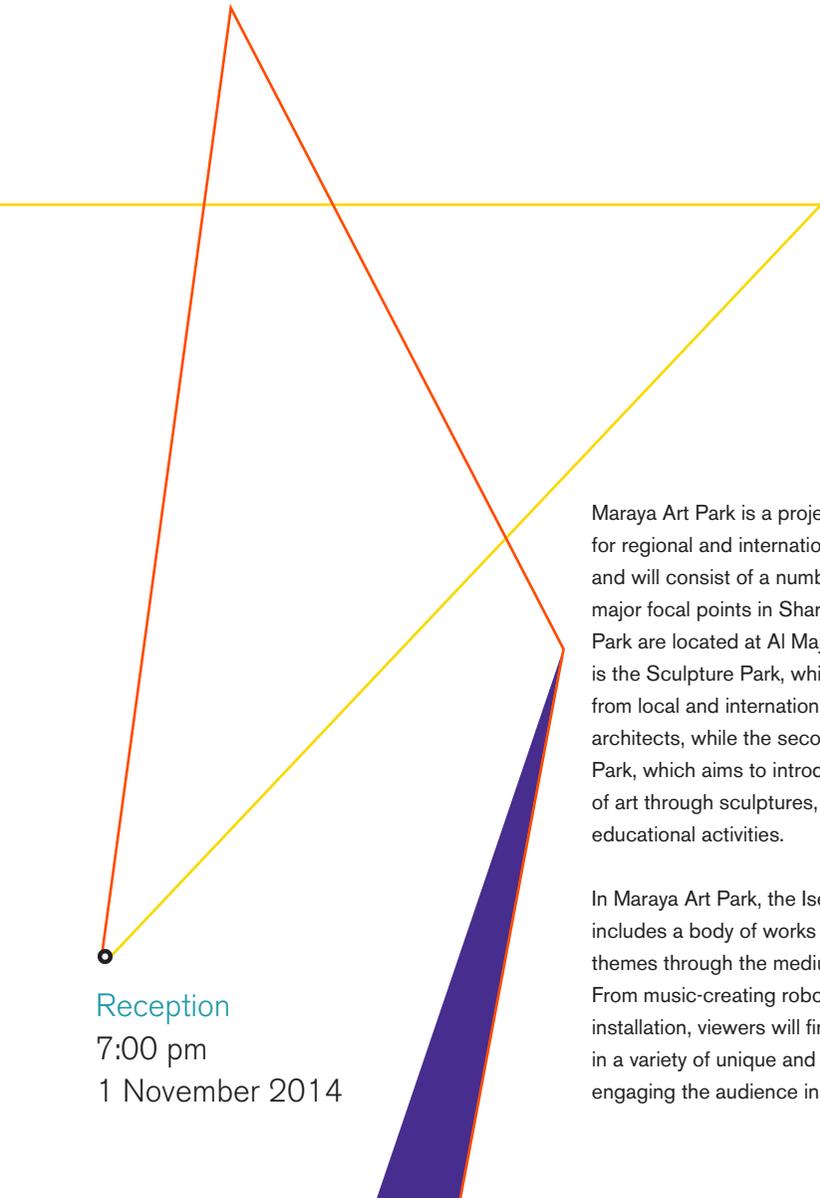
MARAYA ART PARK

1 - 8 November

Site Curator:
Joshua Watts

Saturday-Thursday: 10:00 am - 10:00 pm

Friday: 4:00 pm - 10:00 pm



Maraya Art Park is a project that acts as a platform for regional and international outdoor art projects and will consist of a number of venues located at major focal points in Sharjah. Two sections of the Park are located at Al Majaz Waterfront. The first is the Sculpture Park, which showcases projects from local and international artists, designers and architects, while the second is the Children's Art Park, which aims to introduce children to the world of art through sculptures, interactive games, and educational activities.

In Maraya Art Park, the Isea2014 exhibition includes a body of works exploring contemporary themes through the medium of electronic art. From music-creating robots to interactive video installation, viewers will find themselves immersed in a variety of unique and creative explorations engaging the audience in meaningful dialogue.

Reception

7:00 pm

1 November 2014



TEMPERATURE
35 °C

RESPONSE
17

DANDELION MIRROR

Scottie Chih-Chieh Huang

Dandelion is an algorithmic flower, which interacts with the viewer's eye, changing morphology to represent the viewer's mind on the surface of the mirror.

SKY OF DUBAI

Anne Spalter



This video is based on original Dubai helicopter footage. Inspired by my interest in Islamic art, I used a custom geometric pattern-creating software to merge East and West.

PLASMATIC

Andy Buchanan



This project is a projection or video artwork that demonstrates new techniques and a new artistic approach to creating animated metamorphosis using digital sculpture.

TRANSMISSION AND DIASPORA

Joshua Watts



Actively engaging ISEA2014 members by asking them to locate solar-powered lightboxes placed around Dubai, taking them back to their home country, and sharing the journey through Google Earth.

DIGITAL INTERVENTION OF ARCHAEOLOGICAL SOUNDS AND IMAGES: THE TUZA INSTALLATION PROJECT

Adriana Guzman, Mario Valencia, and Christian Lizzarralde



Tuza Art Installation is a digital project performing sounds and images of Colombian archaeological aerophones. An audiovisual installation creates an immersive environment by using surround audio, video, and sensor interactivity.

ROBOTERSTÜCK

Arne Eigenfeldt

Every 15 minutes, a robotic percussion instrument performs a new generated composition that is the result of an ongoing negotiation between virtual agents. Each composition lasts between 3-5 minutes. (image below)



CHROMATIC SHIFTS

Esteban Garcia Bravo & Maxwell Carlson



This LED installation illustrates the cognitive dissonance that occurs in the 2D retinal representation of 3D images. Shifts in light and color offer illusory perceptions of a static shape.

A NON-INDEXICAL PERSPECTIVE ON THE PALM ISLANDS

Malcom Levy



The project proposes an investigation into the Palm Islands, investigating notions of history of imagery versus construction, with the result being imagery that only exist in a post-digital context.

OSCILLATING EXPEDITION

Janet Bellotto (video);

Barnaby Priest (composer) with members of the Dubai Chamber Orchestra

Bellotto and Priest continue a collaboration of video and music composition, interested in revealing and capturing routes of travel and explore the dynamics between disappearing sounds and image.



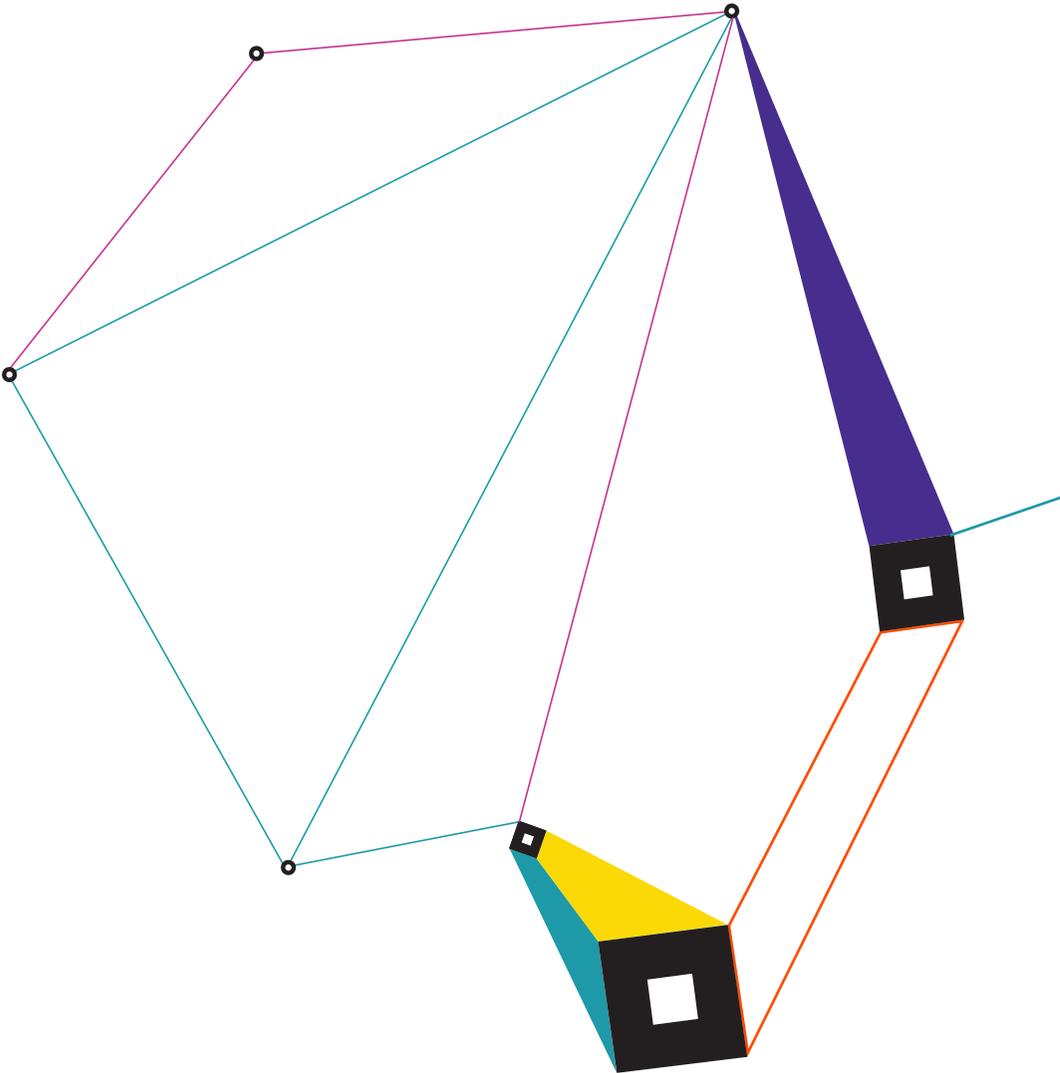
THE PLASTIC GARDEN

Yuk Yiu Ip

Hacking and appropriating the video game *CALL OF DUTY*, *THE PLASTIC GARDEN* revisited the dark vision of the nuclear drama, unraveling the ghosts of a forgotten future.



