Under the Patronage of

H.E. Sheikha Lubna Bint Khalid Al Qasimi
Minister of International Cooperation and Development,
President of Zayed University

30 October – 8 November, 2014
ISEA2014, where Art, Science, and Technology Come Together
On land and in the sea, our forefathers lived and survived in this environment. They were able to do so only because they recognized the need to conserve it, to take from it only what they needed to live, and to preserve it for succeeding generations.

Late Sheikh Zayed bin Sultan Al Nahyan
ZAYED UNIVERSITY

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Her Excellency Sheikhah Lubna Al-Qasimi

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THE ABU DHABI MUSIC & ARTS FOUNDATION
Patron & President: HE Sheikh Nahayan Mabarak Al Nahyan

ADMAF is an incubator of talent, leadership and creative thinking. It advances Abu Dhabi’s cultural vision and nurtures society through the arts, education, and culture. Established in 1996, ADMAF is a not-for-profit arts organisation which delivers arts education and community arts programmes as well as the Abu Dhabi Festival each year. ADMAF offers young citizens a range of exciting annual award initiatives as well as vocational training programmes to nurture artistic excellence and innovation. It is committed to uniting technology and the arts and works to inspire, engage and inform all those who believe in the limitless potential of creative collaboration. ADMAF is pleased to count Zayed University as a National Education Partner and is proud to support ISEA2014.
FOREWORD - ISEA2014
Hoda Al Khamis-Kanoo, Founder, Abu Dhabi Music & Arts Foundation

As incubators of talent, leadership and thought, Zayed University and Abu Dhabi Music & Arts Foundation (ADMAF) share an unwavering commitment to nurture the creative potential of the UAE. Over the last seven years, we have successfully collaborated on numerous arts initiatives including Lest We Forget: Emirati Vernacular Photography, Emerge II: Radiating Ports, and Crossing. These projects have not only informed and inspired all who participate but have also given meaningful momentum to the preparations for ISEA2014.

Our two institutions believe that S.T.E.A.M. shall power the next generation. Sheikh Zayed once said ‘Future generations will be living in a world that is very different from that to which we are accustomed. It is essential that we prepare ourselves and our children for that new world.’ Only by providing a range of dynamic learning experiences across the arts and sciences will we ensure our future leaders and thinkers are ready for what lies ahead. I firmly believe that ISEA2014 will help open our eyes to a new gateway of possibilities.

Thanks to the leadership, today the United Arab Emirates holds pole position in the global innovation race. ISEA2014 will only strengthen our standing further. By transforming the way we learn, we are building a greater tomorrow for all. By fostering a spirit of artistic curiosity and intellectual inquisitiveness, we are changing society’s consumption of technology into the conception of new ideas, industries and inventions.

I commend ISEA2014 and wish all those who participate a fruitful and productive experience.
SPONSORS AND SUPPORTERS

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THE COLLEGE OF ART AND CREATIVE ENTERPRISES (CACE)
CREATIVE, INNOVATIVE, COLLABORATIVE, EMPOWERING

The College of Arts and Creative Enterprises aims to prepare students to become creative leaders in the arts and related industries. Its mission is to provide student artists and designers with an opportunity to explore and develop their own creative ideas while contributing to national cultural, entrepreneurial, and social/educational initiatives in the United Arab Emirates.
WELCOME TO ISEA2014
Janet Bellotto, Artistic Director

The 20th International Symposium on Electronic Art will be truly memorable. Dubai and the UAE is the place that welcomes innovation and supports ideas that seem impossible. Everyday I am inspired about this location, which is infused with ever-changing ideas. When I arrived in Dubai in 2007, the art and culture scene began to flourish with the first major art fair, now Art Dubai, which instigated a flood of art galleries to open. Today there are a variety of galleries, institutions and initiatives that are helping to enrich the cultural fabric, and in particular encourage a young generation of practitioners.

The UAE’s short developing history of contemporary art and design is directly related to fundamental social and economic changes that have occurred over the past few decades, transitioning from a Bedouin trading center to modern trading cities. The world’s tallest building, mega shopping malls, and other urban developments have altered the desert landscape. Meeting places have moved to air conditioned locations and virtual platforms. Transport has expanded from ‘Ships of the Desert’ migrating through the vast dunes, to the most advanced metro system in the world. We are meeting in a location that continues to embrace its past as it moves forward.

ISEA2014’s over-arching theme “Location” references the nature of where the UAE positions itself. It is a major transfer hub, a meeting place where dreams can happen, but greater yet a place for innovation and change. This nomadic symposium is framed by seven subthemes that range in research questions, but are built with discussions on how we activate a place with breadth of community engagement and new technologies. It is an opportunity to access a wide range of ideas that can contribute to future goals and development.

How do we define location? And how can we respond to that? Location bridges nationalities, mega-projects, architectural expectations, the impact of development, and more. Location in the 21st century moves from the virtual to the physical, where today virtual realities help to enforce physical places. Traditional craft has been moving forward in leaps and bounds in terms of technological innovation.
Dubai, and the UAE, as a location holds layers upon layers of complex narratives, offering artists and academics a unique opportunity. In this unique meeting place, the potential for exchange is exponential, and future collaboration for positive change, through creative and innovative means in the world is eminent. Throughout the symposium, tune in to the extraordinary complexities that appear and are captured through the various presentations, artistic manifestations and innovative learning sessions.

ISEA2014 maps out locations across Dubai, Abu Dhabi and Sharjah. Two artist residency programs at Tashkeel and Art Hub activate the program. With great prominence in Dubai, exhibitions will be held near the Dubai Creek, which was the original trading ground, and moves towards recent developments, from the center of the financial district to the vibrant arts district. Intense workshops weave throughout the week, while the closing of the symposium coincides with the annual community event Quoz which will take place at Al Serkal Avenue.

Four days of academic conference and forum are filled with paper presentations, panels and roundtable discussions. The conference program is highlighted daily by a Keynote Speaker. Their presentations will no doubt tune us in to contemplating our immediate surroundings both physically and virtually, and inspire with tools for progress. It seemed fitting to connect to the place where ISEA first grew legs, and invite Dutch Kinetic Sculptor/ Innovator Theo Jansen,
to discuss his evolving practice and demonstrate one of his “Strandbeests,” which pushes ideas of sustainability and the future. Media Archaeologist Erkki Huhtamo mediates us through the digital highway of images captured on the Internet, and provides a possible tool through understanding the cloud. Artist Janet Echelman, with her gigantic sculptures transforming urban landscapes, has blurred the lines of craft and new technologies while enriching the discourse of art and public space. To conclude these riveting discourses, Cultural Theorist Sally Jane Norman has us consider how, with today’s tools, we can better navigate the world around us.

All three Emirates which are hosting ISEA2014 exhibitions are leaders in building the cultural knowledge economy of the country. However, artistic vibrations are equally found in the other four Emirates. In an attempt to highlight what is already occurring locally, a series of panel discussions focuses on developments from technology to public art.

Involving our students and alumni and other universities has been one of our key goals. The Education Innovation Program has reached out to local and regional universities for their contributions and participation. The “Nomadic Dolls” student exhibition showcases over 100 transformed dolls that reflect the theme “Location.” Beyond the wonderful creative outcomes, it is a legacy icon started in 2007 by ZU curatorial students, who began to explore ideas beyond the classroom and thinking of ways to engage community.

It is fitting that ISEA2014 precedes the multitude of plans that are surfacing in relation to Expo 2020. The community built by ISEA2014 will cast its own vibrations, which will be felt around the globe.

Thank you to H.E. Sheikha Lubna Bint Khaled Al Qasimi for her leadership and patronage of ISEA2014. I would like to thank the ISEA2014 team, my CACE colleagues, alumni, students, local and international peers, sponsors and partners, who have come together to make this event possible in the UAE, including our Educational Partners American University in Dubai, New York University Abu Dhabi and American University of Sharjah, who have recognized the need for collaborative discussions and engagement. To the ISEA International’s Board of Directors for their confidence in selecting Dubai and the UAE for hosting this event for the first time in the Gulf and Middle East. Special thanks to Hoda Kanoo and the Abu Dhabi Music and Arts Foundation for their continued support and encouragement in our vision to launch this platform that bursts with innovation and creativity, which we hope is one of the sparks that motivates the creative minds of the next generation.

Janet Bellotto
ISEA2014 Artistic Director
Interim Dean, Associate Professor
College of Arts and Creative Enterprises
Zayed University
WELCOME TO ISEA2014
Yunsun Chung-Shin, Program Director

It has been an insightful journey bringing ISEA2014 to our vibrant community in the United Arab Emirates. The program attempts to link academia, creative industry experts, government, and the community around the UAE as visualized in this year’s branding of ISEA2014.

Platforms such as ISEA can provide opportunities to activate different locations and ignite positive change. ISEA2014 embraces our maturing creative scenes and endeavors to bring together international artists, university students and faculty throughout the ten days in an effort to cross-pollinate technical and social innovations, and impactful actions.

ISEA2014’s program offers a synthesis of new inspirations in academic conference and community-oriented interactive exhibitions, workshops, walk and talks, introducing art with innovation to locations in Dubai, Abu Dhabi, and Sharjah. We have worked hand in hand with diverse creative communities to design activities, such as Round Table Discussions and Expo 2020 Student Design Workshop aiming to support a research culture. As Dubai is in transition to be a smart city bustling with active social media and meaningful dialogues in our community’s creative capacities and challenges, we hope to continuously enrich students’ learning, research, and professional practices through future projects and efforts, such as collaborative research-based projects and industry internships by strengthening ties amongst local stakeholders.

My sincere thanks to everyone who worked tirelessly to make this symposium possible as we were well-embraced and supported by like-minded creative communities, friends and colleagues. On behalf of the ISEA2014 Organizing Committee, we hope you will experience the true spirit of Emirati hospitality as we share this creative feast.

Yunsun Chung-Shin
ISEA2014 Program Director
Associate Professor
College of Arts and Creative Enterprises
Zayed University
ISEA INTERNATIONAL

The 20th International Symposium on Electronic Art (ISEA2014) is staged for the first time in the Middle East. Dubai was selected to host ISEA2014. The event is organised by the Zayed University, in collaboration with the Dubai Convention Bureau and in engagement with a range of cultural and creative partners in the Middle East.

For ISEA2014, the ISEA International Board received two very strong proposals from Zayed University, Dubai, UAE and Simon Fraser University, Vancouver, BC, Canada. Following public presentations by both bids at ISEA2011 in Istanbul and a final bid process, the ISEA Board agreed that the Dubai bid, with its focus on the burgeoning field of art and technology in the Arab World would provide a unique opportunity for ISEA to connect audiences and artists from the Middle East with the international electronic art community. Vancouver will be the location of ISEA2015.

ISEA International (formerly Inter-Society for the Electronic Arts) was founded in the Netherlands in 1990, to co-ordinate the continued occurrence of the ISEA symposia that started in 1988, also in The Netherlands. Since then the symposium has been held in 4 continents and over 20 cities. Among others: Sydney (Australia), Montreal (Canada), Chicago (USA), Liverpool/Manchester (UK), Singapore, Nagoya (Japan), Paris (France) and Istanbul (Turkey).

ISEA International is an international non-profit organisation fostering interdisciplinary academic discourse and exchange among culturally diverse organisations and individuals working with art, science and technology.

ISEA International Board
Peter Anders, Chair
Wim van der Plas, Treasurer
Bonnie Mitchell, Secretary

ISEA International Headquarters
University of Brighton, UK
Sue Gollifer, Director HQ
ISEA2014 Theme

LOCATION

The United Arab Emirates is a location with exquisite contradictions. Its location not only provides a place with world-renowned architecture, but also boasts its development along the waters, its original trading ground.

The overarching theme of ISEA2014, Location weaves local UAE tradition and history into the global context of new media science, art, and technology.

It will explore strands such as: Technology, Science, and Art: East Meets West; Emerging Economies/Emerging Identities; Nomadic Shifts & Digital Archaeology; and Collaborative Spaces. Themes were specifically chosen with both local importance and international relevance, and we are confident that the symposium will be an event not to be missed here in Dubai. For presenters and attendees of ISEA2014, it will be a unique experience.

ISEA2014 offers a platform for its neighbors in the Middle East, North Africa and South Asia (the MENASA region) to come and share not only their research, but to have access to the wide range of ideas that ISEA2014 brings with its symposium.

ISEA2014 participants from beyond the MENASA region will have the opportunity to engage with an audience outside of their usual practice within a framework of conceptual relevance both in and outside of the Middle East.

Join us for complex conversations around the theme Location. Lectures, workshops, panel discussions, exhibitions, keynote presentations, and more will create vibrations in Dubai sure to be felt around the globe.
Sub-themes
Speculative Mediations
The media plays a primary role in our perceptions of the world around us. It can be argued that in some ways the media helps to create the world around us. What is our role as new media artists and manipulators? How do we engage in the world around us through the media? How do we move beyond speculations and get to the truth? Should we disclaim our personal bias within our work? If so, how?

Emerging Economies/Emerging Identities
Dubai has been the emerging economy to watch over the past 15 years. Both the unprecedented triumphs and dramatic overreaches have played a role in shaping identity, and in many ways the reverse is also true. How has the course of emerging economies like Dubai’s at the turn of the 21st century played into the identity of the developed world and in the world that has yet to emerge? In what way has this influenced the work of artists?

Technology, Science, and Art: East Meets West
From the very zero that makes possible the binary data that the information age is built upon to the recursive geometries of Arabesque patterns, the long history of mathematical, scientific, and artistic contributions from the Arab world is well known. Within the context of the current state of geopolitical flux, speculation is solicited with regard to the contemporary and future balance of technological progress between East and West and the prospects for trans-global cooperation and project collaboration.

Nomadic Shifts
The rich history and cultural identity of the Emirati people is closely tied to nomadic lifestyle. Microclimate, geography, and biology of the region are the generative cause of the nomadic life of the Bedouin. Today, the idea of the nomad has taken on a multitude of diverse connotations with new generative causes. How do these new notions of nomadic existence affect the practice of new media art?
Digital Archaeology & Collaborative Spaces
Digital tools and applications are being used to recreate lost communities and to better understand spatial and cultural histories. In architecture and planning, virtual worlds create the opportunity to push the boundaries of materials and concepts (chaos, uncertainty, responsive environments)—that may or may not be realized. How does this practice impact the evolution of social systems? How has this practice influenced education and collaborations across disciplines?

Nomadic Highway/Bridging Media
Social networks have played a pivotal role in today’s communication system. The Internet and other digital media are indispensable in the effort to illuminate and advance the public discourse on complex social themes and political systems. This theme aims to provide a forum for the exploration of the future of social media in art and its potential influence on the evolution of social ecologies.

Interlacing Worlds – Fibres & Sensory Mediation
Trading states along the Silk Road, by their nature as wealthy cross-cultural meeting points, played a catalytic role in advancing the evolution of luxury or exotic goods. In Nomadic societies, fabrics—whether for clothing or housing—were developed from products in their surrounding environments. Today, technology has advanced to allow fibers and fabrics to engage upon our senses through optics and feedback response. This theme explores the rich history of, and the future possibilities for the influence of textile and related materials by digital technology.

Connecting Worlds/Linking Ideas
As professors try to provide a better learning platform for students, to diversify their subject matter and engage interdisciplinary platforms, this theme focuses on the connection between art and science in the classroom. With the world ever more connected, how can educators embrace new technologies to create new and stimulating ways to link ideas and cultures around the world. Can art generated through new intersections with science and technology lead to a new visual culture that link people and their ideas instantaneously, crossing all borders?
KEYNOTES

Theo Jensen
3 November
2:00pm - 3:00pm
Zayed University - Dubai

Janet Echelman
4 November
11:00am - 12:00pm
Zayed University - Dubai

Errki Huhtamo
5 November
4:00pm - 5:00pm
Zayed University - Dubai

Sally-Jane Norman
6 November
4:00am - 5:00pm
New York University Abu Dhabi
THEO JENSEN

Known as the Leonardo Da Vinci of the 21st century, Dutch artist Theo Jansen has devoted his body and soul to creating a new life-form over the last two decades. His Strandbeest (Beach Beasts) look so organic and real that from a distance they are mistaken for the skeletons of prehistoric dinosaurs. However, they are made of basic materials such as plastic tubes or sticky tape. With no need for motors or any kind of technological aids, Jansen manages to make these creatures come to life; they only require the force of the wind and beach sand. Engineering, biomechanics and art blend together in the surprising work of Theo Jansen, taking the concept of kinetic sculpture to its peak.

After dropping out of his Physics degree at the Universitie of Delft (The Netherlands), Theo Jansen began working as a painter in the mid 70s. Later on, he developed an interest in robotics and aeronautics. His first inventions where his UFO, a spaceship in the shape of a flying saucer that terrorised the inhabitants of Delft, and his painting machine, a robot that created graffiti on a wall. In the early 80s, Jansen’s interest in designing live and autonomous organisms through the use of software led him to start this series of kinetic sculptures— Strandbeest—endowed with spectacular elegance in their movement, which can be over 10 meters tall. This project has provided him with broad worldwide recognition and his fame has trespassed all imaginable boundaries.
JANET ECHELMAN

Recipient of the Guggenheim Fellowship, her TED talk “Taking Imagination Seriously” has been translated into 34 languages with more than one million views. Ranked number one on Oprah Magazine’s List of 50 Things that Make You Say Wow!, she was named an Architectural Digest Innovator for “changing the very essence of urban spaces.”

Reshaping Public Space

Janet Echelman found her voice as an artist when her paints went missing, which forced her to look towards her surroundings and at a new art material – fishing nets. Now she makes billowing sculpture the scale of buildings that become inviting focal points for civic life. She combines ancient craft with cutting-edge technology to create monumental, ultra-lightweight art that moves gently with the wind.

How can we enhance public spaces in cities to make them engage individuals and community? What can entice us to slow down and take a moment of pause in our busy lives? Janet Echelman shares her journey exploring these questions in cities across the globe, from San Francisco to New York City, Amsterdam to Sydney.

Echelman will discuss her work to create social spaces for people to gather, including her most recent work, which embodies the infusion of art and technology. “Skies Painted with Unnumbered Sparks” spanned 745 feet across Vancouver’s waterfront and was presented with an interactive lighting program, as visitors were able to choreograph the lighting in real time using physical gestures on their mobile devices.
ERKKI HUHTAMO

Erkki Huhtamo is known as a founding figure of media archaeology. He has published extensively on media culture and media arts, lectured worldwide, given stage performances, curated exhibitions, and directed TV programs. He is a professor at the University of California Los Angeles (UCLA), Departments of Design Media Arts, and Film, Television, and Digital Media. His most recent book is Illusions in Motion. Media Archaeology of the Moving Panorama and Related Spectacles (The MIT Press, 2013).

Obscured by The Cloud — How Media Archaeology Can Help Us Understand the Traffic of Images on the Internet?

