FIRST INTERNATIONAL SYMPOSIUM ON ELECTRONIC ART

September 24 - October 1, 1988

UTRECHT · AMSTERDAM · THE HAGUE · ROTTERDAM · GRONINGEN THE NETHERLANDS

CALL FOR PAPERS AND PARTICIPATION

SCCA Foundation for Creative Computer Applications CKMT Center for Art, Media and Technology of the Utrecht Academy of Arts

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ON ELECTRONIC ART

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The Foundation for Creative Computer Applications (SCCA) and the Center for Art, Media & Technology of The Utrecht Academy of Arts (in cooperation with many other institutions), jointly organize a large manifestation on electronic art, which will take place simultaneously in several Dutch cities in September 1988. During the manifestation, a large number of artistic applications of electronic technology will be brought together. At the same time, an international organization will be founded during a scientific symposium. For the purpose of the symposium electronic art will be defined as all art forms that use electronic technology as an essential prerequisite for their production. Art forms that will be presented and studied include:

Electronic Music and Computer Music
Computer Graphics, Computer Animation & Image Processing
Video Art
Interactive Electronic Art
Computer Poetry
The Application of A.I. to Art
etc.

The manifestation aims at several target groups, ranging from specialists to the general public. The core of the event will be the symposium, but in addition there will be performances, exhibitions, workshops, hands-on sessions, lectures and also some spectacular events in the open air and through the media. The symposium will take place in the historical city of Utrecht, while other events will also take place in Amsterdam, The Hague and Rotterdam (all within one hour of Utrecht). The aim of the manifestation is to start an international organization for 'electronic creativity' with several special interest groups. This organization will begin solving the problems that accompany electronic art in a systematic way, thus opening the road to truly Computer Integrated Art. Examples of projects to be handled by the organization are:

Systems Integration Special User Interfaces for Artists Artistic Productions in Realtime Encoding Standards for Electronic Music

Databanks for Artists / a Worldwide Art Network for E-mail

A Permanent Electronic Art TV-channel

With this manifestation the new Center for Art, Media & Technology of the Utrecht Academy of Arts will be introduced to the world. As part of one of the largest arts academies in Europe, students can study, among other things, Computer Music and Computer Graphics. A large research project on the application of A.I. to art, subsidized by the Ministeries of Education and Economic Affairs, has just started here. The SCCA was founded in 1984 in order to stimulate cooperation between scientists, technologists and artists. The thought behind this is that scientific participation is a necessary incentive for successful artistic hightech projects. The SCCA has organized many educational projects on computer art in Holland and initiated the computer graphics courses at Dutch art schools. Since 1987, the SCCA has cooperated closely with the Utrecht Academy of Arts.

SYMPOSIUM

September 28 - October 1, 1988

UTRECHT

The First International Symposium on Electronic Art will take place in the theatre of the Utrecht Academy of Arts. This theatre is located in the heart of the historical city of Utrecht, right in the centre of Holland. Amsterdam, Rotterdam and The Hague are all within one hour of Utrecht.

Papers selected by the International Program Committee will present the most relevant and recent developments in electronic art.

TOPICS New developments and current problems in:

Computer Graphics
Computer Animation
Image Processing
Electronic Music/Computer Music
Computer Poetry/Literature
Art & Robotics
Video Art

Interactive Electronic Art Computer-assisted Dance

Special focus will be on:

Integration of different electronic art forms
Esthetics of electronic art
Relationship between modern communication media and electronic art
Application of A.I. to art.

The conference proceedings will be published, while a selection of the best papers will appear in a special issue of Leonardo (Journal of the International Society for the Arts, Sciences and Technology).

INSTRUCTIONS TO AUTHORS

Authors are invited to submit unpublished original papers in English (maximum 5000 words) including illustrations before April I, 1988. The first page should include full name and address of the author(s), the title and a short abstract of the paper. Also include a description of audiovisual requirements for the presentation. Papers submitted after April 1 will still be considered, but will have a lower priority for inclusion in the final program.