PERFORMANCES & VIDEO SCREENINGS



The beauty of performance and electronic music is that it takes place at a specific time and place, involving live performers and an audience. Addressing the ISEA2014 theme of location, most artists created projects to be performed and played within an Emirati setting. Charles Woodman's 'viDEO sAVANT' relies on including local musicians to improvise while viewing a video stream, thereby weaving into its creation local sounds. In his 'Arabesques' Terry Trickett evokes location through imagery of visual designs associated with the world of Islam, while simultaneously interweaving sounds of his live clarinet. For Maziar Ghaderi it was ideas from Sufism and the performative whirling of dervishes that inspired his stunning application of interactive technology and sound to the movements of dance. Through these electronic augmentations generated by performatively interacting with elements of location, new resonances are being created that will continue to reverberate and resonate, from the UAE back to artistic communities throughout the world.

Woodman Taylor
ISEA2014 Performance Chair

WHISH

Simone Muscolino

Whish is a simple interactive installation which reflects on the audio-visual media and the entertainment in the Gulf.



Simone Muscolino - *Whish*

PERFORMANCES

Performing at:

American University in Dubai (AUD)

The Fridge

Zayed University Dubai

BREATHING CAIRO: CAFÉ SITUATION WITH POETRY

Al Fadhil & Giovanni Dal Monte

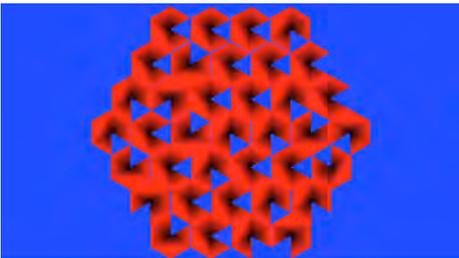


This is a performance that combines different language: electronic music, reading, video screening and text in a cozy environment similar to an Arabic café.

5 November at AUD

ARABESQUES

Terry Trickett



By combining computational design and clarinet playing, I create performances that demonstrate a close affinity between music and visual imagery. For ISEA2014, the highpoint of my performance of Visual Music will be a work produced specially for the event – it's called Arabesques.

5 November at AUD

SHADOWS OF ALKIA

Alessandra Leone & Stratofyzika



5 November at AUD

SUPEREVERYTHING

The Light Surgeons



*SuperEverything** is a cross disciplinary performing arts project by the UK's leading audiovisual artists, The Light Surgeons which sets out to explore the relationship between identity, ritual and place.

2 November at AUD

8 November at The Fridge



SMITHERS-OASIS COMPANY

**The artists would like to acknowledge the support of the Smithers-Oasis Company for their donation of Impression Foam. This project was generously funded by the Bowling Green State University Medici Circle and the BGSU Center for Undergraduate Research and Scholarship.*

ARTIFICE

Mohammad Zareei



An audiovisual performance using mechatronic instruments, aiming to highlight potential aesthetics of ignored aural/visual phenomena of the urban life, by shifting the medium/location in which they normally exist.

5 November at AUD

8 November at The Fridge

MEDITATION ACROSS THE DUBAI CREEK

Juliana Espana Keller



4 November at AUD

VEDIC REMNANTS (INDIAN ACCENT CHANTING)

Leah Barclay



Vedic Remnants is an immersive electroacoustic performance by Australian composer Leah Barclay responding to the Athirathram, an ancient Vedic ritual from Kerala, South India.

5 November at AUD

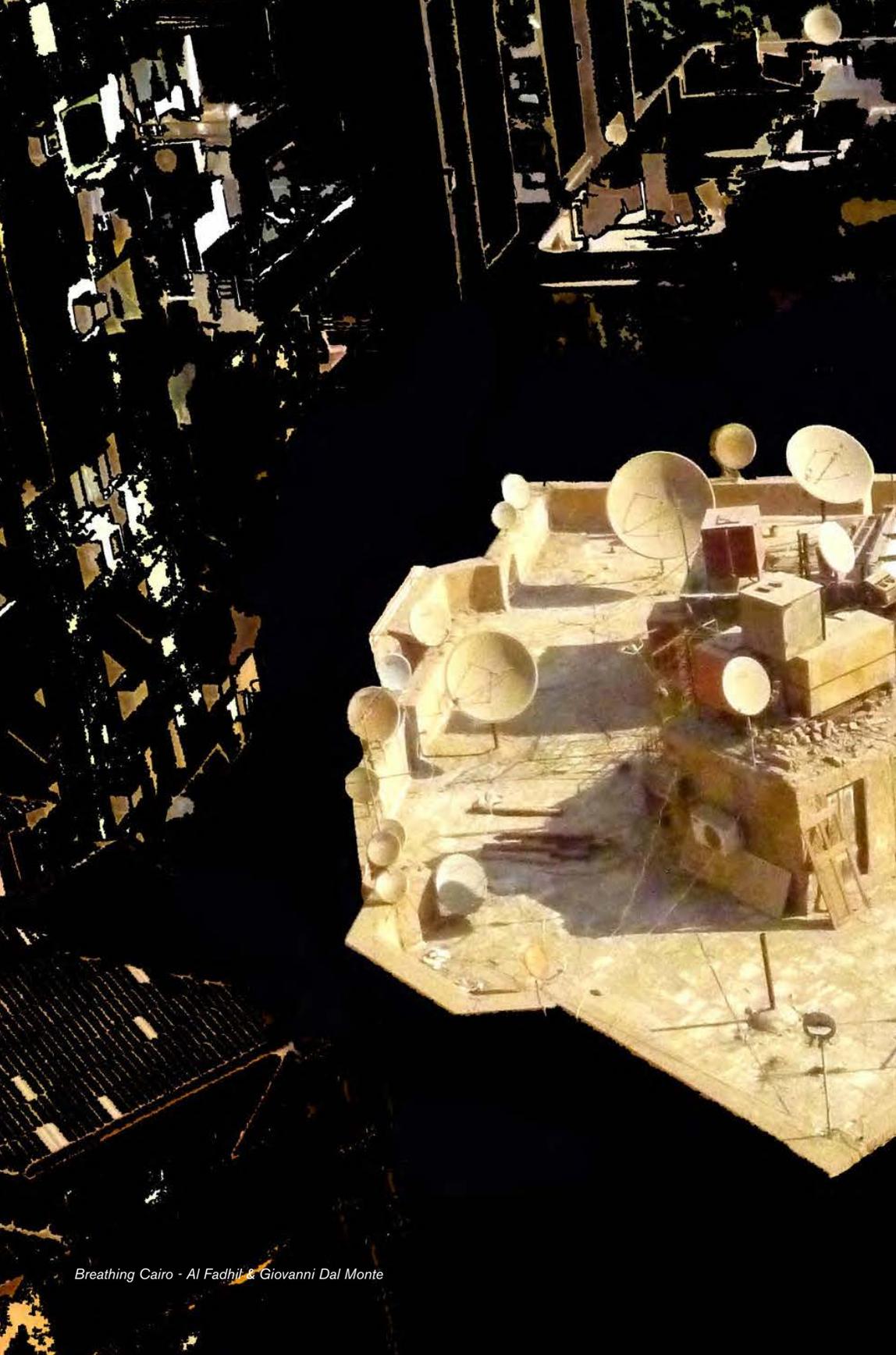
VERITABLE VICISSITUDES

Pauline Jennings, Sean Clute
& Jessica Gomula



The audience enters an interactive maze of live sound and videos. Sharing the maze is a solo dancer, whom the audience can choreograph through the use of symbolic signs.