The traffic of images on the Internet has reached explosive dimensions. Millions of images come and go, appear and disappear every moment. These images are dispatched and captured by almost anyone from children to the elderly; from private people representing any imaginable walk of life to businessmen and government officials. Some are premeditated, while others are inspired by a moment’s fancy. The situation represents a moment of crisis, at least for those whose profession it is to analyze the changing forms of visual culture. Grasping something so elusive and enormous has made some scholars to raise their hands in despair, while others have sought help from digital tools designed to handle and analyze Big Data. The problem with the latter approach is that while it may be able to detect patterns on macroscopic scale its possibilities are often limited to formal and stylistic analyses. By applying media archaeological topos study, this lecture outlines and demonstrates an approach that could provide new possibilities of penetrating behind the surface manifestations of the image traffic taking place on the Internet.
SALLY JANE NORMAN

Since 2010 as Professor of Performance Technologies at the University of Sussex, Sally Jane Norman has led development of the Attenborough Centre for creative research while teaching and supervising post-graduates; from 2015 she will be co-investigator of the Sussex Humanities Lab. Her work spans art and technology and focuses on performance, scenography and sound. Sally Jane participated in the first jury of the Vida Art and Artificial Life competition launched in 1999 by Telefonica Foundation, to which she has regularly contributed since. From 2004-09 she was founding director of Culture Lab, Newcastle University’s interdisciplinary digital hub.

Location and Navigation: Wayfaring and Arts of Tuning

Wayfaring hones our ability to discern familiar and alien settings, reinforcing our sense of drifting or belonging. Ways of wayfaring evolve technically and cognitively: while star path steering of ancient vessels meant instrument-free navigation, the “star paths” of today’s spacecraft are largely controlled by remote apparatus. Navigation can be construed as a kind of exploratory tuning whereby we can access infinite or infinitesimal spatial and temporal scales, in contrast to location and situatedness which imply positioning, thus responsibility for the paths traced by our journeying. This paper suggests that the more we develop our wayfaring skills, the more we need to celebrate (in) specific times and places through aesthetic experience that uniquely tunes our responses in, and to, the Anthropocene.
HIGHLIGHTS

Camilla Singh and Walter Willems in collaboration with CACE - Magnificent hyperbole
**Special Panels**

**ROUND TABLE DISCUSSIONS**

The interrelationship of art, design, technology, and the city recognizing the unique location in the Middle East will be discussed in four round table discussions and culminate in the Creative Think Tank. Hosted under the stream for public space and public art, this special program element brings together local, regional and international experts and community to critically consider particular issues related to the influence of creative disciplines and technology on public interactions and future city spaces. The round table discussions will be moderated by special invited guests ranging from creative industry expert – Giorgio Ungani (Senior Manager at Expo2020), collector – Sultan Sooud Al Qassemi (Founder of Barjeel Art Foundation), new media artist – Elizabeth Monoian and architect – Robert Ferry (Co-Founders Land Art Generator Initiative). The discussions will highlight topics such as ‘the growing field of Research Collaboration and Shared Digital Archives’, ‘the relationship of bottom up art communities and governments’, ‘the role of heritage and culture in the age of technology’ and ‘the possibilities of Learning from artistic methods to build smart future city spaces’ and will include short presentations, brainstorm sessions and prompts as well as an open round table discussion involving the invited speakers and the ISEA2014 audience. Fostering an interdisciplinary dialogue special invited speakers such Ahmed Mater (Artist/Co-Founder “Edge of Arabia”), Aisha Bilkhair (Director Research and Knowledge Services Department at National Center for Documentation & Research/NCDR), Anabelle de Gersigny (Strategy and Partnership Development Manager at Tashkeel), Antonia Carver (Fair Director at Art Dubai), Christine Nasserghodsi (Director of Innovation and Entrepreneurship at GEMS Education), Erkki Huhtamo (Media Historian/Archeologist), Hetal Pawani (Director at thejamjar), Hind Mezaina (Photographer/Writer and theculturist.com), Jalal Luqman (UAE based Mixed Media Artist), Janet Echelman (Artist/ Sculptor), Khaled Hafez (Founder/Director at the Khaled Hafez Foundation), Lisa Ball-Lechgar (Public Relations Manager at ADMAF), Michael Bechara (Director of Projects at British Council), Nasreen Al Tamimi (Vice President tasmena), Nina Colosi (Founder/Creative Director of Streaming Museum), Salem F. Al Qassimi (Founder of Fikra Design Studio) and Sue Gollifer (Director of ISEA International Headquarters).

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**Exhibition**

**MAGNIFICENT HYPERBOLE: PROBING THE IDEA OF LOCATION AS A PSYCHOLOGICAL CONDITION.**

Camilla Singh and Walter Willems in collaboration with CACE

The exhibition consists of a series of new portraits staged in Dubai. Students were asked to think about locations and objects of personal and cultural significance to stimulate discussion about location, identity and the shifting relevance of cultural representation and cultural reference.

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**Exhibition**

**LOCATION EXTRAPOLATION**

Hosted by The NewBridge Project, The 404th Wall is a satellite project of ISEA2014. Referencing both Denis Diderot’s term “breaking the fourth wall” in which the boundary between audience and performer is removed, and the dreaded 404 Internet Error Code, The 404th Wall presents a series of daily live-streamed events between Newcastle and Dubai in an evolving participatory installation.

http://thenewbridgeproject.com/the-404th-wall
The tradition of storytelling in the region is an ancient as its sands and seas. Zayed University’s Al Kharareef Storytelling Club was created to enrich and contribute to the revival of the cultural heritage of the storytelling tradition within the United Arab Emirates.

Last year, the Club in collaboration with the Abu Dhabi Music & Arts Foundation launched a collection of original fairytales and fables featuring folkloric characters from the UAE. The stories were written and illustrated by Zayed University students from various disciplines and translated by ZOWD volunteers into the language of its characters, Emirati dialect.
The project has continued to grow and this collection of 50 illustrations is a compilation of some of the best art that has been developed for this endeavor. It consists of stories that were carefully crafted from the imagination of our visual artists to bring to life iconic characters from the rich oral tradition of Emirati folklore, while preserving other key aspects of Emirati culture.

The Story Mile art collection stands as a testament to the wealth of creativity and talent that lies in the Emirates and the success of the training provided by the College of Arts and Creative Enterprises.

Take a journey across the four corners of the Emirates with the characters of the Story Mile and re-discover the jinn from the bygone days of childhood as they honor the traditional heritage, culture and values of this land of many blessings. Step into a world crafted from the imaginations of our 26 Emirati visual storytellers as their characters guide you on a voyage of remembrance and celebration of the best of storytelling art in these sumptuous tales.
Exhibition

DABARITHMS
Reza Safavi & Max Kazemzadeh

Dabarithms is a series of physical and digital algorithms to be created and carried out through daily explorations in Dubai forming a physical evolving algorithmic interactive installation at ISEA2014.

Performance

DISSOLVING SELF: WEARABLE TECHNOLOGY AND CONTEMPORARY DANCE
Maziar Ghaderi

Dissolving Self employs metaphoric data visualization, motion capture and wearable technology to harness the subtle movements of a contemporary dancer.

Exhibition

MIRROR SONATA IN FOUR KINETIC MOVEMENTS
Khaled Hafez

Mirror Sonata in Four Kinetic Movements is a flexible site-specific video-animation project that incorporates animation of the visual elements in my painting, where I explore the ideas of cultural pride, the self as maker of past, present and future, the self as creator of melody and movement.

Exhibition

BILINGUAL SCRIPTING
Salem Al-Qassimi

Bilingual Scripting examines the futuristic possibilities of writing, reading, seeing, and experiencing “Arabish” text. It is a script that is bilingual in its nature but singular in its execution.

Exhibition

ADAGIO #8 AND TEST PATTERN
Curator: Nina Colosi

Marty St.James,Adagio#8; Ryoji Ikeda, Test Pattern (Times Square). Conclusion to a year-round collaboration, screening in Dubai.
Performance

BREATHEING CAIRO: CAFÉ SITUATION WITH POETRY
Al Fadhil and Giovanni Dal Monte

This is a performance that combines different languages: electronic music, reading, video screening and text in a cozy environment similar to an Arabic café.

Invited presenter

SHADY EL NOSHOKATY

Shady El Noshokaty is a contemporary Egyptian artist whose projects were featured in many established contemporary art museums and international exhibitions around the world. He founded the ASCII Foundation for Contemporary Art Education in 2010 aimed to educate and develop young thinkers and researchers into new and alternative media practices. El Noshokaty will also be presenting a workshop.
EDUCATION INNOVATION

COMMUNICATING THE ACT OF MOVING THROUGH AN URBAN AREA BY SCORING ITS ELEMENTS THAT DEFINE THE EXPERIENCE

SCORING OF URBAN SPACES

"Scores are ways symbolizing reality - of communicating experience through devices other than the experienced itself." — Halprin 1969, 9
Student participation is a critical component of any symposium, ISEA2014 is no exception. The Education Innovation team sought to bring together students from around the region to share ideas and projects through presentations and collaboration.

Pecha Kucha Dubai presents a night for students to refine and deliver ideas and projects that inspire and challenge the norm. The unique format enables students to share their work with the wider community in the informal setting of Safa Park. The event provides a platform for professionals, family and friends to see work that demonstrates the diversity of young creative minds. The projects contribute to our community and help us to view our surroundings in new and thoughtful ways, and examine the role location and technology plays in daily life.

As does The Nomadic Dolls exhibition, a student collaborative that seeks to unite institutions across the region. Using the doll as a blank canvas, the medium offers the opportunity for students to indulge their playful side. The exhibition brings together 7 institutions, contributing to a collective that surprises and delights in unusual ways.

It is our pleasure to bring these events to ISEA2014, giving the chance for students to build the fabric of their learning and experience, while contributing in a meaningful way.

Stefan Messam
Education Innovation Director
Special Project

NOMADIC DOLLS

The Nomadic Dolls was an initiative by the College of Art & Creative Enterprises (CACE), Zayed University graduates, Arwa Bukhash and Hind Bin Demaithan in 2009. The concept was to unite artists for a fundraising project through the Doll as a blank ‘canvas’, of sorts.

CACE’s Student Council, as a means of promoting the college and engaging the wider community, picked the idea up again earlier this year at Zayed University’s Carnival. The Nomadic Doll has become a mascot for CACE activities, as the Council became renown through the customization, and enabling individual creativity to thrive. The Nomadic Doll allowed non-art students to showcase their creativity.

We at CACE are pleased to explore the possibilities of the Nomadic Doll initiative. ISEA2014 has presented CACE with an ideal opportunity to share the Nomadic Dolls with the wider community, incorporating the Nomadic Doll into a collaborative student exhibition that spans the Middle East region. The exhibition will be a part of ISEA2014, Oct 30-Nov 8.

The exhibition has gained interest from professional artists, art & design students and non-art students alike. This has begun to prove the playfulness of the Initiative.

The participants will explore idea generation, limitations and possibilities. Some have spent time exploring the character created into a narrative, character interaction and narrative options were investigated by the participants - from photography to stop motion, animation, and traditional video approaches.

The Nomadic Doll project has proven that it is a wonderful bridge between designers & artists and the wider community, as a means of creative play with the goal of fun and whimsy at its heart. It demonstrates the reason we begin to create and reminds us of our ability to surprise ourselves.

To find out more about the dolls, check #Nomadic_Dolls
Dara Hussein & Emily Maxwell (Brighton College) - Z.E.R.O
here we have a 4 page fold out that has the ten day glance ......
CONFERENCE SESSION
Together with the Exhibition and Workshop Programs, ISEA2014’s Academic Conference forms the heart of the International Symposium on Electronic Art in Dubai. The conference brings together artists and scholars working in the field of electronic and global art and provides delegates with the opportunity to discuss and analyze developments in the field as well as to connect with peers from all over the world. In addition to the four keynote addresses from local and international leaders in the field, this year’s conference program offers papers, panels and presentations in six separate streams (Technology, Location/Space, Performance, Sensory Body, Education Media, and Public Space) over three-plus days. The conference’s educational emphasis is further articulated by the Education Forum which will take place on Thursday, Nov. 6th and will bring together international and regional educators, as well as students, in a round table forum to discuss the challenges and possibilities of higher education in the Middle East.

Thorsten Lomker, Marta Ameri, Brad Moody
Conference Chairs ISEA2014

ISEA2014’s Academic Conference is divided into six streams. These streams address scholarly topics such as the interrelationship of Electronic Arts to Technology, Location/Space, Performance, Sensory Body, Education Media, and Public Space/Public Art. More than 125 academic papers, 11 Roundtable Discussions, 16 Panels, as well as several Invited and Poster Presentations will form a solid foundation for an exceptional exchange of academic knowledge. A total of more than 150 presentations will be chaired by distinguished moderators from all around the globe.
# CONFERENCE: NOVEMBER 3
## MORNING SESSION

### TECHNOLOGY

<table>
<thead>
<tr>
<th>Time</th>
<th>Title</th>
<th>Speaker(s)</th>
</tr>
</thead>
<tbody>
<tr>
<td>10:00-10:20</td>
<td>Logics of technologically (un)mediated production in electronic music and video games.</td>
<td>Damien Charrieras</td>
</tr>
<tr>
<td>10:20-10:40</td>
<td>Getting to the Bottom of Reality: Designing Contexts for the Emergence of Truth(s) in Documentary Videogames</td>
<td>Aaron Oldenburg</td>
</tr>
<tr>
<td>10:40-11:00</td>
<td>Sensing Baia de Todos os Santos bay and Paraguaçu river</td>
<td>Karla Brunet</td>
</tr>
<tr>
<td>11:00-11:20</td>
<td>Samsara: A digital medium for theatrical storytelling using animation, robotics and immersive technology.</td>
<td>Raakhi Kapur, Ajay Kapur</td>
</tr>
<tr>
<td>11:20-12:00</td>
<td>INVITED PRESENTATION</td>
<td>Hind Mezaina</td>
</tr>
</tbody>
</table>

### LOCATION/SPACE

<table>
<thead>
<tr>
<th>Time</th>
<th>Title</th>
<th>Speaker(s)</th>
</tr>
</thead>
<tbody>
<tr>
<td>10:00-10:20</td>
<td>Roaming Trans_cities and airborne Fiction: click the image to enlarge and zoom in'</td>
<td>Sharmeen Syed &amp; George Katodrytis</td>
</tr>
<tr>
<td>10:20-10:40</td>
<td>An Emotional Compass: Harvesting Geo-located Emotional States from User Generated Content on Social Networks and Using them to Create a Novel Experience of Cities.</td>
<td>Salvatore Iaconesi, Oriana Persico</td>
</tr>
<tr>
<td>10:40-11:00</td>
<td>Making Glass Road Muqarnas through Digital Road Process</td>
<td>Mark Hursty</td>
</tr>
<tr>
<td>11:00-11:20</td>
<td>Maraya, where is here? reflections on practice-based research as engagement strategy</td>
<td>Glen Lowry, Henry Tsang, M. Simon Levin</td>
</tr>
<tr>
<td>11:20-11:40</td>
<td>Space Juxtaposition in Arts</td>
<td>Annie Wan</td>
</tr>
<tr>
<td>11:40-12:00</td>
<td>The spaces between - artist and audience</td>
<td>Julianne Pierce</td>
</tr>
</tbody>
</table>

### PERFORMANCE

<table>
<thead>
<tr>
<th>Time</th>
<th>Title</th>
<th>Speaker(s)</th>
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</thead>
<tbody>
<tr>
<td>10:00-10:20</td>
<td>A Different Engine</td>
<td>Nigel Helyer</td>
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<tr>
<td>10:20-10:40</td>
<td>Convergent journeys</td>
<td>Paul Bantey</td>
</tr>
<tr>
<td>10:40-11:00</td>
<td>Museums: A study of attractiveness on social networks</td>
<td>Fernanda Araujo</td>
</tr>
<tr>
<td>11:00-11:20</td>
<td>Oil, War and Housing Markets: the aesthetics of accumulation and waste</td>
<td>Matt Kenyon</td>
</tr>
<tr>
<td>11:20-11:40</td>
<td>From microscope to skin: the use of stem cell images to design bio inspired tattoos</td>
<td>Breno Bitarello Sad, Daisyléa Paiva, Jane de Almeida, Beatrix Longo, Joao Queiroz</td>
</tr>
<tr>
<td>11:40-12:00</td>
<td>A relationship between the Internet and the physical for the art</td>
<td>Masanori Mizuno</td>
</tr>
<tr>
<td>Time</td>
<td>Event</td>
<td>Speaker(s)</td>
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<tr>
<td>10:00-10:20</td>
<td>Archaeophony: (re)creating ancient soundscapes</td>
<td>Frank Ekeberg</td>
</tr>
<tr>
<td>10:20-10:40</td>
<td>Digital intervention of archaeological sounds of Tuza aerophonised</td>
<td>Adriana Guzman</td>
</tr>
<tr>
<td>10:40-11:00</td>
<td>State sensing: Recent environmental media installation art from Aotearoa/New Zealand</td>
<td>Deborah Lawler-Dormer</td>
</tr>
<tr>
<td>11:00-11:20</td>
<td>Redesigning the Way We Listen</td>
<td>Morten Søndergaard</td>
</tr>
<tr>
<td>11:20-11:40</td>
<td>The noise of mind: a performative statement of privacy</td>
<td>Pia Palme</td>
</tr>
<tr>
<td>10:00-10:20</td>
<td>natlaB-Baltan: electronic art in the former Philips Physics Laboratory/ Presentations of Institutes and Organizations</td>
<td>Koen Snoeckx</td>
</tr>
<tr>
<td>10:20-10:40</td>
<td>The future of the domestic object. 2025: Deriving plausible futures of domestic objects through three-axis cube world design, foresight techniques and ideational drawing</td>
<td>Slavica Ceperkovic</td>
</tr>
<tr>
<td>10:40-11:00</td>
<td>New Domestic Locations: Reconfiguring the home through the Internet of Things.</td>
<td>Chris Speed, Chris Barker</td>
</tr>
<tr>
<td>11:00-11:20</td>
<td>Aheilos virtual world. Creation and education in the space of information</td>
<td>Andreas Guskos</td>
</tr>
<tr>
<td>11:20-11:40</td>
<td>The I-Node of the Planetary Collegium</td>
<td>Katerina Karoussos</td>
</tr>
<tr>
<td>11:40-12:00</td>
<td>The New Playable Art</td>
<td>Olli Tapio Leino</td>
</tr>
</tbody>
</table>

The schedule is subject to change, for updates please refer to www.isea2014.org
CONFERENCE: NOVEMBER 3

AFTERNOON SESSION 1

13:00 - 15:00
Opening Conference Ceremony: Address by HE Sheikha Lubna Bint Khalid AlQasimi
(Minister for International Cooperation and Development, President of Zayed University)

Keynote Address: Theo Jansen (Kinetic Sculptor)

AFTERNOON SESSION 2

TECHNOLOGY

15:20-16:20
[_PANEL ]
Birding the Future: environmental health within a regional and global perspective
Moderator: Krista L. Caballero

16:20-16:40
How And Why I Created This Fur Ball
Laura De Decker

16:40-17:00
Hybrid Bodies: Intersections of Art and Science
Ingrid Bachmann

LOCATION/SPACE

15:20-15:40
Learning From the Megaphone: Design Principles for Interactive Public Space Digital Installations
Claude Fortin
Alexandre Lupien
Kate Hennessy

15:40-17:40
[ PANEL ]
Responsive Environments: On the Interrelation between Location, Atmosphere, and Digital Media
Moderator: Christiane Heibach
Jan-Lewe Torpus
Andreas Simon

PERFORMANCE

15:20-16:20
[ ROUNDTABLE ]
TBA
Moderator: TBA

16:20-17:40
[ ROUNDTABLE ]
Mediating the Nomadic Highway (MENASA focus)
Moderator: Scott Fitzgerald
Khaled Hafez, Ahmed El Shaer, Chadi Salama.