TUTORIALS

Utrecht · Amsterdam · Groningen

Introductions to the current state of different kinds of electronic art will be given during evenings before and during the symposium (September 24-30). The tutorials will be given by international experts. Lecture notes will be made available to the attendees. Expected attendees: artists, designers, musicians, art teachers, researchers, students, culturally interested people in general.

HANDS-ON SESSIONS Utrecht · Amsterdam

Hands-on sessions computer graphics, image processing, computer animation, computer music and computer poetry will take place on September 24-27. Every session takes one morning and afternoon. The sessions will be led by international experts. Expected attendees: artists, designers, musicians, art teachers, students, and so on.

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please type or print

- I intend to submit a paper Title:
 - o The paper is enclosed
 - o The paper will be sent by (date)
- o I have a proposal for:
 - Exhibition Performance (please add short description and audio-visual documentation)
- o Send information and entry forms for the competition(s) on:
 - ${\tt o \ Computer \ graphics/image \ processing \ o \ Computer \ animation \ o \ Video \ art}}$
 - \circ Documentaries and the like \circ Omniversum \circ Open air event
- o I would like to receive the (industrial) exhibitors information package.
- o I would like to know more about possibilities to advertise products.
- o I would like to keep posted on:
 - ${\tt \odot Symposium} {\tt \odot Hands-on Sessions} {\tt \odot Tutorials} {\tt \odot Performances} \ and \ exhibitions$
 - o Publications
- I am interested in the International Organization to be founded during the symposium.
- o Send information on hotel reservations.

DATE

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PERFORMANCES AND EXHIBITIONS

Utrecht · Amsterdam · The Hague Rotterdam · Groningen

During the manifestation there will be several exhibitions and performances in different cities. Planned are exhibitions on computer graphics and interactive art, performances with electronic means, computer music concerts and several film & video shows. Proposals for exhibitions and performances, including audio-visual material (slides, cassette tapes and the like) should be sent to the FISEA before April 1, 1988. (Proposals sent after that will still be considered, but will have a lower priority to be included in the program). There are also several possibilities to enter competitions.

INDUSTRIAL EXHIBITION Utrecht

From Monday September 24 to Saturday October 1, an industrial exhibition will be held in Utrecht. It will gather a large variety of companies displaying their most recent achievements in electronic art hardware and software. For example: computer graphics systems, computer music systems, interactive media and so on. Application forms should be returned by May 1, 1988.

(return this card or a copy)

NAME

INSTITUTION/ORGANIZATION

ADDRESS

PHONE

TELEX/FAX/NETWORK

COMPETITIONS

Several competitions can be entered. The results will be exhibited during the manifestation. The entries will be judged by a jury. Judgement will be mainly based on artistic merits.

- 1. Computer graphics and image processing
- 2. Computer animation
- 3. Video Art
- **4.** Films or video's depicting electronic art, including documentaries, concert registrations and so on.
- 5. OMNIVERSUM-competition.

The Omnimax theatre in The Hague (the Omniversum) possesses a realtime vector graphics generator. The output is projected on the 360 degree screen of the Omniversum. Artists are invited to propose projects. The best proposal will be awarded the possibility to realize it during the Electronic Art manifestation.

6. Open Air Event in Rotterdam

Proposals are welcomed for an electronic art event in the open air in Rotterdam (to be held in August 1988) for a large audience. Three locations have been preselected. The best proposal will be awarded with the possibility to realise it.

For more information return the application form.

REPLY CARD

FISEA SCCA P.O. Box 23330 3001 KJ ROTTERDAM THE NETHERLANDS FISEA/SCCA P.O.Box 23330 3001 KJ Rotterdam Holland Email UUCP: FISEA@HKU Email AppleLink: HOL 0049 Phone: (0)10 4253085 Telefax: (0)30 328195

(if not on-line please call first)

COMMITTEE OF RECOMMENDATION:

E. van Spiegel Director General Science Policy, Ministery of Education
A.J. van der Staay Director, Social And Cultural Planning Bureau
M.W.M. Vos-van Gortel Mayor of Utrecht

INTERNATIONAL PROGRAM COMMITTEE:

Frederik van der Blij NL Wim Bijleveld NL Wim Crouwel NL Charles A. Csuri US Herbert W. Franke BRD

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