5 November at AUD





VIDEO SAVANT: THE DROWNED

Charles Woodman



Live Cinema, collaborative improvisation with music and images responding to each other in real-time. Cross cultural dialogue in which this US based visual artist engages with local UAE based musicians. (image below)

THÆTA is the third performance of StratoFyzika's Shadows Trilogy.

[5 November at AUD](#)

[8 November at The Fridge](#)

DISSOLVING SELF: WEARABLE TECHNOLOGY AND CONTEMPORARY DANCE

Maziar Ghaderi



Dissolving Self employs metaphoric data visualization, motion capture and wearable technology to harness the subtle movements of a contemporary dancer.

[2 November at AUD](#)

[5 November at Zayed University Dubai](#)

[8 November at The Fridge](#)

VIDEO SCREENINGS

Exhibiting at:

A4 Space, Dubai

American University of Sharjah (media wall)

American University in Dubai

Zayed University DXB (conference center)

Zayed University AUH (promenade screen)

The Space, Abu Dhabi

U energy, Dubai

FIELD OF DREAMS

[Bjorn Eric Haugen](#)

Field of Dreams is an interactive video installation, which is a poppy field with silk poppy flowers for the audience to walk on in front of the screen.

BIOKITCHEN

[Andrea Polli & John Donalds](#)

The *Biokitchen* is a deployable, transformable site for exploring architecture, biology and culture designed to examine and expose these information-rich cellular and social networks.
(see image below)



Andrea Polli & John Donalds - Biokitchen

ENVELOPED BY CARAGANA

Linda Duvall



Unlike the art historical version of the sublime with roaring waterfalls and dramatic vistas, Duvall focuses on a barren sandy and windy section of the Canadian prairie. As she wanders this land, she reveals echoes of her complex and sometimes painful relationship with this place. Her videos are absent of narrative, but within the slowness of the unfolding performative gestures, one gets hints of the intensity of her complicated history with this place.

2 November at thejamjar

VISIBLE FROM SPACE

Paul Cantanese



Visible From Space is the name of a thought experiment. It is an open series that exists in multiple materials – video, relief prints, installation, projection, handmade paper, artist's books, found objects, field notes, interviews, essays, and site-specific events. In particular, a number of videos of experiments performed on residency near Death Valley with rockets and balloons, and a number of experiments performed on the US/ Mexico border using drones / UAV's will generate a charged conversation.

5 November, 7pm at BookShop DIFC

PACE

Andrew Ellis Johnson & Susan Slavick



Video of rocking inverted Pyramid of Giza and Washington Monument. Their erratic rhythm suggests instability and the fluctuating pace of change. The balance has not been struck.

RUNTIME ERROR

Sandra Araujo



Video games are emergent systems with their own particular internal relationships.

READY TO CLOUD

Christian Zoellner



Ready to cloud is an ephemeric holographic display enabling people in two cities to teleport each other into an artificial cloud. With this participative technology, urban areas can be connected.

FABRIC MACHINE

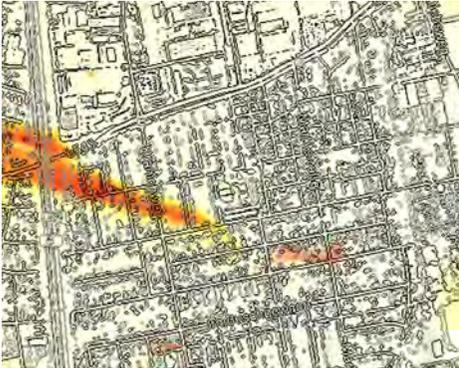
Kathrin Stumreich



Fabricmachine is an installation and performance instrument, that produces sound from various pieces of fabric. Analogue electroacoustic soundtransformation makes cultural heritage and individual clothers hearable.

T/HERE

Vagner Whitehead



T/HERE focuses on four video installation projects that explore the relationship between self and place, that bring forth the contrast of the tangible with the ephemeral: HOME (2011), VIEW (2012), CITE SITE SIGHT (2013) and Heidelberg Heidelberg Heidelberg (2014). The latter, still in progress, merges three geographies with the imagined and the imaginary. Each installation employs handmade renderings on paper with digital appropriations and original photography. Video loops encapsulate visually reduced but layered moving content.

3 November at [Zayed University](#), Blue Auditorium.

TRANSIT

Denis Farley



Transit explores the representation of clouds within the context of wireless networks.

FLICKERING FORMALISM: THE ART OF LORNA MILLS

Kathrin Stumreich

Curator: RM Vaughan



Curated by RM Vaughan, a short clip of new media works by Lorna Mills is shown and discussed.

Dubbed "The Queen of the Animated Gif", these are recent explorations of this digital format.

TALKING VIDEO: IDEAS IN MOTION

Paul Catanese, Lorna Mills, Vagner Whitehead, and others introduce and discuss their digital practice and share riveting clips of their work.

5 November 7pm at BookShop DIFC

Technical Director: Marcus Tollo

Technical Support: Oliver Castelino, Montu Sakar, Ayesha Ghanim

WORKSHOPS

by location

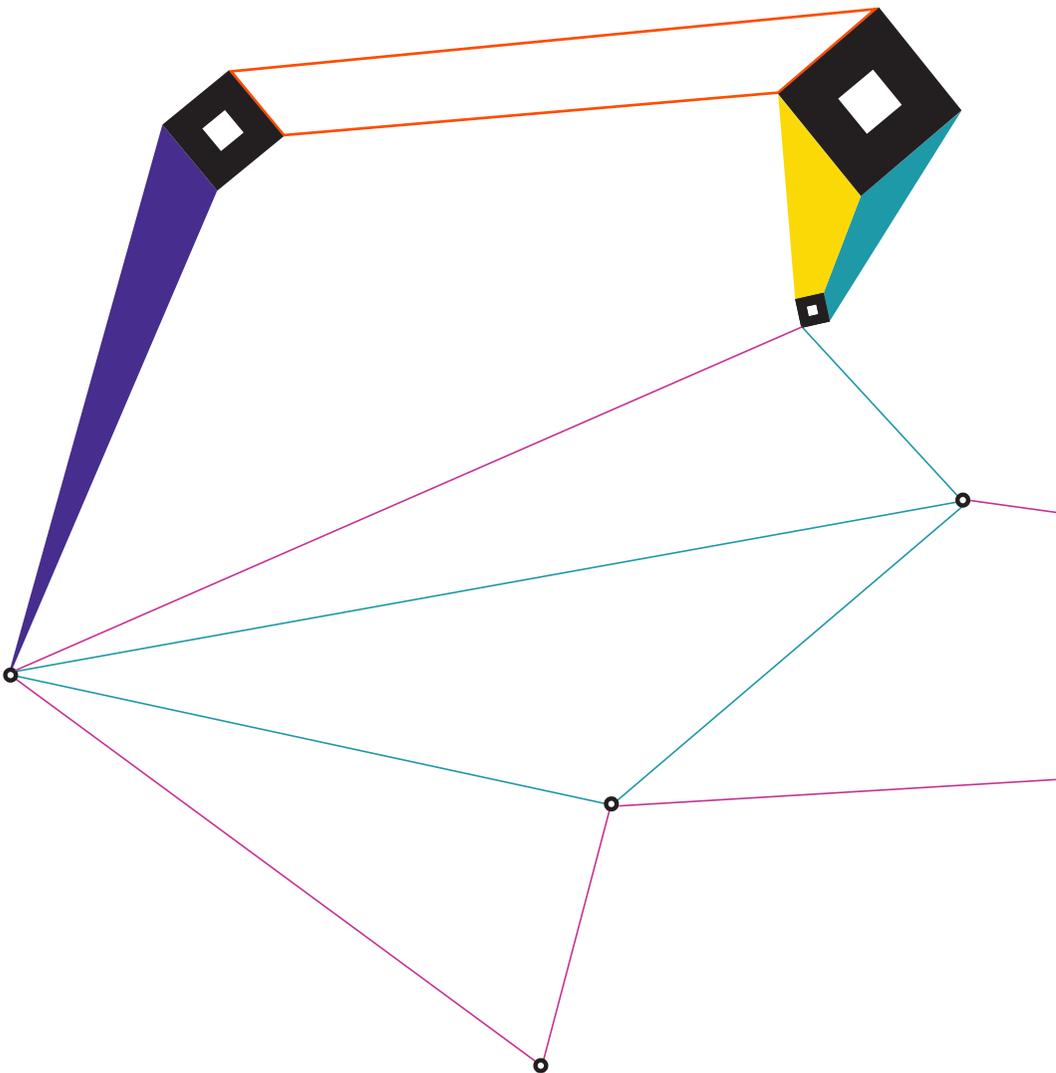
Dubai

Zayed University - Dubai

American University in Dubai

Thejamjar

The Fridge



Expect a load of creative and innovative experiences at the Workshops hosted by the ISEA2014 Symposium. Thirty-two workshops running before and during the symposium will cover the spectrum of electronic art and new media. They will range from theory-based workshops on the future of the object (Future of the Domestic Object by Slavica Caperkovic) to a performance-based workshop built around a particular Smart phone app (Locating the Flow by Beverly Hood) to the wizardry of a gestural control interface (iFly Dubai – Eric Powell & Matthew Griffin) who are creating an interactive sound map of Dubai. And these are only a sampling of what's on offer and open to the public and ISEA2014 delegates.