17:00-17:20
A Shy Game: The Artist’s Bared Soul in Virtual 3D Space
Benjamin Poynter

17:20-17:40
(+-) Pendulum
Raphael Arar (remote)
Ajay Kapur
SENSORY BODY
15:20-15:40
[INVITED PRESENTATION]
Audible Phenomena in the Everyday
(Tashkeel Resident)
Fari Bradley
15:40-16:00
Music from outer space
Wilson Avilla
16:00-16:20
Palm House Transect
Ed Osborn
16:20-17:40
[ROUNDTABLE]
Women & Interactivity: Exploring Art, Science & Technology
Moderator: Dot Tuer and Caroline Langill
Zina Kaye, Hind Bin Demaithan, Myfanwy Ashmore, Fari Bradley & Jane Tingley
EDUCATION/MEDIA
15:20-15:40
[INVITED PRESENTATION]
Story Mile
Peter Hassall & Brione LaThrop
15:40-16:40
[ROUNDTABLE]
Cognitive Terrains
Moderator: Ellen Pearlman
TBA
16:40-17:40
[ROUNDTABLE]
Student-Led Roundtable Discussion Nomadic Dolls
Moderator: Hamda Al Ansari
TBA
PUBLIC SPACE
15:20-15:40
Mobile Sound and (Re)Making Place
Jessica Thompson
15:40-16:00
Overload/Absence: the collapse of space to surface in representations of urban space
Annette Weintraub
16:00-16:20
Walking with projectors
Rocio von Jungenfeld
16:20-16:40
Media façades: Augmenting Urban Locations through Interaction
Caitlin de Bérigny (remote)
FreyaZinovieff (remote)
16:40-17:00
Generative spatial montage with multi-layered screens in “Lost Fragments of the Night”
Sojung Bahng, Patrick Hutchings & Graham Wakefield
17:00-17:20
Urban Space of Qatar’s Built Heritage
Diane Derr
17:20-17:40
Mapping Public Spaces
Greg Giannis
18:00-21:00
ISEA2014 Opening Symposium Reception
Exhibitions Reception
Welcome Address
Umbrella Performance by Marcus Lytuns

The schedule is subject to change, for updates please refer to www.isea2014.org
## CONFERENCE: NOVEMBER 4
### MORNING SESSION

<table>
<thead>
<tr>
<th>TIME</th>
<th>TECHNOLOGY</th>
<th>LOCATION/SPACE</th>
<th>PERFORMANCE</th>
</tr>
</thead>
<tbody>
<tr>
<td>9:00-9:20</td>
<td>Art and the Science of Influencing Hearts and Minds&lt;br&gt;Nina Closi</td>
<td>Human-Computer Idology&lt;br&gt;Thomas Laurenzo</td>
<td>The Post-virtual Stage for Performing Arts&lt;br&gt;Joonsung Yoon&lt;br&gt;Arem Ryu&lt;br&gt;Suk Chon</td>
</tr>
<tr>
<td>9:20-9:40</td>
<td>The Moon Is A Mirror: Organic and Natural Screens&lt;br&gt;Scott Hessels</td>
<td>Locative Art, Identity And Memory: Production of Participative Hypermedia Documentaries in the Settlements of Landless Rural Workers Movement in Brazil&lt;br&gt;Andreia Oliveira &amp; Felix Rebolledo</td>
<td>Location as Space/Space as Location: The Notion of Perspective from Postmodern to Digital Art&lt;br&gt;Andrea Davidson</td>
</tr>
<tr>
<td>9:40-10:00</td>
<td>Post-digital Sunlight: Participatory Space crossing Virtual and Physical, Artificial and Natural&lt;br&gt;Sheng-Ying Pao</td>
<td>Because I am not Here, Selected Second Life-Based Art: Dual Subjectivity, Liminality and the Individually Social.&lt;br&gt;Francisco Gerardo Toledo Ramirez</td>
<td>Holding Moments in Place&lt;br&gt;Kirk Woolford</td>
</tr>
<tr>
<td>10:00-10:20</td>
<td>The case for Improvisation: New Approaches to Animated Digital Sculpture&lt;br&gt;Andrew Buchanan</td>
<td>Stories on walls, representing text through architectural projection.&lt;br&gt;Anthony Head</td>
<td>The device in interactive art: Interactivity, Gesture and Sense.&lt;br&gt;Andrea Sosa</td>
</tr>
<tr>
<td>10:20-10:40</td>
<td>‘Simulization’: New Paradigms for Networked Language Art&lt;br&gt;Daniel Howe</td>
<td>Geographies without bodies and bodies without lands: Video Art in the Islamic World&lt;br&gt;Atteqa Ali</td>
<td>Designing Nature&lt;br&gt;Laura Beloff</td>
</tr>
</tbody>
</table>

11:00-12:00
Keynote Address, Janet Echelman (Artist/Sculptor)
SENSORY BODY

9:00-9:20
New Media as Technologies of Self, or ‘Sentimental Journey’ of Modern Nomads.
Polina Dronyaeva

09:20-09:40
Applying Data Visualization to Cultural Study of the Salsa
Matilda Asuzu

09:40-10:00
Speculative Identity: Let’s Play with Our Values. Toi, Moi et la Charte (‘You, Me, and the Charter’)
Alice Ming Wai Jim

10:00-10:20
Expanded photography; Interactive media art, contingency, crowdsourced distributed pictures and Big Biology Data.
Brad Miller

10:20-10:40
Skin Pattern Data Sonification as Personalized Media Art Experience
Yoon Chung Han & Byeong-jun Han

EDUCATION/MEDIA

9:00-9:20
Constructing Narrative in Interactive Documentaries
Raivo Kelomees

09:20-09:40
2467/3970: A shortcut to connect Purdue University (USA) and Universidad de Antioquia (Colombia) in an interdisciplinary experience between art and technology
Isabel Restrepo & Esteban Garcia

09:40-10:00
A theoretical foundation for the integration of artistic and academic methodologies
Falk Heinrich

10:00-11:00
[PANEL]
Location aesthetics: Creative technologies
Moderator: Janis Jefferies
TBA

PUBLIC SPACE

9:00-9:20
Musica Mobilis: New Relationships between Sound and Space
André Damião

09:20-09:40
Do we mark time, or does time mark us?
Angela Davies

09:40-10:00
Lomas On-Site Listening Station (LOLS): Infrastructure and Visibility in Public Space
Elizabeth Shores

10:00-11:00
INVITED PRESENTATION
Current Works at thejamjar
Hetal Pawani and Lindsey Gildea (thejamjar)
CONFERENCE: NOVEMBER 4

AFTERNOON SESSION 1

TECHNOLOGY
13:00-13:40 [PANEL]
Locationally Yours
Moderator: Taqi Shaheen
Yasir Hussain (remote)
Aamir Habib
Atteqa Ali

13:40:14:40 [PANEL]
meta-narratives
Moderator: Cecelia Cmielewski
Clea T Waite, Lauren Fenton
& Bronia Iwanszczak

LOCATION/SPACE
13:00-13:20
Nowhere, Anywhere, Everywhere: Location as Fiction and Function
Jonny Farrow

13:20:13:40
Google Street View – Navigating the operative image
Ingrid Hoelzl & Remi Marie

13:40:14:40 [PANEL]
Art in the Age of Networks
Moderator: Cornelia Sollfrank
Sarah Cook & Felix Stalder

PERFORMANCE
13:00-13:40 [PANEL]
The Locus of Action, V2_ Institute for the Unstable Media & LUCA School of Arts
Moderator: Boris Debackere
Steven Develminck

13:40:14:40 [ROUNDTABLE]
Choreographies of attention and control: biosensors, networks and embodiment in installation and performance
Moderator: Ian Winters
Kirk Woolford, Mark Coniglio (remote), John Macallum & Teoma Naccorato

AFTERNOON SESSION 2

15:00-15:20
The Map as Raw Material
Gabriel Menotti Gonring

15:20-15:40
Blank Spaces, an Excursion to Another Future
Claudia Westermann

15:40-16:00
Locating the Territory
Beverly Hood & Chris Speed

16:00-16:20
Tweeting Twitter: How to make instant messages slow.
Byeongwon Ha

16:20-16:40
Flickering Formalism: The Art of Lorna Mills
RM Vaughan

15:00-15:20
An Urban Radio Portrait:
Mapping of Walter Benjamin’s Berlin
Heather Contant & Rory Solomon

15:20-15:40
The Ford Folly
Seth Ellis & Chris Cassidy

15:40-16:00
Shanghai Express - an interactive installation dealing with the city as a fragile organism
Christa Sommerer & Laurent Mignonneau

16:00-16:20
Project 929: Mapping the Solar
Joseph DeLappe

16:20-17:00 [PANEL]
Collecting New Media Art
Moderator: Beryl Graham
Christiane Paul

15:00-15:40 [PANEL]
Locating the artist - A DIY-waniya
Moderator: Alexia Mellor
Anthony Schrag
& Drop-in participants

15:40-16:00
From the City Plaza to the Virtual Database: New Media Interventions in the Mining of Memory
Dot Tuer

16:00-16:20
Place of Place in Telematic Society
Andrew Starner

16:20-16:40
Polivis - Methods Towards an Augmented Citizenship
Mécia Sá, Ricardo Lobo and Miguel Carvalhais
SENSORY BODY
13:00-14:40
[PANEL]
Scent marks and territories: cultural artefacts
Moderator: Luisa Paraguai
Jenny Marketou
Josely Carvalho
13:00-14:40
The Politics of Smell: how scent technologies are affecting the way we experience space, our sense of place and one another
Nina Leo

EDUCATION/MEDIA
13:00-14:40
[PANEL]
Online Higher Education for
Moderator: Peter Chanthanakone
Electronic Arts - New Practices
13:00-14:40
Play Connected - an online media game
Moderator: Peter Chanthanakone
Simone van Groenestijn
13:00-14:40
Delocalized pedagogy through digital music programming instruction
Moderator: Peter Chanthanakone
Ajay Kapur, Perry Cook

PUBLIC SPACE
13:00-14:40
POSTER PRESENTATION
Yun Tae Nam
Marea Atkinson
Eva Sjue
Tom Kuo / Helen Yung
Cynthia Beth Rubin

15:00-15:20
Design of co-evolving textiles applied to smart products
Rachel Zuanon & Geraldo Coelho
Lima Júnior
15:20-15:40
Open Wearables
Valérie Lamontagne
15:40-16:00
Mind/Body-Movement Embodiment & Interactive 3D audio/visual
Ken Byers
15:00-15:20
ISEA INTERNATIONAL
Wim van der Plas
15:20-15:40
Mountain Convergence, The Banff Centre
Charlene Quant-World
15:40-16:20
INVITED PRESENTATION
ASCI Foundation for Contemporary Art Education
Shady El Noshokaty
16:20-16:40
ACM Siggraph Digital Arts Community
Cynthia Beth Rubin, Greg Garvey, Scotti Huang, Sue Gollifer & Bonnie Mitchell
15:00-17:00
[ROUNDTABLE]
Smart City: Learning from artistic methods to build smart future city spaces
Moderator: Elisabeth Monoian and Robert Ferry (Land Art Generator Initiative /LAGI)
Christine Nasserg hodsi (Gems Education)
Janet Echelman (Studio Echelman)
Nina Colosi (Streaming Museum)
Usama Al Alami (Zayed University), Khalid Shafar (Khalid Shafar)

The schedule is subject to change, for updates please refer to www.isea2014.org
CONFERENCE: NOVEMBER 5

MORNING SESSION

TECHNOLOGY

9:00-9:20
The Rise of Hybrid Exhibitionary Spaces
Francesca Baglietto

9:20-9:40
Thinking through Digital Media: Locative Media, Migratory Archives, Micropublics
Paticia Zimmermann & Dale Hudson

09:40-10:00
MASS CAFÉ: Picturing Uncertainty within Coffee Ring Effect
Jongcheon Shin, Jangwon Lee & Joonsung Yoon

10:00-10:20
VoicingElder: avatar platform for reminiscence storytelling
Semi Ryu

10:20-10:40
T/HERE
Vanguard Whitehead

LOCATION/SPACE

9:00-9:20
The Jazeera Al Hamra Digital Heritage Project: A Model for Digitally Preserving the Heritage of the Arabian Peninsula
Seth Thompson

9:20-9:40
Gambiarrá, or Recuperated Technologies
Gabriel Menotti Gonring

09:40-10:00
Digging into the Cassava Tuber: Archiving Social Memory in Cyberspace as Social Digital Archaeology
Joonsung Yoon, Kok Yoong Lim & Sau Bin Yap

10:00-10:20
Out of the box: smart cities
Eva Kekou

10:20-10:40
Rea’location
Haytham Nawar

PERFORMANCE

9:00-10:00
[PANEL]
What Actually Is Interaction? When Does it Start and Where Does It End?
Moderator: Kirsty Boyle
Chris Lueg & Leah Barclay

10:00-10:20
The Right to Artificial Life: A Declaration of Rights for Artificial Life
Greg Garvey

10:20-10:40
Contemplative interaction and mixed reality artworks
Matthew Riley & Adam Nash

1040-1100
Visible from Space
Paul Catanese
SENSORY BODY
9:00-9:20
Making Sense of theory in an age that supersedes the theoretic
Terry Flaxton

9:20-9:40
Goktan
Counter
Zeynep Zeren

09:40-10:00
Senses and places mediated by water. Can we sense kinesthesia in dance through ripples in a pond?
Todd Cochrane & Isabel Valverde

10:00-10:20
Interlacing Worlds: Fibres and Sensory Mediation
Tomas Laurenzo

10:20-10:40
Transcoding Action:
Embodying the game
Pedro Cardoso (remote)
Miguel Carvalhais (remote)

EDUCATION/MEDIA
9:00-9:20
The Breath Project
Hana Iverson, Jackie Brookner & Pramod Abichandani

9:20-9:40
Beauty of Media Created Worlds
Falk Heinrich

09:40-10:00
Haptic Media Across Cultures
Stahl Stenslie

10:00-10:20
New Media Art
Beyond Mediation
Lau Ho Chi & Olli Tapio Leino

10:20-10:40
The Well-Sequenced Synthesizer
Luisa Pereira

PUBLIC SPACE
9:00-11:00
[ROUNDTABLE]
Connecting Cultures: Research Collaboration and Shared Digital Archives
Moderator:
Carlos Guedes (NYU AD)
Aisha Bilkhair (National Center for Documentation & Research/NCDR)
Joseph Francis Bihag (Y&R Advertising)
Khaled Hafez (Artist, Filmmaker)
Sally-Jane Norman (University of Sussex)
Sue Gollifer (ISEA International Headquarters)
Salwa Mikdadi (Art Historian/NYU AD)

The schedule is subject to change, for updates please refer to www.isea2014.org
CONFERENCE: NOVEMBER 5

AFTERNOON SESSION 1

TECHNOLOGY
13:20-13:40
Observation Instruments for Imaginary Geographies
David Bouchard

LOCATION/SPACE
13:20-14:40
[panel]
Genresis: Trends and Trajectories within the Art/Science Genre
Chair: Peter Anders
Christiane Paul, Edward Shanken, Oron Catts, Brandon Ballengée & Paul Thomas

PERFORMANCE
13:20-13:40
Enactive Affective Systems in Art and TechnoScience: Vital Experiences of Displacement in the City
Tiago Franklin, Rodrigues Lucena & Cristiano Jacques Miosso

13:40-14:00
New forms of Creative Expression Within Typography and Lettering
Chae Ho Lee

14:00-14:20
RhyCycling – Fluid Borderland
Flavia Caviezel

14:20-14:40
Intertwining Art and Anatomopathology through Artistic Exploration of Augmented Reality and Medical Imaging
Paulo Bernardino Bastos, Maria Manuela Lopes & Sergio Eliseu

AFTERNOON SESSION 2

15:00-16:00
[Roundtable]
Interactivity II: Locating Process & Practice
Moderator: Scott Fitzgerald
Ayub Russell Hamilton, Ana Rewakowicz, Marco Pinter, Mark Pilkington, Sama Alshaibi, Joshua Watts

15:00-16:00
[Roundtable]
Arabic Medicine Contributions to the Field of Ophthalmology and Beyond
Moderator: Ali Hossaini
Warren Neidich & Marcos Lutyens

15:00-16:00
[panel]
Locating East West Robot Culture
Moderator: Kirsty Boyle
Angela Ndalianis

16:00-17:00
Keynote Address, Errki Huhtamo (Media Archeologist)
**SENSORY BODY**

**13:20-13:40**
Telematic Interaction in Collaborative Creation Environments
Mario Humberto & Valencia Garcia
Elizabeth Granados Salgado

**13:40-14:00**
Place-based, Somatic Augmented Reality as Critical Practice
Meredith Drum

**14:00-14:20**
Engendering tactility through haptic bodysuits
Stahl Stenslie

**14:20-14:40**
Imagining CBC Newsworld
Martha Ladly

**EDUCATION/MEDIA**

**13:20-14:00**
[PANEL]
Copyright and Digital Media Art
Moderator: Smita Kheria

**14:00-14:40**
[PANEL]
Stephen Fry Narrative Technology
Nathan Hall

**PUBLIC SPACE**

**13:20-14:00**
INVITED PRESENTATION
TBA

**14:00-14:20**
Non Ten Xeito Fole
Constelaciones
Rita Bull & Andrea Olmedo

**15:00-16:00**
[PANEL]
Dream Land: Mass Hallucinations and Virtual Changes to Real Environments
Moderator: Russell Arthur Bauer
Andrea Polli & Nigel Jamieson

**15:00-16:00**
[ROUNDTABLE]
Leap of Animation
Moderator: Bonnie Mitchell
Alizee Sarazin (Dubai Moving image Museum)
Erriki Huhtamo (Media Archaeologist)

**15:00-16:00**
INVITED PRESENTATION
Land Art Generator Initiative
Elizabeth Monoian and Robert Ferry (LAGI)

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The schedule is subject to change, for updates please refer to www.isea2014.org
EXHIBITIONS

by location

**Dubai**
A4 Space
Al Fahidi Historical Neighborhood
American University in Dubai
Creekside
Cuadro
Lobo Listone Gallery
Tashkeel
The Empty Quarter
The Fridge
Thejamjar
U energy
XVA Gallery
Zayed University - Dubai

**Abu Dhabi**
Art Hub
New York University Abu Dhabi
The Space
Zayed University - Abu Dhabi

**Sharjah**
American University of Sharjah
Maraya Art Park
ISEA exhibitions will showcase more than 120 works of art that thrive on technology and innovation. Installations, sculptures, videos, photographs, and many other forms of art utilizing the latest developments in technical equipment, science, and mechanics will be featured. Interactive installations that involve robotics, multimedia projections in outdoor spaces, and videos about the environment are just a sampling of the wide range of works on offer during ISEA. These captivating artworks will bring the Emirates to life in locations including galleries, universities, institutions, offices, shopping malls, and public parks in Dubai, Abu Dhabi, and Sharjah.