There are opportunities for students of Zayed University to learn from international electronic artists and thinkers – check out Poetry in Motion with Myfanwy Ashmore and also iPad as a Web Tool with Gordon Graber. And two workshops are specifically designed to introduce high school students to the creative innovation: Game Girl Workshop with Andrea Haselager and GYEM's (Global Youth Empowerment) Innovation day focused on getting youth to hack into their creative potential.

We are looking forward to sharing results of the workshops with the ISEA2014 delegates and the arts community at the American University in Dubai on 2 November and at the Closing Ceremony at Lobo Listone Gallery on 8 November.

*Scott Michael Conard
ISEA2014 Workshop Chair*

WORKSHOPS

ISEA2014 WORKSHOP LISTING*

Under the theme of ISEA2014 – LOCATION; international and regional artists in the field of Electronic Arts will conduct innovative workshops. The workshops will take place in Dubai between 27 October and 8 November and will be open for registration to students, emerging artists and professionals.

Registration

Please visit www.isea2014.org to register. For further information or inquires email isea2014workshops@zu.ac.ae

ZAYED UNIVERSITY, DUBAI (ZU)

LOCATING THE FLOW

Instructor: [Beverly Hood](#)

5 November, 9:00am - 12:00pm

Audience: ISEA2014 Delegates

Level: Intermediate

The Locating the Flow performance will embed participants within a social network using the Sixth Sense Travel App to explore the flow of objects and information across Zayed University. The aim of this participatory promenade performance is to introduce participants to two new smart phone Apps that demonstrate how network technology can use patterns within existing industrial and social activities to reveal new opportunities for sharing.

[ZU, Room D-L1-054 and Atrium, Fee: AED 35](#)

PILLOWS FOR DUBAI

Instructor: [Linda Duvall](#)

4 - 5 November, 9:00am - 12:00pm

Audience: Zayed University Students Only

Level: Foundation

Create a representation of a place in Dubai by working with the Artist to frame a scene and use still images to develop a series of commemorative cushions. Become part of a larger conversation about the implication of rapid development for all who live in Dubai.

[ZU, Room C-L1-052, Free](#)

THE COLLABORATIVE GARDEN

Instructor: [Yara Guasque + Vanessa Ramos-Velasquez](#)

1 - 3 November, 9:00am - 12:00pm

Audience: ISEA2014 Delegates

Level: Foundation

Participants are taken outside of the Dubai ZU campus, they research its specimens and reopen the collaborative networks involved in the park accessing the exchange of correspondence among botanists and naturalists, examine the origin of specimens, whether they are genetically modified or not, learn about contractors hired for the construction and maintenance of the park, and then “plant” an inscription of the technoscience network, whether in digital or analog media, or plant the species themselves.

[ZU, Room D-L1-054, Fee: AED 35](#)

IPAD AS WEB TOOL

Instructor: [Gordon Graber](#)

5 November, 9:00am to 12:00pm

Audience: Zayed University Design Students

Level: Foundation

Using the iPad to develop interactive web content with Textastic, Photoshop Touch, jQuery.

[ZU, Room AB-L1-021, Free](#)

E-WASTE POSTER MAKING

Instructor: [Yunsun Chung & Nazima Ahmad](#)

28 October, 2:00pm - 5:00pm

Audience: Zayed University Students

Level: Foundation

This workshop aims to force us to recognize our relationship with the objects with which we choose to surround ourselves, specifically machines and mechanisms we employ in our daily lives. Realizing our obsessive and addictive consumption of technology and exploiting electronic waste as a platform to re-invent. Explore ways of understanding the life-cycle of daily electronic/mechanic objects resulting in an A2 poster to illustrate it. Participants are asked to bring one every-day device, which has become obsolete in their home.

[ZU, Room C-L1-052, Free](#)

PROFESSIONAL AERIAL PHOTOGRAPHY WITH A MICRO-DRONE

Instructor: [David Gallacher](#)

4 November, 2:00pm - 5:00pm

7 November, 7:00am - 12:00pm

Audience: ISEA2014 Delegates

Level: Intermediate

Learn how a multi-rotor drone can be used to produce commercial grade video and still photography from the air. Use of a Sony NEX7 camera mounted on an octocopter will be demonstrated. Post-processing of stills into 3D digital models and orthorectified photomosaics will also be demonstrated. The workshop will have time to discuss alternative configurations, and new opportunities that the technology may provide.

[ZU, Room C-L1-052 + Outdoor Venue, Fee:AED 70](#)

A IS FOR APPLES, B IS FOR BALLOONS, D... IS FOR DECONSTRUCTION

Instructor: [Daniel Echeverri](#)

30 October, 2:00pm - 5:00pm

Audience: Zayed University Design Students

Level: Foundation

The workshop will focus on the application of the Deconstructive discourse as a generative ideation framework for designers. In Structuralism, language always has a signifier that points to a signified. People understand signifiers based on binary oppositions: A car is called "car" since there are other things that are not cars. Deconstruction tries to destabilize the direct link between sign and signifier. It argues that signifiers do not refer to signifieds, but to other signifiers. For example, the word "India" does not signify a single thing, but the signifiers that might contextualize and define it like the Taj Mahal or an elephant. Language is a system of linked signifiers rather than fixed structures. Deconstruction creates new meaning by creating new relationships.

[ZU, Room D-L1-054, Free](#)

POETRY IN MOTION

Instructor: [Myfanwy Ashmore](#)

28 - 30 October, 9:30am - 12:00pm

Audience: Zayed University Students Only

Level: Foundation

An intensive workshop for women who are new to and/or interested in combining gaming and poetry as a medium for expression. Participants will create games or gamified experiences to elicit simple poetic expressions, personal narratives and kinetic textual poems through the game platform. This workshop is geared towards those who are new to programming and art games. The focus would be on creating poetry that is interactive in some way, using the platforms' inherent qualities.

[ZU, Room Room AB-L1-021, Free](#)

*TERMS & CONDITIONS

Dates and times are subject to change.

Please check the online schedule prior to 27 October 2014

for updates. Registrations are on a first come-first serve basis on receipt of payment, if applicable.

Each workshop has a participant limit ranging from 10 to 20 seats

No refund on cancellation or no-show. Outcomes from the workshops will be displayed for the duration of ISEA2014. Some outcome content may be kept for research purposes at the discretion of the Instructor. Photography and video documentation will occur during the workshop, unless specified.



Cracklebox - Chris Weaver and Fari Bradley



HABITATS

Instructor: Ana Rewakowicz

3 November, 3:00pm - 5:00pm

4 November, 1:00pm to 3:00pm

Audience: ISEA2014 Delegates

Level: Foundation

In this workshop participants will investigate the relationship between portable architecture, the body and the environment. From the ancient steps of nomadic tribes to NASA's astronaut suit, from 'smart' textiles to Michael Rakowitz's paraSITE, we will look at poetic, sculptural, imaginary, utopian projects by artists and designers, who explore new possibilities for temporary dwellings. Participants will engage in an active process of creating objects that can grow or shrink, push and transform, stretch and expand.

ZU, Room BC-L1-023, Fee: AED 35

CRACKLEBOX

Instructor: Chris Weaver and Fari Bradley

5 November, 10:00am-4:00 pm

Audience: Zayed University Students

Level: Foundation, No previous electronics experience is required.

The Cracklebox is a unique battery-powered electronic instrument invented in the late 1960s by Michel Waisvisz of STEIM (the STUDIO for Electro-Instrumental Music, Holland). The instrument has no keys or dials – it is instead played by touch alone, with the performer becoming part of the circuit.

Artists Fari Bradley and Chris Weaver present a Cracklebox building workshop, participants will learn how to create personalised DIY versions of the original STEIM Cracklebox, exploring the effects of circuit modifications, different touch contact combinations, and interfacing with computers via audio software.

More information can be found here:

<http://www.crackle.org/CrackleBox.htm>

ZU, Room C-L1-052, Free

GESTURELAB

Instructor: Judith Doyle

3 November,

9:30am - 11:50pm and 3:00pm - 5:20pm

Audience: Zayed University Students

Level: Foundation / Intermediate

Using a special Xbox Kinect 3D depth camera, students documented gestures in different workplaces. At ISEA2014, workshop participants, especially students, will explore this approach in Dubai and make their own gesture files and prints. The final project will create print and digital captures of gesture, and will contribute to a hybrid print and digital dictionary that builds on the collaborative gathering of meaningful gestures. Workshop methods include:- viewing and evaluating gesture in a range of contemporary artist and student projects-instruction in the use of digital video for documentation, and in the operation of the Prime Sense and Xbox Kinect based mocap cameras, developed by the Instructor, Fei Jun and their GestureCloud team in Toronto/Beijing.

ZU, Room C-L1-052, Free

FUTURE OF DOMESTIC OBJECTS

Instructor: Slavica Caperkovic

4 November, 9:00am - 12:00pm

Audience: ISEA2014 Delegate

Level: Foundation / Intermediate

This workshop examines the possible evolution in domestic, household object design and its function using foresight methods as a primary mode of inquiry. Given changes in ownership, technology and function, what might objects look like in 2025? In examining possible futures of domestic objects, drawing is used as a tool to think through and develop possible domestic objects of the future.

ZU, Room D-L1-054, Fee: AED 35

LOBO LISTONE GALLERY

ANIMATION CHAMBER: LIGHT PAINTING WORKSHOP

Instructor: Lina Younes

8 November,

Audience: Public

Level: Foundation

In this workshop, participants will paint with light. It will introduce light painting and animation, from the technical to the artistic. Students will use different lights as brush on canvas creating different forms, shapes, images, writings, etc. By the end of the workshop, students will have worked on their own light painting as well as a collaborative one.

[Lobo Listone Gallery, Free](#)

AMERICAN UNIVERSITY IN DUBAI (AUD)

REINVENTING THE VERNACULAR

Instructor: Anna Klingmann

1 November, 9:00am - 12:00pm

Audience: Public

Level: Foundation

The Reinvention of the Vernacular is envisioned as an interactive workshop on site-specific interventions merging historical architecture with contemporary art and new media. While much has been written on the iconicity of art and architecture as globally branded phenomena, this workshop proposes a strategic reversal of emphasis to examine the deeper and more perplexing issue of the local in a context in which particularities of both person and place are under immense pressure. How can art, design and architecture contribute to a unique local identity in an age of global branding? How can we achieve a synthesis between regional culture and global impact by bridging new media, ancient techniques and advanced technologies? How can we challenge image-oriented art in favor of spatial and experiential interventions that relate to place? And most importantly, how can we

utilize site-specific interventions to create an aura of mystery, discovery, and a sense of arrival in that particular place in that particular country? This workshop focuses on the Reinvention of the Vernacular by taking the Asir Region in Saudi Arabia as an area of intervention. As a pioneer bridge building project, we envision to transform one abandoned village in the Abha region of Asir into a multi-sensorial art installation animated by projections, color and sound. This installation will be powered by solar energy and operate "off the grid."

[AUD, Room A-122, Fee: AED 35](#)

ARMONIAPOLIS

Instructor: Svetlana Maras

3 - 4 November, 3:00pm - 6:00pm

Audience: Public

Level: Intermediate

Armoniapolis is a musical concept that provides a way to re-compose urban sound environment with the use of short textual instructions. It teaches us to manipulate sound artifacts from the world around us solely with the use of words and by doing this, to create original musical compositions related to the soundscape at a specific location. Armoniapolis deals with the issues of soundscape, conscious listening and creative musical thinking. Workshop consists of 3 parts - project presentation, sound walk, writing of the Armoniapolis instructions. www.armoniapolis.com

AUD, Room C-227, Fee: AED 35

DIGITAL FILMMAKING

Instructor: Abhijit Roy

1 November, 9:00am - 12:00pm

Audience: Public

Level: Foundation / Intermediate

The presentation will cover the usage of Animation and VFX in the Industry, including examples of usage in Movies, Broadcast, Gaming and Education. The workshop component will engage participants to create a number of concepts for Short Films; beginning with the idea, developing a story, building characters and creating a simple storyboard of the film.

AUD, Room A-101, Fee: AED 35

VIDEO GAME/VIDEO ART

Instructor: Ahmed El Shaer

31 October, 1 & 2 November, 3:00pm - 6:00pm

Audience: Public

Level: Intermediate / Advanced

Two worlds, two spaces or cross borders - these titles bring us to the same concept about shifting between environments. Many changes could happen like changes in visuals, sounds and time. In this shift we will see many visions that can change our thoughts visually and conceptually and through these elements we will build our Machinima projects.

AUD, Room A-105/C227, Fee: AED 100

IT LOOKS LIKE A BOOK

Instructor: Chadi Salama

31 October & 1 November, 9:00am-12:00pm

Audience: Public

Level: Intermediate

This workshop is about book art as a part of Contemporary Art, and how an artist can combine general art skills and obtained knowledge (Digital Art, Drawing, 3D Art) to make a unique piece of art work with multiple points of view. Participants in this workshop will make a digital book, print it and learn how to bind it.

AUD, Room A-106, Fee: AED 40

DEVELOPING PHYSICAL ALGORITHMS

Instructor: Reza Safavi

31 October & 1 November, 1:00pm - 3:00pm

Audience: Public

Level: Intermediate / Advanced

In this workshop participants will learn about and develop physical and digital algorithms which they will create and carry out in the city through daily explorations in Dubai. They will learn to develop and use locative media with digital devices such as cell phones to interface their experiences with physical installations and/or media facades.

AUD, Room A-102, Fee: AED 70

DATA REALITIES

Instructor: Selçuk Artut

31 October, 9:00am - 12:00pm

Audience: Public

Level: Intermediate

In this workshop participants will deliver an extended presentation about current Augmented Reality technologies, and apply beginner/intermediate level mobile/desktop Augmented Reality tools to create Mediated Environments. Programming experience is not a necessity.

[AUD, Room A-101, Fee: AED 35](#)

ZOETROPE ANIMATION

Instructor: Tim Wong

2 November,

10:00am - 12:00pm (Workshop 1)

3:00pm - 6:00pm (Workshop 2)

Audience: Students

Level: Foundation / Intermediate

This workshop explains the principle of Zoetrope Animation and invites participants to create their own Zoetrope Animations. Participants will design 2 motions to create their own Zoetrope Animation, both 2d and 3d. 2d motion will be drawn on a vinyl record-size drawing board with 16 sequences. The 3d motion will be paper-fold, play-clay or action figure toys. Both to be placed on-top of the record player to be viewed and recorded with a video camera using a high shutter speed.

[AUD, Room A-105, Free](#)

EMOTIONAL TOPOGRAPHY

Instructor: Phillip Baldwin

4 November, 9:00am - 12:00pm

Audience: Public

Level: Intermediate / Advanced

This workshop discusses, demonstrates, and deals with the combination of human computer interfaces and brain computer interfaces in various performance media. These specific codes, written mostly in MAX/Jitter are elements of larger performance and installation productions in the past... and upcoming international manifestations. The participant will use these interfaces in full body and neuro-sensing capacities and will 'take home' the apps of specific studies.

[AUD, Room C227, Fee: AED 35](#)

EXPO 2020 DUBAI DESIGN WORKSHOP

“CONNECTING ART, SCIENCE AND TECHNOLOGY FOR A BETTER FUTURE”

4 November, 9:00am - 12:00pm

Audience: Invited Students only

Level: Intermediate

The first Exhibition in London 1851 was conceived to unite art and industrial technology and showcase the technological and engineering achievements of the times, using the language and the medium of arts and culture, i.e. exhibitions.

Expo 2020 Dubai similarly is committed to the promotion of innovation influenced by a nation-wide cultural renaissance.

Expo 2020 - Connecting Minds, Creating the Future aims to be a destination where art and science can connect to address and engage our community around the great challenges of our times.

[AUD, Room Building E 421, Free](#)

DUBAI DIGITAL STORIES

Instructor: [Eva Kekou](#)

31 October - 1 November, 9:00am - 12:00pm

Audience: Students

Level: Foundation / Intermediate

This workshop aims to create a psycho-geographical map of Dubai city by choosing two important points/neighborhoods. The participants will use video footage to collect/narrate random stories about their experience of the city. The collected sound and visual material will be annotated and reinvented into a personal storytelling map of Dubai. Participants will require to walk around the surrounding area of the venue.

[AUD, Room TBA, Free](#)

ADOBE PRESENTATION

1 November, 9:00am - 12:00pm

Audience: Public

Level: Foundation / Intermediate

Two worlds, two spaces or cross borders - these titles bring us to the same concept about shifting between environments. Many changes could happen like changes in visuals, sounds and time. In this shift we will see many visions that can change our thoughts visually and conceptually and through these elements we will build our Machinima projects.

[AUD, Room A-105, Free](#)

THE FRIDGE, AL SERKAL AVENUE, DUBAI

SEABOARD: A BRIEF HISTORY OF THE EVOLUTION OF FORTEPIANO

Instructor: [Rami Kayyali](#)

30 October, 6:30-9:30 pm

Audience: Public

Level: Intermediate Musicians

The workshop is geared towards play and experimentation with a new instrument called "Seaboard" and is targeted towards musicians and electronic artists. Discussion on the potential uses of the Seaboard as an expressive instrument for other mediums, such as light and physical objects connected via MIDI, will lead to a jam session, where musicians can experiment with the Seaboard and play with their fellow musicians.