Artists from all over the world submitted proposals that were reviewed and selected for presentation. Several artists based in the Emirates and the extended Gulf region are also participating in the exhibition. A special presentation highlights the works of selected artist from the Emirates and nearby countries. These varied works not only showcase the technological advances of humankind, they also examine and explore its humanity.

Atteqa Ali and Joshua Watts
ISEA2014 Exhibition Directors

Over the last decade, Dubai and its neighbouring Emirates have fostered platforms for professional and emerging artists through independent galleries, art institutes and specialised initiatives. This has contributed to the rapid growth and international recognition of artists in the region.

ISEA2014 will be a milestone in this evolution, as the symposium has encouraged collaborations and bridged art academia and professional practice. Galleries, universities, not-for-profit art institutions and cultural synergies have come together for the first time in this LOCATION - starting dialogues in new-media processes, research and support for the growth of artists in the region.

Joanne Renaux
ISEA2014 Programme Manager
A4 SPACE
2 - 8 November (community space)
6 - 11 November (project space)

Sunday-Thursday: 11:00 am - 6:00 pm
Saturday: 12:00 pm - 4:00 pm

A4 Space by Al Serkal Avenue offers an innovative space dedicated to product launches, brainstorming sessions, meetings, team-building activities and presentations. The Project Space and Screening Room is a unique space for public engagement, exhibitions and screenings. The Cultural Library and Workspace is open to writers, artists and researchers to create, connect and collaborate. STORiEs Concept store showcases the work and creative paths of selected artists and designers, offering an unusual selection of design products and artists creations.

Daniel Cermak-Sassenrath, Mathew Martin and Jenna Gavin and Lynn Heller & Jackie Calderwood present interactive projects that will engage participants. Maja Kalogera & Martina Mezak and Naz Shahrok explore nature and the environment. Rahul Malpure, Julia Townsend & Tim Wong and Levi Hammett play with patterns to comment on culture.
ENGINE OF DIFFERENCE
Lynne Heller & Jackie Calderwood

A site responsive, performative work that utilizes tourist transportation, the geographies of Dubai, sites of consumer consumption and virtual worlds, to highlight/elide difference, glocal economies and locality.

SHADOW SHOWDOWN
Daniel Cermak-Sassenrath, Jenna Gavin & Matthew Martin

Shadow Showdown is a multiplayer, whole-body installation that encourages interaction between people, creativity, and physical activity.
FLAT TO FICTION
Rahul Malpure, Julia Townsend, and Tim Wong

Flat to Fiction is a short (5 minutes) animation in 3D (with glasses) that will be viewed in Knowledge Village in the CYVIZ company screening room.

ON THE ROAD
(FE FEKRET HASTAM)
Naz Shahrokh
This work is a conversation with Jack Kerouac and his scroll, and Zen Buddhism, the practice of consciously living in the now, while walking through the journey of life.
ALL THE SEAS IN THE WORLD
Maja Kalogera & Martina Mezak

All the Seas in the World is sound installation in which sea water purity/contamination data is measured and translated to the sound.

CULTURAL CAMOUFLAGE: CULTURAL DATA VISUALIZATION AND LOCAL IDENTITY
Levi Hemmett

Cultural Camouflage is a series of design projects that seek to explore and document unconventional cultural patterns and local identities.
The Dubai Culture and Arts Authority was launched in March 2008 as a key initiative of the Dubai Strategic Plan 2015, by His Highness Sheikh Mohammed bin Rashid Al Maktoum, Vice-President and Prime Minister of the UAE and Ruler of Dubai. Under the leadership of His Excellency Abdul Rahman Al Owais, Chairman; and Her Highness Sheikha Latifa Bint Mohammed Bin Rashid Al Maktoum, Vice Chairman of the Board of Directors, Dubai Culture has played a crucial role in further establishing Dubai as a vibrant, global Arabian metropolis that shapes culture and the arts in the region. The area of Al Fahidi Historical Neighbourhood was built in 1859 and was famous for signature wind towers creating an iconic skyline for Dubai. Al Fahidi Historical Neighbourhood is now a tourist village with a museum, a cultural centre, restaurants and an art gallery.

The Al Fahidi area includes a number of artists in multiple partner venues within the historic district of old Dubai. This location represents the origins of Dubai settlement as a trading hub welcoming people from every part of the world. It is with great honor that we present these contemporary works of electronic art within the spaces that helped shape the history and traditions of life in the UAE.

AL FAHIDI HISTORICAL NEIGHBORHOOD

2 - 8 November

Daily: 12:00 am - 8:00 pm

Reception
6:00pm
4 November 2014

Site Curator:
Joshua Watts
Actively engaging ISEA members by asking them to locate solar-powered lightboxes placed around Dubai, taking them back to their home country, and sharing the journey through Google Earth.
LOUISIANA RE-STORIED: AN INTERACTIVE DOCUMENTARY REGARDING ENVIRONMENTAL JUSTICE
Meredith Drum

Louisiana Re-storied is a web-based, interactive documentary that maps important spatial and cultural histories regarding pollution regulation in the Southern United States.

BIRDING THE FUTURE
Frank Ekeberg

Birding the Future explores extinction rates through the warning abilities of birds. Pairing an outdoor sound installation with a stereoscopic image walk participants are guided through a journey of extinction.

IN TRANSITION
Igor Molochevski

In Transition is mixed media installation based on slow motion footage captured in many different locations around the Earth.

SENSORIUM IN CORRELATIONS. A JOURNEY FROM THE SEA TO THE RIVER
Karla Brunet

This artwork is a visualization of the correlations of the data collected with 5 arduinos and 8 different sensors on a boat trip held by professors, university students and artists.

LOUISIANA RE-STORED
SOUND TRANSECTS/REALITY ENGINE
James Partaik with Insertio

*Reality Engine* is a performance piece and an interactive audio installation. An ambisonic device reveals a series of acoustic ambiances creating an audio and virtual voyage through the urban environment.

THE CANVAS OF RESONANCE
Chi Chuen Wong

The work creates an experience from physical vibration into various sound compositions. The analog properties transformed into a canvas of audio-visual imagination beyond the range of vibration and resonances.

POINTS DE REPÈRE
Francois Quevillon

A virtual camera gravitates around a 3D point cloud of Plateau Mont-Royal in Montreal which translates environmental conditions recorded over a one year period. (image below)
METAPHONE
Vygaonas Šimbelis & Anders Lundström

Metaphone- the art project consists of interactive apparatus, painting technique and sonic art. The machine captures bio-data from participants and creates paintings and sounds through the interaction. (image below)
CONSTRUCTION IN KNEADING
Ryo Ikeshiro

Excerpts from performance of live audiovisualisation work, where both audio and visuals are produced in real-time by emergent generative system based on Mandelbox fractal.

AND ALL WATCHED OVER BY MACHINES OF LOVING GRACE
Donna Szoke

Eyes on video monitors track viewers as they move. Initially, it’s almost comic, but gradually reveals itself as an unsettling comment on the ubiquitous nature of contemporary surveillance technology.

A STRONG HEART
Peter Joseph

Remote intimate sound environment, an alley, a boat hold, a cave, a deserted shore. Children struggling to learn beloved songs of the Emirates, Arab, Indian, Pakistani.
THE INSTITUTE OF UNNECESSARY RESEARCH MEETS THE EGYPTIAN BIOART CLUB

Anna Dumitriu

A collaboration between The Institute of Unnecessary Research and The Egyptian Bioart Club. A living artwork/open lab around DIY biology, bioart, the body and digital technologies.
**THIN MEMBRANE**  
Minna Långström

*Thin Membrane* is a videoinstallation that shows how media electronics are embraced similarly across cultures as tools and status symbols in order to enhance feelings of community and belonging.

**LOCATION-DISLOCATION**  
Anne O’Callaghan

The project a Campfire conversations/performances centered on the theme Location/Dislocation, set in Muskoka, Ontario, The resulting video to be part of Arabian Nights campfire projections in the desert.

**GRIT FROM THE PALM**  
Julia Townsend & Lincoln Adams

This is an 18-line poem that will be projected onto a sand dune (if outdoors), or on a wall (if indoors), with accompanying short video(s) adjacent (or nearby).
The Idea of a Tree
Katharina Mischer & Thomas Traxler

The Idea of a tree is a product of its specific time and place much like the natural growth of a tree. It reacts and develops according to its surrounding and constantly records various environmental impacts in its growth process. Each single tree tells its own story of development.

Neuro Knitting
Varvara Guljajeva and Mar Canet and Sebastian Mealla

Plotting brainwave activity into a knitted pattern.
INCERTITUDES
Ying Gao

The project was built around the idea of uncertainty. Both garments are activated by the spectator’s voice.

GLITCH TEXTILES - FRAGMENTED MEMORY
Philip Stearns

The project uses digital practices and processes to blur the lines between photography, data visualization, textile design, and computer science.

ART OF SOUND
Nazima Ahmad

Art of sound is a mechanism of self-expression developed to visualize sound. The system allows any individual to evoke their own work of art by simply attaching their laptop/phone to the machine and play their chosen audio track.
Ying Gao - Incertitudes
The American University in Dubai is a private, non-sectarian institution of higher learning founded in 1995, licensed by the UAE Ministry of Higher Education and Scientific Research and accredited by the Southern Association of Colleges and Schools Commission on Colleges. AUD, as an international institution of higher education, encourages global understanding by providing an atmosphere of cultural diversity and opportunities for international education. The Department of Visual Communication at AUD offers a BFA in the fields of Advertising, Digital Media, Graphic Design and Studio Art.

The Department of Visual Communication at the American University in Dubai is honored to be an Educational Partner with Zayed University for hosting ISEA2014. Exhibitions and installations are presented in AUD’s Rotunda Gallery and Glass Box.

AMERICAN UNIVERSITY IN DUBAI

2 - 8 November

Saturday-Thursday: 9:00 am - 9:00 pm

Reception
5:30pm
2 November 2014
**MARAYA: SISYPHEAN CART**

Henry Tsang, Simon Levin & Glen Lowry

*Maraya: Sisyphian Cart* is a mobile ‘sousveillance’ cart mounted with an automated pan-tilt-zoom camera pulled along the Dubai Marina seawall Marina Walk interacting with local residents and visitors. (image above)

**FOG**

Selçuk Artut

Blurred under a cloud of uncertainty, world is a phenomenon with undergoing changes surrounded by manipulators of various beneficents. *Fog* represents dominance as a weapon of choice.
LIMINAL
Chi Chuen Wong & Marco De Mutiis

_Liminal_ aims at enhancing the tension in inbetween spaces, while simultaneously creating an awareness of negotiation between temporary presence and absence of public space, using hacked quadcopters equipped with loudspeakers.

POINTS OF VIEW
Zohar Kfir

_Point of View_ is an interactive documentary based on footage shot by Palestinians working with B'Tselem’s Camera Distribution Project.

HARD DISK PAPER
David Guez

Hard Disk Paper Series is an initiative to safeguard against magnetic attacks of all kinds, a reflection on the fragility of our digital civilization.
FILTER*.COM
Daniel Cermak-Sassenrath & Clinton Watkins

The interactive installation filter * . com seeks to intensely immerse both participant and spectator with digital content that connects with the concept of the filter in digital media.

NOT AVAILABLE IN YOUR COUNTRY
Daniel Cermak-Sassenrath & Clinton Watkins

Not Available In Your Country provides participants with a personal, immediate and provocative experience with online censorship. Participants use an interactive system that is successively shutting itself down.

AUDIOLFACTORY CREOLIZATION
Gwenn-Ael Lynn

Audiolfactory Creolization* is an interactive sound and smell installation investigating mixed identities. It presents a community of communities that is a direct result of increased emigration in our globalized world. (image below)

*This project is partially supported by a Community Arts Assistance Program grant from the City of Chicago Department of Cultural Affairs and the Illinois Arts Council, a state agency.*
REFRACTION
Russell Bellamy, Scott Conard & Jordan Vinyard

The work consists of several marble tiles, assembled on a platform. The experience for the audience can be summarized by an overwhelming sensation. The culmination of the machines, the sounds, and the reflecting pool is designed to be all encompassing.

Invited Artist
NILE BLUE
Janet Bellotto

The video could be seen as a type of “Noah’s Arc”, it contains animals that are considered as prey. Nile Blue refers to a color that is greenish blue, but it is also a dye used as a biological stain for cells, which changes from blue to purplish red as an indicator.

VINCENT AND EMILY
Nikolas Schmid-Pfähler & Carolin Liebl

Vincent and Emily are two self-willed robots that show the viewer the solitude of a partner relationship and simultaneously the involvement of the partners in society and their impulses.

TREADMILL DREAMTIME, RUNNING, IN PLACE
Grisha Coleman, Daragh Byrne, Steven Klems, Vita-Berezina-Blackburn & Anthony Obr.

Treadmill, Dreamtime, Running, in Place is a hybrid work of interactive installation and performance that invites spectators to consider their relationship with the environment. A large-scale multimedia event constructed for both live performance and interactive installation; it is a response to our current global environmental crisis.
Selçuk Artut · Fog (Detail)
Located in the heart of historic Dubai, Creekside provides a platform to support an active cultural community that caters its program to ensure historical continuity in a contemporary context. Whether someone is to attend a workshop, or simply indulge in our contemporary local cuisine, Creekside will always leave its visitors with food for thought. Creekside aims to make what’s foreign, familiar. Whether by embarking on an abraa for a vivid tour of the creek, or journeying through the entwined alleys of the old city to find its hidden gems or simply picking up a new skill such as Arabic typography, our programming will be sure carry you outside the walls of this establishment into a world of cultural discovery.

The Creekside location is hosting interactive works by Sheryl Oring, William Pappenheimer, and Tamiko Thiel.
ROLE MODEL
Sheryl Oring

Role Model performances pose the question: What can Dubai teach the world?, while the installation shows answers from shows done in Russia and Brazil.

BIOMER SKELTERS
William Pappenheimer & Tamiko Thiel

Biomer Skelters is a participatory public artwork connecting body rhythms to potential ecosystems. As participants walk the streets, a wearable biosensing system repaints the cityscape with fantastic augmented reality vegetation.
Founded in 2008, Cuadro Gallery, located in the Dubai International Financial Center (DIFC), has quickly become one of the UAE’s premier post-modern and contemporary art venues. Cuadro Gallery maintains four key areas of focus: exhibitions, education, residency and consultation. Cuadro’s curated exhibitions provide audiences with an opportunity to experience diverse approaches to and executions of art. These exhibitions are enhanced by the Education Program at Cuadro, comprised of lectures, workshops and panel discussions that present an academic avenue through which to understand and participate in the evolving art market.

The works at this location bring together nature and technology. These two seemingly opposite streams sit comfortably together in the art on display. In Ana Rewakowicz’s work, humans and technology unite to give life to nature. Mary Tsiongas’s video gives life to an animal that, subsequently, gives humans life. Hasnat Mehmood shows the growth and development of cities through using sand to build them. Sarah Lahti’s videos explore the pristine nature of El Nido in the Philippines; Stephen Hilyard’s waterfall offers just that in a video format; and Ben Bogart offers landscapes in unexpected ways. Meanwhile, Jane Tingley & Michal Seta’s installation is not necessarily about nature, but it evokes natural forms and responds to its environment.

Art Night
7:00pm
27 October 2014
RE-COLLECT
Jane Tingley & Michal Seta
A responsive sound installation comprised of 30 objects containing speakers, sensors and microphones. The installation is attentive to its environment and responds through light fluctuations and an evolving sound composition.
SAND CASTLES
Hasnat Mehmood

This project explores the rapid rise and development in the world. “I constructed multiple sandcastles at the beach. In the act of making one sandcastle after the other, I engaged with the environment as well as the manmade world. The dream is to make one’s own castle, although, once achieved, it may not result in what one hopes for.” Mehmood

WATERFALL
Stephen Hilyard

Waterfall presents the viewer with a single static shot of a majestic waterfall. Over the course of the piece a number of figures walk slowly into the shot.
STREAMING POOL
Colleen Quigley

*Streaming Pool* is an interactive installation of clusters of wheel-thrown plates and bowls which contain speakers from which sounds of social interaction, nature, and art making come together to fill the space and to remind us of our everyday existence, the materiality of culture and ways in which we connect. (image below)
TEA FOR IMPOSSIBLE PATHS
Mary Tsiongas

A framed video work shows a honeybee traversing botanical drawings of native plants from New Mexico, Greece and Dubai (the artist’s current home, native home, and location of conference).

LSS (LIFE SUPPORT SYSTEM)
Ana Rewakowicz

The LSS (Life Support System) is a hydroponics modular system for plant cultivation, in which the well-being of the plants depends on participants ‘donation’ of Co2.

SELF-ORGANIZED LANDSCAPES
Ben Bogart

Self-Organized Landscapes are print collages composed of thousands of closeup photos that are taken using robotic or hand-held cameras that pan and tilt to examine a visual context.
PICTURING EL NIDO

Ben Bogart

This project is an Arduino light sensitive video installation, celebrating interactivity, color, and light. It is a collaboration between Sarah Lahti and Christian Kantner. (image above)
Lobo Listone Gallery is a unique art and design space promoting artists and designers through grassroots initiatives and events. Located in Al Quoz district amongst a thriving community of art galleries, the warehouse is Dubai’s largest dedicated space for exhibitions and events of its kind. Lobo Listone Gallery is supported by Lobo & Listone.

Two exhibitions happen at Lobo Listone gallery. On the ground level, there are a variety of artworks that were submitted for selection by ISEA. Ranging from videos to multimedia installations, the artists explore different concepts. Banu Colak, Scott Conard & Jodi Magi, Natalie Olanick, and Christian Rubino explore issues of consumerism and its impact on society, culture, and the environment. Michelle Gay addresses questions of reality. Law Alsbrook, Clay Ewing, Chloe Cheuk, and Josh Berson, Daniel Cermak-Sassenrath & Jacob Ringbo, and Byron Rich & Alex Derwick offer insights into debates on happiness, pleasure, and beauty.