Musicians are free to bring their own instrument, provided it is not a bassoon.

[The Fridge, Fee: AED 50](#)

THEJAMJAR, AL QUOZ, DUBAI

IFLY DUBAI

Instructor: [Eric Powell & Matthew Griffin](#)

7 November, 1:00pm - 4:00pm

8 November, 10:00am - 1:00pm

Audience: Public

Level: Foundation / Intermediate

This workshop entails hands-on exploration of sound-based mapping. Participants will use a gesture-based LEAP-Motion controller to navigate the software-based sound-map creating their own fluid and multifaceted sonic experience.

[AUD, Room A-101, Fee: AED 70](#)

ZAGREB - DUBAI RTC

PEER CONNECTION

Instructor: [Maja Kalogera & Martina Mezak](#)

4 November, 1:00pm - 5:00pm

Audience: Public

Level: Advanced

WebRTC is an open project that enables web browsers with Real-Time Communications (RTC) capabilities via simple JavaScript. Participants will create an online real-time performance.

[Thejamjar, Fee: AED 35](#)



Role Model by Sheryl Oring

CULTURE ENGINEERING SPACES, DUBAI

EMERGING PUBLIC SPACES

Instructor: [Eduardo Cassina](#)

7 November, 1:00pm - 4:00pm

Audience: Public

Level: Foundation / Intermediate

During the workshop we will analyze available data that signifies the character of the growth of Dubai within the last decade. We will look into economic growth parameters, how the urban fabric has changed, and the different social strata. Later on, the data will be embodied and performed within the city. Based on our findings during the first part of the workshop, participants will go out into the city to find out where there is an incipient public space in Dubai, a provision that has often been overlooked in the city due to its fast development.

Fee: [AED 35](#)

HIGH SCHOOLS, DUBAI

GYEM : SOCIAL INNOVATION

Instructor: [Mona Al Beiti](#)

TBA November, 1:00pm - 3:00pm

Audience: High School Students

Level: Foundation

GYEM: Innovation Day - ISEA Edition" will be a teaser into our larger three-tier program (the XYZ Workshop). This teaser will focus on the initial steps, introducing students to their innate capabilities as creative innovators and tapping into their creative confidence.

Youth have powerful potential. GYEM empowers youth to live purposeful lives, providing them the tools and perspective to [SELF] innovate themselves and hack life.

This workshop will utilize different aspects of our program to create a condensed experience for the participants where youth experience the power of innovation through hands on activities. We will have a special focus on ingenuity and resourcefulness with limited resources.

[Hlghschool TBA, Free](#)

GAME GIRL WORKSHOP

Instructor: [Andrea Hasselager](#)

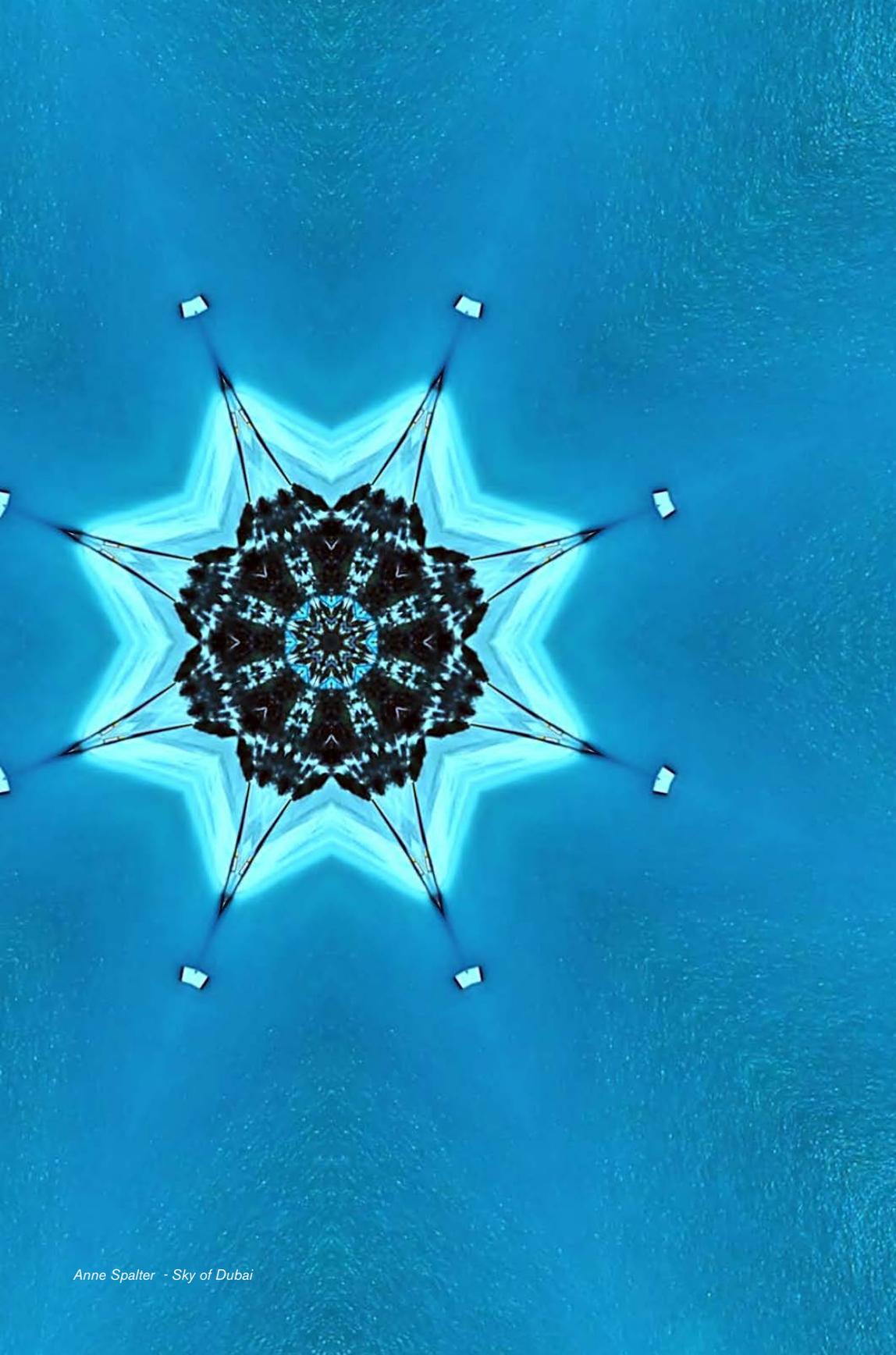
3,4 & 5 November, 9:00am - 4:00pm each day

Audience: High School Students

Level: Foundation

This intensive workshop invites females to have fun with technology and become introduced to audio, graphic and coding programs in order to build their own computer game based on their own imagination and experiences. The workshop will be run by four female game designers with expertise in programming, game design, as well as graphic and sound design.

[GEMS Wellington International School, Free](#)



ISEA2014 DESIGN INSPIRATION

It is always a challenge to create a unique visual experience and give shape to an idea. The design for ISEA2014 is a generative process of capturing key elements of ISEA, which are innovation, science, electronics and art, while simultaneously painting a visual narrative of the United Arab Emirates (UAE). The UAE is a place that is constantly transforming but always maintaining its core values of cultural unity.