On the upper level of the gallery, Isea2014 presents a special exhibition on the impact of technology on the making of art in the Middle East, North Africa, and South Asia region. “Locating the Local and the Global: Contemporary Art and Technology” highlights works that utilize various technologies. It is not meant to be a complete survey of what is happening in the region, but to offer a few insights into what technology means to artists here.
STOCK MARKETS AND HEMLINES
Natalie Olanick

An exploration of graphs and boundaries in paintings and video. The work questions how colours and forms are used to signify wealth.

ELIODOMESTICO’S WEB
Christian Rubino

Eliodomestico’s web is sculptural installation presenting the Eliodomestico, a solar desalination still developed by industrial designer Gabriele Diamanti. Combined with video projection highlighting a web of connections.

UNDER EXAMINATION
Ahmed El Shaer

There are many times in the life when he or she is put under examination of a community’s standards, laws, and customs that he or she might reject completely.

THE NEW EMPIRE
Banu Colak

This is a seven-minute split screen video which is related to ‘Emerging Economies/ Emerging Identities.

Invited Artist
MIRROR SONATA IN FOUR KINETIC MOVEMENTS
Khaled Hafez

Mirror Sonata in Four Kinetic Movements is a flexible site-specific video-animation project that incorporates animation of the visual elements in my painting, where I explore the ideas of cultural pride, the self as maker of past, present and future, the self as creator of melody and movement.
Invited Artist

**SIBEEL WATER**
Ammar Al Attar

An article in the National Geographic titled, *Water, The Age of Scarcity Begins*, inspired Ammar Al Attar to do a project about water. Moved by the fact that our most basic necessity is a scarce and precious resource, the artist chose the UAE in which to explore the contradictory notion that water is often given away for free; remaining easily accessible and freely available to many.

Invited Artist

**DRESS UP**
Chadi Salama

The concept of the project is based on the indefinite options of wearing clothes. The artist prepared a digital library with the support of the Faculty of Art Education students in Egypt, and enclosing 90 pieces of different clothes. A digital program was particularly developed for this installation.

Invited Artist

**MADE IN... SERIES**
Hasnat Mehmood

The *Made In... series* are drawings that utilize a projector to create large-scale miniature paintings that explore colonialism, globalization, and world politics.

Invited Artist

**UNSYMMETRICAL**
Chadi Salama

This Artwork is a book art for digital contour drawing and the product is presented as an interactive digital pdf book format in a touch screen or tablet. It is also shown as a printed book with hand-made paintings.
DABARITHMS
Reza Safavi & Max Kazemzadeh

Dabarithms is a series of physical and digital algorithms to be created and carried out through daily explorations in Dubai forming a physical evolving algorithmic interactive installation at ISEA2014.

SEARCHING FOR SUBSTANCE
Scott Conard & Jodi Magi

Searching for Substance is an indoor video installation that examines the ideas of consumerism, manicured spaces, and manufactured environments.

ONWHATIS
Michelle Gay

Onwhatis - is language experiment, digital dynamically generating bookmachine ‘natural language’ engine acting as ghost writer, collaborator and framework - where language acts upon language, activating and destabilizing Parmenides Fragments.

CANDID REFLECTION
Clay Ewing

Seeing our reflection, we become conscious of how we look thereby removing any possibility of catching ourselves as we are. This project allows the viewer to see themselves candidly.
TE KALLISTI - TO THE FAIREST
Law Alsbrook

An interactive object that obstructs the action of viewing as a device to confuse, frustrate and ultimately question the act of gazing vainly.

THE BURST OF PLEASURE
Chloe Cheuk

*The Burst of Pleasure* is an electronic installation which builds up the excitement and relief that holds the audience’s breath and emotion and serves as a certain art therapy.

AUTONOMOUS PLAYER SIMULATION (APS)
Byron Rich, Brandon Aleson and Ian Thomas

*APS* is an interactive near-future scale model of a gun that autonomously responds to viewer presence. It investigates the interrelationships between gaming culture, and military drone technology facilitated by communication technology.

HAPPY GO LUCKY: A SMILE AND RUN GAME
Josh Berson

The interactive installation *Happy Go Lucky* demonstrates how specific, immediate and intimate medial manipulation can be, by influencing how people _feel._
Invited Artist

**ABBI**
Maitha Demithan

The artist uses a small, flatbed, A4 scanner to take multiple images of her subjects and digitally enhance them to create ethereal and beautiful portraits. (image above)

Invited Artist

**MIZIARA ARCHITECTS**
Vikram Divecha

In *Miziara Architects* we follow father and son through their design journey, which we see taking shape as a 3-D structure. As they debate and collaborate, an architectural narrative unfolds, which opens doors to sociological norms and generation gaps. The video spans across three generations as each floor is envisioned.

Invited Artist

**CAIRO CROSSROAD; ANA; LIFE IN THE DELTA; EDGEWARE ROAD PROJECT CAIRO**
Susan Hefuna

Multimedia artist Susan Hefuna draws upon her mixed Egyptian and German heritage in her boundary-breaking art, which explores the intersection of location and identity.

Invited Artist

**BILINGUAL SCRIPTING**
Salem Al-Qassimi

*Bilingual Scripting* examines the futuristic possibilities of writing, reading, seeing, and experiencing "Arabish" text. It is a script that is bilingual in its nature but singular in its execution.
Established in 2008 by Lateefa bint Maktoum, Tashkeel is a contemporary art organisation based in Dubai committed to facilitating art and design practice, creative experimentation and cross-cultural dialogue. Placing the artist at the core, Tashkeel supports the UAE’s creative community through studio facilities, artists’ residencies, international fellowships, a programme of exhibitions, events and professional as well as recreational workshops.

Tashkeel currently runs up to three residencies a year, along with 6 residencies in conjunction with our partner entities - Delfina Foundation London, Dubai Culture and Arts Authority and Art Dubai. Encouraging the exchange of ideas between international and local practitioners, the non-prescriptive and process-based nature of the residencies allows visiting artists to develop projects in response to their new context, or to conduct research benefiting from Tashkeel’s resources. Residencies generally culminate in an exhibition, accompanied by activities such as talks and seminars, aiming to introduce the general public to international artists and their practice.

Tashkeel’s exhibition space accommodates up to six main projects a year, as well as a series of small-scale events. The programme includes solo and thematic exhibitions, screenings, workshops and seminars, fulfilling Tashkeel’s commitment to bringing art and culture to a wider audience and engaging the local community.

Reception
4 November 2014

Daily: 12:00 am - 8:00 pm

Site Supervisor:
Joshua Watts
VARIATIONS FOR ROOMS AND A TONE

Fari Bradley and Chris Weaver

Variations for Rooms and a Tone explores the relationship between architecture and sound using only the natural, resonant frequencies of a space. Every built environment has a unique sonic identity defined by its architecture, and certain notes are naturally emphasised over others creating a sonic self-portrait of the space.
The Empty Quarter - Fine Art Photography is the only gallery in Dubai devoted exclusively to fine art photography and serving a rapidly growing membership of artists and photo enthusiasts. Our goal is to expand the understanding and appreciation of photography as an artistic medium. The gallery deals with young emerging and established photographers. Discover and celebrate photography from all continents and various points of views: documentary, fine art, photojournalism, poetic, personal, abstract, human, and street photography. Read essays, analysis and criticism about photography and culture. Listen to audio interviews, view documentaries of photographers, as well as rare and special edition books.

This gallery will host a video by Laura De Decker that explores the intersections of fundamentals in aesthetics of pattern, geometry, and movement through abstract video animation.
Exploring: intersections of fundamentals in aesthetics of pattern, geometry, and movement through abstract video animation.

COMPOSITION IN RED, GREEN, AND BLUE
Laura De Decker
The Fridge is the region’s premiere artist, entertainment and music management company. Founded in 2007, it is dedicated to supporting and developing the music and performing arts platform in the UAE and wider region. Alongside this, it manages and promotes over 3,000 performances annually, from many of the UAE’s most iconic events to private functions and daily hotel residencies. Based in Al Qouz and nestled amongst art galleries, The Fridge operates out of a converted warehouse in Alserkal Avenue which is split into the office and an urban event space, which provides the perfect platform to showcase fresh and exciting performers through curated programming such as The Fridge Concert Series. The space is also a unique venue for corporate and private hire with a number of exciting events already under its belt.
PERFORMANCE:
DISSOLVING SELF: WEARABLE TECHNOLOGY AND CONTEMPORARY DANCE
Maziar Ghaderi

*Dissolving Self* employs metaphoric data visualization, motion capture and wearable technology to harness the subtle movements of a contemporary dancer.

2 November at AUD
8 November at The Fridge

*Also check performance section to find out about other performances at The Fridge.*
Thejamjar’s gallery has evolved into a contemporary project space responding to the needs of the local artistic community by fostering creative talent through an artist residency programme and accompanying public programme. Through an artist residency programme UAE based artists are given the opportunity to realise a new body of work through research, experimentation, and dialogue. An accompanying public programme allows for interaction and dialogue through workshops, talks and open days allowing audiences to understand and respond, feeding into the artistic practice.
ECLIPSE BUREAU

Bridget Walker*

The second iteration of the Eclipse Bureau, a body of work around an independent research organisation comprising an architectural-sound installation that incorporates community engagement via a multi-language survey.

* Bridget would like to thank the following people for their contributions:
  - The Research
    Research Consultant - Sean Walker
    Research Assistant/Social Media Coordinator: Hiba Al-Midfa
  - The Bureau
    Materials research & CAD Technician - Tristan Forward
    Panel Fabrication & Consultant - Castform
    Detail & Fabrication Consultant - Power to Make
    CNC Fabrication - Power to Make

This project has been assisted by the Australian Government through the Australia Council, its arts funding and advisory body.
U ENERGY

2 - 8 November

Friday-Saturday: 7:00 am - 10:00 pm
Sunday-Thursday: 9:00 am - 11:00 pm,
3:00 pm - 5:00 pm, 8:00 pm - 10:00 pm,

Launched in DIFC in 2011, U Energy represents a new kind of health club concept. With a philosophy that focuses on personal service, U Energy is committed to continuous improvement through knowledge and innovation, crafting a unique training and fitness experience. At U Energy we offer our clients a dynamic, motivational environment that creates an inviting space, conducive for a healthy, energetic and comfortable workout. We hope to inspire them by offering the most advanced exercise strategies and nutrition guidance, through our team of expert trainers and health advisors, top of the line equipment, and an extensive schedule of constantly updated classes.
ENVELOPED BY CARAGANA
Linda Duvall

Unlike the art historical version of the sublime with roaring waterfalls and dramatic vistas, Duvall focuses on a barren sandy and windy section of the Canadian prairie. As she wanders this land, she reveals echoes of her complex and sometimes painful relationship with this place. Her videos are absent of narrative, but within the slowness of the unfolding performative gestures, one gets hints of the intensity of her complicated history with this place.

Also check video screening section to find out more
Established in 2003, XVA is one of the leading galleries in the Middle East that specializes in contemporary art from the Arab world, Iran and the Subcontinent. Exhibitions focus on works by the region’s foremost artists as well as those emerging onto the scene. The gallery’s artists express their different cultural identities and perspectives while challenging the viewer to drop prejudices and borders. XVA Gallery exhibits both locally and internationally; collaborating with galleries and participating in international art fairs, such as Art Basel Hong Kong, SH Contemporary, Singapore Art Fair and Abu Dhabi Art in 2014, in order to further expose Middle Eastern contemporary art. XVA Gallery and XVA Art Hotel are located in Dubai’s heritage district, now called Al Fahidi Historical Neighborhood. XVA founded and organized the Bastakiya Art Fair from 2007-2010 as part of its commitment to raising the profile of contemporary art practice in Dubai. For three years XVA was located in DIFC, and has now expanded itself in Al Fahidi.
PSYCHOPHYSICS MACHINES*
Adam Donovan

An installation of five acoustic physics robots. Using sound focusing and Anti Doppler shifts it affects the auditory perceptual engine to create an environment not possible to hear in nature.

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A MODEL OF MOTIONS
Sama AlShaibi & Michael Fadel

*A Model of Motions* is a multi-media interactive installation comprised of three wood and metal vessels – ‘Swell’, ‘Footsteps’, and ‘Turn’–and a rustic ship anchor linked together by linked chain. The installation forms a snaked pathway for the audience to journey over sand and water, history and imagination, earthly desire and celestial wonder.
Sama AlShaibi & Michael Fadel - A Model of Motions
Using a wide variety of media and artistic practice, twenty four artist works will investigate the intersection of art and technology in works exhibited on the Dubai Campus of Zayed University. Ranging from large, interactive installations to video screenings, to sculpture and prints, the works share a common theme of exploring ways in which new media shape our interactions with the world around us. Some artists achieve this exploration by engaging the viewer actively and physically with the work of art, for example in installations by Zina Kaye, Martha Ladly, Jessica Thompson, Rodrigo Carvalho, Kevin Badni, Peter Hassall, Yulius Yulius and Omnia Amin. Other artists, including Tamas Waliczky; George Legrady, Marco Pinter and Danny Bazo; and Chris Coleman and Laleh Mehran, rely on machines themselves to engage with their environment and interpret data to produce changing aesthetic affects. Jiayi Young and Shih-Wen Young; Deborah and Richard Cornell; ETMCA Ukwuoma; Valeria Lamontagne; Sarah Nesbitt; Hind Demaithan and Maitha Demithan; Jennifer Willet and Jeanette Groenendaal Zoot Derks and Jennifer Willet; Ava Ansari and Marco Pinter; Andreas Guskos; Jaak Kaevats; Seth Ellis and Chris Cassidy; Ben Bogart and Philippe Pasquier; and Marcos Luytens round out the scope of the exhibits with a diverse set of works that combine elements of visitor interaction, data collection and manipulation, and traditional artistic practice to continue to push the boundaries of electronic art.
REFLECTING PLACE
Deborah Cornell & Richard Cornell
An installation and workshop that fuses geophysical and cultural mapping to create a multi-level locative vision of an expansive present.
IMAGINING CBC NEWSWORLD
Martha Ladly

This project utilizes visualization and sonification of portions of an enormous historical CBC Newsworld data corpus to enable an ‘on this day’ experience for viewers.

OBJECT PERMANENCE 3: NON-DUAL
Marco Pinter

The Object Permanence series explores the underlying mechanisms of perception, seeking to create situations of conflict between higher level consciousness and lower level perception.

BIOARTCAMP: A ROCKY MOUNTAIN ADVENTURE IN ART AND BIOLOGY
Jennifer Willet

The BioARTCAMP video installation loops 11 short videos across three screens following artists and scientists through their experiences participating in BioARTCAMP in the Canadian Rocky Mountains.

W3FI: DUBAI
Laleh Mehran & Christopher Coleman

W3FI is an immersive and interactive installation fusing the digital and the physical, inspiring viewers to consider how our digital selves interact with one another in our increasingly connected world.
ANDANTE
Maitha Demithan and Hind Bin Demaithan
It is a response to a workshop given by Italian artist Fabrizio Plessi that refers to a metaphor resonating with "the fluidity inside of us", the fluidity that makes it possible for identities to be formed and cohered.
**STREET-SCAPE**
Jaak Kaevats

Street-Scape is a contextual visualisation of an urban environment revealing the demographics, speed, density and the overall atmosphere of a place.

**CONDUCTING STUDIES: ONE THOUSAND AND ONE NIGHTS**
Ava Ansari & Marco Pinter

Conducting Studies is a series of ongoing explorations of musical embodiment; a translation of the physical performance of an orchestra conductor to visual imagery representing the conductor’s movements, as captured through the motion of the conductor’s baton.

**OUR HISTORY OF THE TELEPHONE**
Sarah Nesbitt

Using Augmented Reality, when the phone is pointed to the photograph on the wall, a video starts playing of the book with the text slowly disappearing, leaving behind eraser debris.

**TRIANGULATION DEVICE**
Jessica Thompson

Triangulation Device is a participatory sound piece that generates networked soundscapes between two users using the movement of the body as a compositional device.
AHEILOS VIRTUAL WORLD. CREATION AND EDUCATION IN THE SPACE OF INFORMATION

Andres Guskos

Aheilos is an online virtual interactive 3d environment. The idea of Aheilos is to promote diverse creative, educational and informative activity on the edge of art, science and technology.

Floating Satellites is an audiovisual interactive installation that uses the real time position’s data of artificial satellites around planet earth to generate sound and visuals.
DIY SOCIAL SKIN
Valerie Lamontagne

DIY Social Skin steps beyond data-visualization, to question the modalities under which the body is transformed by its social environment, and the modalities within which these transformations are shared.

DISCOVERY ART: THE CITIES SERIES
ETMCA Ukwuoma

Through responsive emails, locations and people within Cities are associated with an encoded painting, by a single degree of separation. A 'locative' painting for Dubai and other cities are presented.

POETRY IN MOTION
Myfanwy Ashmore & Zayed University students

Poetry in motion was a workshop to create games or gamified experiences to elicit simple poetic expressions, personal narratives and kinetic textual poems through the game platform.

WHEELS
Tamas Waliczky

Wheels is an installation with real-time computer simulation, simulating a universe of circles in the background which determines the movement of the human bodies in front.
COLOR THERAPY: MOOD PULSE
Marcos Lutyens
Curator: Kóan Jeff Baysa
Our TwinGalaxiesLive (TGL) interactive streaming player brings distant people and places together on a single screen to communicate and interact. A very unique and intuitive way to present large events to a live audience.

SPACE FOLDING
Zina Kaye
You encounter a feast of intense morphing light in a chamber structure. You feel ecstatic as you move inside the chamber through an aperture and experience bathing in transcending colour.
DREAMING MACHINE #3
Ben Bogart & Philippe Pasquier

Dreaming Machine #3 is a site-specific generative artwork whose artificial intelligence processes transform material from a live camera to construct images in perceptual, mind-wandering and dreaming modes.

THE FORD FOLLY
Seth Ellis & Chris Cassidy

Taking a cue from the immense collection of artifacts at the Henry Ford Museum in Dearborn, the installation will use recreations of significant objects as ‘keys’ to access alternate storylines in a viewer-activated audiovisual environment.

HAFT AL’A-ALMSWADIH DA’IMAN (ALWAYS KEEP THE NEGATIVE CLEAN)
Hind Bin Demaithan

An interactive story box, Hafth Al’a-Almswadih Da’iman (always keep the negative clean) is a video object designed by the artist to share a collection of repurposed family negatives. Where the viewer’s get the chance to animate chapters of her past and bring them to life through a hands on experience directed by them. (image left)

STILL
Kevin Badni

The artwork grounded on the region’s heritage, reacts inversely to the norms of interactive pieces. It begins as abstract shapes, only when one remains still does the image become tangible.
MESSAGE IN THE SKY
Jiayi Young & Shih-Wen Young
Curator: Kóan Jeff Baysa
Message in the Sky, taking shape as a site-specific/crowd-responsive installation, pools together the city's modern-day 1001 dreams, and casts them away into the celestial using a radio telescope. The installation invites local public to bring in their favorite fragrances and spray on hand-gold-leafed paper cards. In exchange, they are given unique codes which enable them the privilege of casting their hopes and dreams as messages to the stars.

SWARM VISION
George Legrady, Marco Pinter & Danny Bazo
Swarm Vision is an installation consisting of multiple autonomously behaving cameras simulating human vision that continuously map the space in which they are situated on large screens.

SOLAR PINK PONG – STREET VIDEO GAME
Assocreation
Solar Pink Pong is a sun-powered street video game, in which a moving sunlight reflection becomes the target and the street's surface the screen.
INTERACTIVE GLOWING CUBE
Peter Hassall, Yulius Yulius & Omnia Amin

Interactive Glowing Cube is an immersion experience of Emirati life stories written through Facets Short Stories.
Art Hub is a Middle East-based artist community promoting cross-cultural exchange and artistic innovation. Abu Dhabi Art Hub was the first artist community to be established in the United Arab Emirates. A second location at the edge of the magnificent Empty Quarter in the Western Region of Abu Dhabi, Art Hub Liwa was inaugurated in March 2014. Focused on emerging and established visual artists from across the world, Art Hub residency programs provide a platform for interaction between national, regional and international visual artists. Through a program of annual art festivals the Liwa location is a gathering place for talents from across the globe representing all artistic disciplines and medium as well as film, team building, performance, yoga, creative writing and poetry. Festivals basically fall under the categories of art/science, art/culture and heritage and art/environment. Since welcoming the first artists in October 2012, more than 160 artists representing 45 countries have participated in residency programs at Art Hub.

ART HUB

1 - 8 November
Saturday-Wednesday: 9:00 am - 8:00 pm
Friday: closed
Thursday: 9:00 am - 2:00 pm

Site Supervisor:
Karen Oremus

Residency Artist Talk
26 October 2014
Play Connected is a project by Cym in which she creates a computer game together with the input of local children. In several workshop sessions she explores the local surroundings together with children.

UNIVERSALS
Anne Katrine Senstad

Interlacing Worlds - The infinitesimal is a site specific sound and video projection installation that will take place in the Al Fahidi historic district of Dubai. The projections will transform exteriors of historic buildings and interior spaces, recreating and reinterpreting the experiential architecture and local aesthetics.

NYU’s agreement with the Emirate of Abu Dhabi to create NYU Abu Dhabi is the outcome of a shared understanding of the essential roles and challenges of higher education in the 21st century: a common belief in the value of a liberal arts education, concurrence on the benefits a research university brings to the society that sustains it, a conviction that interaction with new ideas and people who are different is valuable and necessary, and a commitment to educating students who are true citizens of the world.

NYUAD is hosting a showcase of electronic art on the theme of afterimages, traces, resonances, and reverberations, relating to the conference’s own general theme on “Location”. It is the inaugural show in the project space on the new Saadiyat campus.

NEW YORK UNIVERSITY ABU DHABI
1 - 13 November
Sunday-Thursday: 9:00 am - 5:00 pm

Reception
5:00 - 7:00
6 November 2014

Site Curators:
Carlos Guedes
Scott Fitzgerald
SUPERMAJOR
Matt Kenyon

Drops of oil seem to hover unsupported in mid-air. At other times, the drops are in the process of a reverse slow motion splash onto the pedestal.

NOTEPAD
Matt Kenyon

Notepad, were covertly distributed to US representatives and senators, as a sort of Trojan horse, injecting transgressive data straight into the halls of power and memorializing it in official archives.

HUMMING MISSISSIPPI
Frederick Ostrenko

Humming Mississippi is an interactive sculpture, sonification, and visualization of the Mississippi River.
MOMENTS IN PLACE
Kirk Woolford

*Moments in Place* is a series of site-specific performances inviting visitors to consider movement qualities of different locations using augmented reality to explore relationship between the performance and location.

The project tries to show the magnificent changes occurred on Dubai landscape and architecture in less than 50 years.

WINDCHIME, A WEB-DRIVEN AUDIOVISUAL INSTALLATION
Peter Beyls & George LeGrady

*WindChime* is a real-time web-driven audio-visual installation interfacing complex dynamical systems: the progression of wind patterns around the globe, a particle system and a non-linear digital audio patch.
A cultural venue in Abu Dhabi, The Space is the first specialized business and social hub of its kind dedicated to building a sense of a cultural and entrepreneurial environment in Abu Dhabi. The Space promotes a new perspective on entrepreneurship, one which fuels people with similar and dissimilar interests to find inspiration, a common ground and ultimately, to get involved with the community.

Check video screening section to find out more
COLLABORATIVE INTERFACE

A visual representation of Arab visual culture as seen by female Emirati students at Zayed University

Ben Stopher in collaboration with CACE

Information and interaction designer Ben Stopher is the programme director for Interactive and Visual Communication at the London College of Communication, University of the Arts London. As a special project inline with ISEA2014, Stopher provided a workshop to CACE faculty on ways to explore project data and project options. He concluded the workshop by presenting a prototype document including visual direction, recommended technology, and next steps for student work and project development.

The team consisted of faculty members Tina Sleiman and Yunsun Chung-Shin (Graphic Design II classes, Spring 2014), Scott Conard (Web Design, Fall 2014) and Dahlia Mahmoud (GD II, Fall 2014) and their 70 students.

The project entailed working with the students on gathering artifacts and any form of visual evidences from local or regional visual culture in the second half of the 20th century, and then organizing them visually in an informational and engaging format where the users (public) can view and interact.

In collaboration, Stopher developed the interface for this database of collected visual items from CACE students home pre-year 2000. The items consist of various forms of design—graphic design, product design, and fashion design, presented in an interactive visual display.

Supported by: British Council and the RCA
Zayed University in Abu Dhabi will present work from various international artists whose focus and critical approach centers on the concept of location. The exhibition will consist of video, installation and photography.
TERRA INCOGNITA
Gavin Baily

*Terra Incognita* visualises how the geography of Wikipedia’s language editions have evolved over the last decade, as an intriguing mirror of cultural and sociological difference.

POST-DIGITAL SUNLIGHT: PARTICIPATORY SPACE CROSSING VIRTUAL AND PHYSICAL, ARTIFICIAL AND NATURAL
Sheng-Ying Pao

Leverage sunlight at given locations, this research presented augmented experiences pushing the boundaries across the artificial and natural, the virtual and physical, as well as the local and the remote.

HIC SUNT LEONES
Jonathan Gobbi & Natália Trejbalová

Discover glitch and lack of data on Google Maps, between digital error and social rules of representation.

DRAWBOTICAL MELODIES
Hans-Gunter Lock

*Drawbotical Melodies* is a sound/light installation. Visitors can draw on a the touchscreen and the drawing movements will be played as melodic phrases by a robotic recorder (flute).

CACE FACULTY EXHIBITION:
Banu Colak, Ephemera III; David Howarth, Memory-Through Cine Film; Janet Bellotto, The Slow Decline; Joshua Watts, Transmission and Diaspora Series; Karen Oremus, Can you Feel the Love Tonight; Lina Ahmad, Subdivision; Marco Sosa, Intersection of Two Spaces; Matthew Dolls, Sentimentalist Series; Ayyub Hamilton, Money Talks; ZU Students (Ayyub Hamilton), Back in the Day
RECOVER
Mark Pilkington
To photograph myself as a responder to both urban and rural landscapes within the UAE. This work develops work I showed as part of Sikka 2013.

TRANSIT-BORDERLESS
Denis Farley
Transit explores the representation of clouds within the context of wireless networks.

MIST COLLECTOR
Ana Rewakowicz & Jean-Marc Chomaz
Mist Collector is a long-term research and developing project focusing on exploration of various surfaces that allow collecting water from moisture in the air. (image above)
The American University of Sharjah (AUS) was founded in 1997 by His Highness Sheikh Dr. Sultan Bin Mohammad Al Qassimi, Member of the Supreme Council of the United Arab Emirates and Ruler of Sharjah. AUS is an independent, not-for-profit, coeducational institution. Although consciously based upon American institutions of higher education, AUS is expected also to be thoroughly grounded in Arab culture and to be part of a larger process of the revitalization of intellectual life in the Middle East. There are nine distinct artists who will be exhibiting their diverse approach and unique thinking of electronic arts to deal with human perception to explore the fine line between reality and perception of reality through digital technology, and how it informs and reforms human conditions.

Alan Bogana “explores a series of computer graphics simulations that explore our understanding of reality if perceived only through traces of refracted light”. In his artwork, tries “to reduce and magnify the scale of life, let this work can collect life by itself and transfer into a virtual environment to create a kind of afterlife.” Similarly, Raphael Arar in his (+/-) Pendulum dear with gravity and reflects on the intersection of our digital lives with our physical lives.

The unique examination of “sense of place” by Richard Wheeler who, by layering the geographic footprints of years of satellite imagery creates interesting surfaces that show areas that have been photographed frequently from space, areas that have been photographed infrequently from space, and all the areas in between.
Cecilia Cmielewski, Clea T. Waite, Nigel Helyer, Nigel Helyer, Bronia Ivanczak, John Gwadbu - Meta-Narratives
CAVE CAUSTICS
Alan Bogana

A series of computer graphics simulations that explore our understanding of reality if perceived only through traces of refracted light. They are part of a project named ‘Cave Caustics’.

META-NARRATIVES
Cecilia Cmielewski, Clea T. Waite, Nigel Helyer, Nigel Helyer, Bronia Ivanczak, John Gwadbu

Storytelling with images may be our first record of narratives, such as sand drawings and rock carvings in the western desert tradition through to interactive meta-narratives being produced today. *Meta-narratives*, the exhibition, will present works by artists who re-interpret the manner in which stories are told.

(+/−) Pendulum
Raphael Arar

(+/−) Pendulum is an electro-mechanically driven kinetic sculpture based on the mechanics of a subverted Foucault Pendulum, which seeks to reflect on the current state of our digital lives.

(Photograph: John Gwadbu, Gwadbu No. 2.)
Marrwakara Story, 1964, Mwang Language, Goulburn Island, Western Arnhem Land NT. Ochre on Stringybark)
RUNNING IN PARALLEL - FOUR DECADE ANALOGY: UAE AND THE SHORT HISTORY OF THE ELECTRONIC ART

Zlatan Filipovic
Collectively harvested data and an interactive AR presentation of the History of the Electronic Arts over the period of last four decades.
DISPLACEMENT

Zinka Bejtic

Multimedia installation about cultural exchange between two different locations to reveal specific ambient qualities through juxtaposition of images/sounds and investigate the cultural authenticity of urban vs. peripheral settings.
POINTS OF INTEREST IN THE UNITED ARAB EMIRATES AS DEFINED BY COMMERCIAL SATELLITE IMAGERY COLLECTION, 1986-2013

Richard Wheeler

An exploration of how big data can show us new ways to see our world, and a look at the often surprising places that this exploration can take us.

LATITUDE AND LONGITUDE PROJECT/XY PLOTTER

Stephen Cartwright

Every hour since 1999 Stephen Cartwright has recorded his exact latitude and longitude with a GPS to create multi-media art offering a unique perspective of a transit through life.

THE NOISY SPACE*

Abel, Carlo & Max Korinsky

Korinsky creates a sound performance installed across the vertical surface which is site-specific and generates new physical and emotional acoustic illusions.

* Supported by the Berlin Senate Chancellery – Cultural Affairs Department
Maraya Art Park is a project that acts as a platform for regional and international outdoor art projects and will consist of a number of venues located at major focal points in Sharjah. Two sections of the Park are located at Al Majaz Waterfront. The first is the Sculpture Park, which showcases projects from local and international artists, designers and architects, while the second is the Children’s Art Park, which aims to introduce children to the world of art through sculptures, interactive games, and educational activities.

In Maraya Art Park, the Isea2014 exhibition includes a body of works exploring contemporary themes through the medium of electronic art. From music-creating robots to interactive video installation, viewers will find themselves immersed in a variety of unique and creative explorations engaging the audience in meaningful dialogue.

MARAYA ART PARK

1 - 8 November

Saturday-Thursday: 10:00 am - 10:00 pm
Friday: 4:00 pm - 10:00 pm

1 November 2014

Reception
7:00 pm

Site Curator:
Joshua Watts
Dandelion is an algorithmic flower, which interacts with the viewer’s eye, changing morphology to represent the viewer’s mind on the surface of the mirror.

DANDELION MIRROR
Scottie Chih-Chieh Huang

Dandelion is an algorithmic flower, which interacts with the viewer’s eye, changing morphology to represent the viewer’s mind on the surface of the mirror.
SKY OF DUBAI
Anne Spalter

This video is based on original Dubai helicopter footage. Inspired by my interest in Islamic art, I used a custom geometric pattern-creating software to merge East and West.

TRANSMISSION AND DIASPORA
Joshua Watts

Actively engaging ISEA2014 members by asking them to locate solar-powered lightboxes placed around Dubai, taking them back to their home country, and sharing the journey through Google Earth.

PLASMATIC
Andy Buchanan

This project is a projection or video artwork that demonstrates new techniques and a new artistic approach to creating animated metamorphosis using digital sculpture.

DIGITAL INTERVENTION OF ARCHAEOLOGICAL SOUNDS AND IMAGES: THE TUZA INSTALLATION PROJECT
Adriana Guzman, Mario Valencia, and Christian Lizzarralde

Tuza Art Installation is a digital project performing sounds and images of Colombian archaeological aerophones. An audiovisual installation creates an immersive environment by using surround audio, video, and sensor interactivity.
ROBOTERSTÜCK
Arne Eigenfeldt
Every 15 minutes, a robotic percussion instrument performs a new generated composition that is the result of an ongoing negotiation between virtual agents. Each composition lasts between 3-5 minutes. (image below)
The project proposes an investigation into the Palm Islands, investigating notions of history of imagery versus construction, with the result being imagery that only exist in a post-digital context.

CHROMATIC SHIFTS
Esteban Garcia Bravo & Maxwell Carlson

This LED installation illustrates the cognitive dissonance that occurs in the 2D retinal representation of 3D images. Shifts in light and color offer illusory perceptions of a static shape.

A NON-INDEXICAL PERSPECTIVE ON THE PALM ISLANDS
Malcom Levy

OSCILLATING EXPEDITION
Janet Bellotto (video); Barnaby Priest (composer) with members of the Dubai Chamber Orchestra

Bellotto and Priest continue a collaboration of video and music composition, interested in revealing and capturing routes of travel and explore the dynamics between disappearing sounds and image.
THE PLASTIC GARDEN
Yuk Yiu Ip

Hacking and appropriating the video game CALL OF DUTY, THE PLASTIC GARDEN revisited the dark vision of the nuclear drama, unraveling the ghosts of a forgotten future.
PERFORMANCES
& VIDEO
SCREENINGS
The beauty of performance and electronic music is that it takes place at a specific time and place, involving live performers and an audience. Addressing the ISEA2014 theme of location, most artists created projects to be performed and played within an Emirati setting. Charles Woodman’s ‘viDEO sAVANT’ relies on including local musicians to improvise while viewing a video stream, thereby weaving into its creation local sounds. In his ‘Arabesques’ Terry Trickett evokes location through imagery of visual designs associated with the world of Islam, while simultaneously interweaving sounds of his live clarinet. For Maziar Ghaderi it was ideas from Sufism and the performative whirling of dervishes that inspired his stunning application of interactive technology and sound to the movements of dance. Through these electronic augmentations generated by performatively interacting with elements of location, new resonances are being created that will continue to reverberate and resonate, from the UAE back to artistic communities throughout the world.

Woodman Taylor
ISEA2014 Performance Chair

**WHISH**

Simone Muscolino

*Whish* is a simple interactive installation which reflects on the audio-visual media and the entertainment in the Gulf.
PERFORMANCES

Performing at:
American University in Dubai (AUD)
The Fridge
Zayed University Dubai

BREATHING CAIRO: CAFÉ SITUATION WITH POETRY
Al Fadhil & Giovanni Dal Monte

This is a performance that combines different language: electronic music, reading, video screening and text in a cozy environment similar to an Arabic café.
5 November at AUD

SHADOWS OF ALKIA
Alessandra Leone & Stratofyzika

5 November at AUD

ARABESQUES
Terry Trickett

By combining computational design and clarinet playing, I create performances that demonstrate a close affinity between music and visual imagery. For ISEA2014, the highpoint of my performance of Visual Music will be a work produced specially for the event – it’s called Arabesques.
5 November at AUD

SUPEREVERYTHING
The Light Surgeons

SuperEverything* is a cross disciplinary performing arts project by the UK’s leading audiovisual artists, The Light Surgeons which sets out to explore the relationship between identity, ritual and place.
2 November at AUD
8 November at The Fridge

*The artists would like to acknowledge the support of the Smithers-Oasis Company for their donation of Impression Foam. This project was generously funded by the Bowling Green State University Medici Circle and the BGSU Center for Undergraduate Research and Scholarship.
**ARTIFICE**  
Mohammad Zareei

An audiovisual performance using mechatronic instruments, aiming to highlight potential aesthetics of ignored aural/visual phenomena of the urban life, by shifting the medium/location in which they normally exist.

5 November at AUD  
8 November at The Fridge

**VEDIC REMNANTS (INDIAN ACCENT CHANTING)**  
Leah Barclay

*Vedic Remnants* is an immersive electroacoustic performance by Australian composer Leah Barclay responding to the Athirathram, an ancient Vedic ritual from Kerala, South India.

5 November at AUD

**MEDITATION ACROSS THE DUBAI CREEK**  
Juliana Espana Keller

4 November at AUD

**VERITABLE VICISSITUDES**  
Pauline Jennings, Sean Clute  
& Jessica Gomula

The audience enters an interactive maze of live sound and videos. Sharing the maze is a solo dancer, whom the audience can choreograph through the use of symbolic signs.

5 November at AUD
DISSOLVING SELF: WEARABLE TECHNOLOGY AND CONTEMPORARY DANCE
Maziar Ghaderi

*Dissolving Self* employs metaphoric data visualization, motion capture and wearable technology to harness the subtle movements of a contemporary dancer.

2 November at AUD
5 November at Zayed University Dubai
8 November at The Fridge
VIDEO SCREENINGS

Exhibiting at:
A4 Space, Dubai
American University of Sharjah (media wall)
American University in Dubai
Zayed University DXB (conference center)
Zayed University AUH (promenade screen)
The Space, Abu Dhabi
U energy, Dubai

FIELD OF DREAMS

Bjorn Eric Haugen

Field of Dreams is an interactive video installation, which is a poppy field with silk poppy flowers for the audience to walk on in front of the screen.

BIOKITCHEN

Andrea Polli & John Donalds

The Biokitchen is a deployable, transformable site for exploring architecture, biology and culture designed to examine and expose these information-rich cellular and social networks.