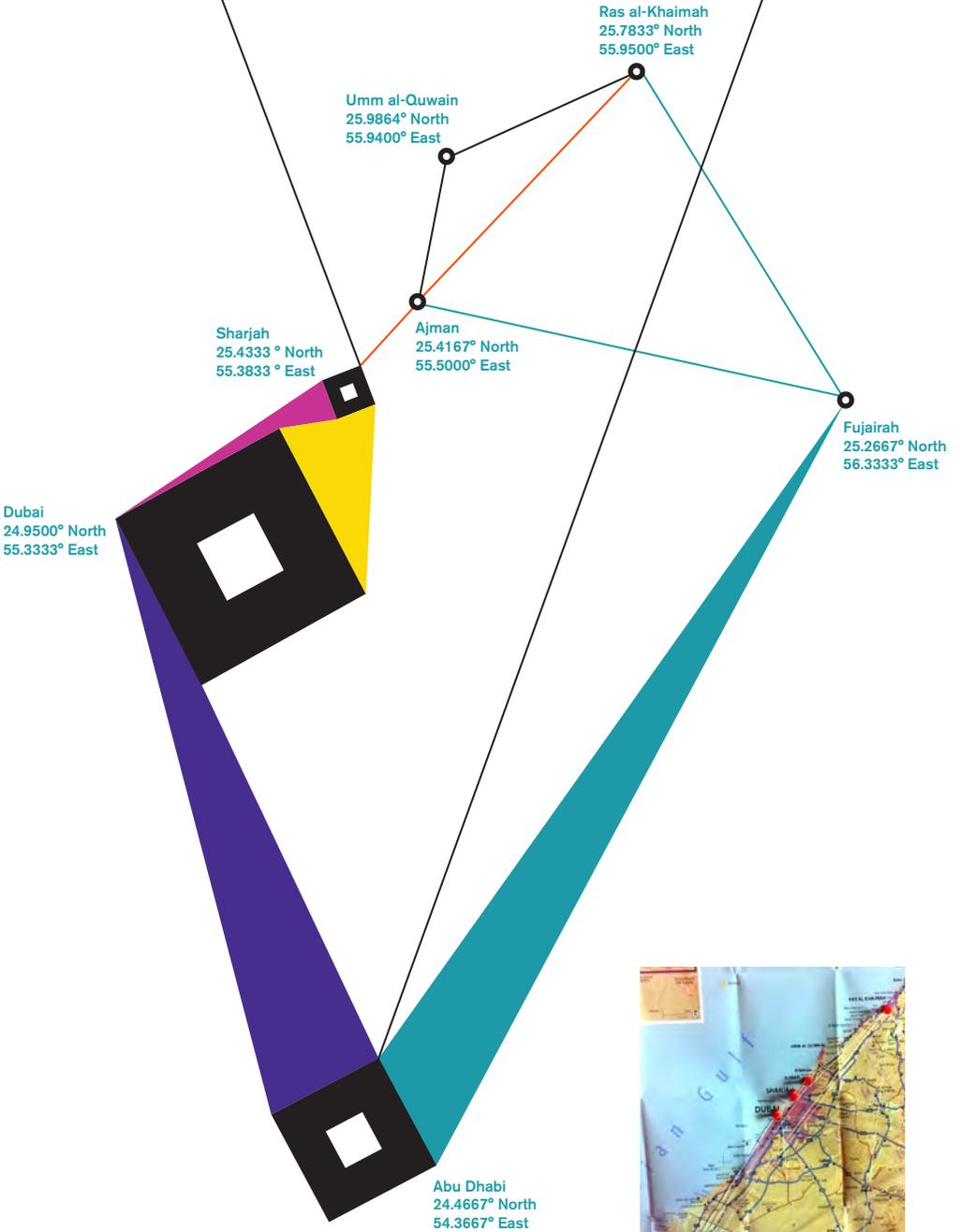
With the theme of location, ISEA2014 is the power source for linking different areas around the UAE. Hence, the map of the UAE is seen as an electric grid. We first mapped the seven Emirates and identified the active and inactive locations. After that we created a physical link between the locations. This was then translated digitally to create infinite forms, expressing the vibrant but ever transforming nature of this unique location in the world.

*Nazima Ahmad
ISEA2014 Design Director*

ISEA2014 SOCIAL MEDIA

The real value of this experience resides not only on creating and sharing information to the outside world but allowing students from multiple majors and colleges from Zayed University to interact, as a team. The results have been impressive especially in terms of improving the students creative, writing and critical skills. By taking complex information created by the artists, the Social Media team has gained the ability to condense information into short but practical snippets of information. Their hard work will be reflected on the results: the team expects that by the end of the event ISEA2014 Social Media will receive more than 12,000 Facebook likes, at least 600 photos shared on Instagram and 500 tweets containing information that ranges from updates on events to live-covering receptions, conferences and workshops as well as video and multimedia content.

*Daniel Echeverri
ISEA2014 Social Media Director*



EXHIBITION LISTING

DUBAI

A4 SPACE

www.alserkalavenue.ae

Tel: +971 50 556 9797

Sat -Thu: 11am - 6pm, Fri Closed

EXHIBITION DATES

2-8 November (community space);

6 -1November (project space)

Reception: 8 November at 7pm

ARTIST EXHIBITING

Daniel Cermak-Sassenrath, Jenna Gavin and Matthew Martin

Levi Hemmett

Lynne Heller and Jackie Calderwood

Maja Kalogera and Martina Mezak

Naz Shahrokh

Rahul Malpure, Julia Townsend, and Tim Wong

VIDEO SCREENINGS:

10am-2pm

Bjorn Eric Haugen

Andrea Polli & John Donalds

Kathrin Stumreich

Sandra Araujo

Simone Muscolino

Christian Zoellner

Andrew Ellis Johnson & Susan Slavick

Peter Bosch

Simons

Joshua Watts

Naz Shahrokh

Denis Farley

Linda Duvall

AL FAHIDI HISTORICAL NEIGHBOURHOOD

<http://www.dubaiculture.ae>

Sun - Sat: 12pm - 8pm

EXHIBITION DATES

2 - 8 November

Reception: 4 November

Reception: 6pm

ARTIST EXHIBITING

Anna Dumitriu

Anne O'Callaghan and Linda Duvall

Chi Chuen Wong

Donna Szoke

Francois Quevillon

Frank Ekeberg

Igor Molochevski

James Partaik

Joshua Watts

Julia Townsend and Lincoln Adams

Karla Brunet

Khawla Darwish

Meredith Drum

Minna Långström

Nazima Ahmad

Ryo Ikeshiro

Vygandas Šimbelis and Anders Lundström

AMERICAN UNIVERSITY IN DUBAI

<http://www.aud.edu>

Tel: +971 4 318 3232

Rotunda Gallery Hours, Sat - Thu: 9am - 9pm

EXHIBITION DATES

2-8 November

Reception: 2 November at 5:30pm

PERFORMANCE SCREENING

November 5

Pauline Jennin

Sean Clute

Jessica Gomula

Alessandra Leone and Stratofyzika

ARTIST EXHIBITING

Ahmed El Shaer

Chi Chuen Wong and Marco De Mutiis

Carolin Liebl

Daniel Cermak-Sassenrath and Clinton Watkins

Daniel Cermak-Sassenrath and Clinton Watkins

David Guez

Grisha Coleman

Vita-Berezina-Blackburn, Anthony Obr

Gwenn-Ael Lynn

Henry Tsang, M.Simon Levin and Glen Lowry

Janet Bellotto

Nikolas Schmid-Pfähler and Carolin Liebl, Vincent

and Emily

Russell Bellamy, Scott Conard and Jordan Vinyard

Selcuk Artut

Zohar Kfir

PERFORMANCES

2 November :

Maziar Ghaderi

The Light Surgeons

5 November:
 Charles Woodman
 Terry Trickett
 Al Fadhil and Giovanni Dal Monte
 Leah Barclay
 Juliana Espana Keller

CREEKSIDE

<http://creeksidedubai.me>

Tel: +971 4 359 9220

Daily: 8am - 8pm

EXHIBITION DATES

2-8 November
 Reception: 4 November

ARTIST EXHIBITING

Sheryl Oring
 William Pappenheimer and Tamiko Thiel

CUADRO GALLERY

<http://www.cuadroart.com>

Tel: 9714 425 0400

Sun - Thu 10am - 8pm, Sat 12pm - 6pm

Fri Closed

EXHIBITION DATES

27 October - 4 November
 Art Night: 27 October at 7pm
 Gallery tour and Artist talk: 2 November at 2pm

ARTIST EXHIBITING

Jane Tingley and Michal Seta
 Colleen Quigley
 Hasnat Mehmood
 Stephen Hilyard
 Ben Bogart
 Mary Tsiongas
 Sarah Lahti
 Ana Rewakowicz

LOBO LISTONE GALLERY

<http://lobolistonie.com>

Tel: +971 4 3386678

Mon - Sat: 10am - 8pm

EXHIBITION DATES

30 October - 8 November
 Artist Talk: 2 November at 7pm
 Closing: 8 November

ARTIST EXHIBITING

Ammar Al Attar
 Banu Colak
 Byron Rich and Alex Derwick

Chadi Salama
 Chloe Cheuk
 Christian Rubino
 Clay Ewing
 Hasnat Mehmood
 Josh Berson
 Khaled Hafez
 Law Alsbrook
 Maitha Demithan
 Michelle Gay
 Natalie Olanick
 Reza Safavi and Max Kazemzadeh
 Scott Conard and Jodi Magi
 Susan Hefuna,
 Vikram Divecha

TASHKEEL

<http://www.tashkeel.org>

Tel: +9714 336 3313

Daily: 12pm - 8pm,

EXHIBITING DATES:

2-8 November
 Reception: 4 November

ARTIST EXHIBITING

Fari Bradley and Chris Weaver

THE ARCHIVE

<http://thearchivedubai.tumblr.com>

Tel: +971 4 349 4033

Sun - Thu & Sat: 8am - 8pm

THE EMPTY QUARTER

www.theemptyquarter.com

Tel: +971 4 323 1210

Sun - Thu: 10am - 8pm, Fri & Sat Closed

EXHIBITION DATES

30 October - 8 November
 Gallery tour: 2 November at 2pm

ARTIST EXHIBITING

Laura De Decker

THE FRIDGE

<http://www.thefridgedubai.com>

Tel: +971 4 3477793

PERFORMANCES: 8 November

Charles Woodman
 The Light Surgeons
 Maziar Ghaderi
 Mohammad Zareei

THEJAMJARwww.thejamjardubai.com

Tel: +971 4 341 7303

Mon - Thu & Sat: 10am - 8pm

Fri: 2pm - 8pm, Sun Closed

EXHIBITING DATES:

2-8 November

Reception: 2 November at 8pm

ARTIST EXHIBITING

Bridget Walker

U ENERGY<http://uenergy.me>

Tel: +971 4 422 8721

Fri-Sat: 7am - 10pm, Sun-Thurs: 9am - 11pm,

3pm-5pm, 8pm-10pm

EXHIBITION DATES

30 October - 8 November

VIDEO SCREENINGS:

Bjorn Eric Haugen, Andrea Polli & John Donalds
 Kathrin Stumreich, Sandra Araujo, Simone
 Muscolino, Christian Zoellner, Andrew Ellis
 Johnson & Susan Slavick, Peter Bosch, Linda Duvall
 Simons, Joshua Watts, Naz Shahrokh, Denis Farley

XVA GALLERYwww.xvagallery.com

Tel: 9714 3535383

Al Fahidi Neighborhood, Daily: 10am - 6pm

EXHIBITION DATES

2-8 November

Reception: 4 November

ARTIST EXHIBITING

Adam Donovan

Sama AlShaibi and Michael Fadel

ZAYED UNIVERSITY, DUBAI<http://www.zu.ac.ae>

Tel: + Tel: 971 4 4021111

Sun - Thu: 9am - 5pm,

by appointment only or delegate pass

EXHIBITION DATES

3-8 November

Reception: 3 November

ARTIST EXHIBITING

Andres Guskos

Assocation

Ava Ansari and Marco Pinter

Ben Bogart and Philippe Pasquier
 Deborah Cornell and Richard Cornell
 George Legrady, Marco Pinter and Danny Bazo
 Jaak Kaevats

Jeanette Groenendaal Zoot Derks
 and Jennifer Willet

Jessica Thompson

Jiayi Young and Shih-Wen Young

Kevin Badni

Laleh Mehran and Christopher Coleman

Maitha Demithan and Hind Bin Demaithan

Marco Pinter

Marcos Lutyens

Martha Ladly

Myfanwy Ashmore and Zayed University students

Peter Hassall, Yulius Yulius and Omnia Amin

Rodrigo Carvalho

Sarah Nesbitt

Seth Ellis and Chris Cassidy

Tamas Waliczky

Valerie Lamontagne

Zina Kaye

VIDEO SCREENINGS:

Bjorn Eric Haugen, Andrea Polli & John Donalds
 Kathrin Stumreich, Sandra Araujo, Simone
 Muscolino, Christian Zoellner, Andrew Ellis
 Johnson & Susan Slavick, Peter Bosch, Linda Duvall
 Simons, Joshua Watts, Naz Shahrokh, Denis Farley

ABU DHABI**NEW YORK UNIVERSITY ABU DHABI**<http://nyuad.nyu.edu>

Tel: +971 2 628 4000

Sun - Thu: 9am - 5pm

EXHIBITION DATES

2-8 November

Reception: 6 November at 5-7pm

ARTIST EXHIBITING

Frederick Ostrenko

Khadija Fikri

Kirk Woolford

Matt Kenyon

Peter Beyls and George LeGrady

THE ART HUBwww.adah.ae

Tel: +971 2 551 5005

Sun - Wed: 9am - 8pm, Thu: 9am - 2pm,

Fri: closed

EXHIBITION DATES

1-8 November

Residency Artist Talk: 26 October

ARTIST EXHIBITING

Anne Katrine Senstad

Simone van Groenestijn (residency artist)

Yoshiyuki Abe (residency artist)

THE SPACE

<http://thespacead.tumblr.com>

Mon - Thu: 9am - 5pm

EXHIBITING DATES:

November 2-8

VIDEO SCREENINGS:

Bjorn Eric Haugen, Andrea Polli & John Donalds

Kathrin Stumreich, Sandra Araujo, Simone

Muscolino, Christian Zoellner, Andrew Ellis

Johnson & Susan Slavick, Peter Bosch, Linda Duvall

Simons, Joshua Watts, Naz Shahrokh, Denis Farley

ZAYED UNIVERSITY,

ABU DHABI

<http://www.zu.ac.ae>

Tel: +971 2 599 3111

Sun - Thu: 9am - 5pm,

by appointment only or delegate pass

EXHIBITION DATES

2-8 November

Reception: Nov 6 at 11:30am

ARTIST EXHIBITING

Ana Rewakowicz and Jean-Marc Chomaz

Denis Farley

Gavin Baily

Hans-Gunter Lock

Jonathan Gobbi and Natália Trejbalová

Mark Pilkington

Sheng-Ying Pao

Leigh-Ann Pahapill and Kai Lee Liu

Banu Colak

David Howarth

Janet Bellotto

Joshua Watts

Karen Oremus

Lina Ahmad

Marco Sosa

Matthew Dolls

Ayyub Hamilton

ZU Students (Ayyub Hamilton)

SHARJAH

AMERICAN UNIVERSITY
OF SHARJAH<http://info.aus.edu>

Tel +971 6515 5555

Sat - Thu: 8am - 8pm

EXHIBITING DATES:

November 1-8

Reception: 1 November at 4pm

EXHIBITING ARTIST

Abel, Carlo and Max Korinsky

Alan Bogana

Raphael Arar

Richard Wheeler

Stephen Cartwright

Cecilia Cmielewski, Clea T. Waite, Nigel Helyer,

Nigel Helyer, Bronia Ivanczak, John Gwadbu

Zlatan Filipovic

Zinka Bejtic

VIDEO SCREENINGS:

Bjorn Eric Haugen, Andrea Polli & John Donalds

Kathrin Stumreich, Sandra Araujo, Simone

Muscolino, Christian Zoellner, Andrew Ellis

Johnson & Susan Slavick, Peter Bosch, Linda Duvall

Simons, Joshua Watts, Naz Shahrokh, Denis Farley

MARAYA ART PARK

<http://www.maraya.ae/artpark/>

Tel: +971 6 556 6555

Sat - Thu: 10 am - 10 pm, Fri: 4 pm - 10 pm

EXHIBITING DATES:

November 1-8

Reception: 1 November at 7pm

EXHIBITING ARTIST

Adriana Guzman, Mario Valencia, and Christian

Lizzaralde

Andy Buchanan

Anne Spalter

Arne Eigenfeldt

Esteban Garcia Bravo and Maxwell Carlson

Joshua Watts

Malcom Levy

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Yuk Yiu Ip

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The Story Mile ISEA Exhibition:

Anood Abdul Malik Al Obaidly, The Sacrifice; Amna Mohamed Al Suwaidi, Nahessa the Nanny Owl, Saber the Brave; Amna Mohammed Al Tunaiji, Al Roua’a’s Kids, When Mountains Speak; Arwa Ahmed Alamoodi, Mzraat Salama; Aysha Saif Al Hamrani, Aisha & the Ghaf Tree, Al Kharareef Storytelling Club, Al Medfah, Al Roua’a, The Fat Camel, The Fateful Decision, Loving the Wrong Person, Queen of the Jinn; Aysha Ahmad Matar Al Mehairi, The Gentle Giant; Dana Naser Al Mazrouei, Fatouh, Sheikh Saher & the Hyena, The Spirit of the Nation; Eman Abdulrahman Al Ali, The Story Mile; Fatima Mohamed Al Hameli, In the Souq; Khawla Ali Al Marzouqi, A Box Full of Memories, The Hidden Enemy, Mansour & Abu Ras; Khulood Ghuloom Al Janahi, Marwa’s Ghost, Saleh’s Adventure, The Troublemakers; Maitha Ali Al Attar, Meera’s Tale; Mariam Fahed Al Zaabi, Koosa Boosa; Mariam Mohamed Al Binali, Sheikh Kasain’s Regret; Mayyada Al Katheeri, Ghareeb; Nauf Abdulrahman Al Shaikh, A Mother’s Love,

Legend of Khor Fakkan, My Secret Transition, My Secret Transition 2.0; Noora Abdulla Al Ali, Story Mile Cover Art Design, ISEA SM Poster Designs; Noorah Abdulrahman Al Shaikh, Donkey Noon, Mansour & Abu Karbah; Nouf Ahmed Al Dhaheri, Guardian of the Liwa Fort, The Heart of a Woman; Rabab Salman Al Haddad, The Revenge; Reem Naser Al Mazrouei, The Story Mile; Sara Saif Mohamed Buaseeba Al Ali, The Fourth Room, The Haunted Canon, Loud Lesson; Sarah Mohammad Al Zaabi, The Jinni & the Abaya; Shamma Mohamed Binmasoud, Hemarat Al Ghayla, The Orphan Protector; Shaikha Khalifa Al Suwaidi, The Guardian of the Mangroves; Sumaia Mohsen Al Amodi, Collaboration Brings Happiness

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