(see image below)
ENVELOPED BY CARAGANA
Linda Duvall

Unlike the art historical version of the sublime with roaring waterfalls and dramatic vistas, Duvall focuses on a barren sandy and windy section of the Canadian prairie. As she wanders this land, she reveals echoes of her complex and sometimes painful relationship with this place. Her videos are absent of narrative, but within the slowness of the unfolding performative gestures, one gets hints of the intensity of her complicated history with this place.
2 November at thejamjar

VISIBLE FROM SPACE
Paul Cantanese

Visible From Space is the name of a thought experiment. It is an open series that exists in multiple materials – video, relief prints, installation, projection, handmade paper, artist’s books, found objects, field notes, interviews, essays, and site-specific events. In particular, a number of videos of experiments performed on residency near Death Valley with rockets and balloons, and a number of experiments performed on the US/Mexico border using drones / UAV’s will generate a charged conversation.
5 November, 7pm at BookShop DIFC

PACE
Andrew Ellis Johnson & Susan Slavick

Video of rocking inverted Pyramid of Giza and Washington Monument. Their erratic rhythm suggests instability and the fluctuating pace of change. The balance has not been struck.

RUNTIME ERROR
Sandra Araujo

Video games are emergent systems with their own particular internal relationships.

READY TO CLOUD
Christian Zoellner

Ready to cloud is an ephemeric holographic display enabling people in two cities to teleport each other into an artificial cloud. With this participative technology, urban areas can be connected.
T/HERE focuses on four video installation projects that explore the relationship between self and place, that bring forth the contrast of the tangible with the ephemeral: HOME (2011), VIEW (2012), CITE SITE SIGHT (2013) and Heidelberg Heidelberg Heidelberg (2014). The latter, still in progress, merges three geographies with the imagined and the imaginary. Each installation employs handmade renderings on paper with digital appropriations and original photography. Video loops encapsulate visually reduced but layered moving content.

3 November at Zayed University, Blue Auditorium.

Fabricmachine is an installation and performance instrument, that produces sound from various pieces of fabric. Analogue electroacoustic soundtransformation makes cultural heritage and individual clothes hearable.

TRANSPORT
Denis Farley

Transit explores the representation of clouds within the context of wireless networks.

FLICKERING FORMALISM: THE ART OF LORNA MILLS
Kathrin Stumreich
Curator: RM Vaughan

Curated by RM Vaughan, a short clip of new media works by Lorna Mills is shown and discussed. Dubbed “The Queen of the Animated Gif”, these are recent explorations of this digital format.

TALKING VIDEO: IDEAS IN MOTION
Paul Catanese, Lorna Mills, Vagner Whitehead, and others introduce and discuss their digital practice and share riveting clips of their work.

5 November 7pm at BookShop DIFC

Technical Director: Marcus Tolledo
Technical Support: Oliver Castelino, Montu Sakar, Ayesh Ghanim
WORKSHOPS

by location

Dubai
Zayed University - Dubai
American University in Dubai
Thejamjar
The Fridge
Expect a load of creative and innovative experiences at the Workshops hosted by the ISEA2014 Symposium. Thirty-two workshops running before and during the symposium will cover the spectrum of electronic art and new media. They will range from theory-based workshops on the future of the object (Future of the Domestic Object by Slavica Caperkovic) to a performance-based workshop built around a particular Smart phone app (Locating the Flow by Beverly Hood) to the wizardry of a gestural control interface (iFly Dubai – Eric Powell & Matthew Griffin) who are creating an interactive sound map of Dubai. And these are only a sampling of what’s on offer and open to the public and ISEA2014 delegates.

There are opportunities for students of Zayed University to learn from international electronic artists and thinkers – check out Poetry in Motion with Myfanwy Ashmore and also iPad as a Web Tool with Gordon Graber. And two workshops are specifically designed to introduce high school students to the creative innovation: Game Girl Workshop with Andrea Haselager and GYEM’s (Global Youth Empowerment) Innovation day focused on getting youth to hack into their creative potential.

We are looking forward to sharing results of the workshops with the ISEA2014 delegates and the arts community at the American University in Dubai on 2 November and at the Closing Ceremony at Lobo Listone Gallery on 8 November.

Scott Michael Conard
ISEA2014 Workshop Chair
ISEA2014 WORKSHOP LISTING*
Under the theme of ISEA2014 – LOCATION; international and regional artists in the field of Electronic Arts will conduct innovative workshops. The workshops will take place in Dubai between 27 October and 8 November and will be open for registration to students, emerging artists and professionals.

WORKSHOPS

ZAYED UNIVERSITY, DUBAI (ZU)

LOCATING THE FLOW
Instructor: Beverly Hood
5 November, 9:00am - 12:00pm
Audience: ISEA2014 Delegates
Level: Intermediate
The Locating the Flow performance will embed participants within a social network using the Sixth Sense Travel App to explore the flow of objects and information across Zayed University. The aim of this participatory promenade performance is to introduce participants to two new smart phone Apps that demonstrate how network technology can use patterns within existing industrial and social activities to reveal new opportunities for sharing.
ZU, Room D-L1-054 and Atrium, Fee: AED 35

THE COLLABORATIVE GARDEN
Instructor: Yara Guasque + Vanessa Ramos-Velasquez
1 - 3 November, 9:00am - 12:00pm
Audience: ISEA2014 Delegates
Level: Foundation
Participants are taken outside of the Dubai ZU campus, they research its specimens and reopen the collaborative networks involved in the park accessing the exchange of correspondence among botanists and naturalists, examine the origin of specimens, whether they are genetically modified or not, learn about contractors hired for the construction and maintenance of the park, and then "plant" an inscription of the technoscience network, whether in digital or analog media, or plant the species themselves.
ZU, Room D-L1-054, Fee: AED 35

PILLOWS FOR DUBAI
Instructor: Linda Duvall
4 - 5 November, 9:00am - 12:00pm
Audience: Zayed University Students Only
Level: Foundation
Create a representation of a place in Dubai by working with the Artist to frame a scene and use still images to develop a series of commemorative cushions. Become part of a larger conversation about the implication of rapid development for all who live in Dubai.
ZU, Room C-L1-052, Free

IPAD AS WEB TOOL
Instructor: Gordon Graber
5 November, 9:00am to 12:00pm
Audience: Zayed University Design Students
Level: Foundation
Using the iPad to develop interactive web content with Textastic, Photoshop Touch, jQuery.
ZU, Room AB-L1-021, Free

Registration
Please visit www.isea2014.org to register.
For further information or inquiries email  isea2014workshops@zu.ac.ae
E-WASTE POSTER MAKING
Instructor: Yunsun Chung & Nazima Ahmad
28 October, 2:00pm - 5:00pm
Audience: Zayed University Students
Level: Foundation
This workshop aims to force us to recognize our relationship with the objects with which we choose to surround ourselves, specifically machines and mechanisms we employ in our daily lives. Realizing our obsessive and addictive consumption of technology and exploiting electronic waste as a platform to re-invent. Explore ways of understanding the life-cycle of daily electronic/mechanic objects resulting in an A2 poster to illustrate it. Participants are asked to bring one every-day device, which has become obsolete in their home.
ZU, Room C-L1-052, Free

PROFESSIONAL AERIAL PHOTOGRAPHY WITH A MICRO-DRONE
Instructor: David Gallacher
4 November, 2:00pm - 5:00pm
7 November, 7:00am - 12:00pm
Audience: ISEA2014 Delegates
Level: Intermediate
Learn how a multi-rotor drone can be used to produce commercial grade video and still photography from the air. Use of a Sony NEX7 camera mounted on an octocopter will be demonstrated. Post-processing of stills into 3D digital models and orthorectified photomosaics will also be demonstrated. The workshop will have time to discuss alternative configurations, and new opportunities that the technology may provide.
ZU, Room C-L1-052 + Outdoor Venue, Fee:AED 70

A IS FOR APPLES, B IS FOR BALLOONS, D... IS FOR DECONSTRUCTION
Instructor: Daniel Echeverri
30 October, 2:00pm - 5:00pm
Audience: Zayed University Design Students
Level: Foundation
The workshop will focus on the application of the Deconstructive discourse as a generative ideation framework for designers. In Structuralism, language always has a signifier that points to a signified. People understand signifiers based on binary oppositions: A car is called “car” since there are other things that are not cars. Deconstruction tries to destabilize the direct link between sign and signifier. It argues that signifiers do not refer to signifieds, but to other signifiers. For example, the word “India” does not signify a single thing, but the signifiers that might contextualize and define it like the Taj Mahal or an elephant. Language is a system of linked signifiers rather than fixed structures. Deconstruction creates new meaning by creating new relationships.
ZU, Room D-L1-054, Free

POETRY IN MOTION
Instructor: Myfanwy Ashmore
28 - 30 October, 9:30am - 12:00pm
Audience: Zayed University Students Only
Level: Foundation
An intensive workshop for women who are new to and/or interested in combining gaming and poetry as a medium for expression. Participants will create games or gamified experiences to elicit simple poetic expressions, personal narratives and kinetic textual poems through the game platform. This workshop is geared towards those who are new to programming and art games. The focus would be on creating poetry that is interactive in some way, using the platforms’ inherent qualities.
ZU, Room Room AB-L1-021, Free

*TERMS & CONDITIONS
Dates and times are subject to change. Please check the online schedule prior to 27 October 2014 for updates. Registrations are on a first come-first serve basis on receipt of payment, if applicable.

Each workshop has a participant limit ranging from 10 to 20 seats. No refund on cancellation or no-show. Outcomes from the workshops will be displayed for the duration of ISEA2014. Some outcome content may be kept for research purposes at the discretion of the Instructor. Photography and video documentation will occur during the workshop, unless specified.
HABITATS
Instructor: Ana Rewakowicz
3 November, 3:00pm - 5:00pm
4 November, 1:00pm to 3:00pm
Audience: ISEA2014 Delegates
Level: Foundation
In this workshop participants will investigate the relationship between portable architecture, the body and the environment. From the ancient steps of nomadic tribes to NASA’s astronaut suit, from ‘smart’ textiles to Michael Rakowitz’s paraSITE, we will look at poetic, sculptural, imaginary, utopian projects by artists and designers, who explore new possibilities for temporary dwellings. Participants will engage in an active process of creating objects that can grow or shrink, push and transform, stretch and expand.
ZU, Room BC-L1-023, Fee: AED 35

GESTURELAB
Instructor: Judith Doyle
3 November,
9:30am - 11:50am and 3:00pm - 5:20pm
Audience: Zayed University Students
Level: Foundation / Intermediate
Using a special Xbox Kinect 3D depth camera, students documented gestures in different workplaces. At ISEA2014, workshop participants, especially students, will explore this approach in Dubai and make their own gesture files and prints. The final project will create print and digital captures of gesture, and will contribute to a hybrid print and digital dictionary that builds on the collaborative gathering of meaningful gestures. Workshop methods include:- viewing and evaluating gesture in a range of contemporary artist and student projects- instruction in the use of digital video for documentation, and in the operation of the Prime Sense and Xbox Kinect based mocap cameras, developed by the Instructor, Fei Jun and their GestureCloud team in Toronto/Beijing.
ZU, Room C-L1-052, Free

CRACKLEBOX
Instructor: Chris Weaver and Fari Bradley
5 November, 10:00am-4:00 pm
Audience: Zayed University Students
Level: Foundation, No previous electronics experience is required.
The Cracklebox is a unique battery-powered electronic instrument invented in the late 1960s by Michel Waisvisz of STEIM (the STudio for Electro-Instrumental Music, Holland). The instrument has no keys or dials – it is instead played by touch alone, with the performer becoming part of the circuit.
Artists Fari Bradley and Chris Weaver present a Cracklebox building workshop, participants will learn how to create personalised DIY versions of the original STEIM Cracklebox, exploring the effects of circuit modifications, different touch contact combinations, and interfacing with computers via audio software.
More information can be found here:
http://www.crackle.org/CrackleBox.htm
ZU, Room C-L1-052, Free

FUTURE OF DOMESTIC OBJECTS
Instructor: Slavica Caperkovic
4 November, 9:00am - 12:00pm
Audience: ISEA2014 Delegate
Level: Foundation / Intermediate
This workshop examines the possible evolution in domestic, household object design and its function using foresight methods as a primary mode of inquiry. Given changes in ownership, technology and function, what might objects look like in 2025? In examining possible futures of domestic objects, drawing is used as a tool to think through and develop possible domestic objects of the future.
ZU, Room D-L1-054, Fee: AED 35
LOBO LISTONE GALLERY

ANIMATION CHAMBER: LIGHT PAINTING WORKSHOP
Instructor: Lina Younes
8 November,
Audience: Public
Level: Foundation
In this workshop, participants will paint with light. It will introduce light painting and animation, from the technical to the artistic. Students will use different lights as brush on canvas creating different forms, shapes, images, writings, etc. By the end of the workshop, students will have worked on their own light painting as well as a collaborative one.
Lobo Listone Gallery, Free

AMERICAN UNIVERSITY IN DUBAI (AUD)

REINVENTING THE VERNACULAR
Instructor: Anna Klingmann
1 November, 9:00am - 12:00pm
Audience: Public
Level: Foundation
The Reinvention of the Vernacular is envisioned as an interactive workshop on site-specific interventions merging historical architecture with contemporary art and new media. While much has been written on the iconicity of art and architecture as globally branded phenomena, this workshop proposes a strategic reversal of emphasis to examine the deeper and more perplexing issue of the local in a context in which particularities of both person and place are under immense pressure. How can art, design and architecture contribute to a unique local identity in an age of global branding? How can we achieve a synthesis between regional culture and global impact by bridging new media, ancient techniques and advanced technologies? How can we challenge image-oriented art in favor of spatial and experiential interventions that relate to place? And most importantly, how can we utilize site-specific interventions to create an aura of mystery, discovery, and a sense of arrival in that particular place in that particular country? This workshop focuses on the Reinvention of the Vernacular by taking the Asir Region in Saudi Arabia as an area of intervention. As a pioneer bridge building project, we envision to transform one abandoned village in the Abha region of Asir into a multi-sensorial art installation animated by projections, color and sound. This installation will be powered by solar energy and operate “off the grid.”
AUD, Room A-122, Fee: AED 35
ARMONIAPOLIS
Instructor: Svetlana Maras
3 - 4 November, 3:00pm - 6:00pm
Audience: Public
Level: Intermediate

Armoniapolis is a musical concept that provides a way to re-compose urban sound environment with the use of short textual instructions. It teaches us to manipulate sound artifacts from the world around us solely with the use of words and by doing this, to create original musical compositions related to the soundscape at a specific location. Armoniapolis deals with the issues of soundscape, conscious listening and creative musical thinking. Workshop consists of 3 parts - project presentation, sound walk, writing of the Armoniapolis instructions. www.armoniapolis.com
AUD, Room C-227, Fee: AED 35

DIGITAL FILMMAKING
Instructor: Abhijit Roy
1 November, 9:00am - 12:00pm
Audience: Public
Level: Foundation / Intermediate

The presentation will cover the usage of Animation and VFX in the Industry, including examples of usage in Movies, Broadcast, Gaming and Education. The workshop component will engage participants to create a number of concepts for Short Films; beginning with the idea, developing a story, building characters and creating a simple storyboard of the film.
AUD, Room A-101, Fee: AED 35

VIDEO GAME/VIDEO ART
Instructor: Ahmed El Shaer
31 October, 1 & 2 November, 3:00pm - 6:00pm
Audience: Public
Level: Intermediate / Advanced

Two worlds, two spaces or cross borders - these titles bring us to the same concept about shifting between environments. Many changes could happen like changes in visuals, sounds and time. In this shift we will see many visions that can change our thoughts visually and conceptually and through these elements we will build our Machinima projects.
AUD, Room A-105/C227, Fee: AED 100

IT LOOKS LIKE A BOOK
Instructor: Chadi Salama
31 October & 1 November, 9:00am-12:00pm
Audience: Public
Level: Intermediate

This workshop is about book art as a part of Contemporary Art, and how an artist can combine general art skills and obtained knowledge (Digital Art, Drawing, 3D Art) to make a unique piece of art work with multiple points of view. Participants in this workshop will make a digital book, print it and learn how to bind it.
AUD, Room A-106, Fee: AED 40

DEVELOPING PHYSICAL ALGORITHMS
Instructor: Reza Safavi
31 October & 1 November, 1:00pm - 3:00pm
Audience: Public
Level: Intermediate / Advanced

In this workshop participants will learn about and develop physical and digital algorithms which they will create and carry out in the city through daily explorations in Dubai. They will learn to develop and use locative media with digital devices such as cell phones to interface their experiences with physical installations and/or media facades.
AUD, Room A-102, Fee: AED 70
DATA REALITIES
Instructor: Selçuk Artut
31 October, 9:00am - 12:00pm
Audience: Public
Level: Intermediate
In this workshop participants will deliver an extended presentation about current Augmented Reality technologies, and apply beginner/intermediate level mobile/desktop Augmented Reality tools to create Mediated Environments. Programming experience is not a necessity.
AUD, Room A-101, Fee: AED 35

ZOETROPE ANIMATION
Instructor: Tim Wong
2 November,
10:00am - 12:00pm (Workshop 1)
3:00pm - 6:00pm (Workshop 2)
Audience: Students
Level: Foundation / Intermediate
This workshop explains the principle of Zoetrope Animation and invites participants to create their own Zoetrope Animations. Participants will design 2 motions to create their own Zoetrope Animation, both 2d and 3d. 2d motion will be drawn on a vinyl record-size drawing board with 16 sequences. The 3d motion will be paper-fold, play-clay or action figure toys. Both to be placed on-top of the record player to be viewed and recorded with a video camera using a high shutter speed.
AUD, Room A-105, Free

EMOTIONAL TOPOGRAPHY
Instructor: Phillip Baldwin
4 November, 9:00am - 12:00pm
Audience: Public
Level: Intermediate / Advanced
This workshop discusses, demonstrates, and deals with the combination of human computer interfaces and brain computer interfaces in various performance media. These specific codes, written mostly in MAX/Jitter are elements of larger performance and installation productions in the past.... and upcoming international manifestations. The participant will use these interfaces in full body and neuro-sensing capacities and will ‘take home’ the apps of specific studies.
AUD, Room C227, Fee: AED 35

EXPO 2020 DUBAI DESIGN WORKSHOP
“CONNECTING ART, SCIENCE AND TECHNOLOGY FOR A BETTER FUTURE”
4 November, 9:00am - 12:00pm
Audience: Invited Students only
Level: Intermediate
The first Exhibition in London 1851 was conceived to unite art and industrial technology and showcase the technological and engineering achievements of the times, using the language and the medium of arts and culture, i.e. exhibitions. Expo 2020 Dubai similarly is committed to the promotion of innovation influenced by a nation-wide cultural renaissance. Expo 2020 - Connecting Minds, Creating the Future aims to be a destination where art and science can connect to address and engage our community around the great challenges of our times.
AUD, Room Building E 421, Free
DUBAI DIGITAL STORIES
Instructor: Eva Kekou
31 October - 1 November, 9:00am - 12:00pm
Audience: Students
Level: Foundation / Intermediate
This workshop aims to create a psycho-geographical map of Dubai city by choosing two important points/neighborhoods. The participants will use video footage to collect/narrate random stories about their experience of the city. The collected sound and visual material will be annotated and reinvented into a personal storytelling map of Dubai. Participants will require to walk around the surrounding area of the venue.
AUD, Room TBA, Free

ADOBE PRESENTATION
1 November, 9:00am - 12:00pm
Audience: Public
Level: Foundation / Intermediate
Two worlds, two spaces or cross borders - these titles bring us to the same concept about shifting between environments. Many changes could happen like changes in visuals, sounds and time. In this shift we will see many visions that can change our thoughts visually and conceptually and through these elements we will build our Machinima projects.
AUD, Room A-105, Free

THE FRIDGE, AL SERKAL AVENUE, DUBAI

SEABOARD: A BRIEF HISTORY OF THE EVOLUTION OF FORTEPIANO
Instructor: Rami Kayyali
30 October, 6:30-9:30 pm
Audience: Public
Level: Intermediate Musicians
The workshop is geared towards play and experimentation with a new instrument called “Seaboard” and is targeted towards musicians and electronic artists. Discussion on the potential uses of the Seaboard as an expressive instrument for other mediums, such as light and physical objects connected via MIDI, will lead to a jam session, where musicians can experiment with the Seaboard and play with their fellow musicians. Musicians are free to bring their own instrument, provided it is not a bassoon.
The Fridge, Fee: AED 50
THEJAMJAR, AL QUOZ, DUBAI

IFLY DUBAI
Instructor: Eric Powell & Matthew Griffin
7 November, 1:00pm - 4:00pm
8 November, 10:00am - 1:00pm
Audience: Public
Level: Foundation / Intermediate
This workshop entails hands-on exploration of sound-based mapping. Participants will use a gesture-based LEAP-Motion controller to navigate the software-based sound-map creating their own fluid and multifaceted sonic experience.
AUD, Room A-101, Fee: AED 70

ZAGREB - DUBAI RTC
PEER CONNECTION
Instructor: Maja Kalogera & Martina Mezak
4 November, 1:00pm - 5:00pm
Audience: Public
Level: Advanced
WebRTC is an open project that enables web browsers with Real-Time Communications (RTC) capabilities via simple JavaScript. Participants will create an online real-time performance.
Thejamjar, Fee: AED 35
CULTURE ENGINEERING SPACES, DUBAI

EMERGING PUBLIC SPACES
Instructor: Eduardo Cassina
7 November, 1:00pm - 4:00pm
Audience: Public
Level: Foundation / Intermediate

During the workshop we will analyze available data that signifies the character of the growth of Dubai within the last decade. We will look into economic growth parameters, how the urban fabric has changed, and the different social strata. Later on, the data will be embodied and performed within the city. Based on our findings during the first part of the workshop, participants will go out into the city to find out where there is an incipient public space in Dubai, a provision that has often been overlooked in the city due to its fast development.
Fee: AED 35

HIGH SCHOOLS, DUBAI

GYEM: SOCIAL INNOVATION
Instructor: Mona Al Beiti
TBA November, 1:00pm - 3:00pm
Audience: High School Students
Level: Foundation

GYEM: Innovation Day - ISEA Edition* will be a teaser into our larger three-tier program (the XYZ Workshop). This teaser will focus on the initial steps, introducing students to their innate capabilities as creative innovators and tapping into their creative confidence.
Youth have powerful potential. GYEM empowers youth to live purposeful lives, providing them the tools and perspective to [SELF] innovate themselves and hack life.
This workshop will utilize different aspects of our program to create a condensed experience for the participants where youth experience the power of innovation through hands on activities. We will have a special focus on ingenuity and resourcefulness with limited resources.
Highschool TBA, Free

GAME GIRL WORKSHOP
Instructor: Andrea Hasselager
3, 4 & 5 November, 9:00am - 4:00pm each day
Audience: High School Students
Level: Foundation

This intensive workshop invites females to have fun with technology and become introduced to audio, graphic and coding programs in order to build their own computer game based on their own imagination and experiences. The workshop will be run by four female game designers with expertise in programming, game design, as well as graphic and sound design.
GEMS Wellington International School, Free
ISEA2014 DESIGN INSPIRATION

It is always a challenge to create a unique visual experience and give shape to an idea. The design for ISEA2014 is a generative process of capturing key elements of ISEA, which are innovation, science, electronics and art, while simultaneously painting a visual narrative of the United Arab Emirates (UAE). The UAE is a place that is constantly transforming but always maintaining its core values of cultural unity.

With the theme of location, ISEA2014 is the power source for linking different areas around the UAE. Hence, the map of the UAE is seen as an electric grid. We first mapped the seven Emirates and identified the active and inactive locations. After that we created a physical link between the locations. This was then translated digitally to create infinite forms, expressing the vibrant but ever transforming nature of this unique location in the world.

Nazima Ahmad
ISEA2014 Design Director

ISEA2014 SOCIAL MEDIA

The real value of this experience resides not only on creating and sharing information to the outside world but allowing students from multiple majors and colleges from Zayed University to interact, as a team. The results have been impressive especially in terms of improving the students creative, writing and critical skills. By taking complex information created by the artists, the Social Media team has gained the ability to condense information into short but practical snippets of information. Their hard work will be reflected on the results: the team expects that by the end of the event ISEA2014 Social Media will receive more than 12,000 Facebook likes, at least 600 photos shared on Instagram and 500 tweets containing information that ranges from updates on events to live-covering receptions, conferences and workshops as well as video and multimedia content.

Daniel Echeverri
ISEA2014 Social Media Director
EXHIBITION LISTING

DUBAI

A4 SPACE
www.alserkalavenue.ae
Tel: +971 50 556 9797
Sat - Thu: 11am - 6pm, Fri Closed

EXHIBITION DATES
2-8 November (community space);
6-1 November (project space)
Reception: 8 November at 7pm

ARTIST EXHIBITING
Daniel Cermak-Sassenrath, Jenna Gavin and Matthew Martin
Levi Hemmert
Lynne Heller and Jackie Calderwood
Maja Kalogera and Martina Mezak
Naz Shahrokhi
Rahul Malpure, Julia Townsend, and Tim Wong

VIDEO SCREENINGS:
10am-2pm
Bjorn Eric Haugen
Andrea Polli & John Donalds
Kathrin Sturmreich
Sandra Araujo
Simone Muscolino
Christian Zoellner
Andrew Ellis Johnson & Susan Slavick
Peter Bosch
Simons
Joshua Watts
Naz Shahrokhi
Denis Farley
Linda Duvall

AL FAHIDI HISTORICAL NEIGHBOURHOOD
http://www.dubaiculture.ae
Sun - Sat: 12pm - 8pm

EXHIBITION DATES
2 - 8 November
Reception: 4 November
Reception: 6pm

ARTIST EXHIBITING
Anna Dumitriu
Anne O’Callaghan and Linda Duvall
Chi Chuen Wong
Donna Szoke
Francois Quevillon

Frank Ekeberg
Igor Molochevski
James Partaik
Joshua Watts
Julia Townsend and Lincoln Adams
Karla Brunet
Khawla Darwish
Meredith Drum
Minna Långström
Nazima Ahmad
Ryo Ikeshiro
Vygandas Šimbelis and Anders Lundström

AMERICAN UNIVERSITY
IN DUBAI
http://www.aud.edu
Tel: +971 4 318 3232
Rotunda Gallery Hours, Sat - Thu: 9am - 9pm

EXHIBITION DATES
2-8 November
Reception: 2 November at 5:30pm

PERFORMANCE SCREENING
November 5
Pauline Jennin
Sean Clute
Jessica Gomula
Alessandra Leone and Stratofyzika

ARTIST EXHIBITING
Ahmed El Shaer
Chi Chuen Wong and Marco De Mutiis
Carolin Liebl
Daniel Cermak-Sassenrath and Clinton Watkins
Daniel Cermak-Sassenrath and Clinton Watkins
David Guez
Grisha Coleman
Vita-Berezina-Blackburn, Anthony Obr
Gwenn-Ael Lynn
Henry Tsang, M. Simon Levin and Glen Lowry
Janet Bellotto
Nikolas Schmid-Pfähler and Carolin Liebl, Vincent and Emily
Russell Bellamy, Scott Conard and Jordan Vinyard
Selcuk Artut
Zohar Kfir

PERFORMANCES
2 November:
Maziar Ghaderi
The Light Surgeons
5 November:
Charles Woodman
Terry Trickett
Al Fadhil and Giovanni Dal Monte
Leah Barclay
Juliana Espana Keller

CREEKSIDE
http://creeksidedubai.me
Tel: +971 4 359 9220
Daily: 8am - 8pm

EXHIBITION DATES
2-8 November
Reception: 4 November

ARTIST EXHIBITING
Sheryl Oring
William Pappenheimer and Tamiko Thiel

CUADRO GALLERY
http://www.cuadroart.com
Tel: 9714 425 0400
Sun - Thu 10am - 8pm, Sat 12pm - 6pm
Fri Closed

EXHIBITION DATES
27 October - 4 November
Art Night: 27 October at 7pm
Gallery tour and Artist talk: 2 November at 2pm

ARTIST EXHIBITING
Jane Tingley and Michal Seta
Colleen Quigley
Hasnat Mehmood
Stephen Hilyard
Ben Bogart
Mary Tsiongas
Sarah Lahti
Ana Rewakowicz

LOBO LISTONE GALLERY
http://lobolistonie.com
Tel: +971 4 3386678
Mon - Sat: 10am - 8pm

EXHIBITION DATES
30 October - 8 November
Artist Talk: 2 November at 7pm
Closing: 8 November

ARTIST EXHIBITING
Ammar Al Attar
Banu Colak
Byron Rich and Alex Derwick
Chadi Salama
Chloe Cheuk
Christian Rubino
Clay Ewing
Hasnat Mehmood
Josh Berson
Khaled Hafez
Law Alsbrook
Maitha Demithan
Michelle Gay
Natalie Olanick
Reza Safavi and Max Kazemzadeh
Scott Conard and Jodi Magi
Susan Hefuna,
Vikram Divecha

TASHKEEL
http://www.tashkeel.org
Tel: +9714 336 3313
Daily: 12pm - 8pm

EXHIBITING DATES:
2-8 November
Reception: 4 November

ARTIST EXHIBITING
Fari Bradley and Chris Weaver

THE ARCHIVE
http://thearchivedubai.tumblr.com
Tel: +971 4 349 4033
Sun - Thu & Sat: 8am - 8pm

THE EMPTY QUARTER
www.theemptyquarter.com
Tel: +971 4 323 1210
Sun - Thu: 10am - 8pm, Fri & Sat Closed

EXHIBITION DATES
30 October - 8 November
Gallery tour: 2 November at 2pm

ARTIST EXHIBITING
Laura De Decker

THE FRIDGE
http://www.thefridgedubai.com
Tel: +971 4 3477793

PERFORMANCES: 8 November

Charles Woodman
The Light Surgeons
Maziar Ghaderi
Mohammad Zareei
THE JAM JAR
www.thejamjardubai.com
Tel: +971 4 341 7303
Mon - Thu & Sat: 10am - 8pm
Fri: 2pm - 8pm, Sun Closed

EXHIBITING DATES:
2-8 November
Reception: 2 November at 8pm

ARTIST EXHIBITING
Bridget Walker

U ENERGY
http://uenergy.me
Tel: +971 4 422 8721
Fri-Sat: 7am - 10pm, Sun-Thurs: 9am - 11pm,
3pm-5pm, 8pm-10pm

EXHIBITION DATES
30 October - 8 November

VIDEO SCREENINGS:
Bjorn Eric Haugen, Andrea Polli & John Donalds
Kathrin Stumreich, Sandra Araujo, Simone
Muscolino, Christian Zoellner, Andrew Ellis
Johnson & Susan Slavick, Peter Bosch, Linda Duvall
Simons, Joshua Watts, Naz Shahrokh, Denis Farley

XVA GALLERY
www.xvagallery.com
Tel: 9714 3535383
Al Fahidi Neighborhood, Daily: 10am – 6pm

EXHIBITION DATES
2-8 November
Reception: 4 November

ARTIST EXHIBITING
Adam Donovan
Sama AlShaibi and Michael Fadel

ZAYED UNIVERSITY, DUBAI
http://www.zu.ac.ae
Tel: + Tel: 971 4 4021111
Sun - Thu: 9am - 5pm,
by appointment only or delegate pass

EXHIBITION DATES
3-8 November
Reception: 3 November

ARTIST EXHIBITING
Andres Guskos
Assocation
Ava Ansari and Marco Pinter

Ben Bogart and Philippe Pasquier
Deborah Cornell and Richard Cornell
George Legrady, Marco Pinter and Danny Bazo
Jaak Kaevats
Jeanette Groenendaal Zoot Derks
and Jennifer Willet
Jessica Thompson
Jiayi Young and Shih-Wen Young
Kevin Badni
Laleh Mehran and Christopher Coleman
Maitha Demithan and Hind Bin Demaithan
Marco Pinter
Marcos Lutyns
Martha Ladly
Myfanwy Ashmore and Zayed University students
Peter Hassall, Yulius Yulius and Omnia Amin
Rodrigo Carvalho
Sarah Nesbitt
Seth Ellis and Chris Cassidy
Tamas Waliczky
Valerie Lamontagne
Zina Kaye

VIDEO SCREENINGS:
Bjorn Eric Haugen, Andrea Polli & John Donalds
Kathrin Stumreich, Sandra Araujo, Simone
Muscolino, Christian Zoellner, Andrew Ellis
Johnson & Susan Slavick, Peter Bosch, Linda Duvall
Simons, Joshua Watts, Naz Shahrokh, Denis Farley

ABU DHABI

NEW YORK UNIVERSITY ABU DHABI
http://nyuad.nyu.edu
Tel: +971 2 628 4000
Sun - Thu: 9am - 5pm

EXHIBITION DATES
2-8 November
Reception: 6 November at 5-7pm

ARTIST EXHIBITING
Frederick Ostrenko
Khadija Fikri
Kirk Woolford
Matt Kenyon
Peter Beyls and George LeGrady

THE ART HUB
www.adah.ae
Tel: +971 2 551 5005
Sun - Wed: 9am - 8pm, Thu: 9am - 2pm,
Fri: closed
EXHIBITION DATES
1-8 November
Residency Artist Talk: 26 October

ARTIST EXHIBITING
Anne Katrine Senstad
Simone van Groenestijn (residency artist)
Yoshiyuki Abe (residency artist)

THE SPACE
http://thespacead.tumblr.com
Mon - Thu: 9am - 5pm

EXHIBITING DATES:
November 2-8

VIDEO SCREENINGS:
Bjorn Eric Haugen, Andrea Polli & John Donalds
Kathrin Stumreich, Sandra Araujo, Simone
Muscolino, Christian Zoellner, Andrew Ellis
Johnson & Susan Slavick, Peter Bosch, Linda Duvall
Simons, Joshua Watts, Naz Shahrokh, Denis Farley

ZAYED UNIVERSITY,
ABU DHABI
http://www.zu.ac.ae
Tel: +971 2 599 3111
Sun - Thu: 9am - 5pm,
by appointment only or delegate pass

EXHIBITION DATES
2-8 November
Reception: Nov 6 at 11:30am

ARTIST EXHIBITING
Ana Rewakowicz and Jean-Marc Chomaz
Denis Farley
Gavin Baily
Hans-Gunter Lock
Jonathan Gobbi and Natália Trejbalová
Mark Pilkington
Sheng-Ying Pao
Leigh-Ann Pahapill and Kai Lee Liu
Banu Colak
David Howarth
Janet Bellocco
Joshua Watts
Karen Oremus
Lina Ahmad
Marco Sosa
Matthew Dollis
Ayyub Hamilton
ZU Students (Ayyub Hamilton)

SHARJAH

AMERICAN UNIVERSITY
OF SHARJAH
http://info.aus.edu
Tel +971 6515 5555
Sat - Thu: 8am - 8pm

EXHIBITING DATES:
November 1-8
Reception: 1 November at 4pm

EXHIBITING ARTIST
Abel, Carlo and Max Korinsky
Alan Bogana
Raphael Arar
Richard Wheeler
Stephen Cartwright
Cecilia Cmielewski, Clea T. Waihe, Nigel Helyer,
Nigel Helyer, Bronia Ivanczak, John Gwadbu
Zlatan Filipovic
Zinka Bejtic

VIDEO SCREENINGS:
Bjorn Eric Haugen, Andrea Polli & John Donalds
Kathrin Stumreich, Sandra Araujo, Simone
Muscolino, Christian Zoellner, Andrew Ellis
Johnson & Susan Slavick, Peter Bosch, Linda Duvall
Simons, Joshua Watts, Naz Shahrokh, Denis Farley

MARAYA ART PARK
http://www.maraya.ae/artpark/
Tel: +971 6 556 6555
Sat – Thu: 10 am – 10 pm, Fri: 4 pm – 10 pm

EXHIBITING DATES:
November 1-8
Reception: 1 November at 7pm

EXHIBITING ARTIST
Adriana Guzman, Mario Valencia, and Christian
Lizzarralde
Andy Buchanan
Anne Spalter
Arne Eigenfeldt
Esteban Garcia Bravo and Maxwell Carlson
Joshua Watts
Malcom Levy
Scottie Chihi-Chieh Huang
Yuk Yiu Ip
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The Story Mile ISEA Exhibition:
Anood Abdul Malik Al Obaidly, The Sacrifice; Amna Mohamed Al Suwaidi, Nahessa the Nanny Owl, Saber the Brave; Amna Mohammed Al Tunajji, Al Roua’a’s Kids, When Mountains Speak; Arwa Ahmed Alamoodi, Mzraat Salama; Aysha Saif Al Hamrani, Aisha & the Ghaf Tree, Al Kharareef Storytelling Club, Al Medifa, Al Roua’a, The Fat Camel, The Fateful Decision, Loving the Wrong Person, Queen of the Jinn; Ayesha Ahmad Matar Al Methaeri, The Gentle Giant; Dana Naser Al Mazrouei, Fatouh, Sheikh Saher & the Hyena, The Spirit of the Nation; Eman Abdulrahman Al Ali, The Story Mile; Fatima Mohamed Al Hameli, In the Souq; Khawla Ali Al Marzouqi, A Box Full of Memories, The Hidden Enemy, Mansour & Abu Ras; Khulood Ghuloom Al Janahi, Marwa’s Ghost, Saleh’s Adventure, The Troublemakers; Maitha Ali Al Attar, Meera’s Tale; Mariam Fahed Al Zaabi, Koosa Boosa; Mariam Mohamed Al Binali, Sheikh Kasain’s Regret; Mayyada Al Katheeri, Ghareeb; Nauf Abdulrahman Al Shaikh, A Mother’s Love,

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